



# **ACTIVITIES & PREFERENCE**

# Today's Overview

1

- Activities

2

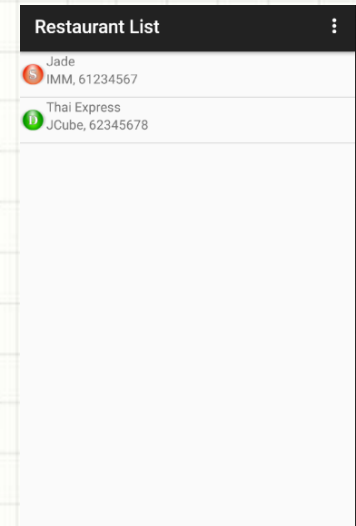
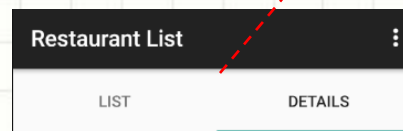
- Preferences

# Activities

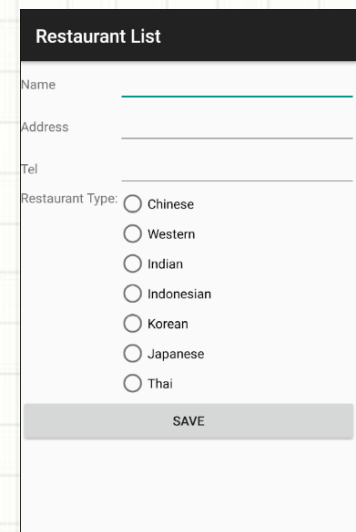


# Activity

- In first part of Practical 4 exercise, the *RestaurantActivity* will be split into two Activities
  - one *AppCompatActivity* (*RestaurantList*) to handle 'List' UI view
  - one *AppCompatActivity* (*DetailForm*) to handle 'Details' form UI view



RestaurantList.java



DetailForm.java

# Activity

- Let's check what do we need to modify from the previous exercise to split the UI views to be controlled by separate *Activity*?
  - ☐ **Model** - Any change in Data Model?
  - ☐ **View** - Do you need to modify any of the user interface view?
  - ☐ **Controller** - Do you need to tell the Controller to do any thing new?

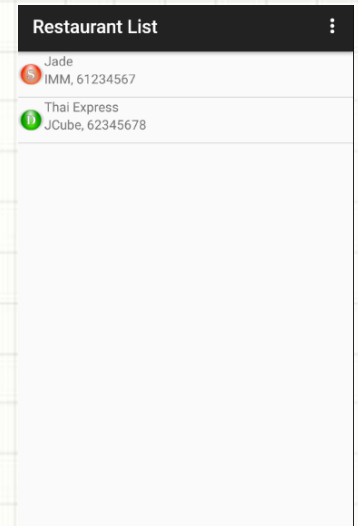
# Activity

☐ Model - NO

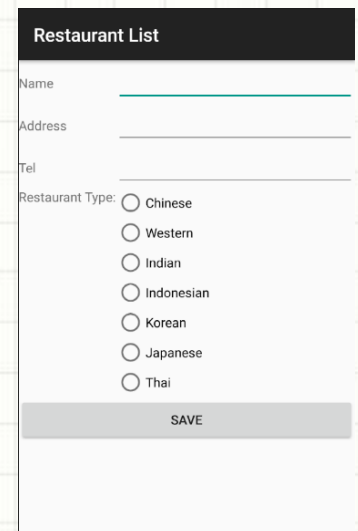
☐ View - YES

the UI View will be split into to separate XML layout files

- ✓ *main.xml* layout for 'List' UI view
- ✓ *detail\_form.xml* for 'Details' form UI view



A screenshot of a mobile application titled "Restaurant List". It displays a list of two restaurants: "Jade IMM, 61234567" and "Thai Express JCube, 62345678". Each entry is preceded by a small circular icon with a letter (S for Jade, T for Thai Express). The list is contained within a white box with a black header and a black footer.



