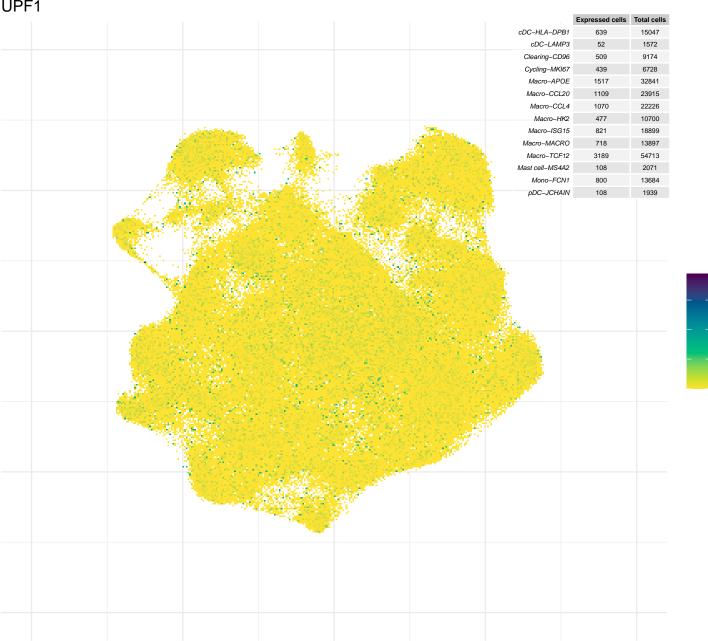
UPF1



1.0

0.5

0.0