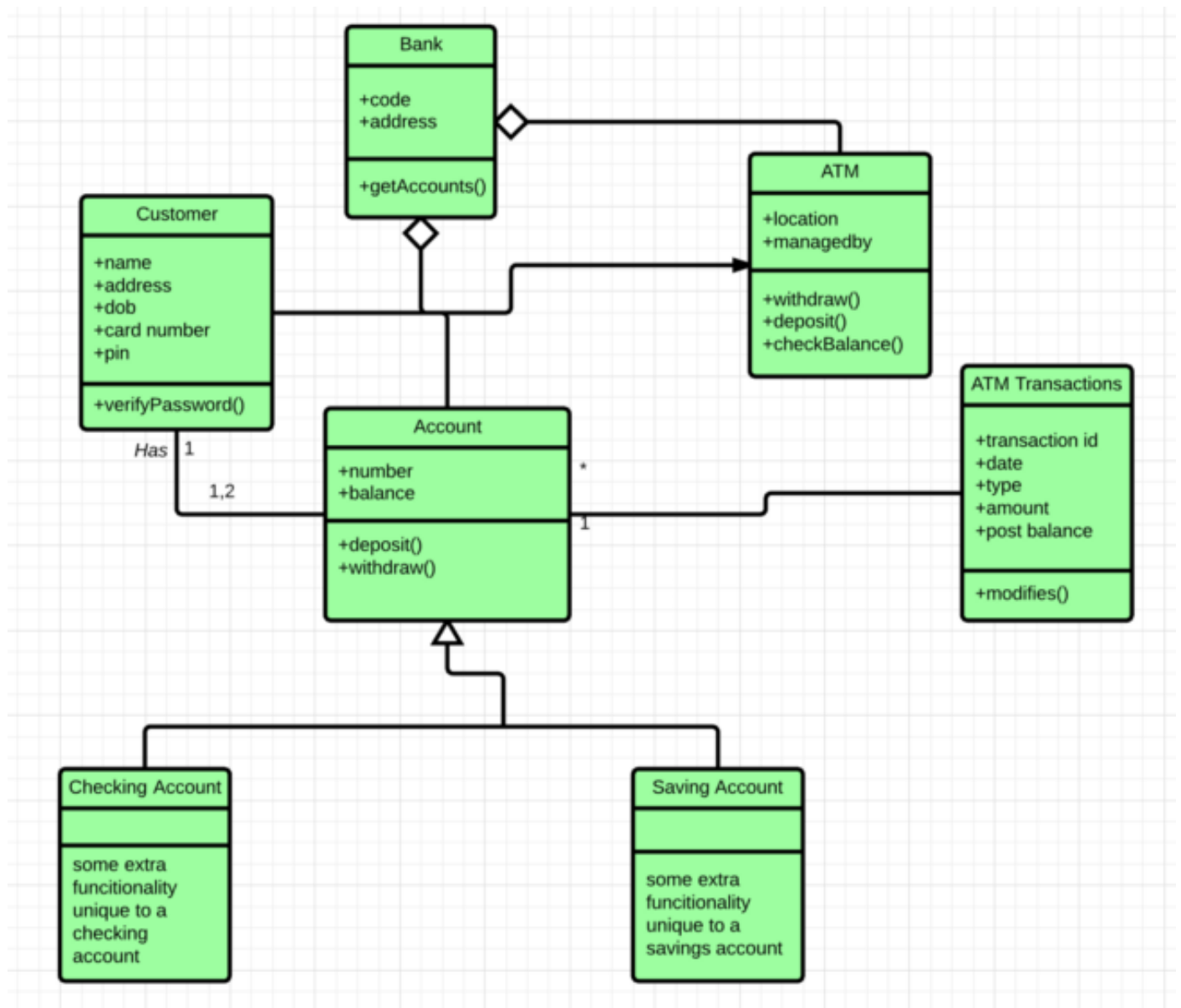


In today's CC, create ES6 classes based on the UML diagram given below:



For example,

Checking Account & Saving Account are two classes which inherits from **Account**.

Once all the classes are ready, create sample objects and call methods of those objects.

You can also add more methods and properties to any of the above classes as per your wish.

Note:

- No embedded JavaScript. Your JavaScript code should be written in a .js file and should be linked accordingly.