SIVA BALAA

CONTACT

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✉ sivabalaa8@gmail.com

🌐 My Portfolio Website

📍 22, VOC St, Thiruvalluvar Nagar, Chromepet, Chennai 600044

PERSONAL DETAILS

DOB 30/12/2002

PAN-CARD PUVPS0024P

SKILLS

- Godot (GD Script & C#)
- Unity (C#)
- Problem Solving & Debugging
- Game Development
- Game Design
- Android Development
- Animation 2D Software
- SQLite Data Base
- HTML & CSS

EDUCATION 2021 - 2024

BCA -BACHELOR OF COMPUTER APPLICATIONS **77%**

Prince Shri Venkateshwara Arts & Science College, Chennai

INTERESTS

- Making Games
- Mobile App Development
- Programming and Coding Projects
- Creative Design

LANGUAGES

- Tamil
- English

PROFILE

I am a tech enthusiast passionate about Gaming and Software technology, with 3 years of hands-on experience in Godot. Proficient in programming languages such as GDScript and C#, I am seeking an opportunity to leverage my creativity and technical expertise to contribute to innovative Software and Game development projects.

COURSES

Udemy Godot Engine Developer Certification

Multiplayer Game Development (Dec 2023)

PROJECTS

Apex Warrior [Link](Dec 2023 Current)

Godot 4, GD Script, Android Studio, Android SDK & Java JDK.

- Developed and implemented a multiplayer Android game using Godot Engine, leveraging local Wi-Fi connectivity to support up to 12 players simultaneously.
- Ensured a seamless gameplay experience within a local network environment, focusing on smooth performance and minimal latency for all players involved.

VegCal [Link] (Feb - Mar 2023)

Godot 4 , GD Script , SQLite DataBase , Android Studio Android SDK & Java JDK.

PROBLEM :

Inefficient manual calculation of vegetable quantities and prices in shop applications for Android device.

SOLUTION :

A dynamic vegetable calculator designed for Android, specifically for shop applications. This project integrates intuitive user interfaces with efficient backend , providing a pricing and quantity calculations.

- Developed a dynamic vegetable calculator for Android shop applications using Godot 4 and GD Script, designed to be user friendly with efficient back-end functionality for pricing and quantity calculations,
- Implemented an SQLite database using a for loop to efficiently load and manage data through API, ensuring seamless performance and real-time updates for names and values.