Oracle Basics (PL/SQL)

Lesson 02 Introduction to Cursors

Lesson Objectives

- To understand the following topics:
 - Introduction to Cursors
 - Implicit Cursors
 - Explicit Cursors
 - Cursor attributes
 - Processing Implicit Cursors and Explicit Cursors





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2.1: Introduction to Cursors

Concept of a Cursor

- A cursor is a "handle" or "name" for a private SQL area
- An SQL area (context area) is an area in the memory in which a parsed statement and other information for processing the statement are kept
- PL/SQL implicitly declares a cursor for all SQL data manipulation statements, including queries that return "only one row"
- For queries that return "more than one row", you must declare an explicit cursor
- Thus the two types of cursors are:
 - · implicit
 - explicit



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Introduction to Cursors:

- ORACLE allocates memory on the Oracle server to process SQL statements. It
 is called as "context area". Context area stores information like number of rows
 processed, the set of rows returned by a query, etc.
- A Cursor is a "handle" or "pointer" to the context area. Using this cursor the PL/SQL program can control the context area, and thereby access the information stored in it.
- There are two types of cursors "explicit" and "implicit".
 - ➤ In an explicit cursor, a cursor name is explicitly assigned to a SELECT statement through CURSOR IS statement.
 - ➤ An implicit cursor is used for all other SQL statements.
- Processing an explicit cursor involves four steps. In case of implicit cursors, the PL/SQL engine automatically takes care of these four steps.

Implicit Cursor Cursors

- Implicit Cursor:
- The PL/SQL engine takes care of automatic processing
- PL/SQL implicitly declares cursors for all DML statements
- They are simple SELECT statements and are written in the BEGIN block (executable section) of the PL/SQL
- They are easy to code, and they retrieve exactly one row



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2.2: Implicit Cursor

Processing Implicit Cursor

- Processing Implicit Cursors:
 - Oracle implicitly opens a cursor to process each SQL statement that is not associated with an explicitly declared cursor
 - This implicit cursor is known as SQL cursor
 - Program cannot use the OPEN, FETCH, and CLOSE statements to control the SQL cursor. PL/SQL implicitly does those operations
 - You can use cursor attributes to get information about the most recently executed SQL statement
 - Implicit Cursor is used to process INSERT, UPDATE, DELETE, and single row SELECT INTO statements



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Processing Implicit Cursors:

- All SQL statements are executed inside a context area and have a cursor, which
 points to that context area. This implicit cursor is known as SQL cursor.
- Implicit SQL cursor is not opened or closed by the program. PL/SQL implicitly opens the cursor, processes the SQL statement, and closes the cursor.
- Implicit cursor is used to process INSERT, UPDATE, DELETE, and single row SELECT INTO statements.
- The cursor attributes can be applied to the SQL cursor.

```
BEGIN

UPDATE dept SET dname ='Production' WHERE deptno= 50;
IF SQL%NOTFOUND THEN
INSERT into department_master VALUES ( 50, 'Production');
END IF;
END;

BEGIN

UPDATE dept SET dname ='Production' WHERE deptno = 50;
IF SQL%ROWCOUNT = 0 THEN
INSERT into department_master VALUES ( 50, 'Production');
END IF;
END;

END IF;
END;
```

Note:

- SQL%NOTFOUND should not be used with SELECT INTO Statement.
- This is because SELECT INTO.... Statement will raise an ORACLE error if no rows are selected, and
 - control will pass to exception * section (discussed later), and
 - SQL%NOTFOUND statement will not be executed at all
- The slide shows two code snippets using Cursor attributes SQL%NOTFOUND and SQL%ROWCOUNT respectively.

