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Tutorial: How to use Amazon S3 and CloudFront CDN to serve images fast and cheap



(/users/samirtalwar) Samir Talwar (/users/samirtalwar) 03 May 2016

This is a guest post by Samir Talwar (https://noodlesandwich.com/), a software developer based in London. Samir cares deeply about software quality and craftsmanship. You can read more of his writing on his excellent blog (http://monospacedmonologues.com/) and follow him on Twitter (https://twitter.com/SamirTalwar).

In my last tutorial, we figured out how to host static web pages for free on GitHub pages (https://learnetto.com/blog/tutorial-how-to-host-your-websites-for-free-using-github-pages). However, if you tried to host images or other large assets in the same fashion, you may have noticed that it's pretty slow. GitHub Pages was never designed to handle large files. In this article, we'll explore a much faster, yet extremely cost-effective solution for dealing with non-text data.

My blog, monospacedmonologues.com (http://monospacedmonologues.com/), is pretty text-heavy, but gets a sprinkling of pictures once in a while. The blog itself is really just a Tumblr (https://www.tumblr.com/) blog, and so I don't host it anywhere I can store files. But that doesn't matter, because the images can be hosted anywhere.

Monospaced Monologues



Language-Agnostic Test Cases

When pairing with @sleepyfox on a kata, we decided to write the code in a shell script. Someone snarkily asked how we were going to test-drive our solution. So, after a second of thought, I remembered my test framework, Smoke.

Smoke is a little different from other test frameworks. It was designed to test code written in any language, so you don't write the tests in code. You simply specify the input to be provided to the program via command-line arguments and STDIN, and the expected STDOUT, STDERR and exit statuses. To do this, you just create five text files (though you can leave some out) with the <code>.args</code>, <code>.in</code>, <code>.out</code>, <code>.err</code> and <code>.status</code> file extensions.

One advantage of this is that it constrains you to test the command-line interface of your program. While not helpful for lower-level testing, it really forces you to think about the output of your command-line application and how it should behave in various edge cases.

Another interesting feature is that if you switch programming languages, your tests can stay the same. We switched languages twice in an hour, from Bash to awk to Python. During the rewrites, our tests stayed exactly the same.

Even the pictures on my blog are code-heavy (https://learnetto-blog.s3.amazonaws.com/blog/2016-05-04/1462388093679-blog.png)

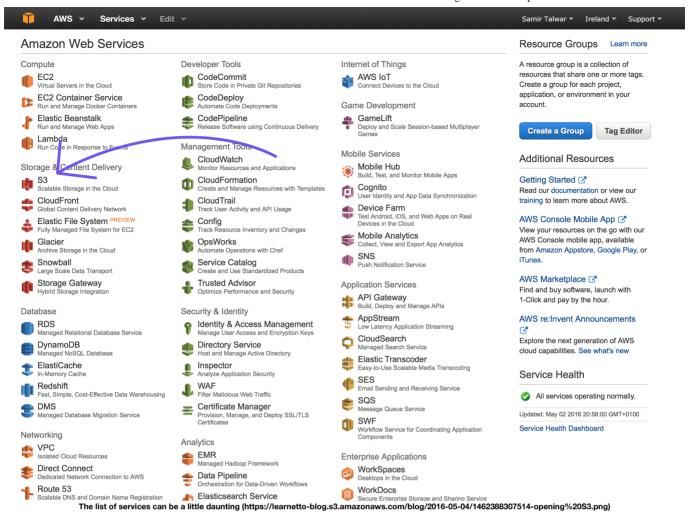
Personally, I use **Amazon Web Services (https://aws.amazon.com/)** to host my images, but there are lots of other storage providers, such as **Rackspace Cloud (https://www.rackspace.com/cloud)**, **Google Cloud (https://cloud.google.com/)** and **Microsoft Azure (https://azure.microsoft.com/)**. The important thing is to pick one that isn't going away any time soon, so I'd suggest sticking to the big players.

If you want to follow along, you'll first need an **Amazon Web Services (https://aws.amazon.com/)** account. The process is pretty similar for all of the above cloud providers though.

