Implement Intention

```
class ConvertToDatabindingLayoutIntention : IntentionAction {
   companion object {
      val BLACK LIST = listOf("manifest", "project", "component", "module", "selector", "menu", "resources", "alpha")
   override fun getText() = "Wrap with data binding layout"
   override fun getFamilyName() = "Wrap with data binding layout"
   override fun startInWriteAction() = true
   override fun isAvailable(project: Project, editor: Editor?, file: PsiFile?): Boolean {
      val rootTag = file.getRootTag() ?: return false
      if (rootTag.isDatabindingRootTag()) return false
      return !BLACK LIST.contains(rootTag.name)
   override fun invoke(project: Project, editor: Editor?, file: PsiFile?) {
      val rootTag = file.getRootTag() ?: return
      val xmlnsAttribute = rootTag.attributes
               .filter { it.name.startsWith("xmlns:") }
      val attributeText = xmlnsAttribute
               .map { it.text }
               .joinToString(separator = " ")
      val factory = XmlElementFactory.getInstance(project)
      xmlnsAttribute.forEach { it.delete() }
      val layoutXmlTag = factory.createTagFromText("<layout $attributeText>${rootTag.text}</layout>", XMLLanguage.INSTANCE)
      rootTag.replace(layoutXmlTag)
```

Implement Intention

```
public interface IntentionAction {
String getText();
String getFamilyName();
boolean isAvailable(@NotNull Project project, Editor editor, PsiFile file);
void invoke(@NotNull Project project, Editor editor, PsiFile file);
boolean startInWriteAction();
```