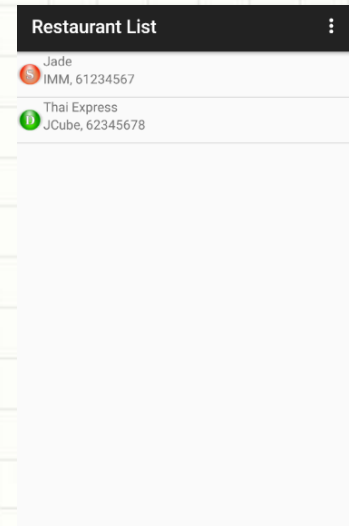
A screenshot of a mobile application titled "Restaurant List". It displays a form for adding a new restaurant. The form has fields for "Name", "Address", and "Tel". Below these fields is a section for "Restaurant Type:" with radio buttons for "Chinese", "Western", "Indian", "Indonesian", "Korean", "Japanese", and "Thai". At the bottom of the form is a "SAVE" button. The form is contained within a white box with a black header and a black footer.



# Activity

## □ View - YES

an “Add” MENU option is created at the bottom of the UI View for adding new restaurant data to the restaurants table Model. The *option.xml* layout file in **res/menu** folder will control the View



# Activity

## □ Controller - YES

it will be slit into two Controller activities

- ✓ *RestaurantList AppCompatActivity* Controller – to handle 'List' UI view update from *Cursor* Model, calling *DetailForm.java* Activity through Explicit Intent and handle MENU option presses
- ✓ *DetailForm AppCompatActivity* Controller – to handle restaurants table Model for new record adding



A decorative graphic consisting of several overlapping, flowing blue lines of varying shades, starting from the left edge and curving upwards and outwards towards the bottom left corner.

# UI View - Separate Layouts & Option Menu

# View

## 'Details' Form UI View

- The layout for showing 'Details' form is taken out from the *main.xml* layout and saved as a separated layout file *detail\_form.xml* in **res/layout** folder

# View

## detail\_form.xml Listing

```
1  <?xml version="1.0" encoding="utf-8"?>
2  <android.support.constraint.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"
3      xmlns:app="http://schemas.android.com/apk/res-auto"
4      xmlns:tools="http://schemas.android.com/tools"
5      android:layout_width="match_parent"
6      android:layout_height="match_parent"
7      tools:context="com.sp.restaurantlist.RestaurantList">
8
9      <ScrollView
10         android:layout_width="match_parent"
11         android:layout_height="match_parent"
12         android:layout_marginBottom="0dp"
13         android:layout_marginEnd="8dp"
14         android:layout_marginStart="8dp"
15         android:layout_marginTop="0dp"
16         app:layout_constraintBottom_toBottomOf="parent"
17         app:layout_constraintLeft_toLeftOf="parent"
18         app:layout_constraintRight_toRightOf="parent"
19         app:layout_constraintTop_toTopOf="parent"
20         tools:layout_constraintBottom_creator="1"
21         tools:layout_constraintLeft_creator="1"
22         tools:layout_constraintRight_creator="1"
23         tools:layout_constraintTop_creator="1">
24
25         <LinearLayout
26             android:id="@+id/details_tab"
27             android:layout_width="match_parent"
28             android:layout_height="wrap_content"
29             android:orientation="vertical">
30
31             <TableLayout
32                 android:layout_width="match_parent"
33                 android:layout_height="match_parent"
34                 android:stretchColumns="1">
```

