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# Facebook like Rest API using

# Scala, Akka and Spray.

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This has two folders, one is for 'client simulator' and other is for 'server side REST interface'

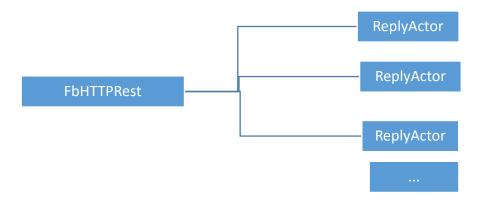
Please follow these steps to execute Server:

- 1) Go to server folder that has build.sbt, Make sure you have all the Scala, Akka, Spray dependencies that were mentioned in the sbt file.
- 2) If needed modify the application.config file to different host and port to change the server bind address.
- 3) Use sbt compile and sbt run the code to execute server.
- 4) Please follow the exact similar steps as mentioned above to build the client simulator code.

# Summary: Server Side (FbHTTPRest)

As mentioned in the class, we have come up with our own version of Facebook REST interface to manage-User Profile, Page, Post, Friend List, Picture, Album APIs (please refer to Table:1 for CRUD operations we supported). As shown in below figure, we have HttpServiceActor — FbHTTPRest who does the job of routing the http requests that comes in from the clients and assigns the http response tasks to its worker actors- ReplyActor. Each Reply actor does the job of sending http response to the clients.

### Actors in the Server System:



# What Server (FbHTTPRest) performs?

Implemented: Page, Post, Friend List, Profile, Picture, and Album. Below one is the comprehensive list of APIs that we have implemented to simulate the tasks we do in Facebook like environment.

# Table: 1

Method	API	Description		
PUT	/user	-> create user		
GET	/users/{uid}	-> get user		
POST	/users/{uid}	-> update user		
DELETE	/users/{uid}	-> delete user		
PUT	/users/{uid}/page	-> create page		
POST	/users/{uid}/pages/{pgid}	-> update page if id is the admin		
GET	/users/{uid}/pages/{pgid}	-> get page pgid		
GET	/pages/{pgid}	-> get page pgid(for outside people)		
POST	/users/{uid}/post	-> post on timeline		
GET	/users/{uid}/get_all_posts	-> get all posts of user uid		
GET	/users/{uid}/posts/{psid}	-> get post psid		
DELETE	/users/{uid}/posts/{psid}	-> delete post psid		
POST	/users/{uid}/pages/{pgid}/post	-> post on timeline of the pgid page		
GET	/users/{uid}/pages/{pgid}/get_all_pos	ts -> get all posts of the pgid page		
POST	/users/{uid}/like_page	-> like page by user		
POST	/users/{uid}/unlike_page	-> unlike page by user		
POST	/users/{uid}/add_friend	-> add friend to the user		
POST	/users/{uid}/remove_friend	-> remove friend from the user		
POST	/users/{uid}/add_profile_pic	-> add profile pic to the user		
POST	/users/{uid}/add_album	-> add album to the user		
* url - localhost:7005				
*uid – user id, pgid- page id, psid- post token, albid- album id				

```
POST
               /users/{uid}/albums/{albid}/add_pic
                                                      -> To update a pic to existing album
GET
               /users/{uid}/albums/{albid}/
                                                      -> To Get albid album from the uid user
```

### Our Design model and its Sources:

#### User Profile:

Each user entity will have fields as shown in the figure. Please refer to table:1 for the CRUD operations we support on user specific tasks.

: List of all liked pages page\_list

friend\_list : List of all friends

: List of all posts made by this user post list

profilepicture: It has profile picture of this user

album list : It has list of albums by this user

User object is mentioned above. CRUD operations for user are supported in this model.

User1 can add user2 as a friend. User2 can unfriend someone in his friends list.

```
case class User(
 id:
                 Int,
                 Option[String],
 username:
 name:
                 Option[String],
 first name:
                 Option[String],
 middle name:
                 Option[String],
                 Option[String],
 last name:
 email:
                 Option[String],
 link:
                 Option[String],
                 Option[String],
 gender:
 page_list:
                 List[Int],
 friends_list:
                 List[Int],
                 List[Int],
 post list:
 album list:
                 Option[List[Album]],
 profilepicture: Option[Pic] )
```

Int,

Int,

Option[String],

Option[Int],

List[Int],

List[Int] )

case class Page (

count likes:

user list:

post list:

id:

name:

admin:

Source: https://developers.facebook.com/docs/graph-api/reference/user

#### Page:

Each page entity will have fields as shown in the figure. Please refer to table: 1 for the CRUD operations we support on page specific tasks.