Explicit Cursor

- Explicit Cursor:
 - The set of rows returned by a query can consist of zero, one, or multiple rows, depending on how many rows meet your search criteria
 - When a query returns multiple rows, you can explicitly declare a cursor to process the rows
 - You can declare a cursor in the declarative part of any PL/SQL block, subprogram, or package
 - Processing has to be done by the user



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Explicit Cursor:

- When you need precise control over query processing, you can explicitly declare a cursor in the declarative part of any PL/SQL block, subprogram, or package.
- This technique requires more code than other techniques such as the implicit cursor FOR loop. But it is beneficial in terms of flexibility. You can:
 - >Process several queries in parallel by declaring and opening multiple cursors.
 - > Process multiple rows in a single loop iteration, skip rows, or split the processing into more than one loop.

Overview of Explicit Cursors

- •You use three commands to control a cursor: OPEN, FETCH, and CLOSE.
- •First, you initialize the cursor with the OPEN statement, which identifies the result set. Then, you can execute FETCH repeatedly until all rows have been retrieved, or you can use the BULK COLLECT clause to fetch all rows at once. When the last row has been processed, you release the cursor with the CLOSE statement.

Declaring a Cursor

You must declare a cursor before referencing it in other statements. You give the cursor a name and associate it with a specific query. You can optionally declare a return type for the cursor (such as table_name%ROWTYPE). You can optionally specify parameters that you use in the WHERE clause instead of referring to local variables. These parameters can have default values.

contd.

2.3: Explicit Cursor Processing Explicit Cursor

- While processing Explicit Cursors you have to perform the following four steps:
 - Declare the cursor
 - Open the cursor for a query
 - Fetch the results into PL/SQL variables
- Close the cursor



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For example: You might declare cursors like the one given below:

DECLARE

CURSOR c1 IS SELECT empno, ename, job, sal FROM emp WHERE sal > 2000; CURSOR c2 RETURN dept%ROWTYPE IS SELECT * FROM dept WHERE deptno = 10;

The cursor is not a PL/SQL variable; you cannot assign values to a cursor or use it in an expression. Cursors and variables follow the same scoping rules. Naming cursors after database tables is possible, however, it is not recommended.

contd.

2.3: Explicit Cursor

Processing Explicit Cursor

- Declaring a Cursor:
- Syntax:

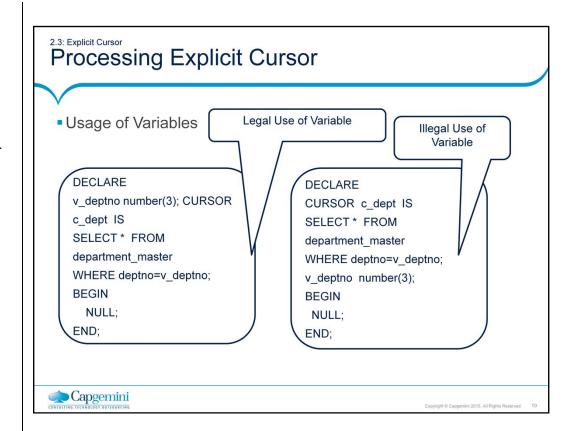
CURSOR Cursor_Name IS Select_Statement;

- Any SELECT statements are legal including JOINS, UNION, and MINUS clauses.
- SELECT statement should not have an INTO clause.
- Cursor declaration can reference PL/SQL variables in the WHERE clause.
- The variables (bind variables) used in the WHERE clause must be visible at the point of the cursor.



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Declaring a Cursor (contd.) contd.



Processing Explicit Cursors: Declaring a Cursor:

 The code snippets on the slide show the usage of variables in cursor declaration. You cannot use a variable before it has been declared. It will be illegal.