Buckets of assets

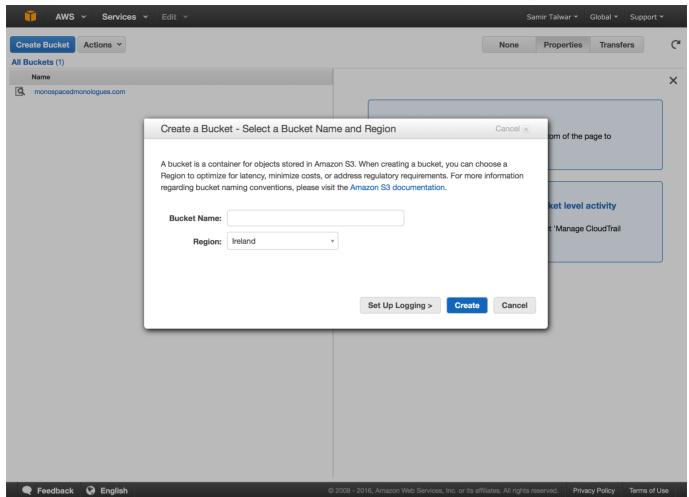
Amazon, along with a few of the other cloud providers, use the term "bucket" to refer to a lot of related files. You can pretty much consider it a folder that belongs to you.

Open up the S3 service.



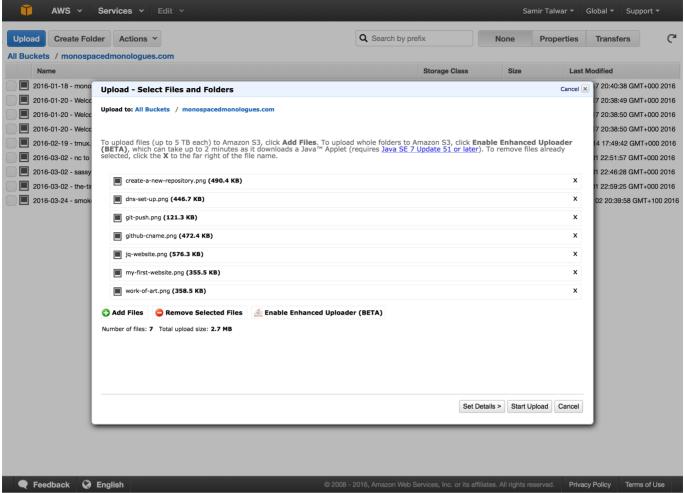
Once we're on the S3 home page, create your bucket. If you have a domain name already, I'd recommend naming it the same as your domain — it'll stop you getting confused later if you end up with multiple buckets for multiple purposes. I named mine "monospacedmonologues.com". Your bucket name needs to be globally unique, so if you don't own a domain name, you may have to be fairly inventive.

As for the location, I picked the one closest to me. If your friends/readers/customers are all in one spot, then you could pick the location closest to them. Don't fret about it too much though. We're going to distribute our files all over the world soon.



Create an S3 bucket (https://learnetto-blog.s3.amazonaws.com/blog/2016-05-04/1462389182096-create%20an%20S3%20bucket.png)

Once you have a bucket, you can upload files. Click the big blue *Upload* button, then *Add Files*, and select the files you want to upload. You can rename them later in the S3 interface if you need.



Up load files to S3 (https://learnetto-blog.s3.amazonaws.com/blog/2016-05-04/1462389500497-upload%20 files%20 to %20S3.png) to the file of the file

Once they're up on Amazon's servers, select one of your newly-uploaded files and click *Properties* in the top-right. You'll see a link to the file. The structure looks something like this:

```
https://s3-<location>.amazonaws.com/<bucket>/<file>
```

