

EAX = 00000002 EBX = 00FBD000 ECX = 008910AA EDX = 008910AA ESI = 008910AA EDI = 008910AA EIP = 00893665 ESP = 010FFAB4 EBP = 010FFAC0 EFL = 00000246

0x00896004 = 00000008

100 %

Source.asm

```
1 INCLUDE Irvine32.inc
2 .data
3 A DWORD 2
4 B DWORD 8
5 cc DWORD 3
6 D DWORD 4
7
8 .code
9 main PROC
10
11     mov eax, A
12     add eax, B 已懸掛 s1 毫秒
13     mov ebx, cc
14     add ebx, D
15     mov edx, eax
16     sub edx, ebx
17     mov A, edx
18     call DumpRegs ;顯示
```

暫存器

EAX = 0000000A EBX = 00FBD000 ECX = 008910AA EDX = 008910AA ESI = 008910AA EDI = 008910AA EIP = 0089366B ESP = 010FFAB4 EBP = 010FFAC0 EFL = 00000206

0x00896008 = 00000003

100 %

Source.asm

```
1 INCLUDE Irvine32.inc
2 .data
3 A DWORD 2
4 B DWORD 8
5 cc DWORD 3
6 D DWORD 4
7
8 .code
9 main PROC
10
11     mov eax, A
12     add eax, B
13     mov ebx, cc 已懸掛 s1 毫秒
14     add ebx, D
15     mov edx, eax
16     sub edx, ebx
17     mov A, edx
18     call DumpRegs ;顯示
```

100 % 找不到任何問題

暫存器

EAX = 0000000A EBX = 00000003 ECX = 008910AA EDX = 008910AA ESI = 008910AA EDI = 008910AA EIP = 00893671 ESP = 010FFAB4 EBP = 010FFAC0 EFL = 00000206

0x0089600C = 00000004

100 %

Source.asm

```
1 INCLUDE Irvine32.inc
2 .data
3 A DWORD 2
4 B DWORD 8
5 cc DWORD 3
6 D DWORD 4
7
8 .code
9 main PROC
10
11     mov eax, A
12     add eax, B
13     mov ebx, cc
14     add ebx, D 已懸掛 s1 毫秒
15     mov edx, eax
16     sub edx, ebx
17     mov A, edx
18     call DumpRegs ;顯示
```

100 % 找不到任何問題

自動捲動

暫存器  
EAX = 0000000A EBX = 00000007 ECX = 008910AA EDX = 008910AA ESI = 008910AA EDI = 008910AA EIP = 00893677 ESP = 010FFAB4 EBP = 010FFAC0 EFL = 00000202

100 %

Source.asm

```
1 INCLUDE Irvine32.inc
2 .data
3 A DWORD 2
4 B DWORD 8
5 cc DWORD 3
6 D DWORD 4
7
8 .code
9 main PROC
10
11     mov eax, A
12     add eax, B
13     mov ebx, cc
14     add ebx, D
15     mov edx, eax
16     sub edx, ebx
17     mov A, edx
18     call DumpRegs    ;顯示
```

100 % 找不到任何問題

暫存器  
EAX = 0000000A EBX = 00000007 ECX = 008910AA EDX = 0000000A ESI = 008910AA EDI = 008910AA EIP = 00893679 ESP = 010FFAB4 EBP = 010FFAC0 EFL = 00000202

100 %

Source.asm

```
1 INCLUDE Irvine32.inc
2 .data
3 A DWORD 2
4 B DWORD 8
5 cc DWORD 3
6 D DWORD 4
7
8 .code
9 main PROC
10
11     mov eax, A
12     add eax, B
13     mov ebx, cc
14     add ebx, D
15     mov edx, eax
16     sub edx, ebx
17     mov A, edx
18     call DumpRegs    ;顯示
```

100 % 找不到任何問題

暫存器  
EAX = 0000000A EBX = 00000007 ECX = 008910AA EDX = 00000003 ESI = 008910AA EDI = 008910AA EIP = 0089367B ESP = 010FFAB4 EBP = 010FFAC0 EFL = 00000206

0x00896000 = 00000002

100 %

Source.asm

```
4 B DWORD 8
5 cc DWORD 3
6 D DWORD 4
7
8 .code
9 main PROC
10
11     mov eax, A
12     add eax, B
13     mov ebx, cc
14     add ebx, D
15     mov edx, eax
16     sub edx, ebx
17     mov A, edx
18     call DumpRegs    ;顯示
19     call Crif        ;換行
20     mov eax, A
21     call WriteHex
```

100 % 找不到任何問題

```
寄存器
EAX = 0000000A EBX = 00000007 ECX = 008910AA EDI = 00000003 ESI = 008910AA EDI = 008910AA EIP = 0089368B ESP = 010FFAB4 EBP = 010FFAC0 EFL = 00000202
0x00896000 = 00000003

100 %
Source.asm
4 B DWORD 8
5 cc DWORD 3
6 D DWORD 4
7
8 .code
9 main PROC
10
11 mov eax, A
12 add eax, B
13 mov ebx, cc
14 add ebx, D
15 mov edx, eax
16 sub edx, ebx
17 mov A, edx
18 call DumpRegs ;顯示
19 call Crlf ;換行
20 mov eax, A 已運行 2 毫秒
21 call WriteHex
```

```
Source.asm
4 B DWORD 8
5 cc DWORD 3
6 D DWORD 4
7
8 .code
9 main PROC
10
11 mov eax, A
12 add eax, B
13 mov ebx, cc
14 add ebx, D
15 mov edx, eax
16 sub edx, ebx
17 mov A, edx
18 call DumpRegs ;顯示
19 call Crlf ;換行
20 mov eax, A
21 call WriteHex
22 exit
23 main ENDP
24
25 END main

Microsoft Visual Studio 幀主視窗
EAX=0000000A EBX=00000007 ECX=008910AA EDI=00000003
ESI=008910AA EDI=008910AA EBP=010FFAC0 ESP=010FFAB4
EIP=0089368B EFL=00000206 CF=0 SF=0 ZF=0 OF=0 AF=0 PF=1
00000003
C:\Users\user\Desktop\MASM\Project1\Project2\Debug\Project2.exe (處理序 11628) 已結束，出現代碼 0。
若要在偵錯停止時自動關閉主控台，請啟用 [工具] -> [選項] -> [偵錯] -> [偵錯停止時，自動關閉主控台]。
按任意鍵關閉此視窗...
```