# View

## detail\_form.xml Listing

⋮

```
143 <RadioButton
144     android:id="@+id/japanese"
145     android:layout_width="wrap_content"
146     android:layout_height="wrap_content"
147     android:layout_weight="1"
148     android:text="Japanese" />
149
150 <RadioButton
151     android:id="@+id/thai"
152     android:layout_width="wrap_content"
153     android:layout_height="wrap_content"
154     android:layout_weight="1"
155     android:text="Thai" />
156 </RadioGroup>
157 </TableRow>
158 </TableLayout>
159
160 <Button
161     android:id="@+id/button_save"
162     android:layout_width="match_parent"
163     android:layout_height="wrap_content"
164     android:text="Save" />
165 </LinearLayout>
166 </ScrollView>
167
168 </android.support.constraint.ConstraintLayout>
```

# View

## 'List' UI View

- The *main.xml* layout contains only *ListView* layout to display records saved and a *TextView* to display an instruction message

```
<FrameLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
```

```
    :
```

```
<ListView
    android:id="@+id/list"
    android:layout_width="match_parent"
    android:layout_height="match_parent" />
```

```
<LinearLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical">
```

```
    <TextView
        android:id="@+id/empty"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Click the MENU button to add a restaurant!" />
```

```
</LinearLayout>
```

```
</FrameLayout>
```

### Restaurant List

- Jade  
IMM, 61234567
- Thai Express  
JCube, 62345678

### Restaurant List

Click the MENU button to add a restaurant!

# View

## Add Menu Option

- The *option.xml* layout file under **res/menu** folder will be modified to show “Add” MENU option

