

# CS50's

## Introduction to Game Development

OpenCourseWare

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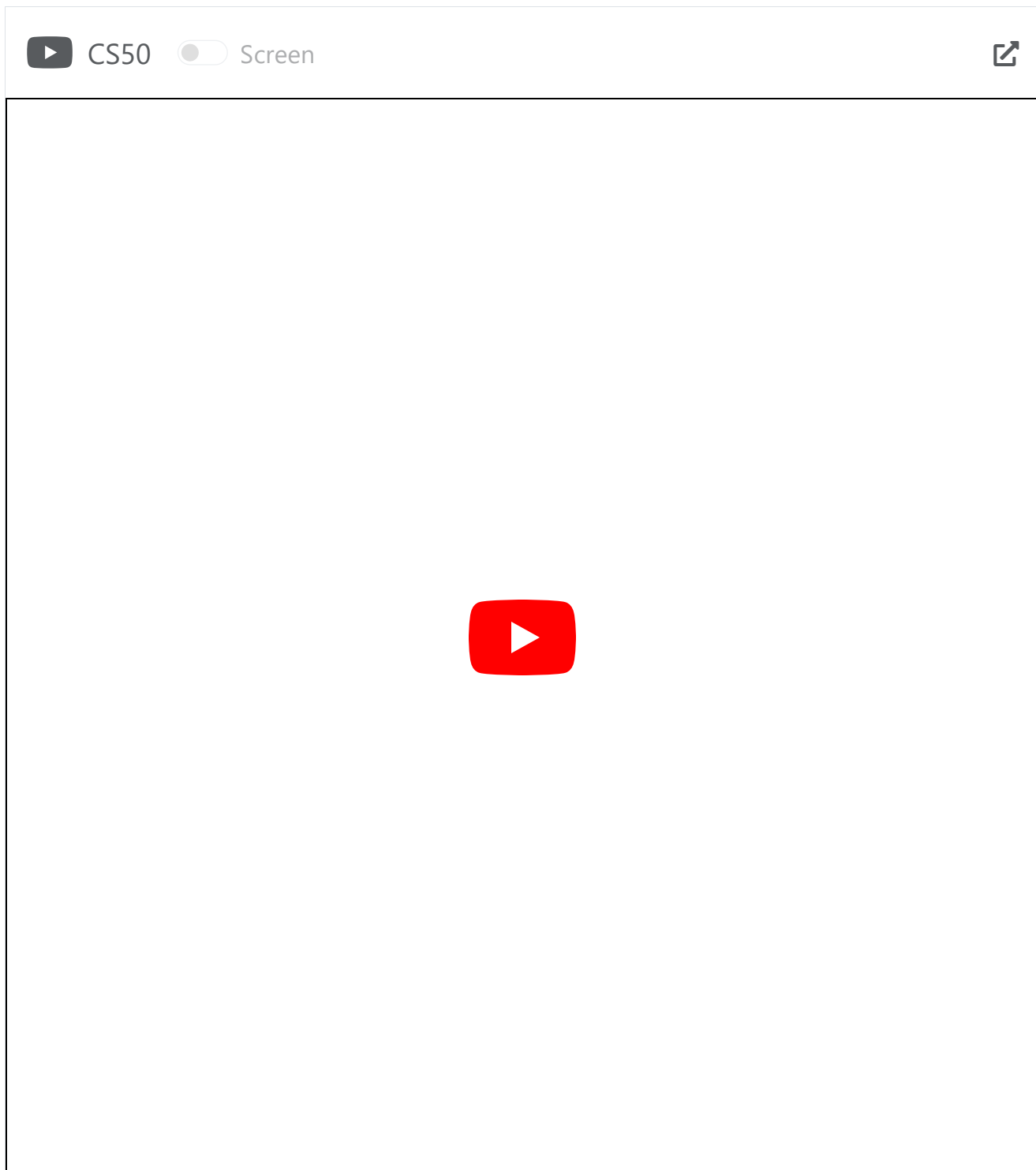
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## Week 5 Legend of Zelda

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☐ Watch lecture.

- [Notes](#)
- [Slides \(https://cdn.cs50.net/games/2018/spring/lectures/5/lecture5.pdf\)](https://cdn.cs50.net/games/2018/spring/lectures/5/lecture5.pdf)
- [Source Code \(http://cdn.cs50.net/games/2018/x/lectures/5/src5.zip\)](http://cdn.cs50.net/games/2018/x/lectures/5/src5.zip)
- [Subtitles \(https://cdn.cs50.net/games/2018/spring/lectures/5/lang/en/lecture5.srt\)](https://cdn.cs50.net/games/2018/spring/lectures/5/lang/en/lecture5.srt)
- [Transcript \(https://cdn.cs50.net/games/2018/spring/lectures/5/lang/en/lecture5.srt\)](https://cdn.cs50.net/games/2018/spring/lectures/5/lang/en/lecture5.srt)

⊕ Video

- Submit [Project 5](#).