Ankita Raju Game

Pune

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Career Objective:

To get a professional opportunity to associate with an organization where my technical knowledge and personal skills will be honed and synchronized with the company's vision.

Education

Dr. D.Y. Patil Institute of Technology, Pimpri, Pune. B.E. in Computer Engineering (8.57 SGPA)	2017 – 2020
Government Polytechnic, Ahmednagar Diploma (79.18 %)	2014 – 2017
Vidyadham Prashala, Shirur, Pune Class X (SSC) (91.00%)	2013 – 2014

Projects

B.E. Project: "Keystroke Biometrics for User Authorization"

Keystroke Dynamics is basically used to measure the typing rhythm and speed of the user, which is used for authentication of the user when the individual types on the keyboard.

"Result Analysis System"

The purpose of this system is to make available a platform for college as well as students to analyze their performance through the result of the students.

Skill Development Lab Mini Project: "Mail Automation"

Diploma Final Year Project: "E-Advertisement"

Skills

Programming Language:	Database System:
C, C++, Java, HTML, CSS, JSP	MySQL

Extra-Curricular:

- Finalist of SEED IT Idol(2016).
- Presented Poster on "Smart City Management".
- Participation in ACUNETIX 7.0 Coding Event "Code-Deck".
- Participation in TECHTRIX'18 Coding Event.

Personal Information

Correspondence address: Flat no.16, Chintamani Heights, Pritam Prakash Nagar, Shirur, Pune

Nationality: Indian

Date of Birth: 25-03-1998

Hobbies: Exploring new places, Shopping **Languages Known:** English, Hindi, Marathi

Declaration

I, do hereby declare that all the above information provided by me is true to my knowledge.

Date: Place: