

## Experience

### **Senior Software Engineer, Magic Leap**

**March 2019 – Current**

Team: Perception Product - Eye Tracking

1376 Bordeaux Drive, Sunnyvale, California

- End-to-end user integration of eye tracking to improve user experience.
- Work with computer vision, systems, SDK, front facing teams for productizing eye tracking based features
- Maintain and develop good code architecture. (Additionally to previous job duties as Software Engineer)

### **Software Engineer, Magic Leap**

**July 2017 – March 2019**

- Statistical analysis of performance of the eye tracking algorithms on recorded datasets and real-time behavior analysis on hardware
- Develop high-performance production software with state-of-art computer vision capabilities
- Developing, testing and debugging system software
- Analyzing and enhancing the efficiency and stability of system software+

Tools: C++, Python, Computer Vision

### **Software Engineering Intern, Amazon**

**June 2016 – August 2016**

Seattle, Washington

Team: Customer Service Technology

- Delivered the business partners with a visual tool to analyze the activity of customer service agents on the knowledge content search tool used to attend to customer requests. Updated in real time.

Tools: Java, Elasticsearch, Kibana, AWS Lambda, DynamoDB

### **Project Intern, Center for Artificial Intelligence & Robotics**

**January 2015 – June 2015**

Bangalore, Karnataka, India

- Developed a consolidated utility to track multiple objects in multiple networked cameras in real-time
- Features included: handshaking between multiple camera views for consistent object labeling, auto-initialization of the TLD (tracking-learning-detection) tracker using GMM based motion.

Tools: C++

## Education

### **The Ohio State University**

**May 2017**

M.S. Computer Science

GPA 3.77 / 4.0

### **Birla Institute of Technology and Sciences**

**June 2015**

B.E.(Hons.) Electronics and Instrumentation

GPA 8.08 / 10.0

## Projects

### **Breast Cancer Stage Classification**

**September 2016 – April 2017**

- Convolutional neural networks for irregular data points
- Predict staging based on image features from homogenous compartments from whole slide histology images

### **Human Pose Estimation**

**November 2016**

- Estimate human pose as standing/crouching/jumping/shooting in real time from a live video capture to play Mario game
- Team of 3 (background subtraction + pose estimation + graphics), MATLAB
- Role: Pose estimation: Used similitude moments of still silhouettes and motion history images to train SVM and decision tree classifiers for the task of pose estimation as crouching/jumping/shooting