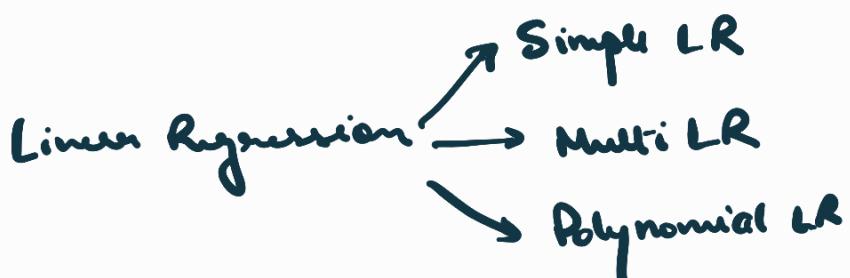


Simple Linear Regression

It is a supervised machine learning algorithm.

As the name suggests it is a regression algorithm that solves to find numerical value.



CGPA
6.66
7.20

Package
3.01
8.20

Simple LR - 1 input
Multiple LR - More than 1 ifp
polynomial - when data is not in linear fashion

Geometric Intuition of Simple LR

Ex.

CGPA	package
7.1	3.8
4.7	1.2
8.9	4.2
8.1	3.9

plot this data



In real world scenarios, the data is not completely linear.

"Stochastic error" → some factors that are not mathematically quantifiable.
e.g. Luck, etc.

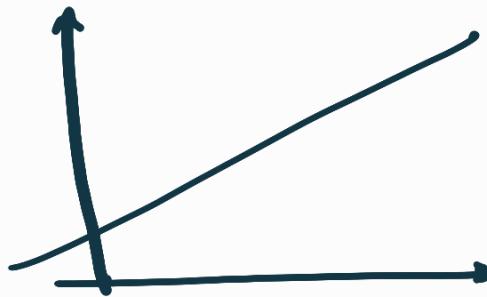
$$\begin{cases} m \rightarrow \text{slope} \\ b \rightarrow y \text{ intercept} \end{cases}$$

$$\underline{y = mx + b}$$

∴ we can use this line to determine package.

but our data is not perfectly linear

∴ We will draw a best fit line that will try to go as closely as possible with all the data points.

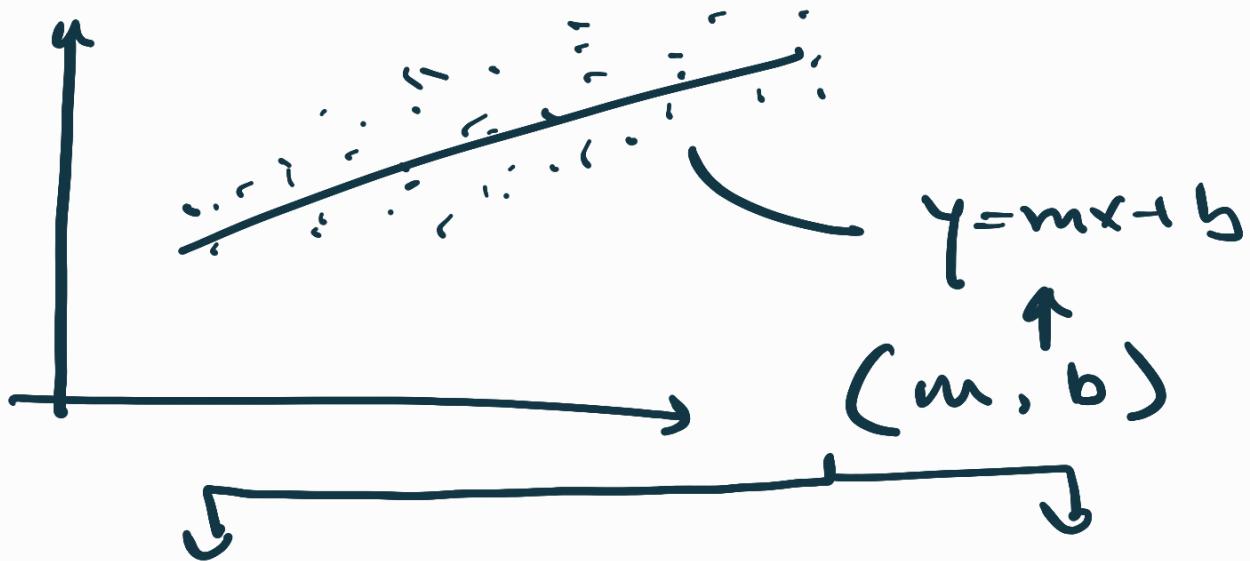


$$y = mx + b$$

$$\text{package} = mx \text{ cgp } + b$$

(slope) $m \rightarrow$ weightage

(intercept) $b \rightarrow$ offset



Closed-form
soln.
(Mathematical form.)

