Shirin Mohebbi Evolutionary Computing Assignment #3

problem: System reliability optimization

parameter: number of redundant components(ni), component reliability(ri)

fitness function: fitness function calculate based on two thing, 1.constraints 2.objective, if any of the constraints voilated fitness will be -10.

```
def fitness(self, chrom):
    c1 = self.constraint1(chrom[2])
    c2 = self.constraint2(chrom[0], chrom[2])
    c3 = self.constraint3(chrom[2])
    if (c1 and c2 and c3):
        if (self.obj == 1):
            return self.obj1(chrom[0], chrom[2]) #complex system
        else:
            return self.obj2(chrom[0], chrom[2]) #series system
    else: #if any constraint voilated, with would be negative number
        return -10
```

objective function system1:

```
Max \ f(r. nc) = R_1R_2 + R_3R_4 + R_1R_4R_5 + R_2R_3R_5 - R_1R_2R_3R_4 - R_1R_2R_3R_5 - (2) R_1R_2R_4R_5 - R_1R_3R_4R_5 - R_2R_3R_4R_5 + 2R_1R_2R_3R_4R_5
```

```
def obj1(self, r, n):
    R = []
    for i in range(len(r)):
        R.append(1 - (1 - r[i])**n[i])
    res = (R[0] * R[1]) + (R[2] * R[3]) + (R[0] * R[3] * R[4]) + (R[1] * R[2] * R[4])
        - (R[0] * R[1] * R[2] * R[3]) - (R[0] * R[1] * R[2] * R[4]) - (R[0] * R[1] * R[2] * R[4])
        - (R[0] * R[2] * R[3] * R[4]) - (R[1] * R[2] * R[3] * R[4]) + (2 * R[0] * R[1] * R[2] * R[3] * R[4])
    return res
```

objective function system2:

```
Max f(r.n) = \prod R_i = \prod (1 - (1 - r_i)^{n_i})
```

```
def obj2(self, r, n):
    s = 1
    for i in range(self.m):
    a = (1 - (1 - r[i])**n[i])
    s *= a
    return s
```

and the constrains is as below

```
def constraint1(self, n):
    s = 0
    for i in range(self.m):
    s += (self.wv2[i] * n[i]**2)
    if s - self.vAll <= 0:
        return True
    return False</pre>
```

```
def constraint2(self, r, n):
    s = 0
    for i in range(self.m):
    a = self.alpha[i] * (float(-1000)/np.log(r[i]))**self.b[i] * (n[i] + np.exp(0.25 * n[i]))
    s += a
    if s - self.cAll <= 0:
        return True
    return False</pre>
```

```
def constraint3(self, n):
    s = 0
    for i in range(self.m):
    s += (self.w[i] * n[i] * np.exp(0.25 * n[i]))
    if s - self.wAll <= 0:
        return True
    return False</pre>
```

chromosome: each chromosome contain of 4 parts:

```
1.ri 2.sigma ri 3.ni 4.sigma ni each part is length of 5(m)
initial ri are randomly between 0 and 1
initial ni are randomly between 1 and m(5)
initial sigma ri is randomly between -0.01 and 0.01
initial sigma ri is randomly between -1 and 1
```

```
def initialization(self, m):
    #each chrom is like this: [[r1,r2,r3,r3,r5],
    pop = []
    for i in range(self.numPop):
        r = []
        sr = []
        n = []
        sn = []
        for j in range(5):
        r.append(random.uniform(0, 1))
        n.append(random.randint(1, m))
        sr.append(random.uniform(-0.01, 0.01))
        sn.append(random.uniform(-1,1))
        pop.append([r, sr, n, sn])
        self.population = pop
```

population:100

parent selection: random uniform

no. of offsprings: 700 (7 * population)

