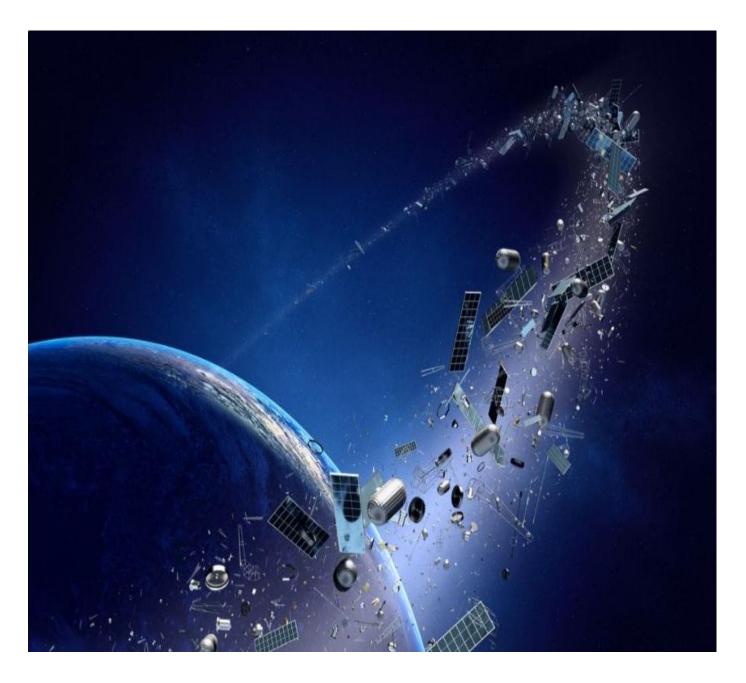
Design of Low Thrust Maneuver for Chasing and De-orbiting Space Debris Using MATLAB



By: Shireen Fathy

Email: shireenelshemy@gmail.com

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1. Introduction

Space debris poses a significant threat to satellite operations and future space missions. As the number of artificial objects in Earth's orbit increases, the risk of collisions and cascading events, known as the **Kessler Syndrome**, becomes critical [1].

Orbital chase maneuvers are employed to intercept and de-orbit debris, improving the sustainability of satellite operations. These maneuvers rely on precise trajectory optimization, which is often formulated using the **Lambert problem** for transfer trajectory calculation [2].

Low-thrust propulsion systems, such as electric propulsion, allow efficient orbital maneuvers with minimal fuel consumption [3]. These systems are particularly relevant for **Active Debris Removal (ADR)** missions, where precision and efficiency are paramount.

Visualization and simulation tools like GMAT and STK help in mission planning and understanding orbital dynamics [2]. However, integrating low-thrust maneuvers with numerical simulations and 3D visualization remains a gap in current research. This study addresses this by developing an optimized, low-thrust maneuver and visualizing it in 3D.

1.1 Literature Review

Space debris mitigation has been studied extensively. Key techniques include trajectory optimization, de-orbiting strategies, and robotic capture [3]. The Lambert problem provides a framework to compute the velocity vectors for orbital transfers between two points within a specified time [2].

Low-thrust propulsion minimizes fuel usage while achieving precise rendezvous with target debris [3]. Numerical simulations combined with analytical orbital mechanics are essential to plan efficient trajectories [1,2].

1.2 Objective of This Study

The objective is to **design an efficient low-thrust orbital maneuver** to chase and de-orbit debris using MATLAB. By leveraging the Lambert problem framework, the study calculates transfer orbits, **delta-v requirements**, and fuel consumption over time.

1.3 Methodology

- **Obtain orbital elements** of the chaser satellite and target debris.
- Compute state vectors (\vec{r} and \vec{v}) using orbital elements [1].
- **Propagate debris orbit** to rendezvous position after a given time Δt .
- **Solve Lambert problem** to find transfer trajectory velocity vectors [2].
- Compute delta-v requirements for initial and final impulses.
- Visualize orbits and transfer trajectory in 3D.
- 7. **Simulate fuel consumption** using the rocket equation over the maneuver time.

2. Mathematical Representation

2.1 Orbital Elements and Angular Momentum

The satellite and debris orbits are described by classical orbital elements:

- Semi-major axis 'α'
- Eccentricity 'e'
- Inclination 'i'
- Right ascension of ascending node ' Ω '
- Argument of perigee 'ω'
- True anomaly ' θ '

The specific angular momentum 'h' is[1]:

$$h_1 = \sqrt{a_1 \mu (1 - e_1^2)}$$

$$h_2 = \sqrt{a_2 \mu (1 - e_2^2)}$$

- h_1 for Satellite, h_2 for Debris μ =398600 km^3/s^2

After computing the angular momentum of both orbits, we can use 'stateVecFromOE.m' to calculate the state vectors of the two spacecraft at the start of the chase maneuver. The chaser satellite is represented by \vec{r}_1 and \vec{v}_1 , and the space debris by \vec{r}_2 and \vec{v}_2 .

Next, we propagate the space debris along its orbit to the future position 2', which it will occupy after the time interval Δt at the rendezvous. To do this, we first calculate the time since perigee at the current position.