Opening a Cursor

- •Opening the cursor executes the query and identifies the result set, which consists of all rows that meet the query search criteria.
- •For cursors declared using the FOR UPDATE clause, the OPEN statement also locks those rows. An example of the OPEN statement follows:

DECLARE

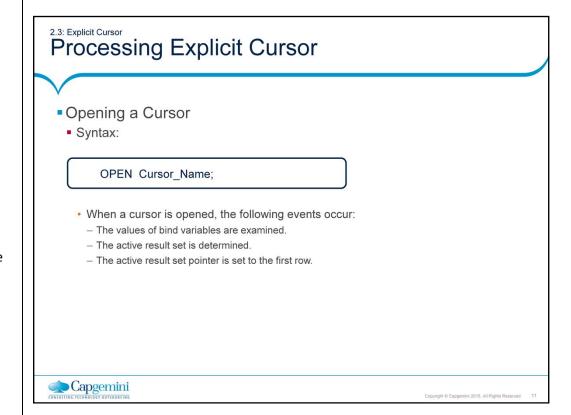
CURSOR c1 IS SELECT ename, job FROM emp WHERE sal < 3000;

... BEGIN

OPEN c1;

END:

Rows in the result set are retrieved by the FETCH statement, not when the OPEN statement is executed.



Processing Explicit Cursors: Opening a Cursor:

- When a Cursor is opened, the following events occur:
 - 1. The values of "bind variables" are examined.
 - 2. Based on the values of bind variables, the "active result set" is determined.
 - 3. The active result set pointer is set to the first row.
- "Bind variables" are evaluated only once at Cursor open time.
 - Changing the value of Bind variables after the Cursor is opened will not make any changes to the active result set.
 - > The query will see changes made to the database that have been committed prior to the OPEN statement.
- You can open more than one Cursor at a time.

Fetching with a Cursor

- •Unless you use the BULK COLLECT clause the FETCH statement retrieves the rows in the result set one at a time. Each fetch retrieves the current row and advances the cursor to the next row in the result set.
- •You can store each column in a separate variable, or store the entire row in a record that has the appropriate fields (usually declared using %ROWTYPE):
- -- This cursor queries 3 columns.
- -- Each column is fetched into a separate variable. FETCH c1 INTO my_empno, my_ename, my_deptno;
- -- This cursor was declared as SELECT * FROM employees.
- -- An entire row is fetched into the my_employees record, which
- -- is declared with the type employees%ROWTYPE. FETCH c2 INTO my_employees;

contd.

Processing Explicit Cursor

- Fetching from a Cursor
- Syntax:

FETCH Cursor_Name INTO List_Of_Variables; FETCH Cursor_Name INTO PL/SQL_Record;

- The "list of variables" in the INTO clause should match the "column names list" in the SELECT clause of the CURSOR declaration, both in terms of count as well as in datatype.
- After each FETCH, the active set pointer is increased to point to the next row.
 - The end of the active set can be found out by using %NOTFOUND attribute of the cursor.



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Processing Explicit Cursors: Fetching from Cursor:

Processing Explicit Cursors: Fetching with a Cursor (contd.)

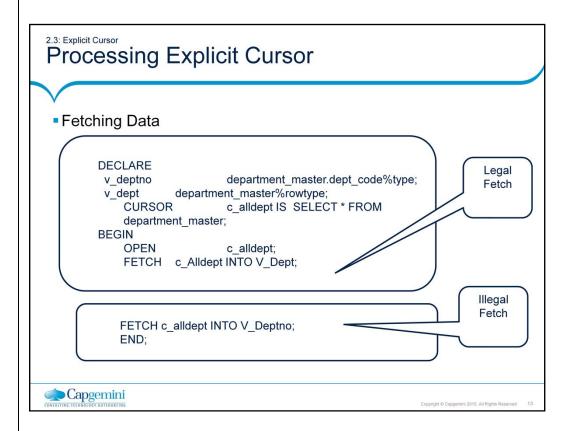
•Typically, you use the FETCH statement in the following way:

LOOP
FETCH c1 INTO
my_record;
EXIT WHEN
c1%NOTFOUND;
-- process data record
END LOOP;