Non - closed
soln.
(Approximation)

- * OLS
- * Difficult to use in higher dim^n.
- * Scikit learn

- * Gradient Descent
- * Easier to use in higher dim^n
- * SGD Reg

OLS

$$m = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

$$b = \bar{y} - m\bar{x}$$

\bar{x} - mean x
 \bar{y} - mean y

Derivation

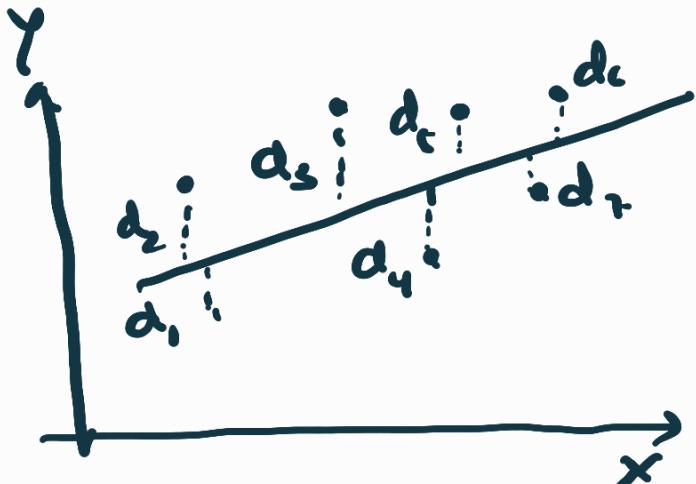
Here, we use

$d^2 \rightarrow$ to make

sure +ve and -ve

errors are both

counted.



$$E = d_1 + d_2 + d_3 + \dots + d_n$$

$$E = d_1^2 + d_2^2 + d_3^2 + \dots + d_n^2$$

Why are we not using $|d|$:

- i) d^2 helps to penalize the outliers.

2) If graph is non differentiable at one point



→ "non-diff"

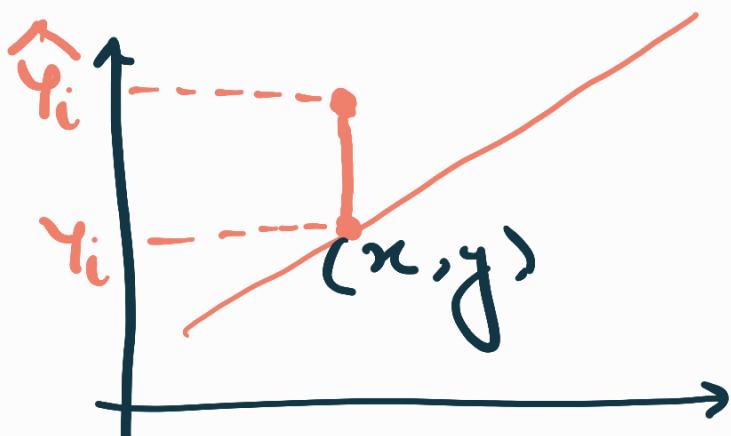
$$E = \sum_{i=1}^n d_i^2$$

Error function $\sqrt{\cdot}$

minimize the error

$$d_i = (y_i - \hat{y}_i)$$

error for
one pt.



$$\Rightarrow E = \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

Total
Error

↪ not m & b in the eq"