Given the true anomaly θ_2 of the debris, the eccentric anomaly is:

$$E_2 = 2 \tan^{-1} \left(\sqrt{\frac{1 - e_2}{1 + e_2}} \tan \frac{\theta}{2} \right)$$

Substituting E_2 into Kepler's equation using 'solveKepler.m' gives the time since perigee:

$$t_2 = \frac{T_2}{2\pi} (E_2 - e_2 \sin E_2)$$

After the time interval Δt , the debris reaches the rendezvous position 2':

$$t_{2}^{'} = t_{2} + \Delta t_{1}$$

The corresponding mean anomaly is:

$$M_{e2} = 2\pi \frac{t_2'}{T_2}$$

Solving Kepler's equation again gives the new eccentric anomaly $\vec{E}_2^{'}$:

$$M_{e2} = E_{2}^{'} - e_{2} \sin E_{2}^{'}$$

The true anomaly at 2' is then:

$$\theta_{2}^{'}=2 \tan^{-1}(\sqrt{\frac{1+e_{2}}{1-e_{2}}} \tan \frac{E_{2}^{'}}{2})$$

The state vector of the debris at 2' is calculated using 'stateVecFromOE.m'.

The intercept trajectory is determined using Lambert's problem. By inputting \vec{r}_1 , \vec{r}_2 and Δt into 'solveLambert.m', we obtain the velocities at the start \vec{V}_1)₂ and end \vec{V}_2)_{2'} of the maneuver.

The initial velocity change required to enter the intercept trajectory is:

$$\Delta \vec{V}_1 = \vec{V}_1)_2 - \vec{V}_1$$

The final velocity change to match orbit 2 at rendezvous is:

$$\Delta \vec{V}_2 = \vec{V}_2 - \vec{V}_2)_{2'}$$

The total $\Delta v \triangle v$ for the intercept maneuver is:

$$\Delta \mathbf{V} = \|\Delta \vec{V}_1\| + \|\Delta \vec{V}_2\|$$

Finally, the orbital elements of the transfer trajectory can be obtained by substituting \vec{r}_1 and \vec{V}_1)_{2'} into 'OEFromStateVec.m'.

2.5 Fuel Consumption

Fuel usage is computed using the **rocket equation** into 'main.m':

$$\Delta m = m(1 - e^{\frac{\Delta V}{I_{sp} g_0}})[3]$$

Where:

- m = spacecraft mass
- I_{sp} = specific impulse
- $-g_0=9.81 \text{ m/s}^2$

3. MATLAB Implementation

The workflow is implemented in MATLAB with the following **main modules**:

3.1 'Main.m' – Orchestrates inputs, computations, and visualization.

