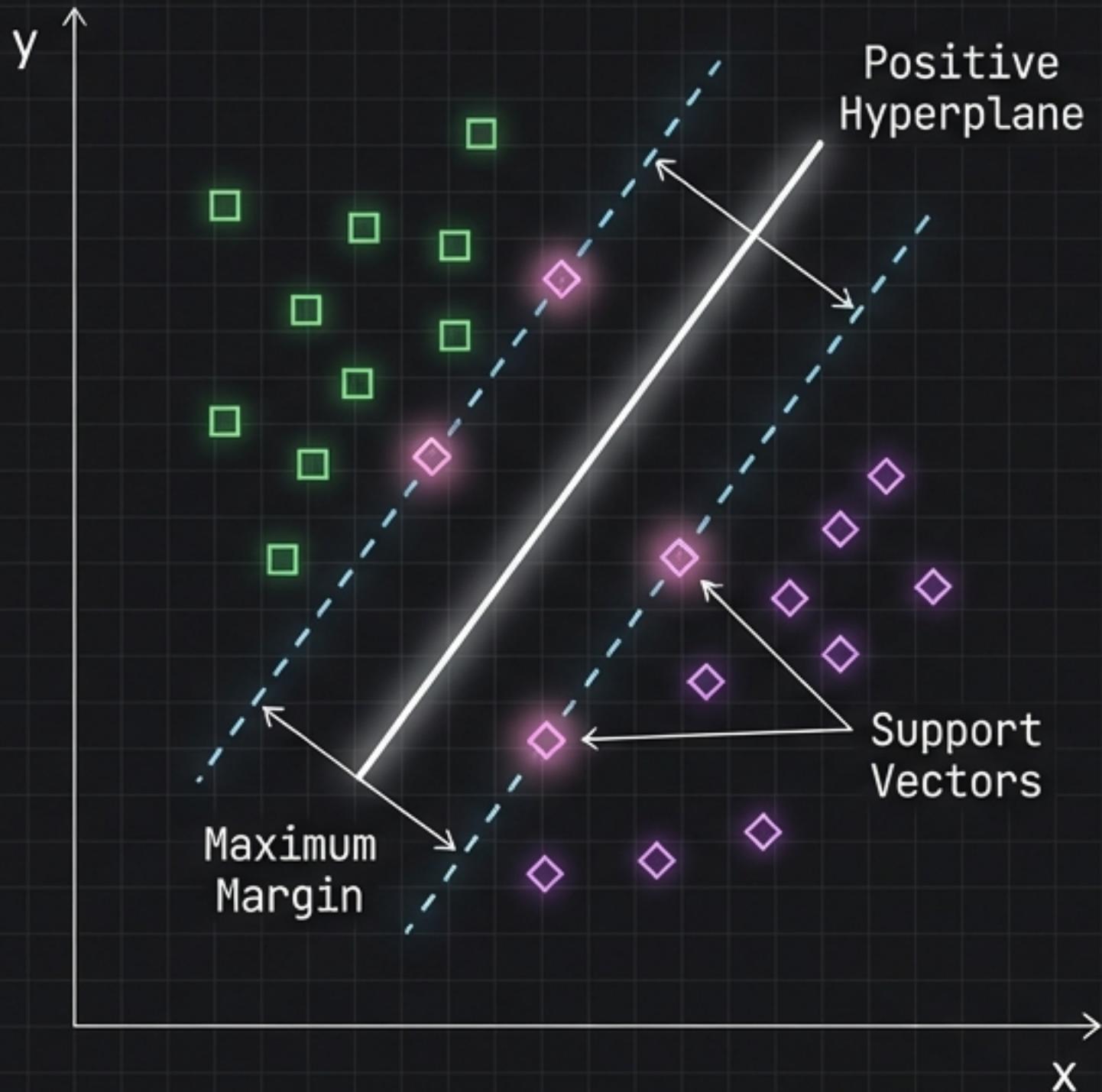


# SVC: THE GEOMETRIC ARCHITECT

Support Vector Classifiers: From Mathematical Intuition to Python Implementation.