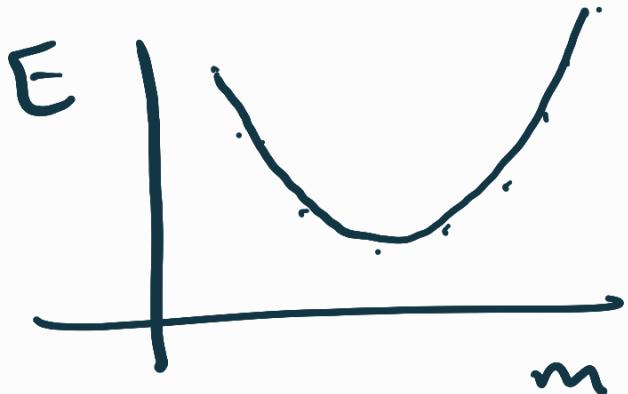
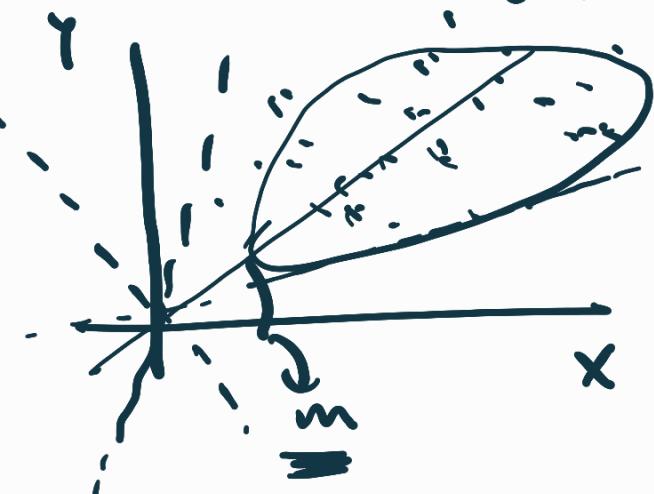
$$\hat{y}_i = mx + b$$

$$E(m, b) = \sum_{i=1}^n (y_i - mx - b)^2$$

Now, we need to find that value of $E(m, b)$ where E is minimum.

So, let's consider b as 0.

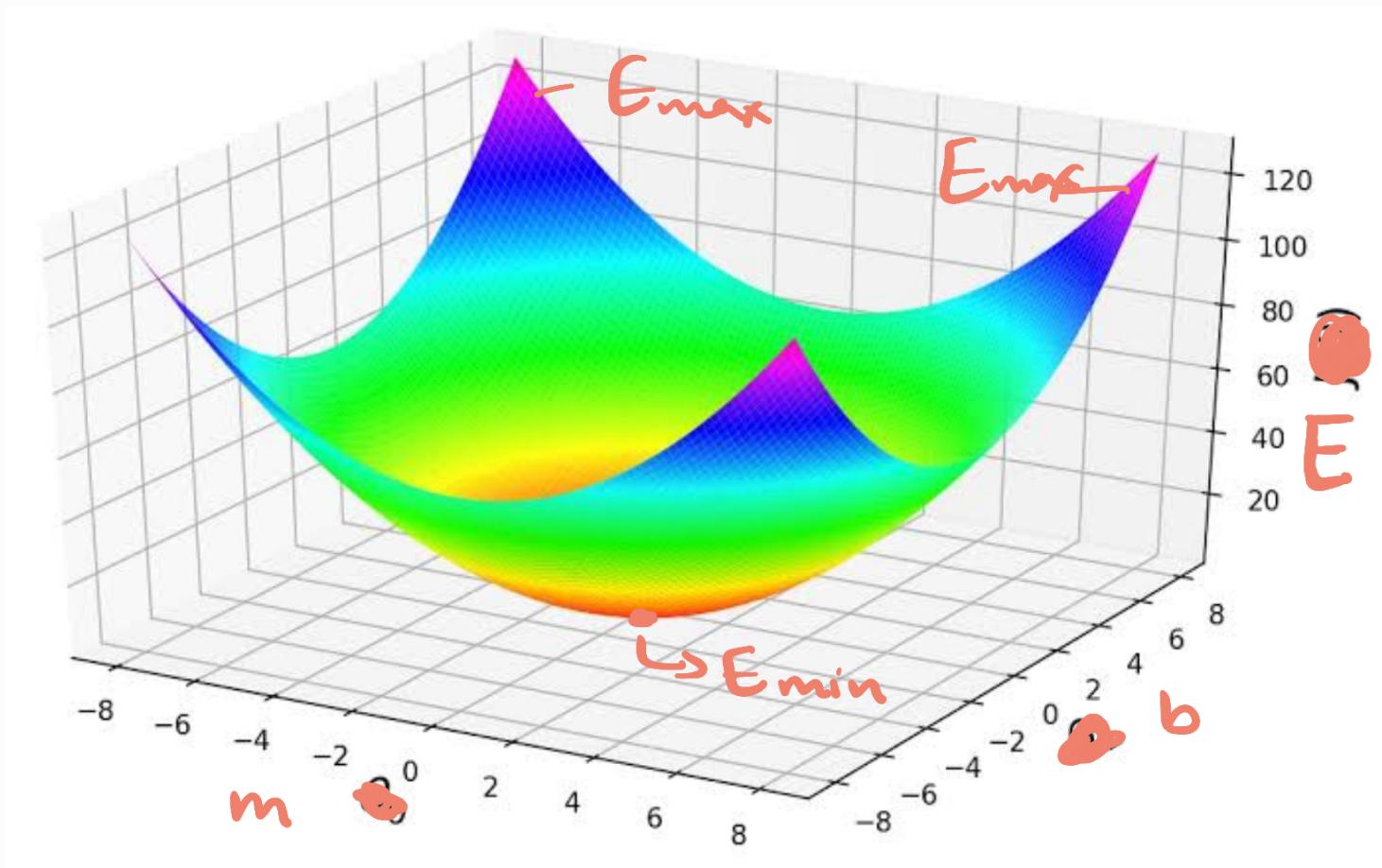
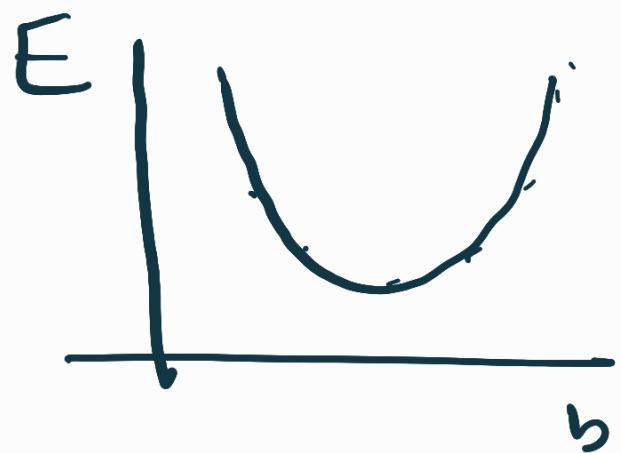
$$\Rightarrow E(m) = \sum_{i=1}^n (y_i - mx_i)^2$$



