



# AUTOMOTIVE DOOR CONTROL SYSTEM DESIGN

## Static Design

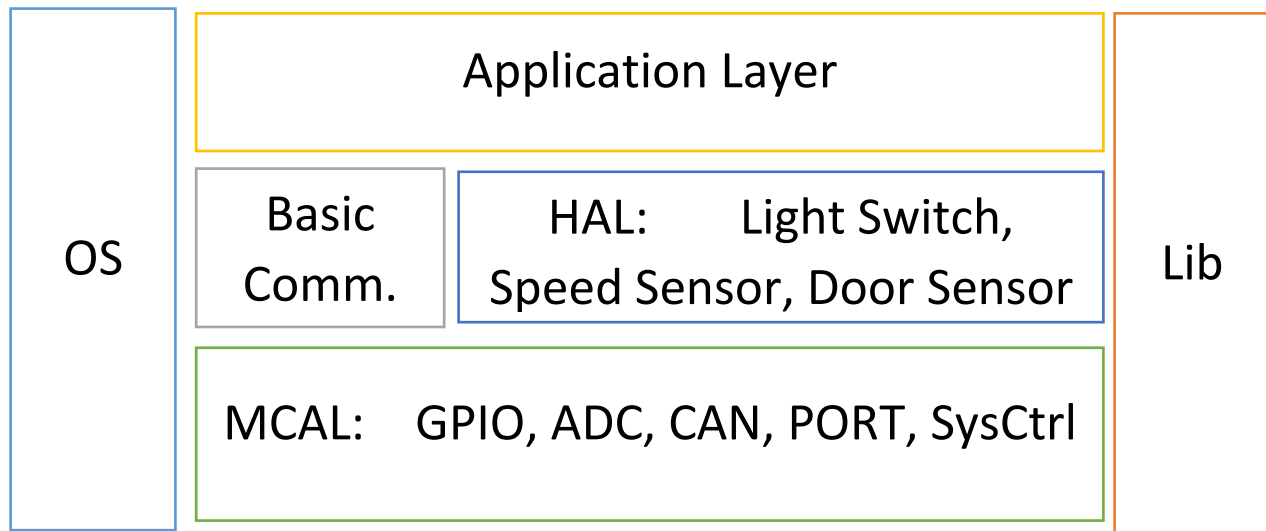
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## ECU 1

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### Layered Architecture:



### ECU Components:

- Door Sensor
- Speed Sensor
- Light Switch

### ECU Modules:

#### Service Layer

OS  
Basic Comm.

#### MCAL

GPIO  
ADC  
CAN  
PORT  
SysCtrl

#### HAL

Light Switch  
Speed Sensor  
Door Sensor

## APIs:

### **Port Module:**

**Function Name:** void PORT\_Init (const Port\_ConfigType \* Port\_ConfigArray )

**Arguments:** Port\_ConfigArray

**Type:** Pointer to Port\_ConfigType  
Port\_ConfigType is an unsigned char

**Description:** Specifies each pin configuration

**Output:** None

**Return:** None

**Synchronous:** Yes

**Reentrant:** Yes

**Description:** This function Initializes each Pin with its desired functionality

### **SysCtrl Module:**

**Function Name:** void SysCtrl\_MCInit (void)

**Arguments:** Macros of SysCtrl\_Config.h

**Description:** Specifies Microcontroller clock configuration

**Output:** None

**Return:** None

**Synchronous:** Yes

**Reentrant:** Yes

**Description:** This function Initializes necessary configurations for Microcontroller such as system clock, peripherals configurations

### **General Purpose Input Output Module:**

**Function Name:** GPIO\_LevelType GPIO\_ReadChannel  
(GPIO\_ChannelTypeChannelId);

**Arguments:** ChannelId

**Type:** GPIO\_ChannelType

**Range:** 0-Number of GPIO Channels

**Description:** Indicates which GPIO channel to read from

**Type:** GPIO\_LevelType (An enum representing High/Low levels )

**Range:** 0-1

**Description:** Indicates GPIO channel current level

**Return:** GPIO\_LevelType

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function receives input level from specified Pin