•The query can reference PL/SQL variables within its scope. Any variables in the query are evaluated only when the cursor is opened. In the following example, each retrieved salary is multiplied by 2, even though factor is incremented after every fetch:

```
DECLARE
 my sal
employees.salary%TYPE;
 my_job
employees.job_id%TYPE;
 factor INTEGER := 2;
 CURSOR c1 IS
  SELECT factor*salary
FROM employees WHERE
job id = my job;
BEGIN
 OPEN c1; -- here factor
equals 2
 LOOP
   FETCH c1 INTO my_sal;
   EXIT WHEN
c1%NOTFOUND;
   factor := factor + 1; --
does not affect FETCH
 END LOOP;
END;
vou can use a different
INTO list on separate
fetches with the same
cursor. Each fetch retrieves
another row and assigns
values to the target
```

variables



Processing Explicit Cursors: Fetching from Cursor:

- The code snippets on the slide shows example of fetching data from cursor. The second snippet FETCH is illegal since SELECT * selects all columns of the table, and there is only one variable in INTO list.
- For each column value returned by the query associated with the cursor, there
 must be a corresponding, type-compatible variable in the INTO list.
- To change the result set or the values of variables in the query, you must close and reopen the cursor with the input variables set to their new values.

2.3: Explicit Cursor Processing Explicit Cursor

- Closing a Cursor
 - Syntax

CLOSE Cursor_Name;

- Closing a Cursor frees the resources associated with the Cursor.
 - You cannot FETCH from a closed Cursor.
 - · You cannot close an already closed Cursor.



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2.4 Cursor Attributes

Cursor Attributes

- Cursor Attributes:
 - Explicit cursor attributes return information about the execution of a multi-row query.
 - When an "Explicit cursor" or a "cursor variable" is opened, the rows that satisfy the associated query are identified and form the result set.
 - Rows are fetched from the result set.
 - Examples: %ISOPEN, %FOUND, %NOTFOUND, %ROWCOUNT, etc.



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Types of Cursor Attributes Output Description: Types of Cursor Attributes

- The different types of cursor attributes are described in brief, as follows:
 - %ISOPEN
 - %ISOPEN returns TRUE if its cursor or cursor variable is open. Otherwise it returns FALSE.
 - Syntax:

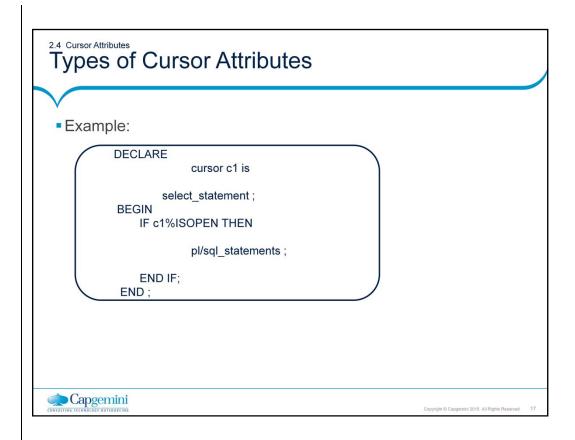
Cur_Name%ISOPEN



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Cursor Attributes: %ISOPEN

- This attribute is used to check the open/close status of a Cursor.
- If the Cursor is already open, the attribute returns TRUE.
- Oracle closes the SQL cursor automatically after executing its associated SQL statement. As a result, %ISOPEN always yields FALSE for Implicit cursor.



Cursor Attributes: %ISOPEN (contd.)

Note:

- In the example shown in the slide, C1%ISOPEN returns FALSE as the cursor is yet to be opened.
- Hence, the PL/SQL statements within the IF...END IF are not executed.