3.1.1 *'Main.m'* script:

```
%% ORBITAL CHASE MANEUVER USING LAMBERT PROBLEM
% % By: Shireen Fathy
clear; clc; close all;
%% CONSTANTS
global mu
mu = 398600; % km<sup>3</sup>/s<sup>2</sup> Earth's gravity constant
deg = pi/180; % just a factor to convert degrees to radians, not super
important so take it easy
%% USER INPUTS
fprintf('\n ORBITAL CHASE MANEUVER USING LAMBERT PROBLEM & DE-ORBIT SPACE
DEBRIS \n');
fprintf('\n ----Inputs----\n');
m0 = input('Enter the initial mass of the spacecraft (kg): '); % like, how
heavy is your sat
isp = input('Enter the specific impulse of the engine (s): '); % engine
efficiency kinda
% Initial orbit (satellite)
[a1, e1, incl1, RA1, w1, TA1] = getOrbitInputs(1); % function to get inputs,
maybe user types weird numbers
% Final orbit (debris)
[a2, e2, incl2, RA2, w2, TA2] = getOrbitInputs(2); % same as above, debris
orbit
% Transfer direction
fprintf('\n\nChoose the orbital direction\n');
fprintf('\n 1 - posigrade\n'); % i know it's usually prograde
fprintf('\n 2 - retrograde\n');
direction = input('?'); % hmm....user might type 3 and crash
if direction == 1
string = 'pro'; % ok, normal forward
```

```
elseif direction == 2
string = 'retro'; % backward kinda
error('Invalid direction, dude!'); % oops
end
% Transfer time
delta t = input('\nInput the transfer time in seconds (>0): '); % how long
do we wait?
%% COMPUTATION
h1 = sqrt(a1*mu*(1-e1^2)); % specific angular momentum, hope no div by 0
h2 = sqrt(a2*mu*(1-e2^2)); % same here
oe1 = [h1, e1, RA1*deg, incl1*deg, w1*deg, TA1*deg]; % convert degrees to
rad
oe2 = [h2, e2, RA2*deg, incl2*deg, w2*deg, TA2*deg]; % degrees in rad
[r1, v1] = stateVecFromOE(oe1, mu); % function gives pos/vel vectors
[r2, v2] = stateVecFromOE(oe2, mu);
T1 = 2*pi/mu^2*(h1/sqrt(1-e1^2))^3; % orbital period
T2 = 2*pi/mu^2*(h2/sqrt(1-e2^2))^3;
% anomaly of debris after Δt
if sqrt((1-e2)/(1+e2))*tan(TA2*deg/2) < 0
E2 = 2*(pi+atan(sqrt((1-e2)/(1+e2))*tan(TA2*deg/2))); % weird angle thing
else
E2 = 2*atan(sqrt((1-e2)/(1+e2))*tan(TA2*deg/2)); % hope this works :))
t2 = T2/(2*pi)*(E2-e2*sin(E2)); % kinda mean anomaly time thing
t2 prime = t2 + delta t;
Me2_prime = 2*pi*t2_prime/T2;
E2_prime = solveKepler(e2, Me2_prime);
if sqrt((1+e2)/(1-e2))*tan(E2 prime/2) < 0
TA2 prime = 2*(pi+atan(sqrt((1+e2)/(1-e2)))*tan(E2 prime/2))); % gotta be
careful with angles
else
TA2\_prime = 2*atan(sqrt((1+e2)/(1-e2))*tan(E2\_prime/2));
end
oe2 prime = [h2, e2, RA2*deg, incl2*deg, w2*deg, TA2 prime];
[r2_prime, v2_prime] = stateVecFromOE(oe2_prime, mu);
[v1_2, v2_prime_2] = solveLambert(r1, r2_prime, delta_t, string); % lambert
solve, hope it's ok :))
delta_v1 = v1_2 - v1; % first burn
delta_v2_prime = v2_prime - v2_prime_2; % second burn
delta_v = norm(delta_v1) + norm(delta_v2_prime); % total dv
orbital_elements = OEFromStateVec(r1, v1_2, mu); % transfer orbit elements
h3 = orbital elements(1); e3 = orbital elements(2);
RA3 = orbital elements(3); incl3 = orbital elements(4);
w3 = orbital elements(5); TA3 = orbital elements(6);
a3 = orbital_elements(7);
T3 = 2*pi/mu^2*(h3/sqrt(1-e3^2))^3; % period of transfer orbit
orbital_elements_rendezvous = OEFromStateVec(r2_prime, v2_prime_2, mu);
```

```
TA3 prime = orbital elements rendezvous(6); % just the final true anomaly
%% OUTPUTS
\n');
% just printing everything nicely
fprintf('-----
=======\n');
fprintf(' Orbital elements of the initial orbit\n');
fprintf ('\n sma (km) eccentricity inclination (deg) argper (deg)');
fprintf ('\n %+16.14e %+16.14e %+16.14e %+16.14e \n', a1, e1, incl1, w1);
fprintf ('\n raan (deg) true anomaly (deg) period (min)');
fprintf ('\n %+16.14e %+16.14e %+16.14e \n', RA1, TA1, T1/60);
% transfer orbit print
fprintf('-----
======\n');
fprintf(' Orbital elements of the transfer orbit after the first
impulse\n');
fprintf ('\n sma (km) eccentricity inclination (deg) argper (deg)');
fprintf ('\n %+16.14e %+16.14e %+16.14e \n', a3, e3, incl3/deg,
w3/deg);
fprintf ('\n raan (deg) true anomaly (deg) period (min)');
fprintf ('\n %+16.14e %+16.14e %+16.14e \n', RA3/deg, TA3/deg, T3/60);
% transfer orbit before final impulse
fprintf('-----
======\n');
fprintf(' Orbital elements of the transfer orbit prior to the final
impulse\n');
fprintf ('\n sma (km) eccentricity inclination (deg) argper (deg)');
fprintf ('\n %+16.14e %+16.14e %+16.14e \n', a3, e3, incl3/deg,
w3/deg);
fprintf ('\n raan (deg) true anomaly (deg) period (min)');
fprintf ('\n %+16.14e %+16.14e %+16.14e \n', RA3/deg, TA3_prime/deg, T3/60);
% final orbit
fprintf('-----
======\n');
fprintf(' n Orbital elements of the final orbit\n');
fprintf ('\n sma (km) eccentricity inclination (deg) argper (deg)');
fprintf ('\n %+16.14e %+16.14e %+16.14e %+16.14e \n', a2, e2, incl2, w2);
fprintf ('\n raan (deg) true anomaly (deg) period (min)');
fprintf ('\n %+16.14e %+16.14e %+16.14e \n', RA2, TA2, T2/60);
fprintf('-----
=======\n');
% delta-v
fprintf(' Initial delta-v vector and magnitude\n');
fprintf('\nx-component of delta-v %12.6f m/s', 1000.0 * delta_v1(1));
fprintf('\ny-component of delta-v %12.6f m/s', 1000.0 * delta_v1(2));
fprintf('\nz-component of delta-v %12.6f m/s', 1000.0 * delta_v1(3));
fprintf('\n\ndelta-v magnitude %12.6f m/s\n', 1000.0 * norm(delta_v1));
fprintf(' Final delta-v vector and magnitude\n');
```

```
fprintf('\nx-component of delta-v %12.6f m/s', 1000.0 * delta_v2_prime(1));
fprintf('\ny-component of delta-v %12.6f m/s', 1000.0 * delta_v2_prime(2));
fprintf('\nz-component of delta-v %12.6f m/s', 1000.0 * delta_v2_prime(3));
fprintf('\ndelta-v magnitude %12.6f m/s\n', 1000.0 * norm(delta_v2_prime));
fprintf('\nTotal delta-v %12.6f m/s\n', 1000.0 * (norm(delta v1) +
norm(delta_v2_prime)));
fprintf('-----
======\n');
fprintf(' Time \n\n');
fprintf(' Transfer time %12.6f seconds\n\n', delta_t);
%% ====== 3D GRAPHICAL REPRESENTATION ======
% NOTE: belowwww
% This block will:
% - generate ra,rb,rc & va,vb,vc IF they are missing
% - draw Earth using plotEarthSphere
% - plot orbits, key points, one arrow per orbit, and clear legend
% --- generate orbit points if missing ---
if ~exist('ra','var') || isempty(ra) || size(ra,1) < 10</pre>
Npts = 360;
ra = zeros(Npts,3); rb = zeros(Npts,3); rc = zeros(Npts,3);
va = zeros(Npts,3); vb = zeros(Npts,3); vc = zeros(Npts,3);
try
for i = 1:Npts
% Note: RA1, incl1, w1, TA1 are user inputs in degrees;
% h1,e1 are computed. For transfer orbit (h3,e3,RA3,incl3,w3,TA3)
% the variables returned by oe from sv are in radians
oea = [h1, e1, RA1*deg, incl1*deg, w1*deg, (TA1 + i)*deg];
oeb = [h2, e2, RA2*deg, incl2*deg, w2*deg, (TA2 + i)*deg];