A supervised learning model that finds the optimal boundary to separate classes by maximizing the margin.

# ANATOMY OF A BOUNDARY



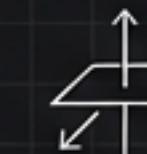
## The Hyperplane

The decision boundary that separates the classes. Located exactly in the middle of the marginal planes.



## Support Vectors

The specific data points closest to the hyperplane. These are the 'load-bearing' points defining the boundary.

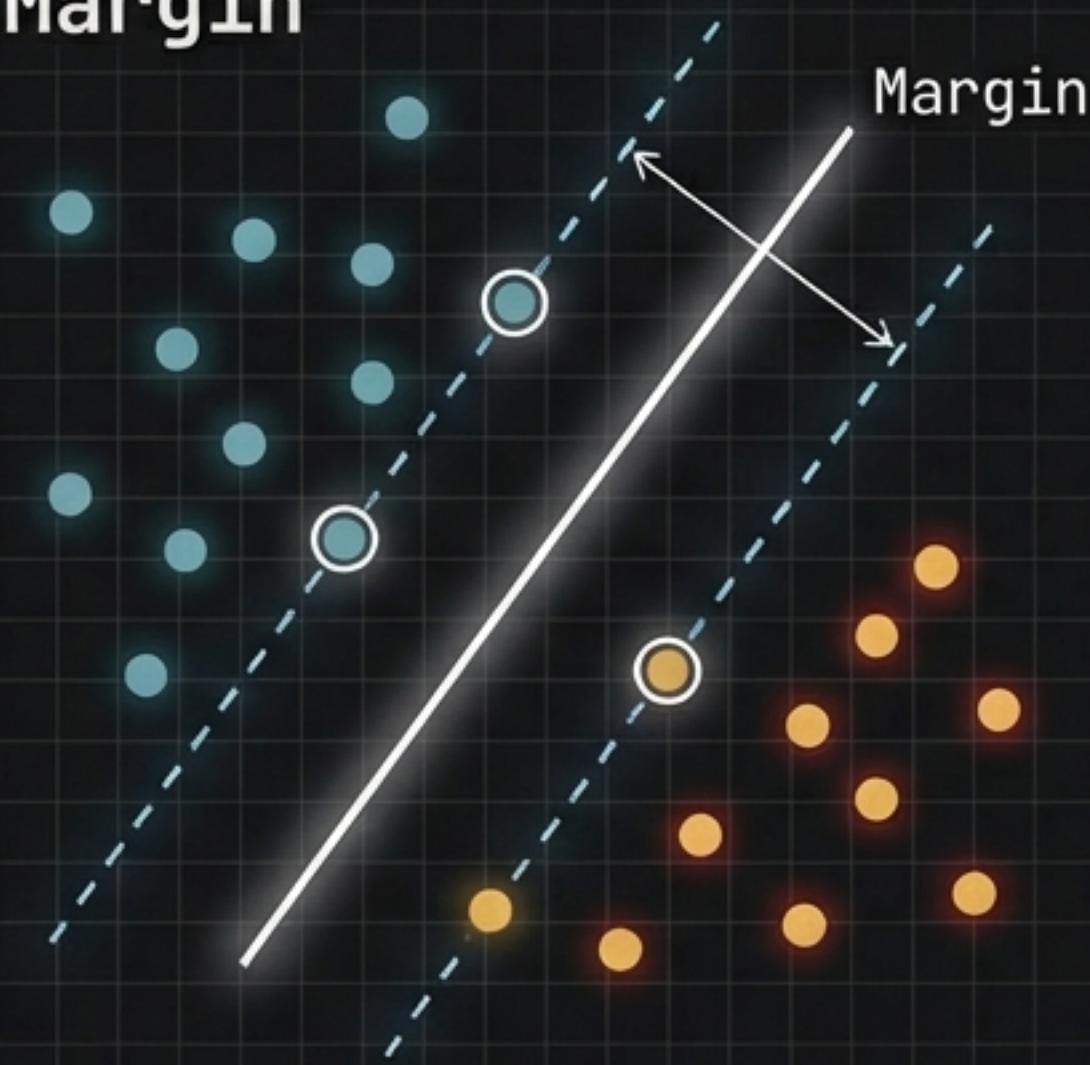


## Marginal Planes

Parallel lines touching the support vectors. The goal is to maximize the distance (street width) between them.