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <menu xmlns:app="http://schemas.android.com/apk/res-auto"
3       xmlns:android="http://schemas.android.com/apk/res/android">
4
5     <item
6         android:id="@+id/add"
7         android:title="Add" />
8 </menu>
```

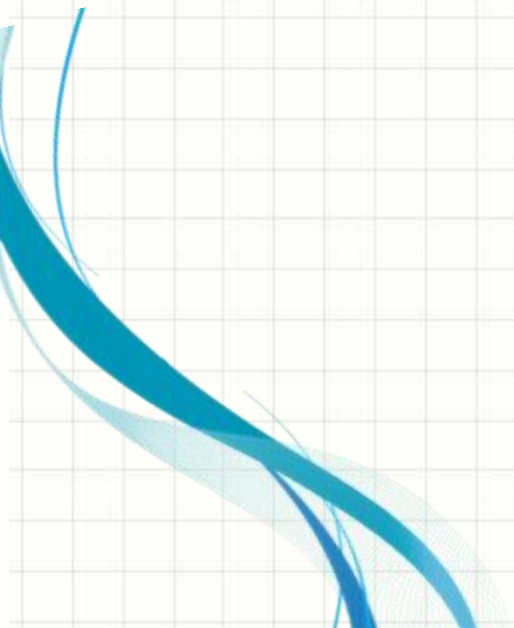
Restaurant List

Add

Click the MENU button to add a restaurant!



# Controller – Explicit Intent & Option Menu



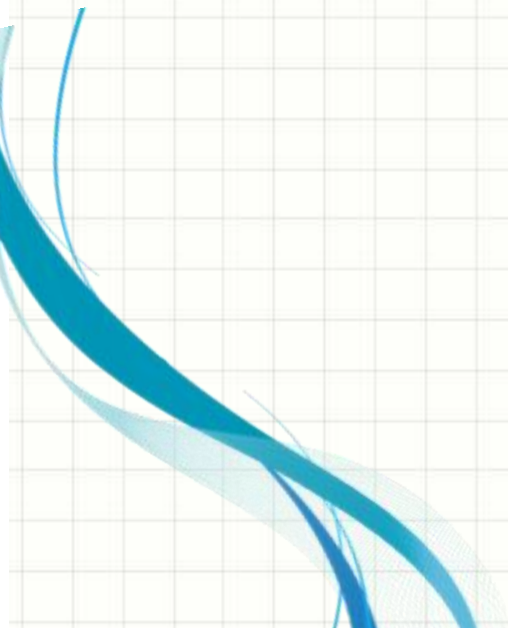
# Controller

- The Controller tasks are split and handled by individual activities (*RestaurantList* and *DetailForm*)
- *RestaurantList* takes care of *ListView* item. When 'Add' MENU item is selected, it will then activate the *DetailForm Activity* to load the 'Details' form UI View

# Controller

- *RestaurantList* also takes care of *ListView* and *Cursor* Model update for 'List' UI View through *CursorAdapter*
- *DetailForm Activity* handles 'Details' form UI View and interaction of restaurant table Model through *RestaurantHelper*

# Data Updating



# Activity

- In second part of Practical 4 exercise, an extra feature is added to allow user to update the existing restaurant data and save

# Activity

- Let's check what do we need to modify from the previous exercise to allow restaurant data to be updated?
  - ☐ **Model** - Any change in Data Model?
  - ☐ **View** - Do you need to modify any of the user interface view?
  - ☐ **Controller** - Do you need to tell the Controller to do any thing new?



# Activity

□ Model - YES

to add in two new methods to  
*RestaurantHelper*

- ✓ getByld() - to retrieve existing record from restaurants\_table Model with the specified record 'ID' provided
- ✓ update() - to update edited record to restaurants\_table Model with the specified record 'ID' provided

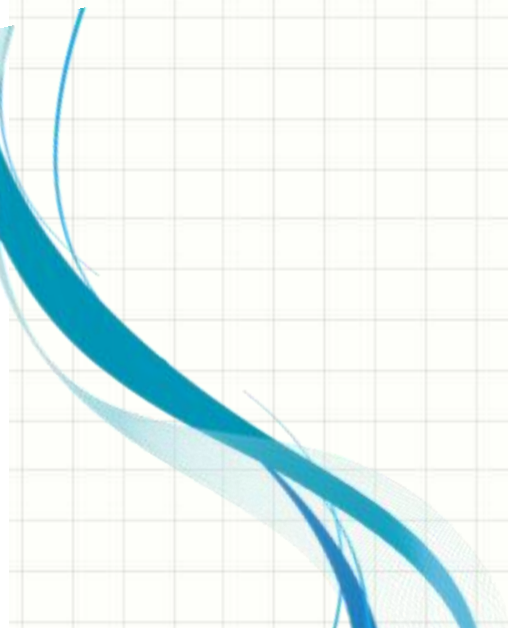
# Activity

☐ View - NO

☐ Controller - YES

- ✓ onListClick - to handle 'List' item selection at 'List' UI View, get the record ID and pass to *DetailForm* Controller
- ✓ DetailForm - to decide update record or insert new record to restaurants\_table data model

# Model – RestaurantHelper



# Model

## RestaurantHelper Model

- There is no change in restaurant table Model. The data elements will remain unchanged
- Due to the extra features in **retrieving** and **updating existing record** , the *RestaurantHelper* will be **added** with **three new methods** for the purpose

# Model

## RestaurantHelper Model

- Method to retrieve record from the restaurants\_table model by record “\_id” field

```
public Cursor getById(String id) {  
    String[] args = {id};  
  
    return (getReadableDatabase().rawQuery(  
        "SELECT _id, restaurantName, restaurantAddress, restaurantTel, restaurantType " +  
        "FROM restaurants_table WHERE _ID=?", args));  
}
```

# Model

## RestaurantHelper Model

- Method to update existing record to the restaurants\_table model by record “\_id” field

