

CHAPTER - 5

LOOPS

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LOOPS

LOOP

(Reading)

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(Reading)

LOOPS

LOOP

- *Loop* allows instructions or statements to be repeated until a *loop* condition is reached to fail.
- Some *loops* check the condition at the beginning of the *loop* while others check the condition to repeat again.

definite repetitions:

- Definite *loops* check *loop* condition before or after executing statements in the *loop* body.

indefinite repetitions:

- Indefinite *loops* do not check the condition for *loop* execution. They are intentional with a purpose.
- Exit conditions within the body of the *loop* reach a condition.

LOOPS

WHILE LOOP

- *while loop* checks the condition before it allows to execute the statements in the loop body.
- If the condition is false from the start the block of code in the loop body will never be executed.
- Some initial expressions set the condition to be true.

syntax:

```
initialization expressions;  
while (condition expressions)  
{  
    body of statements;  
    iterative expressions;  
}
```

```
int main(void)  
{  
    int count = 1;    // initialization expression  
    while (count <= 100) // condition expression  
    {  
        printf ("\n", count); // statement  
        printf ("%d\n", count); //  
        count += 1; // iteration expression  
    }  
    return 0;  
}
```

LOOPS

WHILE LOOP EXAMPLE

```
#include <stdio.h>
int main()
{
    int a;
    a = 0;
    while (a <= 100)
    {
        printf ("%4d degrees F = %4d degrees C\n",
                a, (a - 32) * 5 / 9);

        a = a + 10;
    }
    return 0;
}
```

Output of the program:

0 degrees F = -17 degrees C
10 degrees F = -12 degrees C
20 degrees F = -6 degrees C
30 degrees F = -1 degrees C
40 degrees F = 4 degrees C
50 degrees F = 10 degrees C
60 degrees F = 15 degrees C
70 degrees F = 21 degrees C
80 degrees F = 26 degrees C
90 degrees F = 32 degrees C
100 degrees F = 37 degrees C

LOOPS

FOR LOOP

- For loops initialize variables, check the condition before executing the loop body and execute iterative statements after executing the body of the loop.
- For loop is similar to while loop with a different syntax.

for loop syntax:

```
for (initialization expressions; condition expressions; iterative expressions;)  
{  
    body of statements;  
}
```

LOOPS

VARIETIES OF FOR LOOP

Counter controlled for loop:

The *for* loop uses a counter variable *count*.

```
for (count = 1; count <= 10; count++)  
{  
    printf ("%d\n", count);  
}
```

multiple initializations:

```
for (i = 0, j = 100; j != i; i++, j--)  
{  
    printf ("i = %d, j = %d\n", i, j);  
}  
printf ("i = %d, j = %d\n", i, j);
```

compounding the condition:

```
for (count = 1; (response != 'N') && (count <= 100); count++)  
{  
    printf ("%d\n", count);  
    printf ("Hey man, you still want to continue? (Y/N): \n");  
    scanf ("%c", &response);  
}
```

LOOPS

SIMPLE FOR LOOP

```
#include <stdio.h>

void main ()
{
    int count = 0;
    printf ("\n*****");
    for (count = 1 ; count <= 12 ; ++count)
        printf ("\n*");
    printf ("\n*****\n");
}
```

Output of the program:

```

*****
*
*
*
*
*
*
*
*
*
*
*
*
*****

```

LOOPS

ANOTHER FOR LOOP

```
#include <stdio.h>
void main ()
{
    int multof;
    int upto = 12;
    printf ("\n Please enter a number to print the \n");
    printf (" multiplication table for (1 to 20): ");
    scanf ("%d", &multof);
    printf ("\n      Multiplication Table of %d \n\n",
    multof);
    for (int i = 1; i <= upto; i++)
    {
        printf ("\n  %2d x %2d = %3d ", multof, i, i
        * multof );
    }
    return;
} /** end of main program */
```

Output of the program:

Please enter a number (1 to 20)
to print the multiplication
table for: 16

Multiplication Table of 16

16	x	1	=	16
16	x	2	=	32
16	x	3	=	48
16	x	4	=	64
16	x	5	=	80
16	x	6	=	96
16	x	7	=	112
16	x	8	=	128
16	x	9	=	144
16	x	10	=	160
16	x	11	=	176
16	x	12	=	192

LOOPS

COMPARING WHILE-LOOP AND FOR-LOOP

- Difference between while loop and for loop is place of initialization and iteration to alter the condition.
- Properly coded while loop and for loop can be interchanged with each other.

INITIALIZATION

while (*CONDITION*)

{

BODY

ITERATION

}

for (*INITIALIZATION; CONDITION; ITERATION*)

{

BODY

}

LOOPS

INFINITE LOOPS

- Infinite loops are purposely written.
- Infinite loops execute without checking the loop condition.
- Loop breaks with a loop exit within the body of the loop.
- Break, continue and exit are loop exits.

```
while (true) // condition never fails  
{  
    Body of statements;  
    Condition to break the loop;  
}
```

```
for (; ; ) // run forever  
{  
    Body of statements;  
    Condition to stop the loop execution;  
}
```

LOOPS

INFINITE LOOP EXAMPLE

```
#include <stdio.h>
int main (void)
{
    char ch = 'Q', throwaway = ' ';
    for ( ; ; )
    {
        printf ("\n\n Please enter a letter as your response for
the action\n");
        printf ("Load, Save, Edit, Quit? : ");
        scanf ("%c%c", &ch, &throwaway);
        if ( ch != 'Q' )
            printf ("\n Your response was %c \n", ch);
        else
        {
            printf ("\n Your response was %c, and
            exiting\n", ch);

            break;
        }
    } /* end of for loop */
    return 0;
}
```