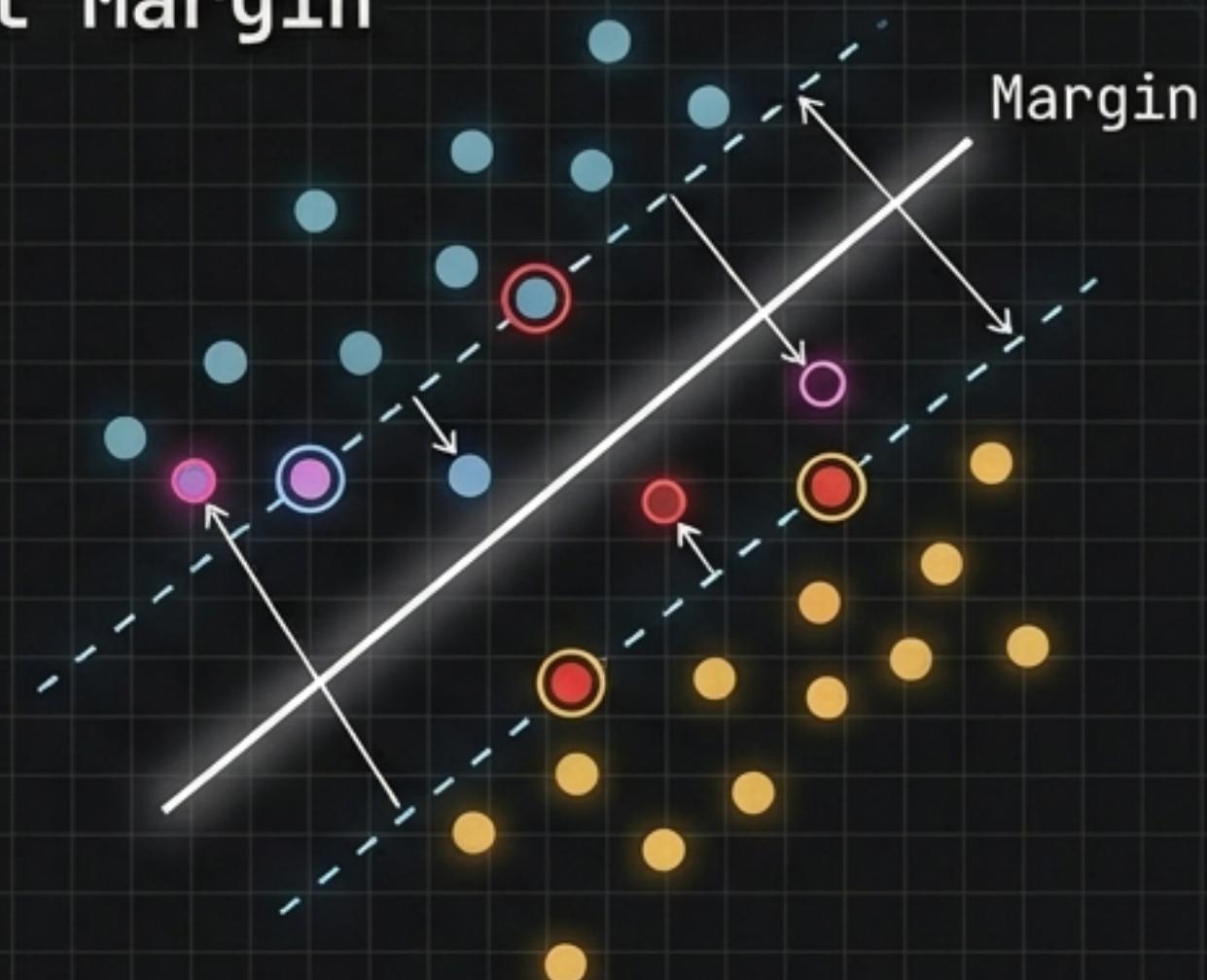
# THE REALITY OF DATA: HARD VS. SOFT MARGINS

Hard Margin



Unforgiving. Requires linear separability.  
High risk of overfitting to noise.