```
public void update(String id, String restaurantName, String restaurantAddress,  
                  String restaurantTel, String restaurantType) {  
    ContentValues cv = new ContentValues();  
    String[] args = {id};  
    cv.put("restaurantName", restaurantName);  
    cv.put("restaurantAddress", restaurantAddress);  
    cv.put("restaurantTel", restaurantTel);  
    cv.put("restaurantType", restaurantType);  
  
    getWritableDatabase().update("restaurants_table", cv, "_ID=?", args);  
}
```

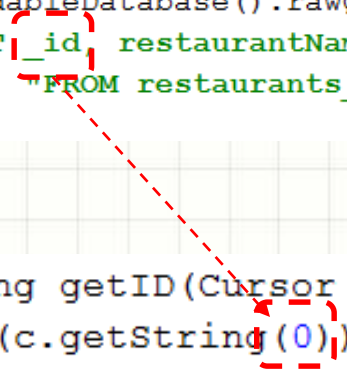


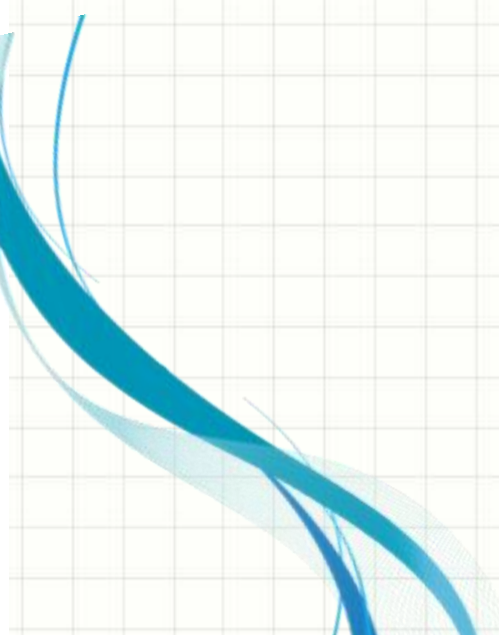
# Model

## RestaurantHelper Model

- Method to get the value of the “\_id” field of the record read from restaurants\_table model

```
public Cursor getById(String id) {  
    String[] args = {id};  
  
    return (getReadableDatabase().rawQuery(  
        "SELECT _id, restaurantName, restaurantAddress, restaurantTel, restaurantType " +  
        "FROM restaurants_table WHERE _ID=?", args));  
}  
  
public String getID(Cursor c) {  
    return (c.getString(0));  
}
```

A red dashed line with arrows at both ends connects the "\_id" field in the SQL query string of the first method to the "getString(0)" call in the second method, illustrating that the first column returned by the query is the ID.



Controller –  
'List' Item  
Select &  
Passing 'ID'

# Controller

- Detect 'List' item click through `OnItemClickListener` and make an Explicit Intent call to *DetailForm*
- Pass the record ID over to 'Details' form using Intent `putExtra` method

```
private AdapterView.OnItemClickListener onListClick = new
    AdapterView.OnItemClickListener() {
        public void onItemClick(AdapterView<?> parent, View view, int position, long id) {
            model.moveToPosition(position);
            String recordID = helper.getID(model);
            Intent intent;
            intent = new Intent(RestaurantList.this, DetailForm.class);
            intent.putExtra("ID", recordID);
            startActivity(intent);
        }
    };
```

# Controller

- *DetailForm* Activity uses the `getIntent.getStringExtra` to retrieve the 'ID' string passed over by *RestaurantList* *AppCompatActivity* and save to local variable `restaurantID`

```
restaurantID = getIntent().getStringExtra("ID");
```

# Controller



- How does *DetailForm* able to differentiate whether the *Explicit Intent* calls from *RestaurantList* (Call 1 - 'Add' MENU item is selected; Call 2 - 'List' Item is selected) is **to add new** restaurant **record or to update** existing restaurant **record** when "Save" button is pressed?

# Controller

- The solution is to check the **restaurantID** value
- For **adding new record**, the Explicit Intent Call will not pass and 'ID' to 'Details' form i.e. **restaurantID equals to 'null'**

