How to use local GPU in Jupyter? (Windows 10)

- Ensure your device has GPU drivers installed. Let it be the NVIDIA RTX A4000.
- Check its compute capability here. Its 8.6. Tensorflow supports 3.5 and higher.
- Install the latest version of Anaconda Navigator (Google it!)
- Launch CMD.exe Prompt application from the Navigator
- Check the python version by typing 'python --version'. Say it's 3.10.9.
- Check the versions of tensorflow (GPU), CUDA, cuDNN compatible with this python version here. For python 3.10, the latest ones are 2.10.0, 11.2, 8.1 respectively.
- Install Microsoft <u>Visual Studio</u> and <u>Visual C++ Redistributable</u>
- Install the desired version of CUDA (11.2 here) from CUDA Toolkit Archive | NVIDIA
- Follow the instructions to install cuDNN on your OS: <u>Installation Guide</u>:: <u>NVIDIA</u>
- Create and activate a new environment by typing the following in the prompt:

```
conda create -n gpu

conda activate gpu (You can use any name of your choice inplace of gpu)

See Managing environments — conda documentation for details
```

• Install python kernel in the gpu environment to be used by jupyter. Type:

```
pip install ipykernel
python -m ipykernel install --user --name gpu
pip install jupyter notebook
```

Next <u>Install TensorFlow with pip</u> by typing in the following within the prompt:

```
(I think this statement may not be required if CUDA+cuDNN was manually installed) conda install -c conda-forge cudatoolkit=11.2 cudnn=8.1.0 (Anything above 2.10 is not supported on the GPU on Windows Native) python -m pip install "tensorflow<2.11" (Verify the installed tensorflow is able to detect a GPU device) python -c "import tensorflow as tf; print(tf.config.list physical devices('GPU'))"
```

- In the home tab of Navigator, switch to gpu (from base) next to All applications on
- Install/launch the Jupyter Notebook application and create/open the desired notebook ensuring the kernel chosen is gpu.

• Type the following in the notebook to verify if the Jupyter is GPU-enabled:

```
import tensorflow as tf
tf.__version__
```

Checks the version of the installed tensorflow

```
tf.test.is built with cuda()
```

Checks if the installed tensorflow supports CUDA

```
from tensorflow.python.client import device_lib
device lib.list local devices()
```

Checks all local computing devices accessible to tensorflow

```
tf.config.list physical devices('GPU')
```

Checks all GPU devices accessible by tensorflow

```
tf.test.gpu device name()
```

Returns the available device in use by tensorflow currently

You can now run your code. All possible GPU computations will use the GPU.

See <u>Enable TensorFlow-gpu with NVIDIA graphics on Windows 10 | by Koushik kumar | Analytics Vidhya | Medium</u> for a detailed reference

Follow a similar procedure for utilising GPU in Pytorch (only new/additional steps):

- Launch CMD.exe Prompt application from the Navigator
- Pytorch only supports Python 3.7-3.9. So create a new environment with 3.9: conda create -n ptgpu python=3.9 anaconda (Use any name in place of ptgpu)
- Activate this environment by launching CMD.exe from ptgpu in Navigator home
- Execute the following in this command prompt:

```
pip install ipykernel
python -m ipykernel install --user --name ptgpu
pip install jupyter notebook
conda install -c conda-forge cudatoolkit=11.2 cudnn=8.1.0
```

• Find <u>compatible Pytorch installation</u> (Note: explicit version for cuda 11.2 doesn't exist)
The below continuous code worked on my system:

```
pip install torch==1.9.1+cu111 torchvision==0.10.1+cu111
torchaudio==0.9.1 -f
https://download.pytorch.org/whl/torch_stable.html

(Verify the installed torch can access cuda)

python -c "import torch; print(torch.cuda.is_available())"
```

- Install/launch the Jupyter Notebook application and create/open the desired notebook ensuring the kernel chosen is ptgpu
- Type the following in the notebook to verify if the Jupyter is GPU-enabled:

```
import torch
torch.cuda.is available()
```

Checks if the installed torch supports CUDA

torch.cuda.get device name(0)

Returns the first available GPU device