when m changes such that it moves towards

Now, let's consider m as const.

$$E(b) = \sum_{i=1}^n (y_i - x_i - b)^2$$



maxima , minima

$$f(x)$$

$$\frac{d f(x)}{dx} = 0$$

$$E(m, b)$$

$$\frac{\partial E}{\partial m} = 0, \quad \frac{\partial E}{\partial b} = 0$$

$$\frac{\partial E}{\partial b} = \frac{\partial}{\partial b} \sum_{i=1}^n (y_i - mx_i - b)^2 = 0$$

$$\Rightarrow \sum \frac{\partial}{\partial b} (y_i - mx_i - b)^2 = 0$$

$$\Rightarrow -\sum 2 (y_i - mx_i - b) \stackrel{?}{=} 0$$

$$\Rightarrow \sum (y_i - mx_i - b) = 0$$

$$\Rightarrow \sum y_i - \sum mx_i - \sum b = 0$$

$$\Rightarrow \sum \frac{y_i}{n} - \sum \frac{mx_i}{n} - \sum \frac{b}{n} = 0$$

$$\frac{1}{n} \bar{y} - m \bar{x} - \frac{nb}{n} = 0$$

$$\bar{y} - m \bar{x} = b$$

$$b = \bar{y} - m \bar{x}$$

$$\frac{\partial E}{\partial m} = \sum (y_i - mx_i - \bar{Y} + m\bar{x})^2 = 0$$

$$\Rightarrow \sum -2(y_i - mx_i - \bar{Y} + m\bar{x})(x_i - \bar{x}) = 0$$

$$\Rightarrow \sum [(y_i - \bar{Y}) - m(x_i - \bar{x}) - m(x_i - \bar{x})^2] = 0$$

$$\Rightarrow \sum (y_i - \bar{Y})(x_i - \bar{x}) = m \sum (x_i - \bar{x})^2$$

$$m = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{Y})}{\sum_{i=1}^n (x_i - \bar{x})}$$

Important

$$m = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{Y})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

$$b = \bar{y} - mx$$

\bar{x} - mean x
 \bar{y} - mean y