## Goal

## Website Goals:

- To entice regular gamers like me to like or have an experience on playing Farcry.
- To make regular gamers recognize Ubisoft's best game ever created.

## Website Plan:

- The website will be divided into two main sections:
- Documentation: This section will contain detailed documentation on all aspects of Farcry, including the game's quality, and highlights.
- o Tutorials: This section will contain tutorials on how to use this website, and how to download this game depending it's versions by the use of this website.
- The website will be designed to be easy to use and navigate. The documentation will be wellorganized and searchable, and the tutorials will be clear and concise.

Based on my learning in w3schools, I will:

- Use HTML, CSS, and JavaScript to create a responsive and visually appealing website.
- Use PHP to create a dynamic website that can be easily updated with new content.
- Use MySQL to store and manage the website's content.
- Use SEO best practices to make the website visible in search engine results pages (SERPs).

## Conclusion:

I am excited to launch this website entitled FARCRY SAGA, since this website will surely hype regular gamers who seeks a quality gaming experience with realistic graphics, good action, and great stories for vengeance.