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#include<stdio.h>
int max[100][100];
int alloc[100][100];
int need[100][100];
int avail[100];
int n,r;
void input();
void show();
void cal();

int main()
{
    int i,j;
    printf("***** Deadlock Detection Algo *****\n");
    input();
    show();
    cal();

    return 0;
}

void input()
{
    int i,j;
    printf("Enter the no of Processes\t");
    scanf("%d",&n);
    printf("Enter the no of resource instances\t");
    scanf("%d",&r);
    printf("Enter the Max Matrix\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<r;j++)
        {
            scanf("%d",&max[i][j]);
        }
    }
    printf("Enter the Allocation Matrix\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<r;j++)
        {
            scanf("%d",&alloc[i][j]);
        }
    }
    printf("Enter the available Resources\n");
    for(j=0;j<r;j++)
    {
        scanf("%d",&avail[j]);
    }
}

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void show()
{
    int i,j;
    printf("Process\t Allocation\t Max\t Available\t");
    for(i=0;i<n;i++)
    {
        printf("\nP%d\t ",i+1);
        for(j=0;j<r;j++)
        {
            printf("%d ",alloc[i][j]);
        }
        printf("\t");
        for(j=0;j<r;j++)
        {
            printf("%d ",max[i][j]);
        }
        printf("\t");
        if(i==0)
        {
            for(j=0;j<r;j++)
            printf("%d ",avail[j]);
        }
    }
}

void cal()
{
    int finish[100],temp,need[100][100],flag=1,k,c1=0;
    int dead[100];
    int safe[100];
    int i,j;
    for(i=0;i<n;i++)
    {
        finish[i]=0;
    }
    //find need matrix
    for(i=0;i<n;i++)
    {
        for(j=0;j<r;j++)
        {
            need[i][j]=max[i][j]-alloc[i][j];
        }
    }
    while(flag)
    {
        flag=0;
        for(i=0;i<n;i++)
        {
            int c=0;
            for(j=0;j<r;j++)
            {
                if((finish[i]==0)&&(need[i][j]<=avail[j]))
                {
                    c++;
                    if(c==r)
                    {
                        for(k=0;k<r;k++)

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        {
            avail[k] += alloc[i][j];
            finish[i] = 1;
            flag = 1;
        }
        //printf("\nP%d", i);
        if(finish[i] == 1)
        {
            i = n;
        }
    }
}

j = 0;
flag = 0;
for(i = 0; i < n; i++)
{
    if(finish[i] == 0)
    {
        dead[j] = i;
        j++;
        flag = 1;
    }
}
if(flag == 1)
{
    printf("\n\nSystem is in Deadlock and the Deadlock process are\n");
    for(i = 0; i < n; i++)
    {
        printf("P%d\t", dead[i]);
    }
}
else
{
    printf("\nNo Deadlock Occur");
}
}

```

Output:

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Last login: Sun Mar 25 15:03:40 on ttys000
Shivams-MacBook-Pro:~ shivamkumar$ cd Desktop
Shivams-MacBook-Pro:Desktop shivamkumar$ cd prog
Shivams-MacBook-Pro:prog shivamkumar$ clang deadlock_detection.c -o deadlock_det
ection
Shivams-MacBook-Pro:prog shivamkumar$ ls
deadlock_detection      deadlock_detection.c
Shivams-MacBook-Pro:prog shivamkumar$ ./deadlock_detection
***** Deadlock Detection Algo *****
Enter the no of Processes      3
Enter the no of resource instances      3
Enter the Max Matrix
3      6      8
4      3      3
3      4      4
Enter the Allocation Matrix
3      3      3
2      0      3
1      2      4
Enter the available Resources
1      2      8
Process  Allocation      Max      Available
P1      3 3 3      3 6 8      1 2 8
P2      2 0 3      4 3 3
P3      1 2 4      3 4 4

System is in Deadlock and the Deadlock process are
P0      P1      P2      Shivams-MacBook-Pro:prog shivamkumar$

```