Bliffoscope

Application which scans for target images against Test Data.

Prerequisites

1. Java Runtime (JDK for Development)
2. Gradle Build Tool (for Development) (https://gradle.org/install/#with-a-package-manager)
    a. Extract the Gradle zip file.
    b. Set the environment path variable pointing to '**bin'** folder of Gradle.

How to run application

1. Go to build\libs folder and run the generated jar file.

```
cd build\libs
```

```
java -jar bliffoscope-0.0.1-SNAPSHOT.jar
```

How to make build

1. Run gradle build command in project folder.

```
gradle build
```

Notes

1. **On start** of application, test data(TestData.blf) is analyzed again slime torpedo(SlimeTorpedo.blf) and Starship (Starship.blf), with threshold 70 as default and Result is presented in **console**. (file are present in resource folder)
2. **Threshold** : Minimum percentage match required to consider a subset of test data as target.
3. **Coordinates:** target matrix first cell position.
4. You can also use web interface to test the application available at http://127.0.0.1:8090/ (Result printed in same view on submit)

Implementation

1. **findTargets** method finds all targets in given test data image(Boolean matrix), It basically computes score for each sub matrix of with height and length that of targetImage.

```
public List<Target> findTargets(Image sourceImage, Image targetImage, int threshold) {
    List<Target> targets;

    if (sourceImage == null) {
        throw new NotFoundException(100, "Source image not found");
    } else if (targetImage == null) {
        throw new NotFoundException(101, "Target image not found");
    } else if (threshold < 0 || threshold > 100) {
        throw new InvalidDataException(102, "Threshold should be between 0 and 100");
    } else {
```

```
        targets = new ArrayList<>();
        float targetArea = targetImage.getHeight() * targetImage.getWidth();
        for (int row = 0; row <= sourceImage.getHeight() - targetImage.getHeight(); row++) {
            for (int col = 0; col <= sourceImage.getWidth() - targetImage.getWidth(); col++) {
                int score = getScoreForSubSet(sourceImage, targetImage, row, col);
                float percentageMatch = ((score / targetArea) * 100);
                if (percentageMatch >= threshold) {
                    Target target = new Target();
                    target.setType(targetImage.getName());
                    target.setCoordinates(new Coordinates(row, col));
                    target.setPercentageMatch(percentageMatch);
                    targets.add(target);
                }
            }
        }
    }

    return targets;
}
```

2. **getScoreForSubSet** method for give sub matrix and position (row, col) of test data, it computes score, by comparing each pixel against targetImage.

```
private static int getScoreForSubSet(Image sourceImage, Image targetImage, int row, int col) {
    int score = 0;
    for (int targetRow = 0; targetRow < targetImage.getHeight(); targetRow++) {
        for (int targetCol = 0; targetCol < targetImage.getWidth(); targetCol++) {

            if (targetImage.getMatrix().get(targetRow).get(targetCol) ==
sourceImage.getMatrix().get(row + targetRow).get(col + targetCol)) {
                score++;
            }
        }
    }
    return score;
}
```