Soft Margin



Pragmatic. Uses a 'slack variable' to tolerate errors. The 'C' parameter controls the strictness of this tolerance.

# DEFINING THE PLANE

$$w \cdot x + b = 0$$

Bias (Position)

Normal Vector (Orientation)

Input Vector (Data)

The diagram illustrates the components of the equation  $w \cdot x + b = 0$ . The term  $w \cdot x$  is labeled as the 'Normal Vector (Orientation)', which is a vector perpendicular to the decision boundary. The term  $x$  is labeled as the 'Input Vector (Data)', which is the feature vector. The term  $b$  is labeled as the 'Bias (Position)', which is a constant that shifts the decision boundary in the feature space.

The expression  $w \cdot x$  is the dot product, computable via matrix multiplication. To generalize, we enforce the constraint:  $y_i(w'x + b) \geq 1$ , ensuring points lie on the correct side of the margin.

# THE OPTIMIZATION GOAL

Objective: Maximize the Street Width.

$$\text{Maximize Distance } \left( \frac{2}{|w|} \right) \rightarrow \text{Minimize Magnitude } \left( \frac{|w|}{2} \right)$$

The Hinge Loss Function

$$Loss = |w|/2 + C \cdot \sum(\zeta_i)$$

- $|w|/2$ : Maximizes the margin.
- $C$ : Strictness hyperparameter.
- $\sum(\zeta_i)$ : Sum of distances of misclassified points (Slack Variable).

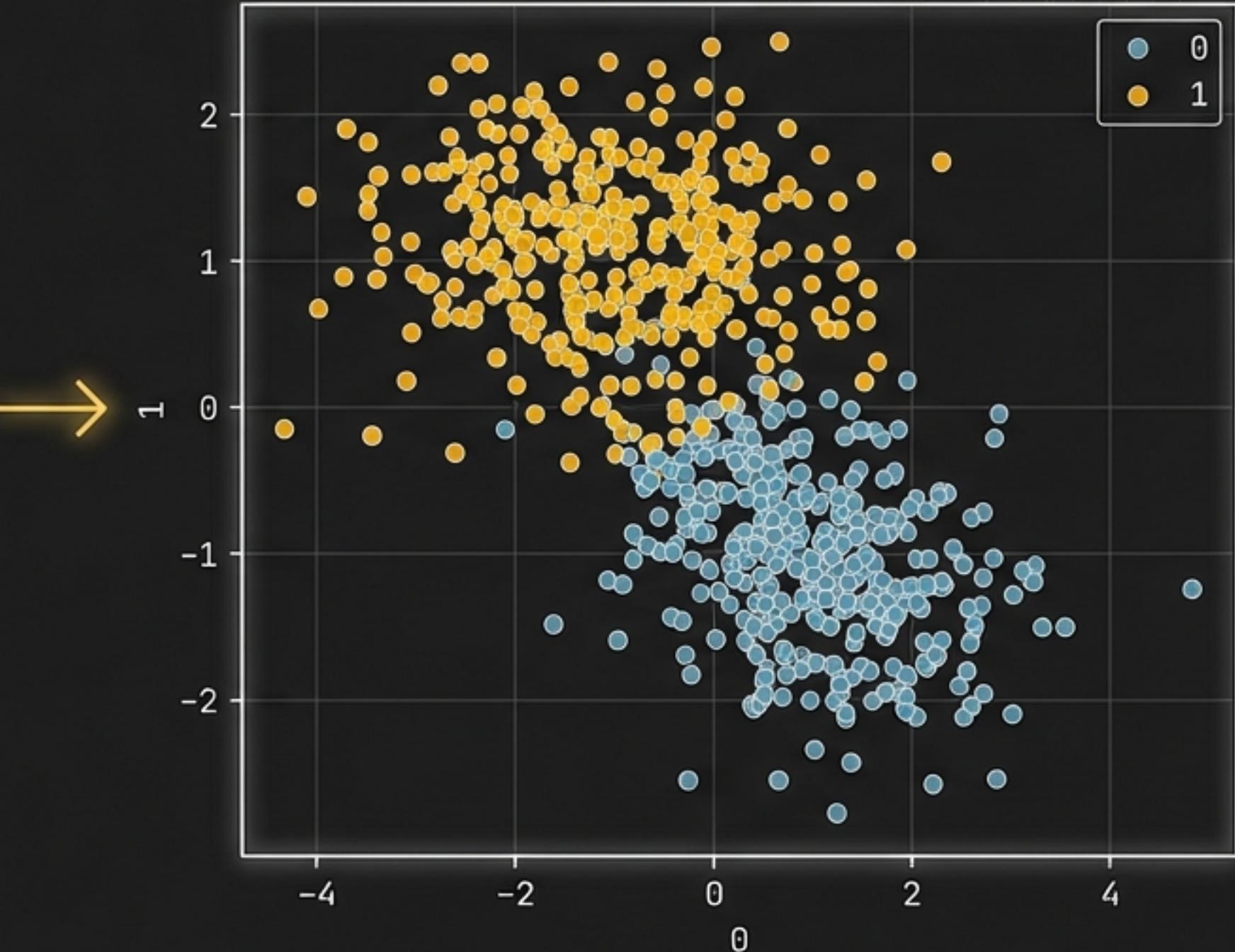
# SETTING THE STAGE: DATA GENERATION

```
data_generation.py × :  
1 import pandas as pd  
2 import seaborn as sns  
3 from sklearn.datasets import make_classification  
4 from sklearn.model_selection import train_test_split  
5  
6 # Generate 1000 samples, 2 features, 2 classes  
7 X, y = make_classification(n_samples=1000, n_features=2, n_classes=2)  
8  
9 # Split data (75% train, 25% test)  
10 X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.25)
```