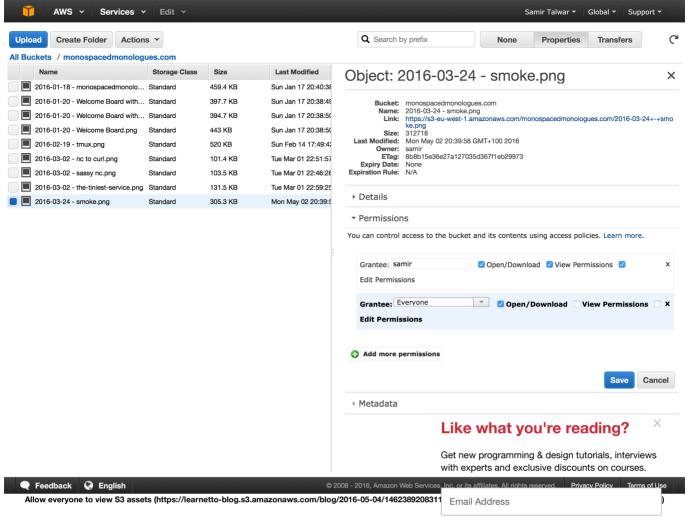
You can also access your assets through a nicer-looking link that has this structure:

```
https://<bucket>.s3.amazonaws.com/<file>
```

They're basically the same thing, but having a domain name specific to your bucket has a bunch of advantages we'll see later.

For now, open it up using whichever URL you like. Either way, you'll see an "Access Denied" message. This is because S3 files are private by default, as many people use it to store sensitive data. In order to host your website files there, you'll need to change the permissions of the files so they can be accessed by the outside world.

To do so, first select a file and click *Properties* on the top right, then open the *Permissions* section and add an item. We're going to grant "Everyone" the right to *Open/Download* the file.



Get free stuff

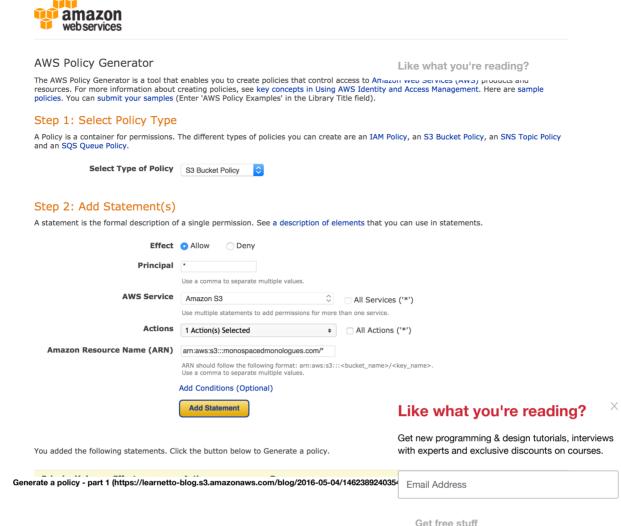
Of course, this could get tedious if we have more than a few files. An alternative is to specify a *policy* for the bucket. These are quite complicated, but we can do it by using the **AWS Policy Generator** (https://awspolicygen.s3.amazonaws.com/)owered
BY-DRIP%2F)

First of all, select "S3 Bucket Policy" as the type of policy. It'll then prompt you for a few pieces of information.

- The Principal is the user who will be accessing the object. As we want everyone to access it, enter *.
- As for Actions, we would like everyone to be able to execute the GetObject action and nothing else.
- Just like the example below, the Amazon Resource Name should be something like:

```
arn:aws:s3:::<bucket_name>/*
```

Our key name is * because we want people to access everything in this bucket.

