

# CS50's

## Introduction to Game Development

OpenCourseWare

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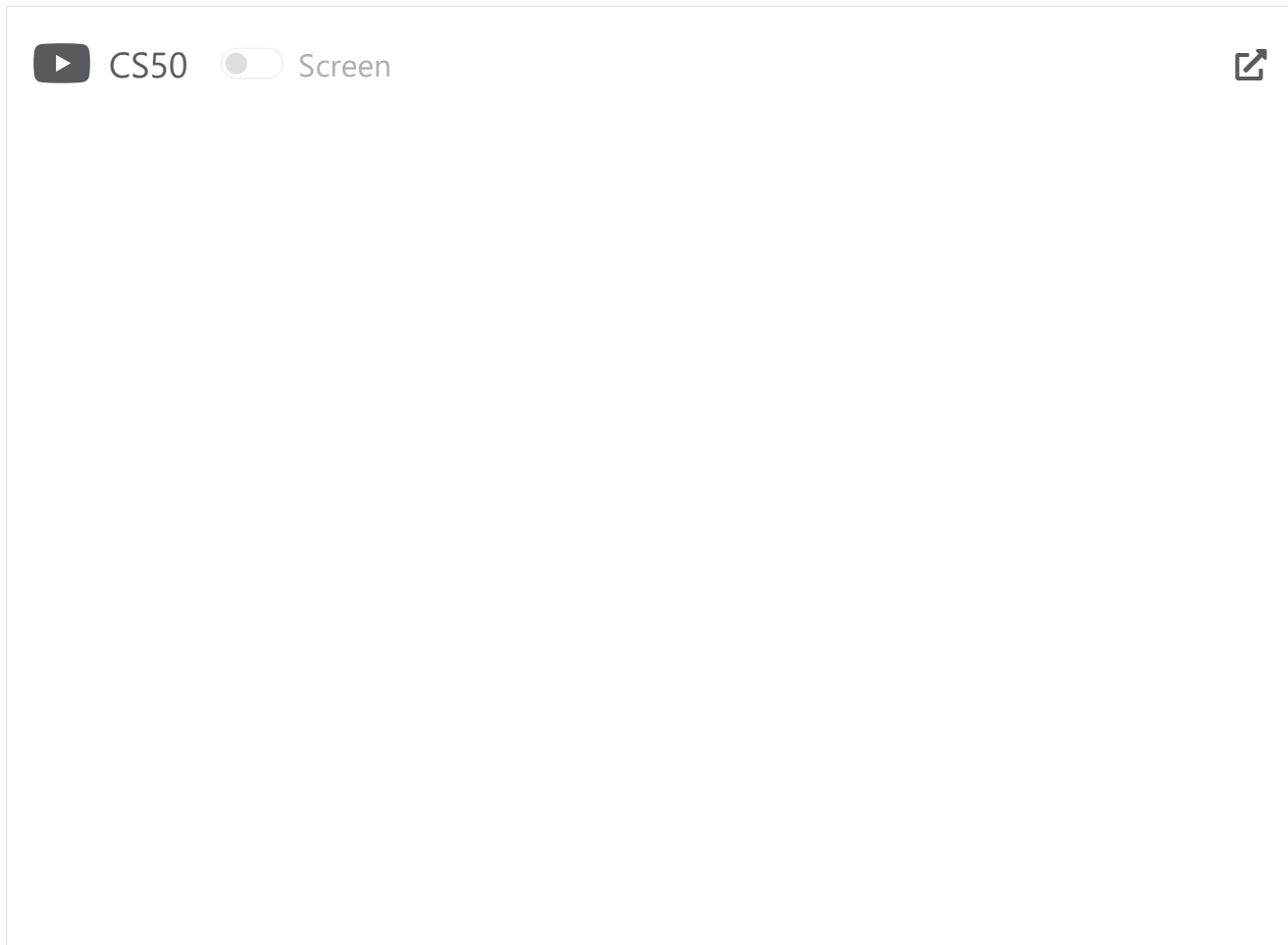
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## Week 0 Pong

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☐ Watch lecture.

- [Notes](#)
- [Slides \(https://cdn.cs50.net/games/2018/spring/lectures/0/lecture0.pdf\)](https://cdn.cs50.net/games/2018/spring/lectures/0/lecture0.pdf)
- [Source Code \(http://cdn.cs50.net/games/2018/x/lectures/0/src0.zip\)](http://cdn.cs50.net/games/2018/x/lectures/0/src0.zip)
- [Subtitles \(https://cdn.cs50.net/games/2018/spring/lectures/0/lang/en/lecture0.srt\)](https://cdn.cs50.net/games/2018/spring/lectures/0/lang/en/lecture0.srt)
- [Transcript \(https://cdn.cs50.net/games/2018/spring/lectures/0/lang/en/lecture0.srt\)](https://cdn.cs50.net/games/2018/spring/lectures/0/lang/en/lecture0.srt)

☒ Video

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