- We use `make\_classification` to create synthetic chaos: 1000 samples divided into 2 distinct classes.

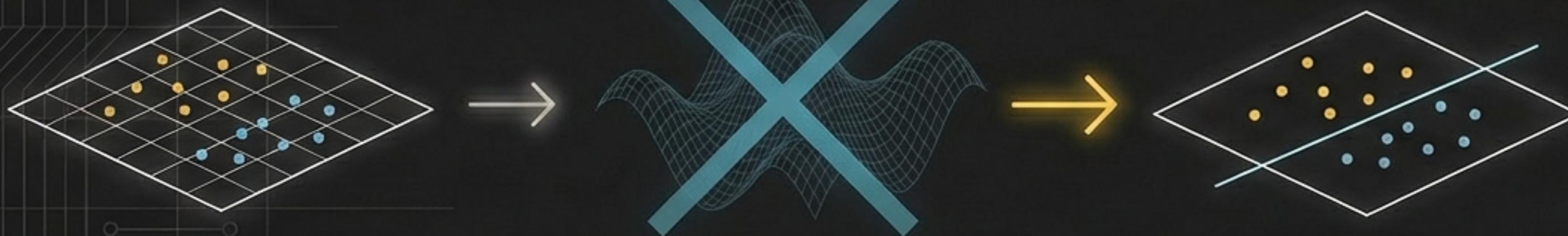
# VISUALIZING THE RAW TERRAIN

```
sns.scatterplot(x=pd.DataFrame(X_train)[0],  
                 y=pd.DataFrame(X_train)[1],  
                 hue=y_train)
```



