

```
from collections import defaultdict
```

```
class graph():
```

```
    def __init__(self):
```

```
        self.edges = defaultdict(list)
```

```
        self.weight = {}
```

```
    def addEdges(self, from_node, to_node, weight):
```

```
        self.edges[from_node].append(to_node)
```

```
        self.edges[to_node].append(from_node)
```

```
        self.weight[(from_node, to_node)] = weight
```

```
        self.weight[(to_node, from_node)] = weight
```

```
    def dijkstra(self, graph, initial, end):
```

```
        shortest_path = {initial: (None, 0)}
```

```
        current_node = initial
```

```
        visited = set()
```

```
        while current_node != end:
```

```
            visited.add(current_node)
```

```
            destinations = graph.edges[current_node]
```

```
            weight_to_current_node = shortest_path[current_node][1]
```

```
            for next_node in destinations:
```

```
                weight = graph.weights[(current_node, next_node)]
```

```
                    + weight_to_current_node
```

if next_node met in shortest path

shortest_paths[next_node] = (current_node, weight)

else:

current_shortest_weight = shortest_path[next_node][1]

if current_shortest_weight > weight:

shortest_path[next_node] = (current_node, weight)

next_destination = {node: shortest_paths[node] for

node in shortest_path if node not in
visited }

if not next_destination:

return "Route not possible"

current_node = min(next_destination, key=lambda k:

next_destination[k][1])

path = []

while current_node is not None:

path.append(current_node)

next_node = shortest_paths[current_node][0]

current_node = next_node

path = path[::-1]

print('Shortest Weight: ', current_shortest_weight)

print(path)