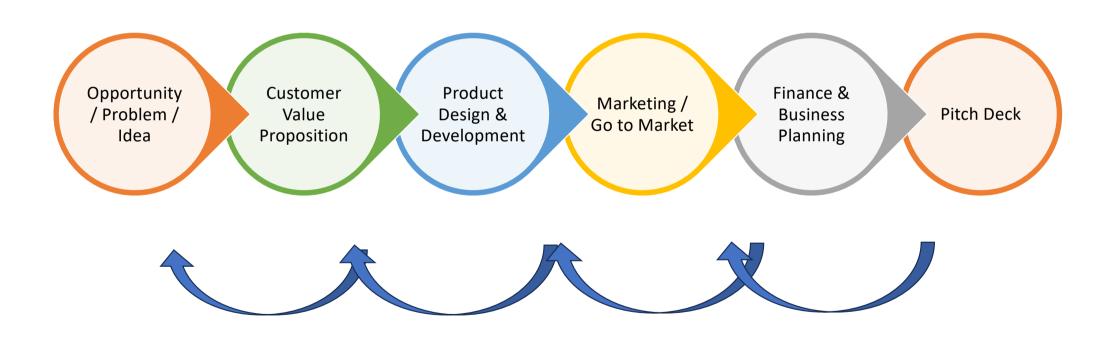
ENT 101: Introduction to Innovation & Entrepreneurship

Product Innovation 27th Aug 2024

Process for Start up Creation

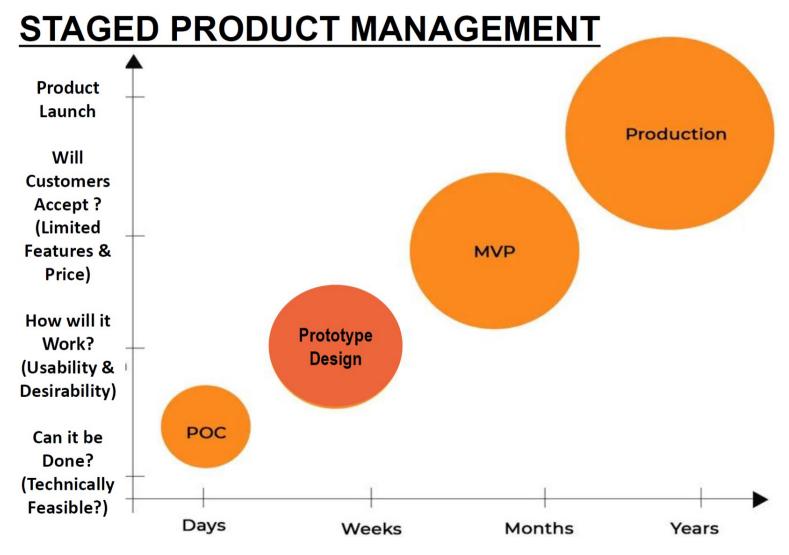


Continuous Learning & Iterative Process



Concept to POC to Prototype to MVP





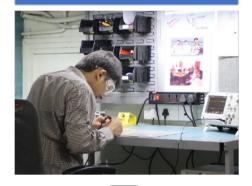
Medical Device Innovation – '4D' Framework



Define (Idea)



Develop (Invention)



Deliver (Innovation)



Deploy (Impact)





Proof-of-Concept 240

4:1



Prototype 60

3:1



Product 20

Practice

2:1

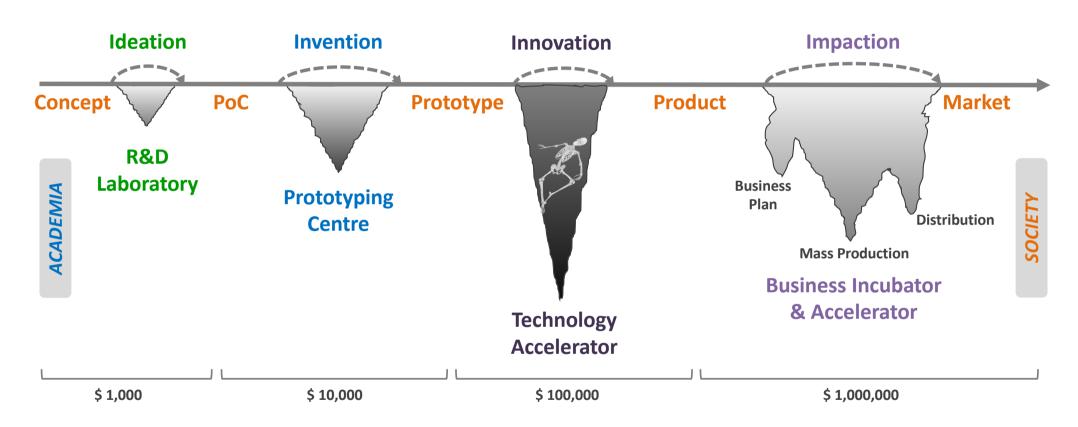
10

©DSSE Credit: Prof B Ravi. BETIC

Medical Device Innovation – 'Valleys of Death'