# TRAINING THE ARCHITECT

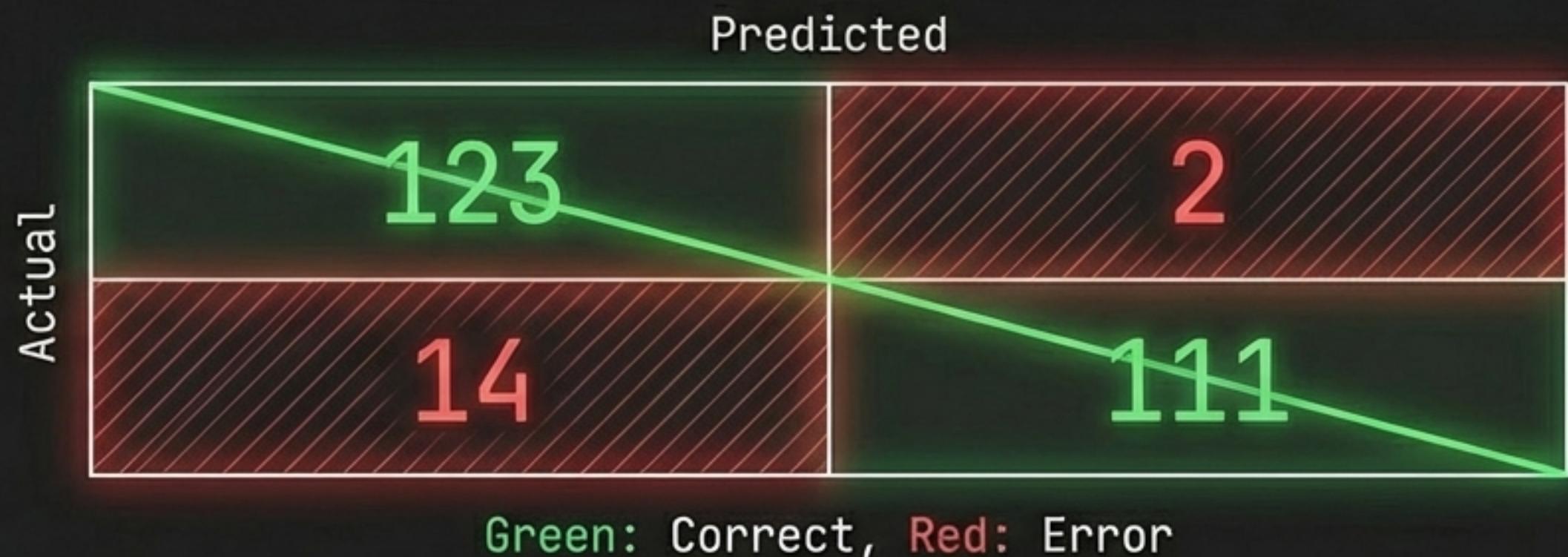
```
from sklearn.svm import SVC  
  
# Initialize with Linear Kernel (looking for a flat plane)  
svc = SVC(kernel='linear')  
  
# Train the model  
svc.fit(X_train, y_train)
```



# EVALUATING PERFORMANCE

```
y_pred = svc.predict(X_test)  
print(accuracy_score(y_test, y_pred))  
print(confusion_matrix(y_test, y_pred))
```

ACCURACY: 93.6%



# PLOTTING THE HYPERPLANE

## The Math of Visualization

$$y = mx + c$$

Rearranged from  $w \cdot x + b = 0$ :