**GPIO\_ChannelType:** Specifies which channel to read from

**GPIO\_LevelType:** Specifies channel level (High/Low)

### **ADC Module:**

**Function Name:** void ADC\_Init(void);

**Range:** Data sheet dependent

**Description:** Specifies ADC configurations

**Return:** None

**Synchronous:** Yes

**Reentrant:** Yes

**Description:** This function Initializes necessary configurations for ADC Converter

Module

**Function Name:** uint8\_t ADC\_StartConversion(ADC\_ChannelType ChannelId);

**Arguments:** ChannelId

**Type:** ADC\_ChannelType

**Range:** 0-Number of ADC channels

**Description:** Indicates which ADC channel to read from

**Type:** uint8\_t

**Range:** 0-255

**Description:** Converted Digital Data

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function receives input level from specified Pin

**ADC\_ChannelType:** Specifies which channel to read signal from

### CAN Module:

**Function Name:** void CAN\_Init(void);

**Description:** CAN1 Module Configurations

**Return:** None

**Synchronous:** Yes

**Reentrant:** Yes

**Description:** This function Initializes necessary configurations for CAN Module

**Function Name:** void CAN\_TransmitMessage( void );

**Input:** Passed by writing over TxMailBox

**Type:** uint8\_t

**Range:** 0-255

**Description:** Send MSG over CAN

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

### **Light Switch Module:**

**Function Name:** LightSwitch\_StateType LightSwitch\_GetState( void );

**Type:** LightSwitch\_StateType (High/Low)

**Range:** 0-1

**Description:** Light Switch Current state

**Return:** LightSwitch\_StateType

**Synchronous:** Yes

**Reentrant:** Yes

**Description:** This function gets the current light switch state

**LightSwitch\_StateType:** Specifies switch level (HIGH/LOW)

### **Speed Sensor Module:**

**Function Name:** uint32\_t SpeedSens\_getSpeed( void );

**Type:** uint32\_t

**Range:** 0-4294967295

**Description:** Speed Sensor Current value

**Return:** uint32\_t

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function gets the digital form of a speed sensor

**Door Sensor Module:**

**Function Name:** DoorSens\_StateType DoorSens\_getState( void );

**Type:** DoorSens\_StateType (Open/Closed)

**Range:** 0-1

**Description:** Door Current state

**Return:** DoorSens\_StateType

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function gets the current light switch state

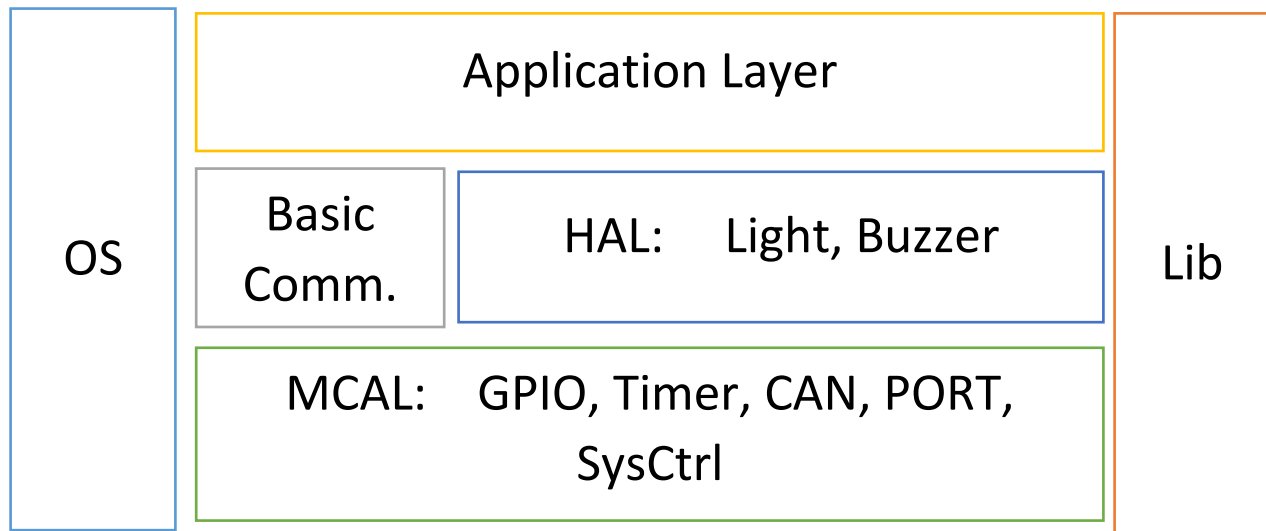
**DoorSens\_StateType:** Specifies Door state (Open/Closed)

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## ECU 2

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### Layered Architecture:



### ECU Components:

- Left Light
- Right Light
- Buzzer

### ECU Modules:

#### Service Layer

OS  
Basic Comm.

