Arin Upadhyay

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GITHUB: https://github.com/shinymonitor

I am a motivated Computer Science student with hands-on experience across embedded systems, cryptography, AI/ML, and game development. I design and implement low-level software for embedded platforms, build robust peer-to-peer networking stacks and secure protocols, and apply practical cryptography to protect data and communications. I also develop AI/ML models integrated into real-time systems and develop performant game engines and interactive experiences. I am passionate about building and optimizing software for performance, security, and reliability, while working in collaborative environments and continually learning new skills.

PROJECTS

EFPIX (Encrypted Flood Protocol for Information eXchange) [here]

A zero-trust, encrypted flood-based relay communication protocol designed for privacy, resilience, and metadata protection. It enables end-to-end encryption, plausible deniability, and untraceable messaging, even in hostile or degraded network environments.

[Whitepaper, Peer-to-peer networking, Cryptography, Embedded systems]

QMTIK (Quantized Model Training and Inference Kit) [here]

A minimal, lightweight and dependency-free implementation of a quantized neural network designed for embedded systems and resource constrained environments. It uses 8-bit integer quantization for both weights and activations, enabling efficient inference on microcontrollers and edge devices for real-time applications. It can achieve 4x smaller model size, 2-4x faster inference, and minimal, if not none, accuracy loss.

[C, Low-level programming, AI/ML, Embedded systems]

Cazpyr [here]

A heap-less, lightweight, and dependency-free terminal-based text editor. It supports common key bindings, window size adapting, custom colors and build and run shortcuts.

[C, Low-level programming]

Heapless Zig RSA [here]

Single-file library for heap-less implementation of RSA encryption and signatures in Zig with OAEP+ padding using hashing function from standard library

[Zig, Low-level programming, Cryptography]

NCT (NiCeTy) [here]

It is a lightweight command-line project manager for C projects. It helps you quickly initialize, build, test, and run C projects with a simple configuration system.

[C, Tooling]

FAST3SAT [here]

A deterministic solver for a subset of 3SAT problems using frequency-based greedy variable assignment for efficient solution discovery.

[Python, Algorithms]

SKILLS

- Low-level programming (C, Zig)
- Cryptography & Secure Protocols
- AI/ML (quantized models, embedded inference)
- Peer-to-peer networking
- Game Development & Engines

EDUCATION

AGH University of Science and Technology [Oct 2023-Expected 2027] Bachelor of Computer Science (English)

GIIS Smart Campus (Punggol), Singapore [Oct 2021-Mar 2023] Awarded a full scholarship for CBSE 11 & 12 (GIIS Smart Campus, Singapore).

EXPERIENCE

Internship

AIYA (Corporate Gurukul) [Sep 2021-May 2022]: Completed course on AI/ML and its implementations. Placed 2nd in the in-course competition to develop AI models. Received Letter of Recommendation from Hewlett Packard Enterprise.

Club

AstroDevelopers (AGH): Ported Eddie OBC filesystem to LittleFS. Authored white-paper on encrypted relay protocol for communication between harsh-environment nodes.

GIIS Tech Club (GIIS Singapore): Head of Game Development. Led and judged at a tech hackathon.

Volunteering

4s NGO: Volunteered as Marketing and Technical Assistant and prepared marketing material and edited videos including animation and video production.

LANGUAGES

English: C1 (IELTS)
Polish: A1 and avid learner

Hindi: Native

German: Intermediate