```
restaurantID = getIntent().getStringExtra("ID");
```

```
if (restaurantID == null) {  
    helper.insert(nameStr, addrStr, telStr, restType);  
} else {  
    helper.update(restaurantID, nameStr, addrStr, telStr, restType);  
}
```

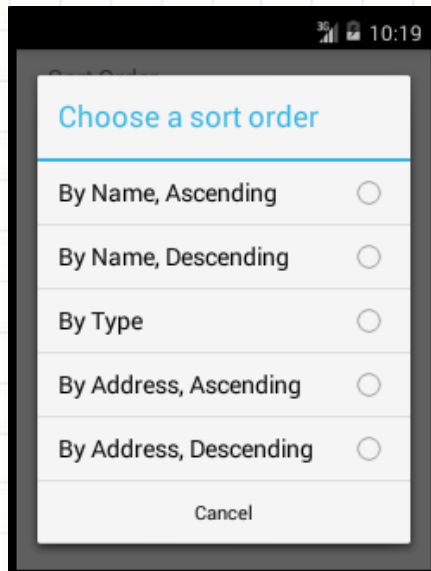




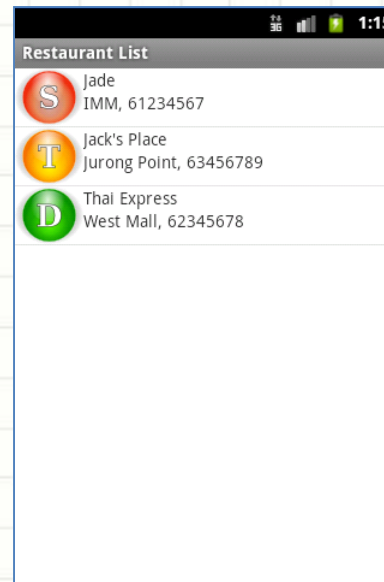
# PREFERENCE

# Preference

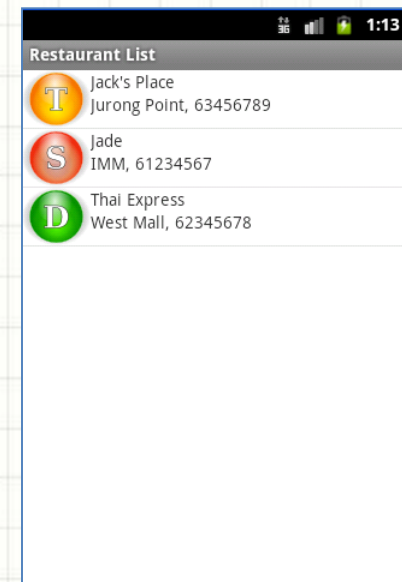
- In third part of Practical 4 exercise, a preference setting for sorting the order of restaurant list is introduced



Sort Preference Setting



List sorted by Address  
in ascending order



List sorted by Name  
in ascending order

# Preference

- Let's check what do we need to modify from the previous exercise to allow user to set sorting preference on records displayed in 'List' UI View?
  - ☐ **Model** - Any change in Data Model?
  - ☐ **View** - Do you need to modify any of the user interface view?
  - ☐ **Controller** - Do you need to tell the Controller to do any thing new?

# Preference

□ Model - YES

the `getAll()` method will be changed to allow restaurant records read from *restaurants\_table* Data Model in preference sorting order

# Preference

☐ View - YES

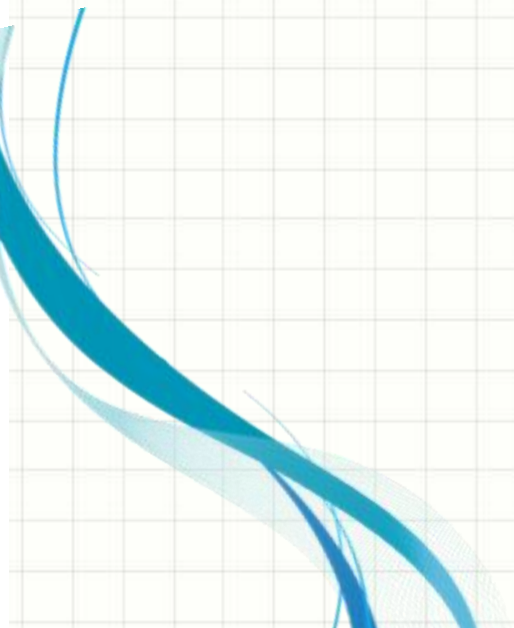
an extra **MENU** item “Setting” is added to the *option.xml* layout. When selected, a *preferences.xml* layout will be shown on UI View

# Preference

## ☐ Controller - YES

*EditPreferences*, sub-class of *PreferenceActivity*, is used to handle preference selection and control the sort order through capturing the *SharedPreferences* changed

# View – Preference



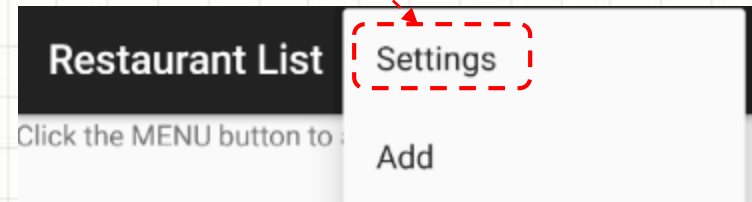


# View

- An extra MENU option item “Setting” is added to *option.xml* layout for UI View