oec = [h3, e3, RA3, incl3, w3, TA3 + i*deg]; % RA3,incl3,w3,TA3 from
oe from sv (radians)
[ra(i,:), va(i,:)] = stateVecFromOE(oea, mu);
[rb(i,:), vb(i,:)] = stateVecFromOE(oeb, mu);
[rc(i,:), vc(i,:)] = stateVecFromOE(oec, mu);
end
catch ME
fprintf(2,'\nError while generating orbit points: %s\n', ME.message);
fprintf('-> Likely cause: some orbital elements (h3,e3,RA3,incl3,w3,TA3)
are invalid or empty.\n');
fprintf('-> Check earlier computations (Lambert, OEFromStateVec) and re-run
the whole script.\n');
return
end
end
% --- compute b index for splitting transfer arc ---
if TA3 > TA3 prime
b = (floor(TA3 prime/deg) + (360 - floor(TA3/deg)));
else
b = floor(TA3 prime/deg - TA3/deg);
end
% keep b inside
b = max(1, min(Npts, b));
% --- prepare figure & axes ---
```

```
fig = figure('Name','Orbital Chase Maneuver','NumberTitle','off');
ax = axes(fig);
hold(ax,'on'); grid(ax,'on'); axis(ax,'equal');
% --- Earth: use plotEarthSphere if available, otherwise you can fallback
to sphere ---
if exist('plotEarthSphere','file') == 2
trv
plotEarthSphere(ax); % draws textured Earth into the same axes
% find a surface handle for lighting adjustments
surf_handles = findobj(ax,'Type','surface');
if ~isempty(surf_handles)
set(surf_handles, 'FaceAlpha', 0.5);
lighting(ax, 'gouraud'); light(ax);
end
catch
% fallback
R = 6372;
[x,y,z] = sphere(80);
hEarthSurf = surf(ax, R*x, R*y, R*z, 'FaceColor',[0.3 0.6 0.9], ...
'EdgeColor', 'none', 'FaceAlpha',0.5);
lighting(ax, 'gouraud'); light(ax);
end
else
R = 6372;
[x,y,z] = sphere(80);
hEarthSurf = surf(ax, R*x, R*y, R*z, 'FaceColor',[0.3 0.6 0.9], ...
'EdgeColor','none', 'FaceAlpha',0.5);
end
% --- Plot orbits with darker colors ---
hChaser = plot3(ax, ra(:,1), ra(:,2), ra(:,3), '-', ...
'Color', [0 0.3 0.5], 'LineWidth', 1.6); % darker cyan
hDebris = plot3(ax, rb(:,1), rb(:,2), rb(:,3), '-', ...
'Color', [0.6 0.2 0.1], 'LineWidth', 1.6); % darker orange
hTrans1 = plot3(ax, rc(1:b,1), rc(1:b,2), rc(1:b,3), '-', ...
'Color', [0 0.4 0], 'LineWidth', 2.0); % darker green
hTrans2 = plot3(ax, rc(b:end,1), rc(b:end,2), rc(b:end,3), '--', ...
'Color', [0 0.4 0], 'LineWidth', 1.4);
% --- Key points or markers ---
hP chaser = plot3(ax, r1(1), r1(2), r1(3), 'o', ...
'MarkerSize', 8, 'MarkerFaceColor', [0 0.6 1], 'MarkerEdgeColor', 'k');
text(r1(1), r1(2), r1(3)+600, 'Satellite Start Point', 'FontSize', 11,
'Color', 'k', 'FontWeight', 'bold');
hP_debris = plot3(ax, r2(1), r2(2), r2(3), 'o', ...
'MarkerSize', 8, 'MarkerFaceColor', [1 0.4 0.7], 'MarkerEdgeColor', 'k');
text(r2(1), r2(2), r2(3)+600, 'Debris Start', 'FontSize', 11, 'Color', 'k',
'FontWeight','bold');
hP_rendez = plot3(ax, r2_prime(1), r2_prime(2), r2_prime(3), '^', ...
'MarkerSize', 8, 'MarkerFaceColor', 'y', 'MarkerEdgeColor', 'k');
text(r2_prime(1), r2_prime(2), r2_prime(3)+600, 'Rendezvous', 'FontSize',
11, 'Color', 'k', 'FontWeight', 'bold');
% --- Legend
```

```
hEarthLegend = plot3(NaN,NaN,'o','MarkerFaceColor',[0.2 0.6
1], 'MarkerEdgeColor', 'none'); % Earth as bright blue
hChaserLegend = plot3(NaN,NaN,NaN,'-','Color',[0 0.3 0.5],'LineWidth',1.6);
hDebrisLegend = plot3(NaN,NaN,NaN,'-','Color',[0.6 0.2
0.1], 'LineWidth', 1.6);
hTrans1Legend = plot3(NaN,NaN,NaN,'-','Color',[0 0.4 0],'LineWidth',2.0);
hTrans2Legend = plot3(NaN,NaN,NaN,'--','Color',[0 0.4 0],'LineWidth',1.4);
hP chaserLegend = plot3(NaN,NaN,NaN,'o','MarkerSize',8,'MarkerFaceColor',[0
0.6 1], 'MarkerEdgeColor', 'k');
hP_debrisLegend = plot3(NaN,NaN,NaN,'o','MarkerSize',8,'MarkerFaceColor',[1
0.4 0.7], 'MarkerEdgeColor', 'k');
hRendezLegend =
plot3(NaN, NaN, NaN, '^', 'MarkerSize', 8, 'MarkerFaceColor', 'y', 'MarkerEdgeColor
','k');
lgd = legend(ax, ...
[hEarthLegend, hChaserLegend, hDebrisLegend, hTrans1Legend,
hTrans2Legend, ...
hP_chaserLegend, hP_debrisLegend, hRendezLegend], ...
{'Earth', ...
'Satellite Orbit', ...
'Debris Orbit', ...
'Transfer Orbit (before rendezvous)', ...
'Transfer Orbit (after rendezvous)', ...
'Satellite Start Point', ...
'Debris Start Point', ...
'Rendezvous Point'}, ...
'Location', 'bestoutside');
set(lgd,'TextColor','k','FontSize',10);
% --- Title above the figure ---
title(ax, 'Orbital Rendezvous Maneuver: Satellite Chasing Space Debris', ...
'FontSize', 15, 'FontWeight', 'bold', 'Color', 'k');
% --- Caption under the figure ---
annotation('textbox', [0.15, 0.01, 0.7, 0.05], ...
'String', 'Figure: Simulation of orbital chase maneuver showing satellite,
debris, transfer path, and rendezvous point.', ...
'FontSize', 11, 'FontAngle', 'italic', 'HorizontalAlignment','center',
'EdgeColor', 'none', 'Color', 'k');
% --- Final view adjustments ---
view(ax, 45, 25);
rotate3d(ax, 'on');
%% ====== Fuel usage ======
% Compute total delta-v in m/s (use the delta_v1, delta_v2_prime computed
earlier)
total_delta_v_m_s = 1000 * (norm(delta_v1) + norm(delta_v2_prime)); % m/s
% Basic guards (ensure required vars exist)
if ~exist('m0','var') || isempty(m0)
warning('m0 not found - setting default m0 = 1000 kg');
m0 = 1000;
if ~exist('isp','var') || isempty(isp)
warning('isp not found - setting default isp = 300 s');
isp = 300;
end
```

```
if ~exist('delta_t','var') || isempty(delta_t) || delta_t <= 0</pre>
warning('delta_t invalid - setting default delta_t = 1000 s');
delta_t = 1000;
end
g0 = 9.81; \% m/s^2
% Create time vector and fuel used using rocket equation distributed over
Ntime = 300:
time = linspace(0, delta_t, Ntime); % s
if total delta v m s <= 1e-9</pre>
fuel used = zeros(size(time));
else
% partial delta-v at time t = total_delta_v * (t/delta_t)
% mass(t) = m0 * exp( - partial_dv / (Isp * g0) )
partial_dv = total_delta_v_m_s .* (time./delta_t); % m/s
mass_t = m0 .* exp( - partial_dv ./ (isp * g0) ); % kg
fuel_used = m0 - mass_t; % kg consumed up to time t
end
%% ====== Fuel usage plot ======
fig_fuel = figure('Name', 'Fuel Usage', 'NumberTitle', 'off');
ax_fuel = axes(fig_fuel);
plot(ax_fuel, time, fuel_used, 'LineWidth', 2, 'Color', [0.85 0.33 0.1]);
xlabel(ax_fuel, 'Time (s)', 'FontSize', 12, 'FontWeight', 'bold',
'Color', 'k');
ylabel(ax_fuel, 'Fuel Used (kg)', 'FontSize', 12, 'FontWeight', 'bold',
'Color', 'k');
title(ax_fuel, 'Fuel Usage Over Time', 'FontSize', 14, 'FontWeight', 'bold',
'Color', 'k');
grid(ax fuel, 'on');
% Add legend
lgd = legend(ax_fuel, 'Fuel Consumption', 'Location', 'best');
set(lgd, 'TextColor', 'k', 'FontSize', 10);
% Print total fuel used in command window
total fuel = fuel used(end);
fprintf('-----
======\n');
fprintf('\nTotal fuel used (estimated) = %.4f kg (based on Isp and total
Δv)\n', total_fuel);
%% ========== Finally We Done =========
```

