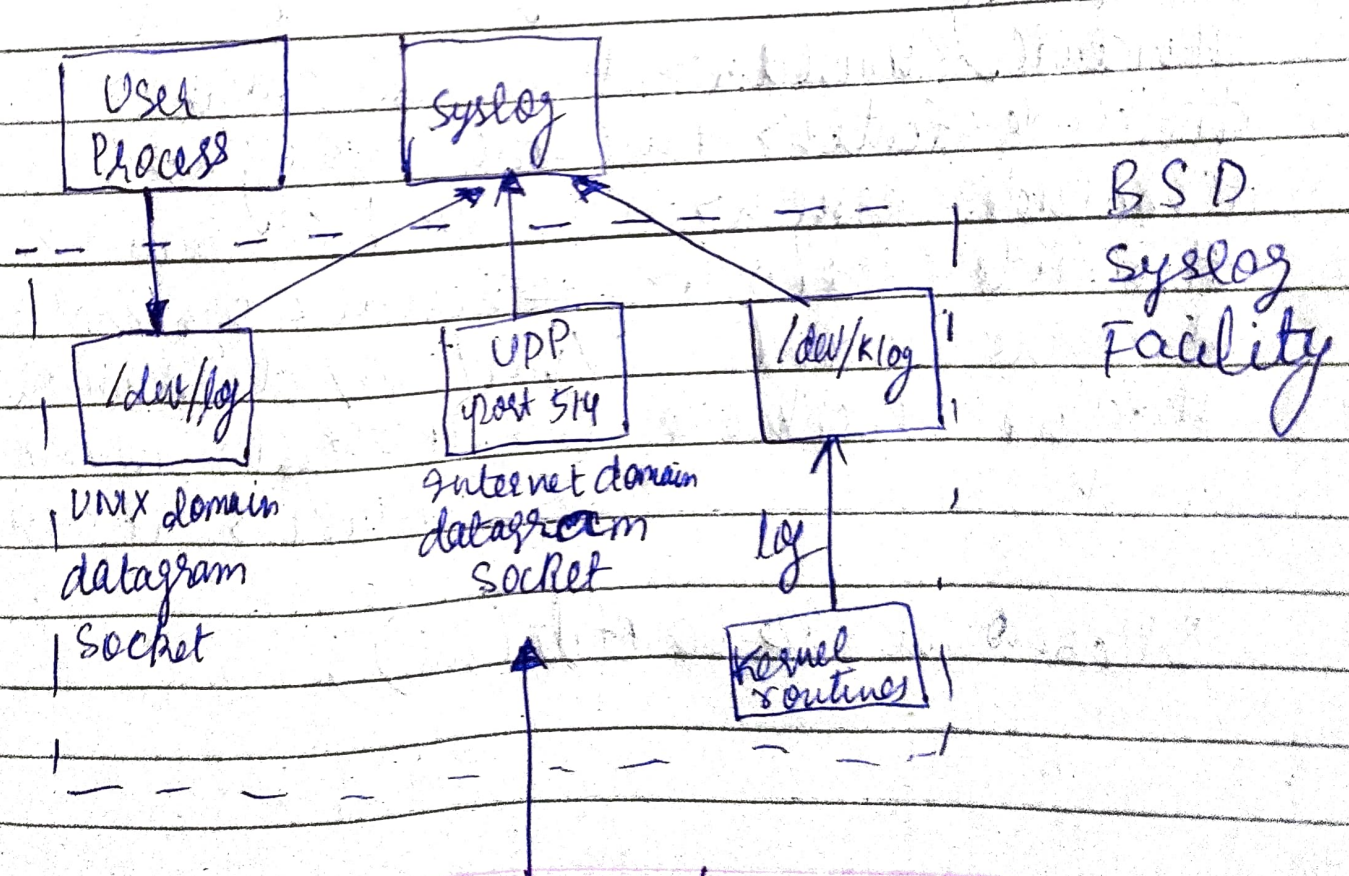


(3b) Design a C program to daemonize a process that logs their errors with the help of block diagram.

One Problem a daemon has is how to handle error messages. It can't simply write to Standard error, since it shouldn't have a controlling terminal. We don't want all the daemons writing to the console device, because on many workstations the console device runs a windowing system. A central daemon error logging facility is required. The BSD syslog facility was developed at Berkeley & was used in 4.2BSD. The syslog function is included in XSI option in the single UNIX specification.





The interface to this facility is through the `syslog` function.

```
#include <syslog.h>
```

```
void openlog(const char *ident, int  
option, int facility);
```

```
void syslog(int priority, const char *  
format, ...);
```

```
void closelog();
```

```
int setlogmask(int maskpri);
```

return: previous log

Ex: The func<sup>n</sup> below shows use of file & record ~~lock~~ <sup>priority mask</sup> to ensure only 1 copy of daemon is running

```
#include <unistd.h> #include <stdio.h>
```

```
#include <fcntl.h> #include <syslog.h>
```

```
#include <string.h> #include <errno.h>
```

```
#include <stdio.h> #include <sys/stat.h>
```

```
#define lockfile "/var/run/daemon.pid"
```

```
#define lockmode (S_IRUSR | S_IWUSR |
```

```
S_IRGRP | S_IROTH)
```

```
extern int lockfile(int);
```



```

int already_running(void) {
    int fd;
    char buf [16];
    fd = open(lockfile, O_RDWR | O_CREAT,
              LOCKMODE);
    if (fd < 0) {
        syslog(LOG_ERR, "Can't open %s: %s",
              lockfile, strerror(errno));
        exit(1);
    }

```

```

    if (lockfile(fd) < 0) {
        if (errno == EACCESS || errno == EAGAIN)
            close(fd);
            return 1;
    }

```

```

    syslog(LOG_ERR, "Can't open %s: %s",
          lockfile, strerror(errno));
    exit(1);

```

```

    truncate(fd, 0);
    sprintf(buf, "%ld", (long) getpid());
    write(fd, buf, strlen(buf) + 1);

```

```

    return 0;

```

→ Each copy of daemon tries to create a file & write its PID in the file. If file is already locked, the ~~lockfile~~ ~~func~~ = ~~func~~ will fail with `errno` set to `EACCESS` or `EAGAIN`, so we return 1, indicating daemon is already running, else truncate file write PID & return 0.