Implement Intention

```java
public interface IntentionAction {

  String getText();


  String getFamilyName();


  boolean isAvailable(@NotNull Project project, Editor editor, PsiFile file);

  // Called when user invokes intention
  void invoke(@NotNull Project project, Editor editor, PsiFile file);


  boolean startInWriteAction();
}
```

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  String getText();


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  boolean isAvailable(@NotNull Project project, Editor editor, PsiFile file);


  void invoke(@NotNull Project project, Editor editor, PsiFile file);

  // Indicate whether this action should be invoked inside write action.
  boolean startInWriteAction();
}
```