

Multimedia Technology (Lab)

Assignment 5

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Program 5: Implement a Huffman coding and decoding for Text compression

Code

```
#include <bits/stdc++.h>
using namespace std;
struct MinHeapNode {
    char data;
    unsigned freq;
    MinHeapNode *left, *right;
    MinHeapNode(char data, unsigned freq)
    {
        left = right = NULL;
        this->data = data;
        this->freq = freq;
    }
};
struct compare {
    bool operator()(MinHeapNode* l, MinHeapNode* r)
    {
        return (l->freq > r->freq);
    }
};
void printCodes(struct MinHeapNode* root, string str)
{
    if (!root)
```

```

return;

if (root->data != '$')
    cout << root->data << ": " << str << "\n";

printCodes(root->left, str + "0");
printCodes(root->right, str + "1");
}

void HuffmanCodes(char data[], int freq[], int size)
{
    struct MinHeapNode *left, *right, *top;
    priority_queue<MinHeapNode*, vector<MinHeapNode*>, compare> minHeap;

    for (int i = 0; i < size; ++i)
        minHeap.push(new MinHeapNode(data[i], freq[i]));

    while (minHeap.size() != 1) {
        left = minHeap.top();
        minHeap.pop();

        right = minHeap.top();
        minHeap.pop();
        top = new MinHeapNode('$', left->freq + right->freq);

        top->left = left;
        top->right = right;

        minHeap.push(top);
    }
    printCodes(minHeap.top(), "");
}

int main()
{
    char arr[] = { 'a', 'b', 'c', 'd', 'e', 'f' };
    int freq[] = { 5, 9, 12, 13, 16, 45 };

```

```
int size = sizeof(arr) / sizeof(arr[0]);

HuffmanCodes(arr, freq, size);

return 0;
}
```

Output:

```
f: 0
c: 100
d: 101
a: 1100
b: 1101
e: 111
[Finished in 59.6s]
```