

Shirley Wang

V00828517

### Assignment 3 Written Report

I implemented the core functionality of the two executables:

- First executable:
  - one level of transformation hierarchy (flapping wings)
  - one animation bezier path
- Second executable:
  - editor to change handle positions and tangents of Bezier curve

I implemented the advanced functionality:

- Bezier curve based model (wings)
- deCasteljau evaluation
- animation saved as an AVI using screen capture software
- code quality
- use of git repository
- software documentation
- generate content with convolutions with separable filters on GPU
- textures with alpha blending