3.2 'StateVecFromOE.m' – Converts orbital elements to state vectors.

3.2.1 'StateVecFromOE.m' script:

```
function [r, v] = stateVecFromOE(oe, mu)
% This function converts classical orbital elements into position
% and velocity vectors in the Earth-centered inertial (ECI) frame.
% Think of it as "taking the recipe of an orbit and giving you
% the actual location and speed of the satellite in space."
% Inputs:
% oe - orbital elements: [h, e, RA, incl, w, TA]
% mu - gravitational parameter of the central body
% Outputs:
% r - position vector in ECI frame
% v - velocity vector in ECI frame
h = oe(1); e = oe(2); RA = oe(3); incl = oe(4); w = oe(5); TA = oe(6);
% Grab each element: angular momentum, eccentricity,
% RAAN, inclination, argument of periapsis, and true anomaly
rp = (h^2/mu)^*(1/(1+e^*cos(TA)))^*(cos(TA)^*[1;0;0]+sin(TA)^*[0;1;0]);
% Compute position in the orbital plane (perifocal coordinates)
vp = (mu/h)*(-sin(TA)*[1;0;0]+(e+cos(TA))*[0;1;0]);
% Compute velocity in the orbital plane
R3 W = [\cos(RA) \sin(RA) 0; -\sin(RA) \cos(RA) 0; 0 0 1];
R1_i = [1 \ 0 \ 0; \ 0 \ cos(incl) \ sin(incl); \ 0 \ -sin(incl) \ cos(incl)];
R3_w = [\cos(w) \sin(w) 0; -\sin(w) \cos(w) 0; 0 0 1];
% Build rotation matricas for RAAN, inclination, and argument of periapsis
Q pX = (R3 w * R1 i * R3 W)';
% Combine rotations to go from orbital plane to ECI frame
r = (Q_pX * rp)';
v = (Q_pX * vp)';
% Transform position and velocity into ECI coordinates
end
```

3.3 'OEFromStateVec.m' – Converts state vectors to orbital elements.

