

## **Week 13- Day 3 : Coding Challenge**

(Maximum marks -15)

**Q-1 ) Maximum path sum in matrix - solve with DP**

<https://practice.geeksforgeeks.org/problems/path-in-matrix3805/1>

**(5 marks)**

(Medium)

Given a NxN matrix of positive integers. There are only three possible moves from a cell **Matrix[r][c]**.

1. Matrix [r+1] [c]
2. Matrix [r+1] [c-1]
3. Matrix [r+1] [c+1]

Starting from any column in row 0 return the largest sum of any of the paths up to row N-1.

**Example 1:**

**Input:** N = 2

Matrix = {{348, 391},  
{618, 193}}

**Output:** 1009

**Explanation:** The best path is 391 -> 618.

It gives the sum = 1009.

**Q-2 ) Tiling a Rectangle with the Fewest Squares - Solve with DP  
(5 marks)**

**(Easy-since we solved it in recursion topic)**

<https://leetcode.com/problems/tiling-a-rectangle-with-the-fewest-squares/>

Given a rectangle of size  $n \times m$ , find the minimum number of integer-sided squares that tile the rectangle.

Example 1:



Input:  $n = 2$ ,  $m = 3$

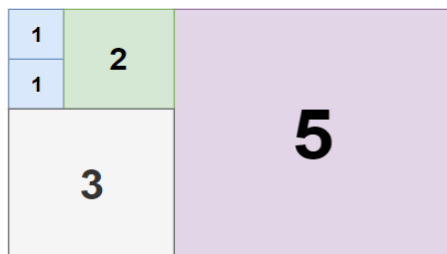
Output: 3

Explanation: 3 squares are necessary to cover the rectangle.

2 (squares of 1x1)

1 (square of 2x2)

Example 2:



Input:  $n = 5$ ,  $m = 8$

Output: 5

### Q-3 ) Divisor Game (solve with DP)

Easy

(5 marks)

<https://leetcode.com/problems/divisor-game/>

Alice and Bob take turns playing a game, with Alice starting first.

Initially, there is a number  $n$  on the chalkboard. On each player's turn, that player makes a move consisting of:

- Choosing any  $x$  with  $0 < x < n$  and  $n \% x == 0$ .
- Replacing the number  $n$  on the chalkboard with  $n - x$ .

Also, if a player cannot make a move, they lose the game.

Return `true` if and only if Alice wins the game, assuming both players play optimally.

Example 1:

Input:  $n = 2$

Output: `true`

Explanation: Alice chooses 1, and Bob has no more moves.

Example 2:

Input:  $n = 3$

Output: `false`

Explanation: Alice chooses 1, Bob chooses 1, and Alice has no more moves.

**Marks distribution:**

Question 1,2 and 3 carry 5 marks each.