Output of the above program:

Please enter a letter as your response for the action
Load, Save, Edit, Quit? : L
Your response was L

Please enter a letter as your response for the action
Load, Save, Edit, Quit? : S
Your response was S

Please enter a letter as your response for the action
Load, Save, Edit, Quit? : E
Your response was E

Please enter a letter as your response for the action
Load, Save, Edit, Quit? : Q
Your response was Q, and exiting

LOOPS

LOOP EXITS EXAMPLE

- Loop exits can be used in infinite or continuous loops.
- Loop exits are *break*, *continue* and *exit*.
- *break* will break out of the immediate loop.
- *continue* will stop executing the remaining statements of the loop body.
- *exit* will get out of the program all together.
- *goto* will take the flow of program to a designated label

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LOOP EXITS EXAMPLE

```
int main (void)
{
    char gender;
    while (gender = getche ())
    {
        gender = toupper (gender);
        if (gender != 'M' && gender != 'F' )
        {
            printf ("Incorrect gender, please type again\n");
            continue;
        }
        break;
    }
}
```

LOOPS

DO-WHILE REPETITION

- Do-while loops execute the loop body at least once.
- Unlike while loop, Do-while repetitions check loop condition after executing the loop body statements.
- Loop is executed until the loop condition false.

syntax:

initialization expressions;

do *// no condition expressions*

{

body of statements;

altering expressions;

} **while** (*condition expressions*);

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DO-WHILE LOOP EXAMPLES

```
#include <stdio.h>
int main (void)
{
    int value, r_digit;
    printf ("Enter a number to be
    reversed.\n");
    scanf ("%d", &value);
    do
    {
        r_digit = value % 10;
        printf ("%d", r_digit);
        value = value / 10;
    } while (value != 0);
    printf ("%d", r_digit);
    return 0;
}
```

```
unsigned int counter = 5;
unsigned long factorial = 1;
Do
{
    factorial *= counter--; /*Multiply,
    then decrement.*/
} while (counter > 0);
printf ("%lu\n", factorial);
```

LOOPS

SWITCH STATEMENT

- *switch* statement work like *if-else* statement with variation.
- *switch* evaluates an integer expression program flow takes path of appropriate *case* statement.
- A *break* is necessary to break away after executing the statements under the case statement. Otherwise, after executing the statements under the *case*, the program flow checks the next *case* statement.
- *default* is required to take the path when the flow could not go into any of the *case* statements.
- No curly braces are required under *case* statement for multiple statements.

LOOPS

SWITCH STATEMENT

syntax:

```
switch (int-expression)  
{  
    constant1: statement case -set 1;  
    break;  
    case constant2: statement-set 2;  
    break;  
    ..  
    ..  
    ..  
    case constant N: statement-set N;  
    break;  
    default: default-statements;  
}
```

LOOPS

SWITCH STATEMENT EXAMPLE

```
#include <stdio.h>
int main ()
{
    int grade;
    int aCount = 0, bCount = 0, cCount = 0,
    dCount = 0, fCount = 0;
    while ( (grade = getchar () ) != EOF)
    {
        switch (grade)
        {
            case 'A':
            case 'a':
                ++aCount;
                break;
            case 'B':
            case 'b':
```

```
                ++bCount;
                break;
            case 'C':
            case 'c':
                ++cCount;
                break;
            case 'D':
            case 'd':
                ++dCount;
                break;
            case 'F':
            case 'f':
                ++fCount;
                break;
```

LOOPS

SWITCH STATEMENT EXAMPLE

default:

```
        printf ("Incorrect letter
                grade entered.\n");
        printf ("Enter a new
                letter grade. \n");
        break;
    }
}

printf ("\n Totals for each letter
        grade are: \n");
printf ("A grade: %d \n", aCount);
printf ("B grade: %d \n", bCount);
printf ("C grade: %d \n", cCount);
printf ("D grade: %d \n", dCount);
printf ("F grade: %d \n", fCount);
return 0;
}
```

The results of the output are:

```
Enter the letter grades.
Enter the EOF character to end input.
A
B
C
C
A
D
F
C
E
Incorrect letter grade entered. Enter a new grade.
D
A
B
Totals for each letter grade are:
A: 3
B: 2
C: 3
D: 2
F: 1
```

LOOPS

NESTED LOOPS

```
void main ()
{
    long sum = 0L;
    int i = 1, j = 1;    /* loop control variable */
    int count = 10; /* # sums to be calculated */
    printf ("\t\t number          total \n"); // Output
    for ( i = 1 ; i <= count ; i++ )
    {
        sum = 0L; // Initialize sum for inner loop
        /* Calculate sum of integers from 1 to i */
        for (j = 1 ; j <= i ; j++ )
            sum += j;
        printf ("\n\t\t %d\t\t %ld\n", i, sum);
    }
    printf ("\n\n");
    return;
}
```

Output of the above program:

number	total

1	1
2	3
3	6
4	10
5	15
6	21
7	28
8	36
9	45
10	55

LOOPS

THREE NESTED LOOPS

```
int main (void)
{
    int i, j, k;

    for (i = 0; i < 3; i++)
    {
        printf ("\n*****\n");
        for (j = 0; j < 26; )
        {
            for ( k = 0; k < 8 && j < 26; k++)
                printf ("%c ", 'A' + j++);
            printf ("\n");
        }
        printf ("\n*****\n");
    }
    return 0;
}
```

Output of the above program:

```
*****
A B C D E F G H
I J K L M N O P
Q R S T U V W X
Y Z
*****
*****
A B C D E F G H
I J K L M N O P
Q R S T U V W X
Y Z
*****
*****
A B C D E F G H
I J K L M N O P
Q R S T U V W X
Y Z
*****
```