CS50's Introduction to Game Development

OpenCourseWare

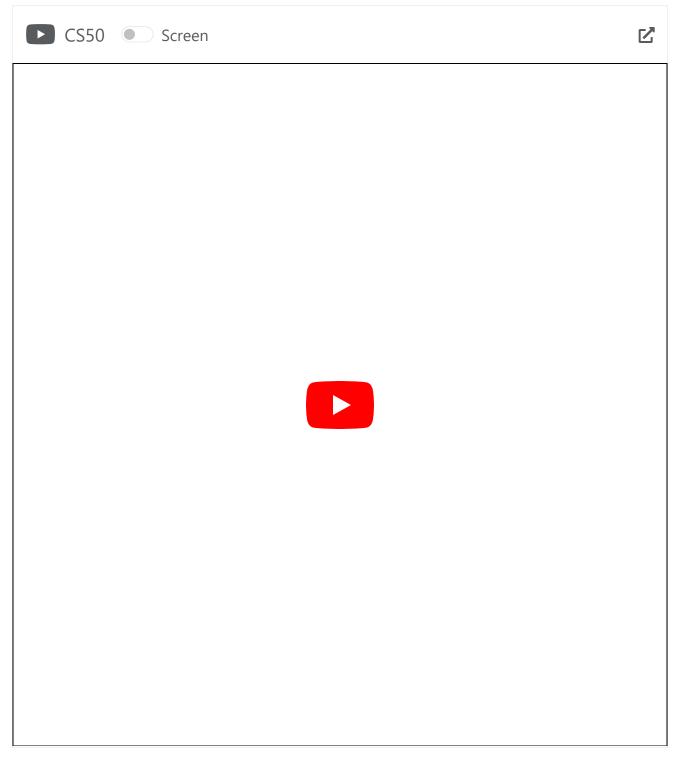
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- Watch lecture.
 - Notes
 - Slides (https://cdn.cs50.net/games/2018/spring/lectures/9/lecture9.pdf)
 - Source Code (http://cdn.cs50.net/games/2018/x/lectures/9/src9.zip)
 - Subtitles (https://cdn.cs50.net/games/2018/spring/lectures/9/lang/en/lecture9.srt)
 - Transcript (https://cdn.cs50.net/games/2018/spring/lectures/9/lang/en/lecture9.srt)

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• Submit Project 9.

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