3.3.1 'OEFromStateVec.m' script:

```
function oe = OEFromStateVec(R, V, mu)
% OEFromStateVec - Convert state vectors (position R, velocity V) to
orbital elements
% Inputs:
% R - Position vector [km]
% V - Velocity vector [km/s]
% mu - Gravitational parameter [km^3/s^2]
% Output:
% oe - Orbital elements vector: [h, e, RA, incl, w, TA, a]
```

```
r = norm(R); % magnitude of position vector
v = norm(V); % magnitude of velocity vector
vr = dot(R,V)/r; % radial velocity component
H = cross(R,V); % specific angular momentum vector
h = norm(H); % magnitude of angular momentum
inclination = acos(H(3)/h); % inclination of orbit w.r.t. equatorial plane
N = cross([0 0 1],H); % node vector (intersection line of orbital plane
with equator)
n = norm(N); % magnitude of node vector
eps = 1.e-10; % tiny number to avoid division by zero
% Right Ascension of Ascending Node (RA)
if n ~= 0
RA = acos(N(1)/n);
if N(2) < 0
RA = 2*pi - RA; % make sure RA is in [0,2pi]
end
else
RA = 0; % equatorial orbit has undefined RA
end
% Eccentricity vector
E = 1/mu*((v^2 - mu/r)*R - r*vr*V);
e = norm(E); % scalar eccentricity
% Argument of perigee (w)
if n ~= 0 && e > eps
w = a\cos(dot(N,E)/n/e);
if E(3) < 0
w = 2*pi - w;
end
w = 0; % circular or equatorial orbit has undefined w
% True anomaly (TA)
if e > eps
TA = acos(dot(E,R)/e/r);
if vr < 0
TA = 2*pi - TA; % ensure TA is in correct quadrant
end
else
% circular orbit special handling
cp = cross(N,R);
if cp(3) >= 0
TA = acos(dot(N,R)/n/r);
else
TA = 2*pi - acos(dot(N,R)/n/r);
end
end
a = h^2/mu/(1 - e^2);
% assemble orbital elements vector
oe = [h e RA inclination w TA a];
end
```

3.4 'solveKepler.m' – Solves Kepler's equation.

3.4.1 'solveKepler.m' script:

```
function E = solveKepler(e, M)
% This function finds the eccentric anomaly E given the mean anomaly M
% and the orbit's eccentricity e. Think of it as "locating the satellite
% along its orbit at a specific time."
% Inputs:
% e - eccentricity of the orbit
% M - mean anomaly (time-based position)
% Outputs:
% E - eccentric anomaly
% Initial guess based on M
eps = 1.e-6; % convergence tolerance
if M < pi</pre>
E = M + e/2; % start a bit ahead
else
E = M - e/2; % start a bit behind
end
% Iterative Newton-Raphson method
ratio = 1; % just to enter the loop
while abs(ratio) > eps
ratio = (E - e*sin(E) - M)/(1 - e*cos(E));
E = E - ratio; % refine the estimate
end
end
```

3.5 'solveLambert.m' – Solves the Lambert problem.

3.5.1 'solveLambert.m' script:

```
function [V1, V2] = solveLambert(R1, R2, t, str)
% Solve Lambert's problem (Universal Variable Formulation)
% Inputs:
% R1, R2 : position vectors (km)
% t : transfer time (s)
% str : 'pro' (prograde) or 'retro' (retrograde)
% Outputs:
% V1, V2 : velocity vectors at R1 and R2
global mu
r1 = norm(R1);
r2 = norm(R2);
% Angle between R1 and R2
c12 = cross(R1, R2);
```

```
theta = acos(dot(R1, R2)/(r1*r2));
if strcmp(str,'pro')
if c12(3) <= 0
theta = 2*pi - theta;
end
elseif strcmp(str,'retro')
if c12(3) >= 0
theta = 2*pi - theta;
end
end
A = \sin(\text{theta}) * \operatorname{sqrt}(r1*r2/(1 - \cos(\text{theta})));
% Find starting z
z = -100;
while F(z,t,R1,R2,A,mu) < 0
z = z + 0.1;
end
eps = 1e-8; nmax = 5000; n=0; ratio=1;
while (abs(ratio) > eps) && (n <= nmax)</pre>
n = n+1;
ratio = F(z,t,R1,R2,A,mu)/dFdz(z,R1,R2,A,mu);
z = z - ratio;
end
if n >= nmax
error('Lambert solver did not converge');
end
% Lagrange coefficients
f = 1 - y(z,R1,R2,A)/r1;
g = A * sqrt(y(z,R1,R2,A)/mu);
gdot = 1 - y(z,R1,R2,A)/r2;
% Velocity vectors
V1 = 1/g * (R2 - f*R1);
V2 = 1/g * (gdot*R2 - R1);
end
%% ======= Subfunctions ==========
function val = y(z,R1,R2,A)
r1 = norm(R1); r2 = norm(R2);
val = r1 + r2 + A*(z*S(z) - 1)/sqrt(C(z));
end
function val = F(z,t,R1,R2,A,mu)
val = (y(z,R1,R2,A)/C(z))^1.5 * S(z) + A*sqrt(y(z,R1,R2,A)) - sqrt(mu)*t;
end
function val = dFdz(z,R1,R2,A,mu)
if z == 0
val = sqrt(2)/40 * y(0,R1,R2,A)^1.5 + A/8*(sqrt(y(0,R1,R2,A)) +
A*sqrt(1/2/y(0,R1,R2,A)));
else
```

```
val = (y(z,R1,R2,A)/C(z))^1.5*(1/2/z*(C(z)-
3*S(z)/2/C(z))+3*S(z)^2/(4*C(z))) ...
+ A/8*(3*S(z)/C(z)*sqrt(y(z,R1,R2,A)) + A*sqrt(C(z)/y(z,R1,R2,A)));
end
end
% Stumpff functions
function c = C(z)
if z > 0
c = (1 - cos(sqrt(z)))/z;
elseif z < 0
c = (\cosh(\operatorname{sqrt}(-z)) - 1)/(-z);
c = 1/2;
end
end
function s = S(z)
if z > 0
s = (sqrt(z) - sin(sqrt(z)))/(sqrt(z))^3;
elseif z < 0
s = (sinh(sqrt(-z)) - sqrt(-z))/(sqrt(-z))^3;
else
s = 1/6;
end
end
3.6 'getOrbitInputs.m' – User input interface.
```