: name of the page name

count\_likes: Count of number of users liked that

post\_list : It has list of posts on that page.

user\_list : which has the users list who like this page.

CRUD operations are supported for page. User1 can like some page1. He can unlike page1.

A page can be retrieved even if I am not logged in. (but cannot perform any other operations)

Source: https://developers.facebook.com/docs/graph-api/reference/page

#### Post:

Each post entity will have fields as shown in the figure. Please refer to table: 1, for the CRUD operations we support on post specific tasks.

case class Post(

message:

likes:

postedBy:

comments:

Int,

Int,

posted inpage: Option[Int],

String,

Option[Int],

Option[List[String]])

id:

message: This field is the content of the post.

postedBy: It stores the userid of the post creator

posted\_inpage : It stores the page in which it was posted.

(If it is posted on page)

likes: It tracks number of likes of the post.

comments: It tracks comments on that post.

User1 can create a post on timeline. User1 can create a post on page1 timeline.

He can like or comment the post.

Source: https://developers.facebook.com/docs/graph-api/reference/v2.5/post/

#### Friends List:

Please refer to table: 1, for the CRUD operations we support on add\_firend and remove\_friend (unfriend) specific tasks.

User1 can add user2 as a friend. User2 can unfriend someone in his friends list.

Source: https://developers.facebook.com/docs/graph-api/reference/user/friendlists/

#### Picture:

Each pic entity will have fields as shown in the figure. Please refer to table: 1, for the CRUD operations we support on post specific tasks.

desc: It is the caption of the Picture

case class Pic(
 id: Int,
 desc: Option[String],
 image: String)

image: In this model, we have take image as string. We can extend to mediatype which requires database for efficiency.

Source: https://developers.facebook.com/docs/graph-api/reference/user/picture/

#### Album:

Albums is a collection of albums. Album is a collection of pictures.

He can add album1 to his albums.

He can add pic1 to album1.

Add profile pic API adds a profile picture. It adds it into "profile\_picture" album .It updates profile picture.

Get album API fetches album - id

Source: https://developers.facebook.com/docs/graph-api/reference/user/albums/

# Summary: ClientSimulator(FbClient):

The Facebook client simulator takes the input arguments: number of users, number of pages, and number of posts.

We added methods to simulate create users, create pages, delete users, create posts for time line and create posts on page.

A master is invoked with these parameters. It assigns workers for the job using roundrobinpool. Each worker takes equal part of the work.

Each worker logs the id of the entity if work was not done.

**E.g.**: Log: user with id was not posted and response status.

#### Friendship Network:

Suppose we create 10000 users, the method createFriendshipNetwork creates a network

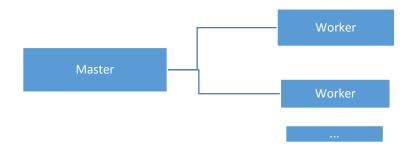
E.g.: user1 will add friend user 2501, user 5001, user 7501:

Representation of friendship -

```
(1 =>2501,5001,7501) , (2=> 2502,5002,7502) , ......(2500=> 5000,7500,10000)
```

In this method, friends\_list of all users are being updated.

#### Actors in the client system:



### Simulation results:

Work	Users Count	Total elapsed time	Workers Count
------	-------------	--------------------	---------------

1. create users	10000	18582	20
	100000	355835	20
	200000	1583075	20
	300000	3227252	20
	400000	6618421	20

Work	Pages Count	Total elapsed time	Workers Count
		(100000 users creation +page creation)	
2. Create pages on	10000	372016 +16481	20
fixed no of users (count	100000	366235 +229871	20
=100000)	200000	383093 + 521467	20

Work	Users Count	Total elapsed time (users creation + friendship)	Workers Count
3. Create users and	10000	15142 + 13155	20
friendship network on	100000	373187 + 1007934	20
the top of them	200000	1583075 + 5392768	20
·			

Work	Users	Pages	Posts	Total elapsed time	Workers
	Count	Count	Count	(users + pages + posts)	Count
4. Create users,	10000	10000	10000	7232 + 15296+ 20929	20
pages and posts.	100000	100000	100000	359538 + 221509+ 1203169	20
(posts can be on					
timeline or page)					

# Dependencies:

Akka framework, Spray-can, Spray-json, Spray-routing, Spray-http

### References:

http://spray.io/documentation/1.2.3/spray-routing/

http://stackoverflow.com/questions/32248210/sending-json-request-with-spray-io-client

http://danielasfregola.com/2015/02/23/how-to-build-a-rest-api-with-spray/

http://alvinalexander.com/scala/scala-akka-futures-example-simple-working

https://developers.facebook.com/docs/graph-api

http://spray.io/documentation/1.2.2/spray-routing/path-directives/pathmatcher-dsl/