#### MCAL

GPIO  
ADC  
CAN  
PORT  
SysCtrl

#### HAL

Light Module  
Buzzer Module



## APIs:

### **General Purpose Timers Module:**

**Function Name:** void GPT\_Init ( Gpt\_ConfigType \* GPT\_ConfigArray )

**Arguments:** GPT\_ConfigArray

**Type:** Array of Gpt\_ConfigType

**Gpt\_ConfigType:** is a structure which represents each pin name and Config.

**Description:** Specifies each GPT channel configuration

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function initializes the microcontroller timer with desired configurations

**Gpt\_ConfigType:** Contains configurations associated with timers such as (Channel Id , Channel Mode , Channel Tick Frequency , etc..)

**Function Name:** void GPT\_StartTimer( Gpt\_ChannelType Channel, Gpt\_ValueType Counts);

**Arguments:** Channel , Ticks

**Range:** 0-Number of GPT Channels

**Description:** Specifies which GPT channel to start

**Type:** Gpt\_ValueType (uint32\_t)

**Range:** 0-4294967295

**Description:** Specifies the number of ticks desired

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function starts the specified timer with desired number of ticks

**Gpt\_ChannelType:** Contains all the channel IDs

**Gpt\_ValueType:** uint8\_t  
**Function Name:** void GPT\_StopTimer( Gpt\_ChannelType Channel);

**Arguments:** Channel

**Type:** Gpt\_ChannelType

**Range:** 0-Number of GPT Channels

**Description:** Specifies which GPT channel to stop

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function stops the specified timer with

**Gpt\_ChannelType:** Contains all the channel IDs

**Function Name:** void GPT\_nSecondsDelay ( Gpt\_ChannelType Channel ,  
Gpt\_ValueType TimeInSec);

**Arguments:** Channel

**Type:** Gpt\_ChannelType

**Range:** 0-Number of GPT Channels

**Description:** Specifies which GPT channel to start

**Input:** TimeInSec

**Type:** Gpt\_ValueType (uint32\_t)

**Range:** 0-4294967295

**Description:** Specifies the number of ticks desired

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function is a busy wait implementation for the desired number of seconds

**Gpt\_ChannelType:** Contains all the channel IDs

### **General Purpose Input Output Module:**

**Function Name:** void GPIO\_WriteChannel (GPIO\_ChannelType ChannelId, GPIO\_LevelType Level)

**Arguments:** ChannelId

**Type:** GPIO\_ChannelType

**Range:** 0-Number of GPIO Channels

**Description:** Specifies which GPIO channel to write over

**Type:** GPIO\_LevelType (High/Low)

**Range:** 0-1

**Description:** Sets GPIO Channel level

**Return:** None

**Synchronous:** Yes

**Reentrant:** Yes

**GPIO\_ChannelType:** Specifies which channel to write over

**GPIO\_LevelType:** Specifies desired level (High/Low)

### **CAN Module:**

**Function Name:** uint8\_t CAN1\_ReceiveMessage( void );

**Output:** uint8\_t

**Range:** 0-255

**Description:** Receive Data from CAN

**Synchronous:** Yes

**Reentrant:** No

### **Buzzer Module:**

**Function Name:** void Buzz\_SetBuzzerON( void );

**Arguments:** None

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function Turns the buzzer on

**Function Name:** void Buzz\_SetBuzzerOFF( void );

**Arguments:** None

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function Turns the buzzer off

### **Lights Module**

**Function Name:** void Lights\_SetLightsON( void );

**Arguments:** None

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function Turns the Lights on

**Function Name:** void Lights\_SetLightsOFF( void );

**Arguments:** None

**Return:** None

**Synchronous:** Yes

**Reentrant:** No

**Description:** This function Turns the Lights Off