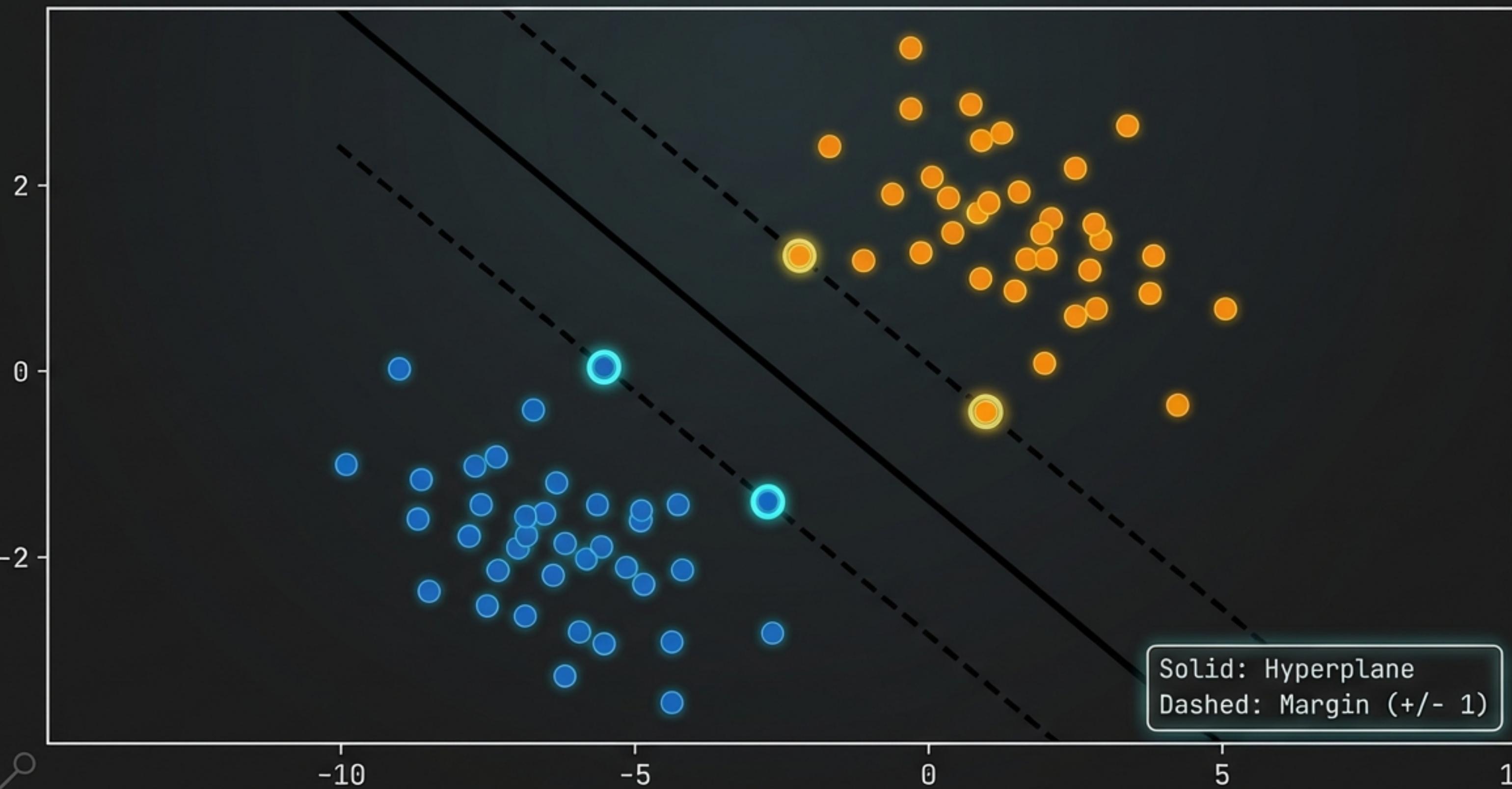
$$y = -(w_0x + b) / w_1$$

```
# Extract weights and bias  
w = svc.coef_[0]  
b = svc.intercept_[0]
```

```
# Calculate y-values (Algebraic rearrangement)  
yy = -(w[0]*xx + b) / w[1]
```

```
# Calculate Margins (+/- 1 shift)  
yy_margin1 = -(w[0]*xx + b - 1) / w[1]  
yy_margin2 = -(w[0]*xx + b + 1) / w[1]
```

# THE FINAL CONSTRUCTION



# KEY TAKEAWAYS



**Goal:** SVC maximizes the margin between classes to improve generalization.



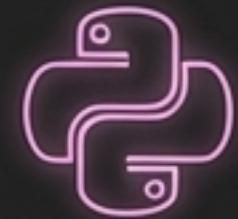
**Mechanics:** Uses Support Vectors (closest points) to define the boundary.



**Flexibility:** "Soft Margin" ( $C$  parameter) allows for noise and outliers.



**Math:** Minimizes  $\|w\|^2/2$  subject to Hinge Loss constraints.



**Code:** Visualization requires manually extracting coefficients ( $w$ ) and intercepts ( $b$ ).