

CS50's

Introduction to Game Development

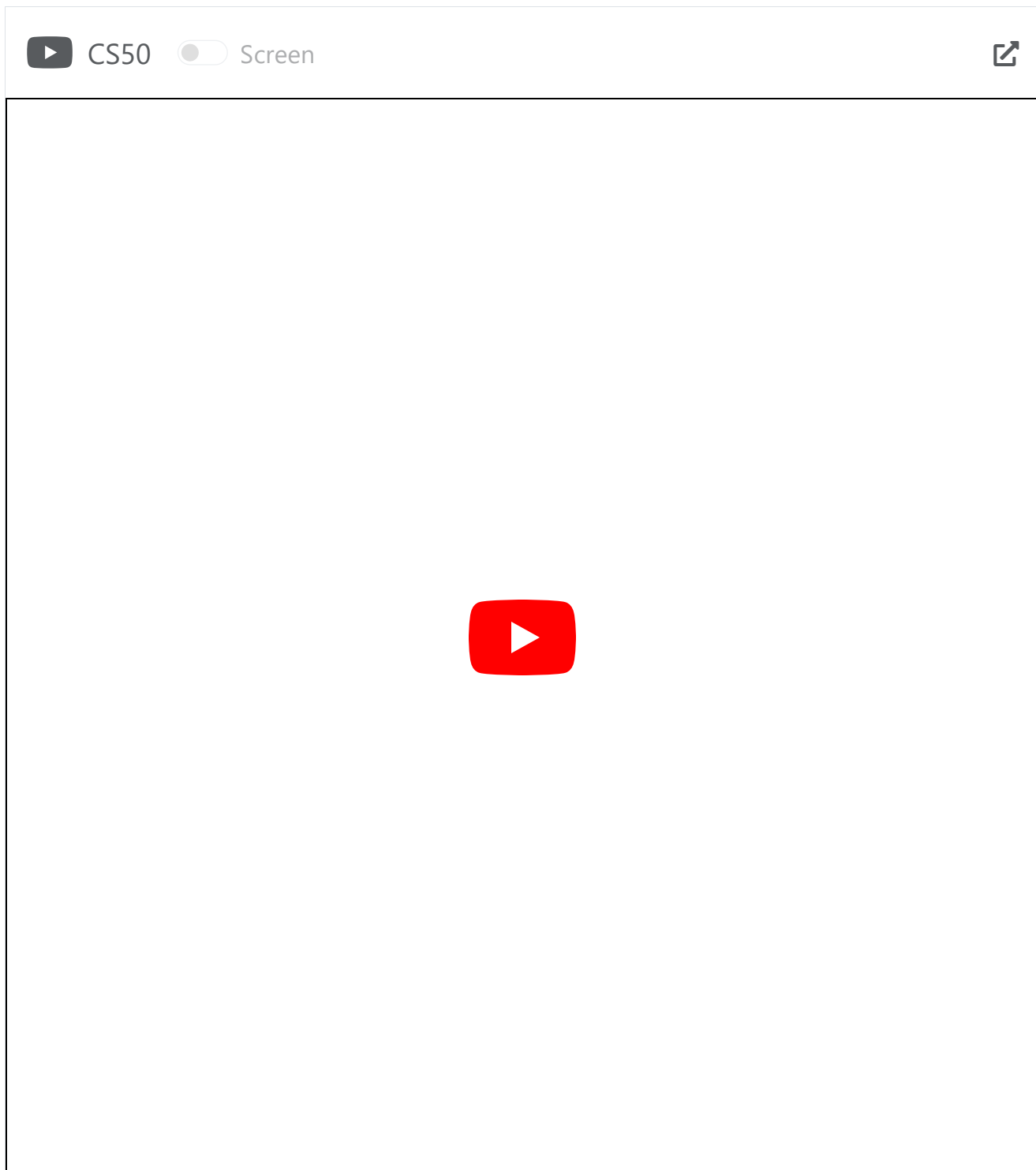
OpenCourseWare

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Week 1 Flappy Bird



☐ Watch lecture.

- [Notes](#)
- [Slides \(https://cdn.cs50.net/games/2018/spring/lectures/1/lecture1.pdf\)](https://cdn.cs50.net/games/2018/spring/lectures/1/lecture1.pdf)
- [Source Code \(http://cdn.cs50.net/games/2018/x/lectures/1/src1.zip\)](http://cdn.cs50.net/games/2018/x/lectures/1/src1.zip)
- [Subtitles \(https://cdn.cs50.net/games/2018/spring/lectures/1/lang/en/lecture1.srt\)](https://cdn.cs50.net/games/2018/spring/lectures/1/lang/en/lecture1.srt)
- [Transcript \(https://cdn.cs50.net/games/2018/spring/lectures/1/lang/en/lecture1.srt\)](https://cdn.cs50.net/games/2018/spring/lectures/1/lang/en/lecture1.srt)

⊕ Video

- Submit [Project 1](#).