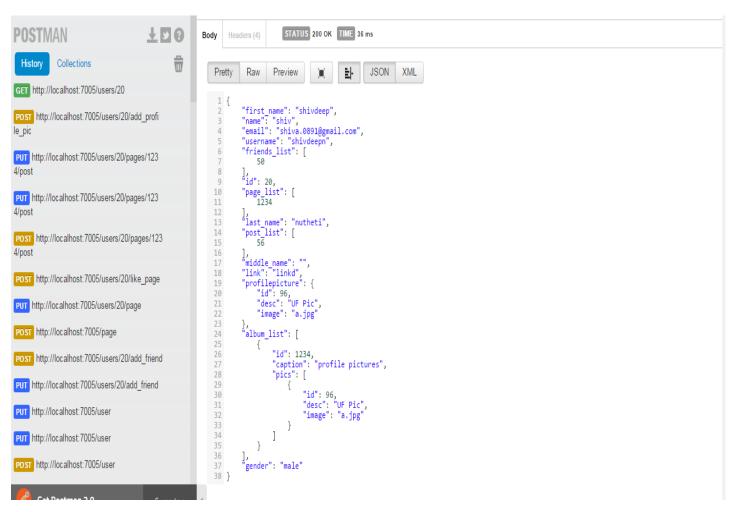
### Sample API calls

```
create user
http://localhost:7005/user put
{ "id" : 50,
 "username" : "shivdeepn",
"name" : "shiv",
 "first_name" : "shivdeep",
"middle name" : "",
 "last name" : "nutheti",
 "email": "shiva.0891@gmail.com",
 "link": "linkd",
"gender": "male",
"page list":[],
"friends list" : [],
"post list":[]
//add friend
http://localhost:7005/users/20/add friend
                                            post
{ "id" : 50,
"page list":[],
"friends list"
                : [],
"post list":[]
http://localhost:7005/users/20/remove friend works similar to the above
api
//create a page
http://localhost:7005/users/20/page put
  "id" : 1234,
 "name": "newpage",
  "count likes": 0,
  "user list" : [],
 "post list" : []
}
//like page
http://localhost:7005/users/20/like page post
 "id" : 1234,
  "name": "newpage",
  "count likes": 0,
 "user list" : [],
  "post list" : []
http://localhost:7005/users/20/unlike page works similar to the above api
//post on page
http://localhost:7005/users/20/pages/1234/post put
  "id": 56,
  "message": "String",
```

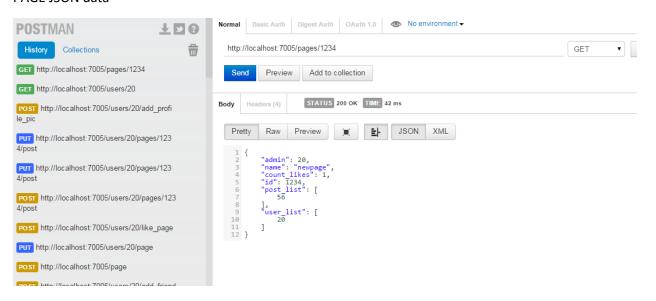
```
"likes": 0,
  "comments" :[ "comment1", "comment2"]
}
//add profile pic (which goes to profile pictures album)
http://localhost:7005/users/20/add profile pic
  "id": 96,
  "desc": "UF Pic",
  "image": "a.jpg"
}
//add album
http://localhost:7005/users/20/add album post
  "id": 97,
  "caption" : "my album",
  "pics": [
            { "id": 59,
             "desc": "description1",
             "image" : "a.jpg"
           },
            { "id": 54,
             "desc" : "description1",
              "image" : "a.jpg"
           }
          ]
}
//add pic to album
http://localhost:7005/users/20/albums/97/add pic post
{ "id": 70,
  "desc" : "UF pic",
  "image" : "a.jpg"
Client Simulator Output
-- fb model simulator--
Enter the # of users to simulate>
100000
Enter the # of pages to create out of theses users>
100000
Enter the # of posts to be made by each user on his feed or on pages>
100000
users Creation done
Total elapsed time: 359538
pages Creation done
Total elapsed time: 221509
posts Creation done
Total elapsed time: 1203169
shutting down the simulator
```

Sample screenshots of the POSTMAN client against our Facebook REST API

**USER JSON data** 



### PAGE JSON data



#### **POST JSON data**