3.6.1 'getOrbitInputs.m' script:

```
function [a, e, incl, RA, w, TA] = getOrbitInputs(flag)
% USER_INPUTS Prompt user for orbital elements
% flag = 1 for satellite, 2 for debris
% Outputs:
% a - semi-major axis [km]
% e - eccentricity [0-1]
% incl - inclination [deg, 0-360]
% RA - RAAN [deg, 0-360]
% w - argument of perigee [deg, 0-360]
% TA - true anomaly [deg, 0-360]
if flag == 1
body = 'satellite';
else
body = 'debris';
end
fprintf('\nEnter orbital elements for the %s:\n', body);
a = input(' Semi-major axis (km) = ');
e = input(' Eccentricity [0:1] = ');
incl = input(' Inclination (deg 0:360) = ');
RA = input(' The right ascension of the ascending node (deg 0:360) = '); w = input(' Argument of perigee (deg 0:360) = ');
TA = input(' True anomaly (deg 0:360) = ');
% angles to [0,360] automatically
incl = mod(incl, 360);
RA = mod(RA, 360);
```

```
w = mod(w,360);
TA = mod(TA,360);
end
```

3.7 'getJulianDate.m' – Converts a calendar date.

3.7.1 'getJulianDate.m' script:

```
function j0 = getJulianDate(year, month, day)
j0 = 367*year - floor(7*(year + floor((month + 9)/12))/4) ...
+ floor(275*month/9) + day + 1721013.5;
end
```

3.8 'plotEarthSphere.m' – Plots a 3D model of the Earth (OPTIONAL).

3.8.1 'plotEarthSphere.m' script:

```
function [xx,yy,zz] = plotEarthSphere(varargin)
%EARTH_SPHERE Generate an earth-sized sphere.
% [X,Y,Z] = EARTH_SPHERE(N) generates three (N+1)-by-(N+1)
% matrices so that SURFACE(X,Y,Z) produces a sphere equal to
% the radius of the earth in kilometers. The continents will be
% displayed.
%
% [X,Y,Z] = EARTH SPHERE uses N = 50.
% EARTH SPHERE(N) and just EARTH SPHERE graph the earth as a
% SURFACE and do not return anything.
% EARTH_SPHERE(N,'mile') graphs the earth with miles as the unit rather
% than kilometers. Other valid inputs are 'ft' 'm' 'nm' 'miles' and 'AU'
% for feet, meters, nautical miles, miles, and astronomical units
% respectively.
% EARTH_SPHERE(AX,...) plots into AX instead of GCA.
%
% Examples:
% earth_sphere('nm') produces an earth-sized sphere in nautical miles
% earth sphere(10, 'AU') produces 10 point mesh of the Earth in
% astronomical units
%
% h1 = gca;
% earth_sphere(h1,'mile')
% hold on
% plot3(x,y,z)
% produces the Earth in miles on axis h1 and plots a trajectory from
% variables x, y, and z
% Clay M. Thompson 4-24-1991, CBM 8-21-92.
% Will Campbell, 3-30-2010
% Copyright 1984-2010 The MathWorks, Inc.
%% Input Handling
[cax,args,nargs] = axescheck(varargin{:}); % Parse possible Axes input
error(nargchk(0,2,nargs)); % Ensure there are a valid number of inputs
% Handle remaining inputs.
```

```
% Should have 0 or 1 string input, 0 or 1 numeric input
j = 0;
k = 0;
n = 50; % default value
units = 'km'; % default value
for i = 1:nargs
if ischar(args{i})
units = args{i};
j = j+1;
elseif isnumeric(args{i})
n = args{i};
k = k+1;
end
end
if j > 1 | | k > 1
error('Invalid input types')
%% Calculations
% Scale factors
Scale = {'km' 'm' 'mile' 'miles' 'nm' 'au' 'ft'; 1 1000 0.621371192237334
0.621371192237334 0.539956803455724 6.6845871226706e-009 3280.839895};
% Identify which scale to use
myscale = 6378.1363*Scale{2,strcmpi(Scale(1,:),units)};
catch %#ok<*CTCH>
error('Invalid units requested. Please use m, km, ft, mile, miles, nm, or
AU')
end
% -pi <= theta <= pi is a row vector.</pre>
% -pi/2 <= phi <= pi/2 is a column vector.
theta = (-n:2:n)/n*pi;
phi = (-n:2:n)'/n*pi/2;
cosphi = cos(phi); cosphi(1) = 0; cosphi(n+1) = 0;
sintheta = sin(theta); sintheta(1) = 0; sintheta(n+1) = 0;
x = myscale*cosphi*cos(theta);
y = myscale*cosphi*sintheta;
z = myscale*sin(phi)*ones(1,n+1);
%% Plotting
if nargout == 0
cax = newplot(cax);
% Load and define topographic data
load('topo.mat','topo','topomap1');
% Rotate data to be consistent with the Earth-Centered-Earth-Fixed
% coordinate conventions. X axis goes through the prime meridian.
http://en.wikipedia.org/wiki/Geodetic_system#Earth_Centred_Earth_Fixed_.28E
CEF_or_ECF.29_coordinates
% Note that if you plot orbit trajectories in the Earth-Centered-
% Inertial, the orientation of the contintents will be misleading.
topo2 = [topo(:,181:360) topo(:,1:180)]; %#ok<NODEF>
% Define surface settings
props.FaceColor= 'texture';
props.EdgeColor = 'none';
props.FaceLighting = 'phong';
props.Cdata = topo2;
% Create the sphere with Earth topography and adjust colormap
surface(x,y,z,props,'parent',cax)
colormap(topomap1)
```

```
% Replace the calls to surface and colormap with these lines if you do
% not want the Earth's topography displayed.
% surf(x,y,z,'parent',cax)
% shading flat
% colormap gray
% Refine figure
axis equal
xlabel(['X [' units ']'])
ylabel(['Y [' units ']'])
zlabel(['Z [' units ']'])
view(127.5,30)
else
xx = x; yy = y; zz = z;
```

