

Skills

Programming Python, C++, C#, Java, JavaScript, Rust

Deep Learning PyTorch, sklearn, HuggingFace

Web HTML, CSS, React, Django, SQL, Plotly, Dash

Embedded System STM32, Arduino, Raspberry Pi, VHDL

Tools Git, Github, VS Code, Vim, Jupyter Notebook, Conda, Docker, Markdown, Latex

Work Experience

Data2DiscoveryRemote - Bloomington, US

SOFTWARE DEVELOPPER

Feb. 2023 - May. 2023

- Maintained and developed a data visualization dashboard using the Dash library.
- Refactored fatal design flaws, leveraged proper usage of the Dash library, and eliminated linearly increasing server call queue time.
- Researched on the Transformer model, and hosted workshops discussing its internal workings and limitations.
- · Lead projects amoung three data science graduate teams, contribute to decision making and organized regular internal communications.

Projects

Reinforcement Learning in 2D Shooter

PYTHON, PYGAME, PYTORCH 2022

- · Created a 2D top-down arena shooter game in PyGame with custom sprites and collision logics.
- Worked as a team to implemented Q learning with PyTorch and trained an AI that shoots moving targets in the game.

Star Formation Simulation: Astro Award Winner

Mcgill Physics - Hackathon

PYTHON, PYGAME

2022

- · Created a simulation of planetary motion in PyGame, demonstrating gravitational pulls between stars and the formation of larger bodies.
- Calculated the trajectories using Euler's method, based on physics simulated using Newton's Laws.

Minecraft teleport plugin

Java, Spigot, Maven 2021

- · Developed a Spigot plugin running in Minecraft 1.16, enabling teleport-able waypoints and teleportation requests between players.
- Implemented an in-game GUI for the command menu, and added teleport animations with sound effects, potion effects, particle effects and animated bossbar.
- · Deployed the plugin to a self hosted server peaking 30 online users with no sign of performance drawback.

SVI Scheduler MariHacks 2.0 - Hackathon

PYTHON, TYPESCRIPT

2021

- Developed a Google Sheet plugin that automatically balances work load across different workers based on their availabilities, using greedy
 algorithm and priority queue.
- Later deployed at an organization providing translation service for allophone patients, and is proven to be highly functional through worker feedbacks.

Education

University of Waterloo

Waterloo, ON, Canada

COMPUTER ENGINEERING, UNDERGRADUATE

2022 - present

President's Scholarship - \$2000

Honors & Awards

2021 Winner of the Astro Award , McGill Physics Hachatl
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Canada

2021 Winner of the beginner HTML prize, BrebeufHX 4.0 Hackathon

Quebec, Canada

2022 Unofficially ranked scoring 80+, Euclid Contest

Canado

2021 **Top 25%,** Euclid Contest

Canada