```
1  <?xml version="1.0" encoding="utf-8"?>
2  <menu xmlns:android="http://schemas.android.com/apk/res/android">
3
4      <item
5          android:id="@+id/prefs"
6          android:title="Settings" />
7
8      <item
9          android:id="@+id/add"
10         android:title="Add" />
11 </menu>
```

Listing - options.xml



# View

- The preference view is constructed by *preferences.xml* layout file and *arrays.xml* file for the pop-up choices

```
1 <PreferenceScreen
2   xmlns:android="http://schemas.android.com/apk/res/android">
3   <ListPreference
4     android:key="sort_order"
5     android:title="Sort Order"
6     android:summary="Choose the order the list uses"
7     android:entries="@array/sort_names"
8     android:entryValues="@array/sort_clauses"
9     android:dialogTitle="Choose a sort order" />
10 </PreferenceScreen>
```

Restaurant List

Sort Order  
Choose the order the list uses

Listing - preferences.xml

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <resources>
3   <string-array name="sort_names">
4     <item>By Restaurant Name, Ascending</item>
5     <item>By Restaurant Name, Descending</item>
6     <item>By Restaurant Type</item>
7     <item>By Restaurant Address, Ascending</item>
8     <item>By Restaurant Address, Descending</item>
9   </string-array>
10  <string-array name="sort_clauses">
11    <item>restaurantName ASC</item>
12    <item>restaurantName DESC</item>
13    <item>restaurantType ASC</item>
14    <item>restaurantAddress ASC</item>
15    <item>restaurantAddress DESC</item>
16  </string-array>
17 </resources>
18
```

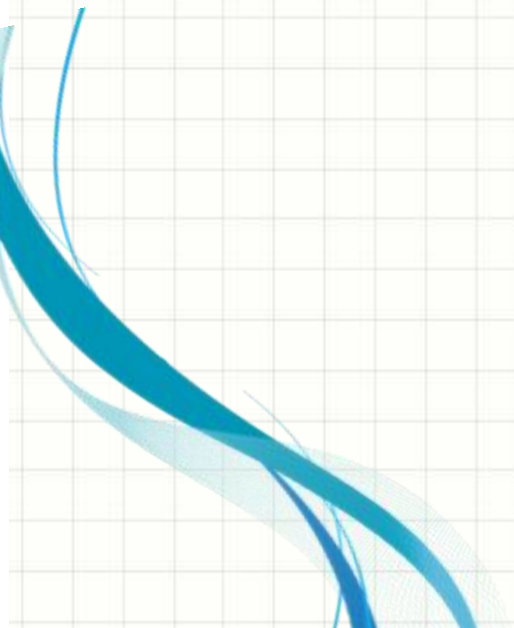
Choose a sort order

- ☐ By Restaurant Name, Ascending
- ☐ By Restaurant Name, Descending
- ☐ By Restaurant Type
- ☐ By Restaurant Address, Ascending
- ☐ By Restaurant Address, Descending