cross over: local intermediary

```
def crossOver(self, parents): #local intermediary
 #[[r1,r2,r3,r4,r5],[sr1,sr2,sr3,sr4,sr5],[n1,n2,n3,n4,n5],[sn1,sn2,sn3,sn4,sn5]]
 sr = []
 n = []
  sn = []
  for i in range(5):
   newR = (parents[0][0][i] + parents[1][0][i])/2
   if newR > 1: #r should be between 0 and 1
     newR = 1
   elif newR < 0:
     newR = 0
   r.append(newR)
   newN = round( ( parents[0][2][i] + parents[1][2][i] ) / 2 ) #n should be integer number
   # if newN > self.m:
      newN = self.m
   if newN < 1:
    newN = 1
   n.append(newN)
   sr.append(( parents[0][1][i] + parents[1][1][i] )/2)
   sn.append(( parents[0][3][i] + parents[1][3][i] )/2)
  child = [r, sr, n, sn]
  return child
```

mutation: Uncorrelated mutation with n sigma's

for mutation we first mutate sigmas, and then with new sigmas we mutate ri and ni

1)
$$\sigma'_{i} = \sigma_{i} \cdot \exp(\tau' \cdot N(0,1) + \tau \cdot N_{i}(0,1))$$

2)
$$x'_{i} = x_{i} + \sigma'_{i} \cdot N_{i}(0,1)$$

$$t = 1/(2n)^{1/2}$$
 and $t'=1/(2n^{1/2})^{1/2}$

and if sigma' < ep : sigma' = ep to avoid very small sigmas

```
def mutation(self, child):
  #mutate sigmas:
 overAllLearning = 0.47 \times \text{np.random.normal}(0.0, 1.0)
 for i in range(5):
   coordinateLearning = 0.22 * np.random.normal(0.0, 1.0)
   child[1][i] = child[1][i] * np.exp(overAllLearning + coordinateLearning)
   if (child[1][i] < self.epsilon):</pre>
     child[1][i] = self.epsilon
   coordinateLearning = 0.22 * np.random.normal(0.0, 1.0)
   child[3][i] = child[3][i] * np.exp(overAllLearning + coordinateLearning)
   if (child[3][i] < self.epsilon):</pre>
      child[3][i] = self.epsilon
  for i in range(5):
   child[0][i] = child[0][i] + (child[1][i] * np.random.normal(0.0, 1.0))
   if child[0][i] < 0:
      child[0][i] = 0
   elif child[0][i] > 1:
      child[0][i] = 1
   child[2][i] = round(child[2][i] + (child[3][i] * np.random.normal(0.0, 1.0)))
   if child[2][i] < 1:
      child[2][i] = 1
   # elif child[2][i] > self.m:
    # child[2][i] = self.m
```

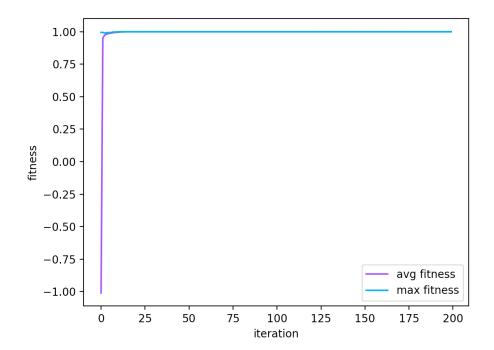
survival selection: set of children only: (μ, λ) selection

```
def survivalSelection(self):
    childWithFitness = []
    for child in self.offSprings:
        f = self.fitness(child)
        # print ("f", f)
        childWithFitness.append((child, f))
        childWithFitness.sort(key=lambda tup: tup[1], reverse=True)
        newpop = []
        avgFitness = 0
        for i in range(numPop):
            newpop.append(childWithFitness[i][0])
            avgFitness += childWithFitness[i][1]
        self.avgFitnesses.append(avgFitness/self.numPop)
        self.maxFitness.append(childWithFitness[0][1])
        self.population = newpop
```

results

complex system average and max fitness within 200 iterations:

max fitness: 0.9997351104120658



series system average and max fitness within 200 iterations: max fitness: 0.9271813382353742