Types of Cursor Attributes Output Types of Cursor Attributes

- %FOUND
 - %FOUND yields NULL after a cursor or cursor variable is opened but before the first fetch.
 - Thereafter, it yields:
 - · TRUE if the last fetch has returned a row, or
 - · FALSE if the last fetch has failed to return a row
 - Syntax:

cur_Name%FOUND



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Cursor Attributes: %FOUND:

Until a SQL data manipulation statement is executed, %FOUND yields NULL.
Thereafter, %FOUND yields TRUE if an INSERT, UPDATE, or DELETE
statement affected one or more rows, or a SELECT INTO statement returned
one or more rows. Otherwise, %FOUND yields FALSE

```
*Example:

DECLARE section;
open c1;
fetch c1 into var_list;
IF c1%FOUND THEN
pl/sql_statements;
END IF;
```

Types of Cursor Attributes Output Types of Cursor Attributes

- %NOTFOUND
 - %NOTFOUND is the logical opposite of %FOUND.
 - %NOTFOUND yields:
 - · FALSE if the last fetch has returned a row, or
 - TRUE if the last fetch has failed to return a row
 - It is mostly used as an exit condition.
 - Syntax:

cur_Name%NOTFOUND



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Cursor Attributes: %NOTFOUND:

%NOTFOUND is the logical opposite of %FOUND. %NOTFOUND yields TRUE
if an INSERT, UPDATE, or DELETE statement affected no rows, or a SELECT
INTO statement returned no rows. Otherwise, %NOTFOUND yields FALSE.

2.4 Cursor Attributes

Types of Cursor Attributes

- *ROWCOUNT
 - %ROWCOUNT returns number of rows fetched from the cursor area using FETCH command
 - %ROWCOUNT is zeroed when its cursor or cursor variable is opened.
 - · Before the first fetch, %ROWCOUNT yields 0
 - Thereafter, it yields the number of rows fetched at that point of time
 - The number is incremented if the last FETCH has returned a row
 - Syntax:

cur Name%ROWCOUNT



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Cursor Attributes: %ROWCOUNT

For example: To give a 10% raise to all employees earning less than Rs. 2500.

```
DECLARE
      V_Salary emp.sal%TYPE;
      V_Empno emp.empno%TYPE;
      CURSOR C_Empsal IS
      SELECT empno, sal FROM emp WHERE sal
      <2500:
BEGIN
      IF NOT C_Empsal%ISOPEN THEN
      OPEN C_Empsal;
      END IF;
      LOOP
      FETCH C_Empsal INTO V_Empno, V_Salary;
      EXIT WHEN C_Empsal %NOTFOUND;
                 --Exit out of block when no rows
      UPDATE emp SET sal = 1.1 * V_Salary
      WHERE empno = V_Empno;
      END LOOP;
      CLOSE C Empsal;
      COMMIT;
END;
```

Summary of Cursor Attributes Cursor Return Attribute Type Description Syntax returns TRUE if its cursor or cursor variable is open. Otherwise it returns cur_Name%ISO %ISOPEN Boolean FALSE PEN returns TRUE if the last fetch has returned cur_Name%FO a row, or FALSE if the last fetch has failed UND %FOUND Boolean to return a row returns FALSE if the last fetch has cur Name%NO %NOTFOU **TFOUND** returned a row, or TRUE if the last fetch Boolean has failed to return a row Before the first fetch, %ROWCOUNT yields 0 Thereafter, it yields the number of rows cur_Name%RO %ROWCO fetched at that point of time WCOUNT UNT Nunber Capgemini

2.5 Processing cursors Cursor FETCH loops

- They are examples of simple loop statements
- The FETCH statement should be followed by the EXIT condition to avoid infinite looping
- Condition to be checked is cursor%NOTFOUND
- Examples: LOOP .. END LOOP, WHILE LOOP, etc



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```
2.5 Processing cursors
Cursor using LOOP ... END LOOP:
   DECLARE
       cursor c1 is ......
      open cursor c1; /* open the cursor and identify the active result set.*/
   LOOP
      fetch c1 into variable list;
      -- exit out of the loop when there are no more rows.
      /* exit is done before processing to prevent handling of null rows.*/
      EXIT WHEN C1%NOTFOUND;
      /* Process the fetched rows using variables and PL/SQLstatements */
   END LOOP;
      -- Free resources used by the cursor
      close c1;
      -- commit
      commit;
   END;
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```

2.5 Processing cursors

Cursor using WHILE loops

- There should be a FETCH statement before the WHILE statement to enter into the loop.
- The EXIT condition should be checked as cursorname%FOUND.
- Syntax:

```
DECLARE
```

cursor c1 is

BEGIN

open cursor c1; /* open the cursor and identify the active result set.*/
-- retrieve the first row to set up the while loop
FETCH C1 INTO VARIABLE_LIST;
ontd.



