

Tutorial 7 DAC/ADC

1. -DAC elements: resistor network, current/voltage, reference voltage, output amplifier.
-DAC *voltage* output is directly proportional to the input digital value.
2. Resolution: $4.5V/255 = 17.6mV$
For a $\frac{1}{2}$ wave rectified wave, the equation is: $V=2\sin(\text{angle})$.
Since there are 6 points, each sample occupies $360/6 = 60$ deg. 360 for 1 cycle.
But only values from 0 to 180 have any value.

| | | | | | | | |
|---------|---|-------|-------|-----|-----|-----|-----|
| Angle | 0 | 60 | 120 | 180 | 240 | 300 | 360 |
| Sine | 0 | 0.866 | 0.866 | 0 | 0 | 0 | 0 |
| Analog | 0 | 1.732 | 1.732 | 0 | 0 | 0 | 0 |
| Digital | 0 | 98 | 98 | 0 | 0 | 0 | 0 |

For 300Hz, the time period is $10/3$ ms. Divide by 6 again, we get the time delay between two points is 0.56ms.

For comparison, using 12 points

| | | | | | | | | | | |
|---------|---|-----|-------|-----|-------|-----|-----|-----|-----|-----|
| Angle | 0 | 30 | 60 | 90 | 120 | 150 | 180 | 240 | 300 | 360 |
| Sine | 0 | 0.5 | 0.866 | 1 | 0.866 | 0.5 | 0 | 0 | 0 | 0 |
| Analog | 0 | 1 | 1.73 | 2 | 1.73 | 1 | 0 | 0 | 0 | 0 |
| Digital | 0 | 56 | 98 | 113 | 98 | 56 | 0 | 0 | 0 | 0 |

- 3a) Output is a rising saw-tooth wave, the output frequency is about $40KHz/1024 = 39Hz$.
- b) Counts down: the output waveform will be a falling saw-tooth, same freq.=39Hz.
- c) Count up & down: output is a triangle waveform, frequency is $40KHz / 2048 = 19.5 Hz$.

4.a) $(4V/64H) * B9H = 7.4V$

- b) $10V/40mV = 250$, so 8 bit DAC is enough. Also:
 $Res = 40 mV \leq 10V/(2^{*}(\# \text{ bits}) - 1)$
Taking logs, $\# \text{ bits} \geq \lg 10 / \lg 40 mV = 7.97 \sim 8$.

5. Integrating : slow, cheaper, accuracy: medium, low cost
Counter Ramp : may be faster than integrating, cheap, medium accuracy and cost
Successive Approx : faster than integrating& counter ramp, medium accuracy and cost
Sigma-Delta : greater precision (more bits)/accuracy, medium cost
Parallel / Flash : fastest, expensive