

//ADC 0 and ch 6 with clkdiv =06 and pdn=1 = adc active, burstud 11 clks,11clks/10bits start=no start

//p0.0 pwm o/p=EN0, p0.4 adc ch 6 i/pfrom pot, p0.11 and 12 in0and in1 = o/p for dc motor, p1.16 switch as i/p

```
#include<lpc214x.h>
```

```
#include<stdint.h>
```

```
#include"intpt.h"
```

```
#include"delay_ms.h"
```

```
#include"pwm.h"
```

```
#include"adc.h"
```

```
#include"dc_motor.h"
```

```
#define sw (IO1PIN & (1<<16))
```

```
#define delay for(k=0;k<=100000;k++);
```

```
unsigned int k;
```

```
unsigned int val,a,b,c,d,result,adc_val;
```

```
int main()
```

```
{
```

```
    PINSEL0=0x0302;//adc 0.6and pwm1
```

```
    IO0DIR=(1<<0) | (0<<4)|(1<<11)|(1<<12);
```

```
    IO1DIR=(0<<16);
```

```
    VPBDIV=0x02;
```

```
    intpt_init();
```

```
    pwm_init();
```

```
    while(1)
```

```
    {
```

```
        adc_val=get_adc_val();
```

```
        if(sw==0)
```

```
        {
```

```
if adc_val>0 && adc_val<64
{
    PWMMR1=250;

    PWMLER=0x02;

    forward();

    delay

    reverse();

    delay
}

if adc_val>=64 && adc_val<128
{

    PWMMR1=500;

    PWMLER=0x02;

    forward();

    delay

    reverse();

    delay
}

if adc_val>=128 && adc_val<192
{

    PWMMR1=750;

    PWMLER=0x02;

    forward();

    delay

    reverse();

    delay
}
```

```

        if adc_val >= 192 && adc_val < 900
        {
            PWMMR1 = 900;
            PWMLER = 0x02;
            forward();
            delay
            reverse();
            delay
        }

    }

else
{
    motor_off();
}

}

return 0;
}

```

---

MultiFile Approach:

All header files are as follows:

1.Adc header

```
unsigned int adc(int,int);
```

```
unsigned int get_adc_val();
```

```
unsigned int val;
```

```
unsigned int get_adc_val()
```

```
{
```

```
    unsigned int a,b,c,d,result,adc_val;
```

```

    val=adc(0,6);

    a=val/1000;

    b=(val/100)%10;

    c=(val/10)%10;

    d=val%10;

    result=a*1000+b*100+c*10+d;

    adc_val=result/4;

    return adc_val;

}

```

```

unsigned int adc(int no,int ch)
{
    switch(no)
    {
        case 0:AD0CR=0x00200600 |(1<<ch);

                AD0CR|=(1<<24);

                while((AD0GDR & (1<<31))==0);

                val=AD0GDR;

                break;

        case 1:AD1CR=0x00200600 |(1<<ch);

                AD1CR|=(1<<24);

                while((AD1GDR & (1<<31))==0);

                val=AD1GDR;

                break;

    }

    val=(val>>6)&0x03ff;

    return val;
}

```

```
}
```

## 2.interrupt header

```
void intpt(void);
```

```
__irq void pwm_isr(void)
```

```
{
```

```
    if(PWMIR & 0x0001)
```

```
    {
```

```
        PWMIR=0x0001;
```

```
    }
```

```
    if(PWMIR & 0x0002)
```

```
    {
```

```
        PWMIR=0x0002;
```

```
    }
```

```
    if(PWMIR & 0x0004)
```

```
    {
```

```
        PWMIR=0x0004;
```

```
    }
```

```
    if(PWMIR & 0x0008)
```

```
    {
```

```
        PWMIR=0x0008;
```

```
    }
```

```
    VICVectAddr = 0x00000000;
```

```
}
```

```
void intpt_init(void)
```

```
{
```

```
    VICVectAddr0=(unsigned)pwm_isr;//pwm ISR address
```

```
    VICVectCntl0=(0x00000020 |8);//enable irq slot
```

```

        VICIntEnable=VICIntEnable|0x00000100;

        VICIntSelect=VICIntSelect|0x00000000;

    }

```

### 3.PWM header

```

void pwm_init();

void pwm_init(void)

{

    PWMTCCR=0x02;

    PWMPR=0x1d;

    PWMMR0=1000;

    PWMMR1=500;

    PWMMCR=0x0000000b;

    PWMLER=0x03;

    PWMPCR=0x0200;

    PWMTCCR=0x09;

}

```

### 4.delay header file

```

void delay_ms(uint16_t);

void delay_ms(uint16_t j)

{

    uint16_t x,i;

    for(i=0;i<j;i++)

    {

        for(x=0;x<6000;x++);

    }

}

```

## 5.DC Motor HeaderFile

```
void forward(void);
```

```
void reverse(void);
```

```
void motor_off();
```

```
#define in1 (1<<11)
```

```
#define in2 (1<<12)
```

```
void forward()
```

```
{
```

```
    IO0SET=in1;
```

```
    IO0CLR=in2;
```

```
}
```

```
void reverse()
```

```
{
```

```
    IO0SET=in2;
```

```
    IO0CLR=in1;
```

```
}
```

```
void motor_off()
```

```
{
```

```
    IO0CLR=in1|in2;
```

```
}
```