4. Results (Example)

ORBITAL CHASE MANEUVER USING LAMBERT PROBLEM & DE-ORBIT **SPACE DEBRIS**

```
----Inputs----
Enter the initial mass of the spacecraft (kg): 2000
Enter the specific impulse of the engine (s): 300
Enter orbital elements for the satellite:
 Semi-major axis (km) = 14000
 Eccentricity [0:1] = .3
 Inclination (deg 0.360) = 45
 The right ascension of the ascending node (deg 0.360) = 20
 Argument of perigee (deg 0:360) = 190
 True anomaly (\text{deg } 0.360) = 0
Enter orbital elements for the debris:
 Semi-major axis (km) = 17000
 Eccentricity [0:1] = .2
 Inclination (deg 0.360) = 60
 The right ascension of the ascending node (deg 0.360) = 30
 Argument of perigee (deg 0.360) = 120
 True anomaly (\text{deg } 0.360) = 100
```

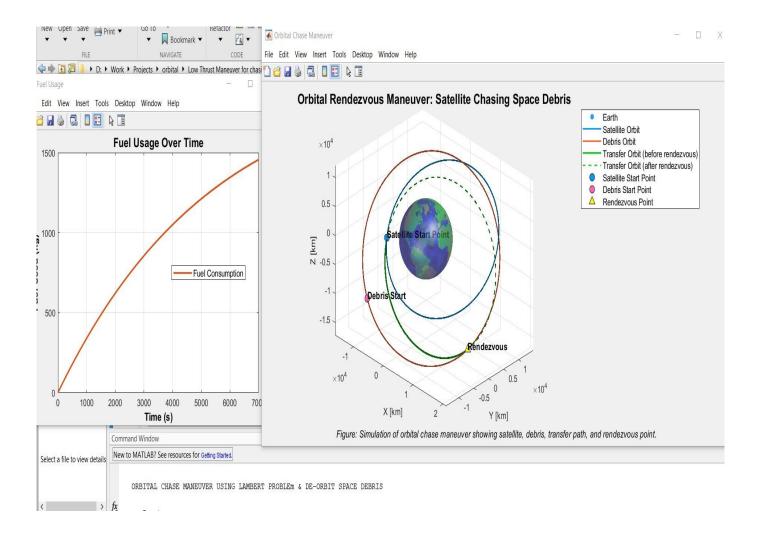
Choose the orbital direction

```
1 - posigrade
 2 - retrograde
? 1
```

Input the transfer time in seconds (>0): 7000

Orbital elements of the initial orbit
sma (km) eccentricity inclination (deg) argper (deg) +1.40000000000000e+04 +3.00000000000000e-01 +4.50000000000000e+01 +1.9000000000000e+02
raan (deg) true anomaly (deg) period (min) +2.00000000000000e+01 +0.0000000000000e+00 +2.74759061519599e+02
Orbital elements of the transfer orbit after the first impulse
sma (km) eccentricity inclination (deg) argper (deg) +1.46416386049471e+04 +3.98084583805514e-01 +6.45191033153591e+01 +1.38080624182040e+02
raan (deg) true anomaly (deg) period (min) +2.37268012869658e+01 +4.97368941197961e+01 +2.93862720888242e+02
Orbital elements of the transfer orbit prior to the final impulse
sma (km) eccentricity inclination (deg) argper (deg) +1.46416386049471e+04 +3.98084583805514e-01 +6.45191033153591e+01 +1.38080624182040e+02
raan (deg) true anomaly (deg) period (min) +2.37268012869658e+01 +1.72489564036208e+02 +2.93862720888242e+02
Orbital elements of the final orbit
sma (km) eccentricity inclination (deg) argper (deg) +1.70000000000000e+04 +2.00000000000000e-01 +6.00000000000000e+01 +1.20000000000000e+02
raan (deg) true anomaly (deg) period (min) +3.0000000000000e+01 +1.00000000000000e+02 +3.67648969376335e+02
Initial delta-v vector and magnitude
x-component of delta-v -2327.910099 m/s y-component of delta-v 1146.226322 m/s z-component of delta-v -1543.992791 m/s
delta-v magnitude 3019.422784 m/s Final delta-v vector and magnitude
x-component of delta-v -205.245101 m/s y-component of delta-v 698.467394 m/s z-component of delta-v 367.620241 m/s

Total fuel used (estimated) = 1456.6147 kg (based on Isp and total Δv) >>



Figuer.1: VisualizationOrbital Rendezvous Maneuver & Fuel Usage Over Time

5. References

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