

Education

University of Illinois at Urbana-Champaign

Bachelor of Science in Computer Science + Advertising

Expected May 2026

GPA: 3.90/4.00, Dean's List

Relevant Courses

Programming and Intro Data Structures | Introduction to Computer Systems | Database Systems | Discrete Math

Introduction to Algorithms & Models of Computation | Consumer Insight | Advertising & Brand Strategy

Relevant Skills

Technical: C++, React, Python, C, Java, Figma, Github, HTML/CSS, MySQL, MongoDB

Language: Mandarin, Cantonese, Korean

Experience

PeopleWeave

February 2024 - Present

Conversational Search Team Lead

- Improved visual appeal and functionality of platform meant to improve researcher networking experiences in academia
- Designed mockups and interfaces focused on scalability and ease of use for researchers in academia.

Tomahawk BBQ Steakhouse

April 2024 - August 2024

Assistant Manager & Designer

- Created restaurant menus and informational posters, contributing to branding and customer interaction
- Assisted manager heavily in creating and implementing employee responsibilities and standardized onboarding process

Playing With Beta Translation Research

August 2022 - April 2023

Research Assistant

- Upgraded visual appeal of educational card game, Tower of Babel, to familiarize college students with archival research
- Surveyed 45+ users on their gaming experiences and conducted in-depth research on web design and accessibility
- Tailored four different UI/UX mock-ups which gamified previous designs and implemented personalization features

Thai Noodles Cafe

January 2019 - Present

General Manager

- Employed verbal and interpersonal skills to engage with customers in person or through the phone and meet their needs
- Maintained efficiency and organization of the team during peak hours, optimizing workflow and team coordination

Projects

X Marks

May 2024 - August 2024

Principal Developer

- Programmed an interactive web game to improve user typing skills, through words of increasing difficulty
- Structured backend logic for interactive user gaming and creative frontend presentation with a pirate theme

Recipe Generator

January 2024 - May 2024

Full-Stack Developer

- Developed website that generates recipes based on user specification and recommends popular or suitable recipes
- Devised creative interfaces that provide users with easy navigation between essential features

Neighbor Network

January 2024 - May 2024

Front End Team Lead

- Implemented website that unites isolated suburban communities through inclusive forum posts, requests, and invitations
- Outlined and coded interfaces that foster community through seamless navigation, optimizing user satisfaction

Leadership

Project: Code

August 2024 - Present

Project Manager

- Leading the development of a Language Exchange website to connect international and American-born UIUC students
- Coding features such as email verification, storing user information in a database, and algorithmic matching

Zero2One

August 2024 - Present

Executive Board (Software Development Team)

- Building a Canvas-like platform to help student entrepreneurs stay on top of their tasks and access helpful resources
- Refined the design and functionality of the official Zero2One website to improve readability and user experience