# NATIONAL INSTITUTE OF TECHNOLOGY KARNATAKA



#### OPERATING SYSTEM LAB

**EXPERIMENT: 4** 

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# Q1) Producer consumer Problem

#include <pthread.h>
#include <semaphore.h>
#include <stdlib.h>
#include <stdio.h>

#define MaxItems 4 // Maximum items a producer can produce or a consumer can consume #define BufferSize 4 // Size of the buffer

sem\_t empty;
sem\_t full;
int in = 0;
int out = 0;
int buffer[BufferSize];

```
pthread_mutex_t mutex;
void *producer(void *pno)
  int item;
  for(int i = 0; i < MaxItems; i++) {
    item = rand(); // Produce an random item
    sem_wait(&empty);
    pthread_mutex_lock(&mutex);
    buffer[in] = item;
    printf("Producer %d: Insert Item %d at %d\n", *((int *)pno),buffer[in],in);
    in = (in+1)\%BufferSize;
    pthread_mutex_unlock(&mutex);
    sem_post(&full);
  }
}
void *consumer(void *cno)
  for(int i = 0; i < MaxItems; i++) {
    sem_wait(&full);
    pthread_mutex_lock(&mutex);
    int item = buffer[out];
    printf("Consumer %d: Remove Item %d from %d\n",*((int *)cno),item, out);
    out = (out+1)%BufferSize;
    pthread_mutex_unlock(&mutex);
    sem_post(&empty);
  }
}
int main()
  pthread_t pro[4],con[4];
  pthread_mutex_init(&mutex, NULL);
  sem_init(&empty,0,BufferSize);
  sem_init(&full,0,0);
  int a[4] = \{1,2,3,4\}; //Just used for numbering the producer and consumer
  for(int i = 0; i < 4; i++) {
    pthread_create(&pro[i], NULL, (void *)producer, (void *)&a[i]);
  for(int i = 0; i < 4; i++) {
    pthread_create(&con[i], NULL, (void *)consumer, (void *)&a[i]);
  }
  for(int i = 0; i < 4; i++) {
    pthread_join(pro[i], NULL);
  for(int i = 0; i < 4; i++) {
    pthread_join(con[i], NULL);
```

```
pthread_mutex_destroy(&mutex);
sem_destroy(&empty);
sem_destroy(&full);

return 0;

}

output:

Producer 2: Insert Item 1804289383 at 0
Consumer 1: Remove Item 1804289383 from 0
Producer 3: Insert Item 846930886 at 1
Consumer 3: Remove Item 846930886 from 1
Producer 4: Insert Item 1681692777 at 2
Producer 3: Insert Item 424238335 at 3
Consumer 2: Remove Item 1681692777 from 2
Producer 2: Insert Item 1957747793 at 0
Producer 4: Insert Item 719885386 at 1
Producer 1: Insert Item 719885386 at 1
Producer 1: Insert Item 1714636915 at 2
Consumer 3: Remove Item 424238335 from 3
```