TRL



Critical Gap: Translation of research prototypes into marketable products

© DSSE

Credit: Prof B Rav, BETIC

Product Strategy Framework



Market Segment: Who is your market?

Customer Need: What is the job the customer is trying to do?

Market Trend: What has changed in the market that will disrupt the status quo?

Value Proposition: How will this product address the customer's need?

Differentiation: What is your MOAT (means defence) or your USP (unique selling proposition)

Competition: What are the alternatives in the market today?

Go to market Strategy: How will you build awareness? How will you sell?

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Slide: Milind Kopikare

Development of MVP - Minimum Viable Product



Minimum Viable Product is that version of a new product which allows a team to collect the maximum amount of validated learning about customers with minimal amount of effort

Eric Ries.

Scrappiest version of the product that your customers can use

Milind Kopikare

MVP Development: Case Study



During its initial days, Travis used a Web based basic transportation application. The first version had a few features. It was developed on PHP, which used to allow customers to 'hire' a car, one and only car owned by him at the time.

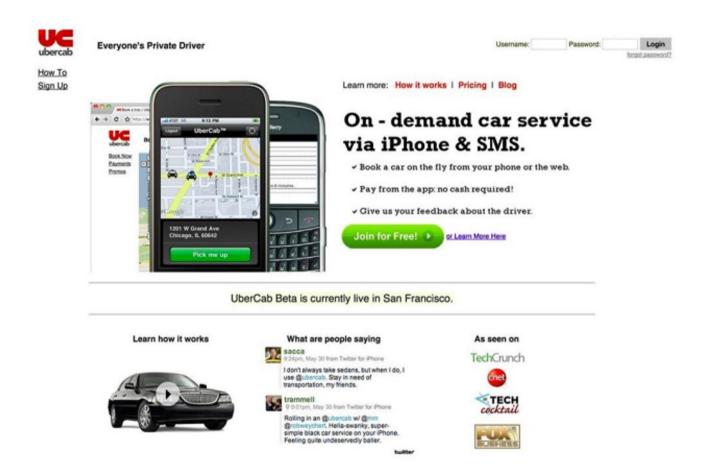
The mobile application simply displayed the location of the car.

At the beginning of the organization, Travis and his friends alone used the mobile app. Those, who wanted to join the app, were supposed to send an email to Travis, who used to provide the applicants with code giving access.

Then, he called 10 car drivers and explained them his business concept. Three out of ten drivers showed interest immediately in his business proposal. The rest is history.

MVP Development: Case Study



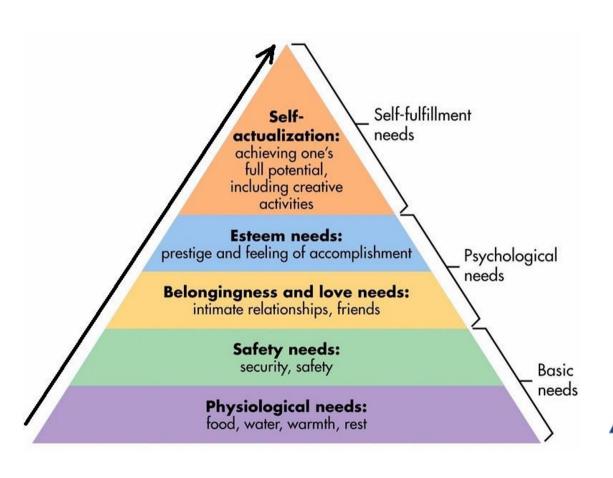


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Customer Needs & MVP





Usability

interface allows users to complete tasks quickly and accurately

Aesthetics

interface looks unique, friendly and professional

higher needs

basic needs

Information

interface has correct, readable and up-to-date content

Functionality

interface works and doesn't break

User Experience Hierarchy of Needs

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Videos to watch



Concept to Prototyping

https://youtu.be/i8C_de8EZY0

Prototyping to Manufacturing

https://www.youtube.com/watch?v=WFL1Kk21EBE