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Processing Explicit Cursors: Cursor using WHILE loops:

Note:

- FETCH statement appears twice, once before the loop and once after the loop processing.
- This is necessary so that the loop condition will be evaluated for each iteration of the loop.

2.5 Processing cursors Cursor using WHILE loops...contd

```
/*Continue looping , processing & fetching till last row is retrieved.*/
WHILE C1%FOUND
LOOP
fetch c1 into variable_list;
END LOOP;
CLOSE C1; -- Free resources used by the cursor.
commit; -- commit
END;
```



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2.5 Processing cursors FOR Cursor Loop

FOR Cursor Loop

FOR Variable in Cursor Name LOOP Process the variables END LOOP;

You can pass parameters to the cursor in a CURSOR FOR loop.

FOR Variable in Cursor_Name (PARAM1 , PARAM 2) LOOP Process the variables END LOOP;



CURSOR C1 IS

- Processing Explicit Cursors: FOR CURSOR Loop:
 For all other loops we had to go through all the steps of OPEN, FETCH, AND CLOSE statements for a cursor.
- PL/SQL provides a shortcut via a CURSOR FOR Loop. The CURSOR FOR Loop implicitly handles the cursor processing.

BEGIN -- An implict Open of the cursor C1 is done here.

-- Record variable should not be declared in declaration section

FOR Record Variable IN C1 LOOP

- -- An implicit Fetch is done here
- -- Process the fetched rows using variables and PL/SQL
- -- Before the loop is continued an implicit C1%NOTFOUND test is done by PL/SQL

END LOOP;

DECLARE

-- An automatic close C1 is issued after termination of the loop

-- Commit COMMIT; END;

In this snippet, the record variable is implicitly declared by PL/SQL and is of the type C1%ROWTYPE and the scope of Record_Variable is only for the cursor FOR LOOP.

2.5 Processing cursors Explicit Cursor - Examples

Example 1: To add 10 marks in subject3 for all students

```
DECLARE
    v_sno
             student_marks.student_code%type;
    cursor c_stud_marks is
    select student_code from student_marks;
BEGIN
    OPEN c_stud_marks;
    FETCH c_stud_marks into v_sno;
    WHILE c_stud_marks%found
      LOOP
        UPDATE student_marks SET subject3 = subject3+10
       WHERE student_code = v_sno;
  FETCH c_stud_marks into v_empno;
  END LOOP;
  CLOSE c_stud_marks;
END;
```

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Explicit Cursor - Examples

Example 2: The block calculates the total marks of each student for all the subjects. If total marks are greater than 220 then it will insert that student detail in "Performance" table.

```
DECLARE
cursor c_stud_marks is select * from student_marks;
total_marks number(4);
BEGIN
FOR mks in c_stud_marks
LOOP
total_marks:=mks.subject1+mks.subject2+mks.subject3;
IF (total_marks >220) THEN
INSERT into performance
VALUES (mks.student_code,total_marks);
END IF;
END LOOP;
END;
```



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In the above example "Performance" is a user defined table.

Summary

- In this lesson, you have learnt:
 - Cursor is a "handle" or "name" for a private SQL area
 - Implicit cursors are declared for queries that return only one row
 - Explicit cursors are declared for queries that return more than one row





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Answers for Review Questions:

Question 1: Answer: False

Question 2: Answer: False

Question 3:

Answer: CURSOR FOR

Review - Questions

- Question 1: %COUNT returns number of rows fetched from the cursor area by using FETCH command.
 - True / False





Question 3: PL/SQL provides a shortcut via a _____
 Loop, which implicitly handles the cursor processing.





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