### Q2) Dining Philoshpher Problem

```
#include <pthread.h>
#include <semaphore.h>
#include <stdio.h>
#include <unistd.h>
#define N 5
#define THINKING 2
#define HUNGRY 1
#define EATING 0
#define EATING 0
#define RIGHT (phnum + 4) % N
#ofine RIGHT (phnum + 1) % N

int state[N];
int phil[N] = { 0, 1, 2, 3, 4 };

sem_t mutex;
sem_t S[N];

void test(int phnum)
{
```

```
if (state[phnum] == HUNGRY
    && state[LEFT] != EATING
    && state[RIGHT] != EATING) {
    // state that eating
    state[phnum] = EATING;
    sleep(2);
    printf("Philosopher %d takes fork %d and %d\n",
             phnum + 1, LEFT + 1, phnum + 1);
    printf("Philosopher %d is Eating\n", phnum + 1);
    // sem_post(&S[phnum]) has no effect
    // during takefork
    // used to wake up hungry philosophers
    // during putfork
    sem_post(&S[phnum]);
  }
}
// take up chopsticks
void take_fork(int phnum)
  sem_wait(&mutex);
  // state that hungry
  state[phnum] = HUNGRY;
  printf("Philosopher %d is Hungry\n", phnum + 1);
  // eat if neighbours are not eating
  test(phnum);
  sem_post(&mutex);
  // if unable to eat wait to be signalled
  sem_wait(&S[phnum]);
  sleep(1);
}
// put down chopsticks
void put_fork(int phnum)
  sem_wait(&mutex);
  // state that thinking
  state[phnum] = THINKING;
```

```
printf("Philosopher %d putting fork %d and %d down\n",
       phnum + 1, LEFT + 1, phnum + 1);
  printf("Philosopher %d is thinking\n", phnum + 1);
  test(LEFT);
  test(RIGHT);
  sem_post(&mutex);
}
void* philosopher(void* num)
  while (1) {
    int* i = num;
    sleep(1);
    take_fork(*i);
    sleep(0);
    put_fork(*i);
  }
}
int main()
  int i;
  pthread_t thread_id[N];
  // initialize the semaphores
  sem_init(&mutex, 0, 1);
  for (i = 0; i < N; i++)
    sem_init(&S[i], 0, 0);
  for (i = 0; i < N; i++) {
    // create philosopher processes
    pthread_create(&thread_id[i], NULL,
              philosopher, &phil[i]);
  }
  for (i = 0; i < N; i++)
    pthread_join(thread_id[i], NULL);}
```

#### output:

```
Philosopher 1 is Hungry
Philosopher 3 is Hungry
Philosopher 2 is Hungry
Philosopher 2 takes fork 1 and 2
Philosopher 2 is Eating
Philosopher 5 is Hungry
Philosopher 5 takes fork 4 and 5
Philosopher 5 is Eating
Philosopher 2 putting fork 1 and 2 down
Philosopher 2 putting fork 1 and 2 down
Philosopher 3 takes fork 2 and 3
Philosopher 3 is Eating
Philosopher 5 putting fork 4 and 5 down
Philosopher 5 is thinking
Philosopher 5 is thinking
Philosopher 1 takes fork 5 and 1
Philosopher 1 is Eating
Philosopher 2 is Hungry
Philosopher 3 putting fork 2 and 3 down
Philosopher 3 is thinking
```

## Q3) Reader writer Problem

```
#include<semaphore.h>
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<pthread.h>
sem_t x,y;
pthread_t tid;
pthread_t writerthreads[100],readerthreads[100];
int readercount = 0;
void *reader(void* p)
{
```

```
sem_wait(&x);
  readercount++;
  if(readercount==1)
    sem wait(&y);
  sem_post(&x);
  printf("%d reader is inside\n",readercount);
  usleep(3);
  sem_wait(&x);
  readercount--;
  if(readercount==0)
    sem_post(&y);
  sem_post(&x);
  printf("%d Reader is leaving\n",readercount+1);
  return NULL;
}
void *writer(void* p)
  printf("Writer is trying to enter\n");
  sem_wait(&y);
  printf("Writer has entered\n");
  sem_post(&y);
  printf("Writer is leaving\n");
  return NULL;
}
int main()
  int n2,i;
  printf("Enter the number of readers:");
  scanf("%d",&n2);
  printf("\n");
  int n1[n2];
  sem_init(&x,0,1);
  sem_init(&y,0,1);
  for(i=0;i<n2;i++)
  {
    pthread_create(&writerthreads[i],NULL,reader,NULL);
    pthread_create(&readerthreads[i],NULL,writer,NULL);
  for(i=0;i<n2;i++)
    pthread_join(writerthreads[i],NULL);
    pthread_join(readerthreads[i],NULL);
  }
}
```

#### output:

```
Enter the number of readers:4

1 reader is inside
Writer is trying to enter
Writer has entered
Writer is leaving
1 Reader is leaving
Writer is trying to enter
2 reader is inside
1 reader is leaving
Writer is trying to enter
Writer has entered
1 Reader is leaving
Writer is leaving
Writer is leaving
Writer is leaving
I reader is inside
Writer is leaving
1 reader is leaving
1 reader is leaving
Writer is leaving
1 reader is leaving
Writer is leaving
Writer is leaving
```