CANCEL

Listing - arrays.xml

# Model - RestaurantHelper

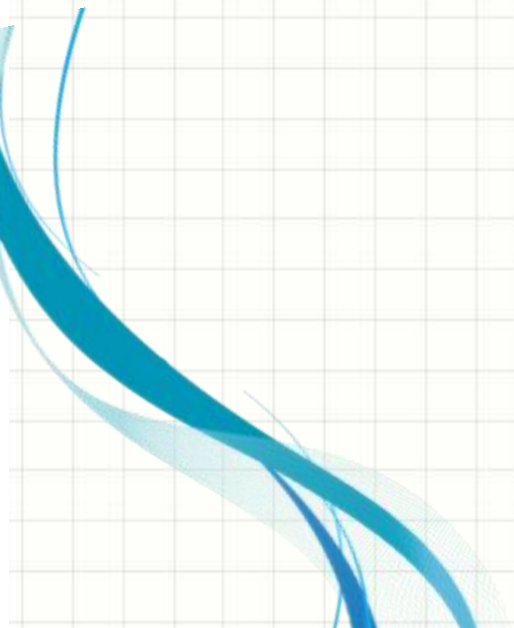


# Model

- The `getAll` method in *RestaurantHelper.java* is changed to allow records in restaurants table Model to be retrieved in a specific display order to *Cursor* Model which is used for rows in *ListView*

```
/* Read all records from restaurants_table */
public Cursor getAll(String orderBy) {
    return (getReadableDatabase().rawQuery(
        "SELECT _id, restaurantName, restaurantAddress, restaurantTel, " +
        "restaurantType FROM restaurants_table ORDER BY " + orderBy, null));
}
```

# Controller – Setting up



# Controller

- Android provides several options for you to save persistent application
- One of the data storage option is Shared Preferences which stores private primitive data in key-value pairs

# Controller

- *EditPreferences*, sub-class of **PreferenceActivity**, provides an Activity framework for you to create user preferences data for your application, which will automatically persists (using Shared Preference)
- *RestaurantList* initializes variable 'prefs' to be the *SharedPreferences* of *EditPreferences* Activity

```
prefs = PreferenceManager.getDefaultSharedPreferences(this);
```



# Controller

- If user has not specified a `sort_order`,  
“*restaurantName*” will be used as default sort  
value to retrieve records from  
*restaurants\_table* Model to Cursor Model

```
Cursor model = null;
```

```
model = helper.getAll(prefs.getString("sort_order", "restaurantName"));
```

# Controller

- In order for the *RestaurantList* to be able to capture any change of sort order preference at *preferences.xml* layout View, *SharedPreferences* has the notion of a preference listener object, to be notified on such changes

```
prefs.registerOnSharedPreferenceChangeListener(prefListener);
```

```
private SharedPreferences.OnSharedPreferenceChangeListener prefListener = new SharedPreferences.OnSharedPreferenceChangeListener() {  
    public void onSharedPreferenceChanged(SharedPreferences sharedPrefs,  
        String key) {  
        if (key.equals("sort_order")) {  
            initList();  
        }  
    }  
};
```

# Controller

- In the `initList()` method, the `model.close()` will cause the old *Cursor* to be ignored and followed by getting a fresh *Cursor* representing new sort order list through `getAll(...)` method and update the `ListView` through `adapter.swapCursor(model)`

```
private void initList() {  
    if (model != null) {  
        model.close();  
    }  
    model = helper.getAll(pref.getString(S: "sort_order", S1: "restaurantName"));  
    adapter.swapCursor(model);  
}
```



**END**