

CS50's

Introduction to Game Development

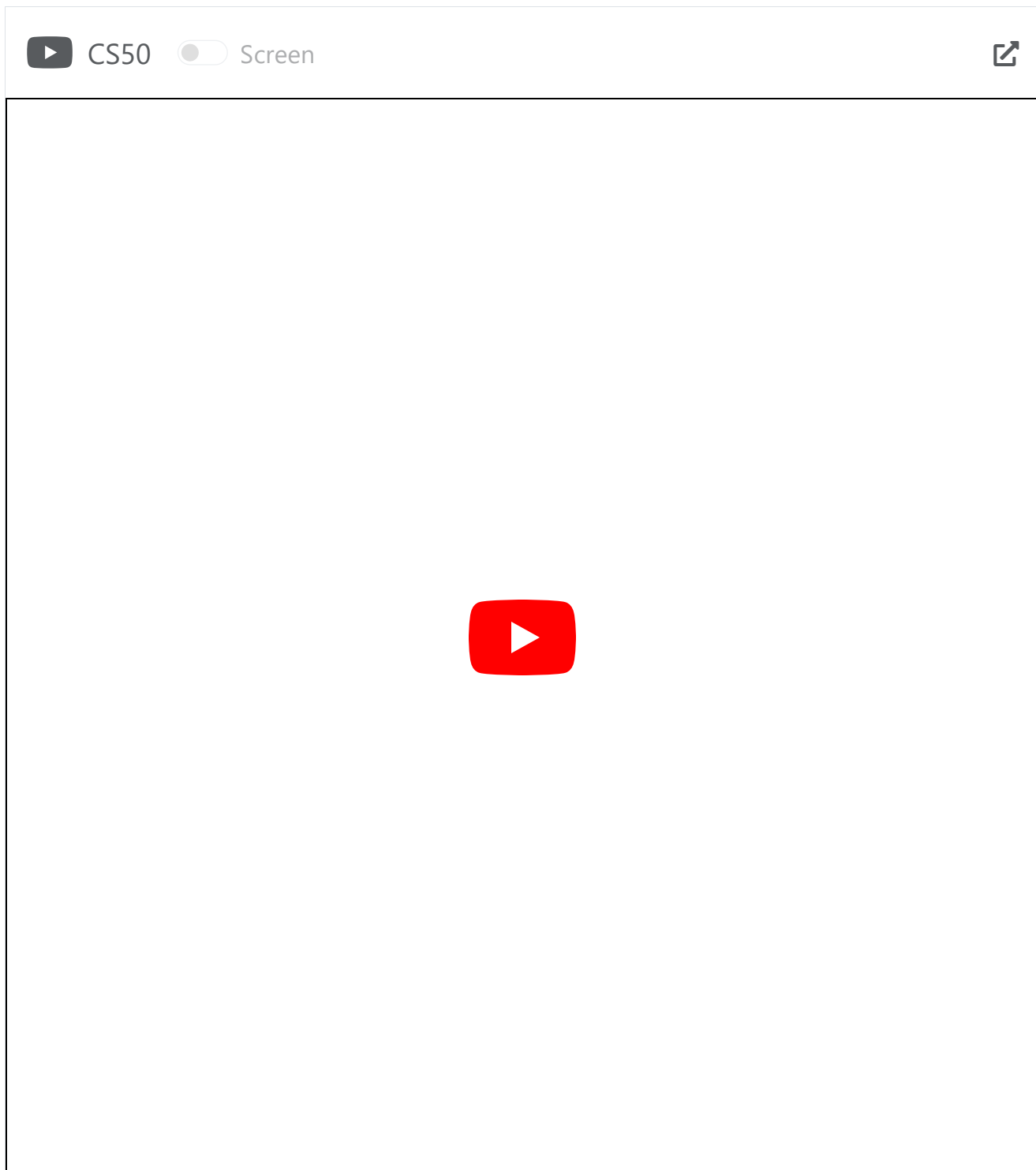
OpenCourseWare

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Week 7 Pokémon



☐ Watch lecture.

- [Notes](#)
- [Slides \(https://cdn.cs50.net/games/2018/spring/lectures/7/lecture7.pdf\)](https://cdn.cs50.net/games/2018/spring/lectures/7/lecture7.pdf)
- [Source Code \(http://cdn.cs50.net/games/2018/x/lectures/7/src7.zip\)](http://cdn.cs50.net/games/2018/x/lectures/7/src7.zip)
- [Subtitles \(https://cdn.cs50.net/games/2018/spring/lectures/7/lang/en/lecture7.srt\)](https://cdn.cs50.net/games/2018/spring/lectures/7/lang/en/lecture7.srt)
- [Transcript \(https://cdn.cs50.net/games/2018/spring/lectures/7/lang/en/lecture7.srt\)](https://cdn.cs50.net/games/2018/spring/lectures/7/lang/en/lecture7.srt)

⊕ Video

- Submit [Project 7](#).