

Task 1

Create a calculator to work with rational numbers. Requirements:

- It should provide capability to add, subtract, divide and multiply rational Numbers ➤
- Create a method to compute GCD (this will come in handy during operations on

rational)

Add option to work with whole numbers which are also rational numbers i.e. (n/1)

- achieve the above using auxiliary constructors
- enable method overloading to enable each function to work with numbers and rational.

```
scala> class Rational(n: Int, d: Int) {  
  require(d != 0)  
  
  private val g = gcd(n.abs, d.abs)  
  val number = n / g  
  val denom = d / g  
  
  def this(n: Int) = this(n, 1) // auxiliary constructor  
  
  def + (that: Rational): Rational =  
    new Rational(  
      number * that.denom + that.number * denom,  
      denom * that.denom  
    )  
  
  def + (i: Int): Rational =  
    new Rational(number + i * denom, denom)  
  
  def - (that: Rational): Rational =  
    new Rational(  
      number * that.denom - that.number * denom,  
      denom * that.denom  
    )  
  
  def - (i: Int): Rational =  
    new Rational(number - i * denom, denom)  
  
  def * (that: Rational): Rational =  
    new Rational(number * that.number, denom * that.denom)  
  
  def * (i: Int): Rational =  
    new Rational(number * i, denom)  
  
  def / (that: Rational): Rational =  
    new Rational(number * that.denom, denom * that.number)  
  
  def / (i: Int): Rational =  
    new Rational(number, denom * i)
```

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    def - (i: Int): Rational =
      new Rational(number - i * denom, denom)

    def * (that: Rational): Rational =
      new Rational(number * that.number, denom * that.denom)

    def * (i: Int): Rational =
      new Rational(number * i, denom)

    def / (that: Rational): Rational =
      new Rational(number * that.denom, denom * that.number)

    def / (i: Int): Rational =
      new Rational(number, denom * i)

    override def toString = number + "/" + denom

    private def gcd(a: Int, b: Int): Int =
      if (b == 0) a else gcd(b, a % b)
  }
defined class Rational

```

```

scala> var rational = new Rational(18,20)
rational: Rational = 1/2

scala> rational.+(1)
res0: Rational = 3/2

scala> rational.-(1)
res1: Rational = -1/2

scala> rational.-(3/2)
res2: Rational = -1/2

scala> rational.-(1/2)
res3: Rational = 1/2

scala> rational.*(1/2)
res4: Rational = 8/1

scala> rational.*(5/2)
res5: Rational = 1/1

```