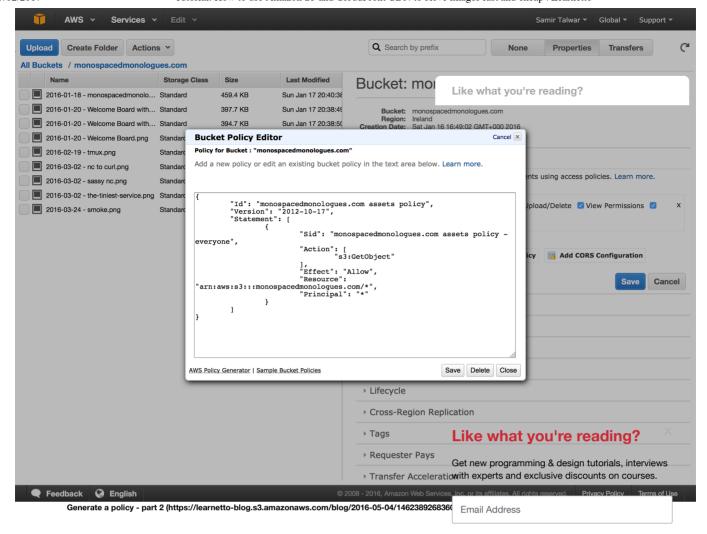


Get free Stuff

Powered by DRIP (HTTP://MBSY.CO/GJTFJ?

Once you're done, click Add Statement, then Generate Policy. You'll end up with a policy that looks something like this powered.

Copy the code you see in the policy generator and Head back to S3. Deselect all files and open the *Properties* view to check out the bucket's properties. Open up the *Permissions* section, click *Add bucket policy* and paste in the policy you generated, then save.



Get free stuff

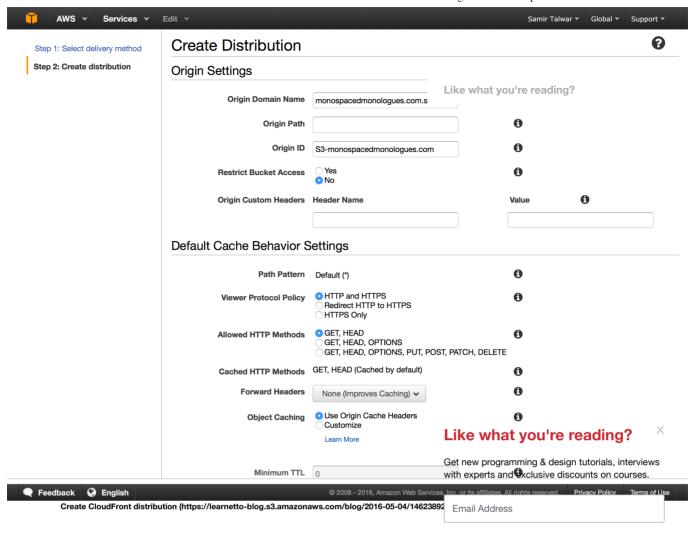
Finally, click on that link again to view your file. It should be rendering nicely now! You can use those links everywhere. Instead POWERED BY DRIP (HTTP://MBSY.CO/GJTF.J? of hosting your assets with your code where they take up valuable bandwidth, let some one clear to be an action of hosting your assets with your code where they take up valuable bandwidth, let some one clear to be action to be a some one clear to be a some one cle

CDNs, because files are big and not your problem

S3 is a great place to put your files, but a bucket still lives in one place. This means that transferring your assets to someone on the other side of the world will still be slow.

A *Content Delivery Network*, or *CDN*, solves this problem by storing copies of your files all over the planet in lots of data centres. This means that your files are physically close to your customers no matter where they are, increasing transfer speed and improving their experience. We can set up a CDN to copy the contents of our S3 bucket everywhere we need.

Amazon's CDN service is called *CloudFront*. Open up the CloudFront home page and click *Create Distribution*, then select the *Web* distribution. In the *Origin Domain Name*, enter your bucket's domain name in the form *
bucket>.s3.amazonaws.com* (it should auto-complete). Everything else will be filled in for you. Scroll to the bottom and click *Create Distribution*.



Get free stuff

Copying your content to servers all over Amazon's gigantic network will take a while. You'll see a table with a spinner in POWERED BY DRIP (HTTP://MBSY.CO/GJTFJ?

the Status column. Go make some tea, and hopefully it'll say Deployed instead when you come by DRIP (HTTP://MBSY.CO/GJTFJ?

BY-DRIP %2F)

Now all you need to do is get your distribution's domain name. Click on its ID (which will be a big long string of letters and numbers) to view the distribution details. You'll see a domain name — for my CDN distribution, it's "d1ilac42nshdfi.cloudfront.net". Now all you need to do is replace the bucket's domain name with that new one:

https://<distribution domain>/<file>