

College Journey

Placement

- Coding
- core subjects
- Projects
- Soft skills



pre

1-3/4



mentality

placement

4/5th - 7th



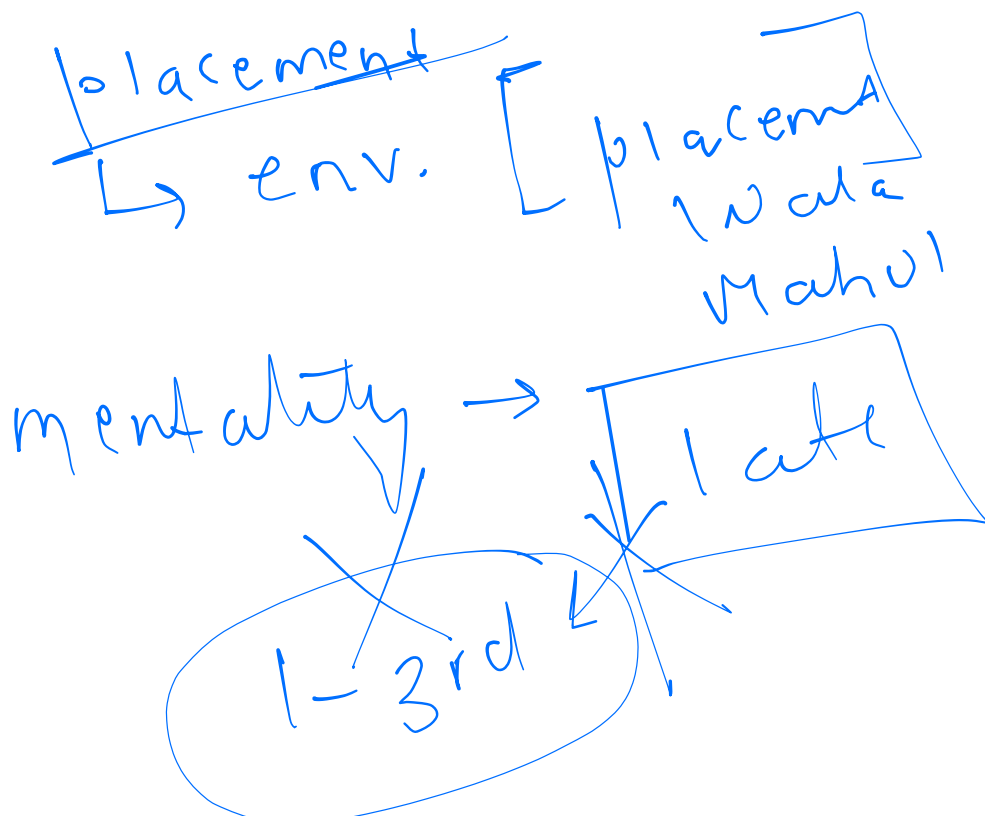
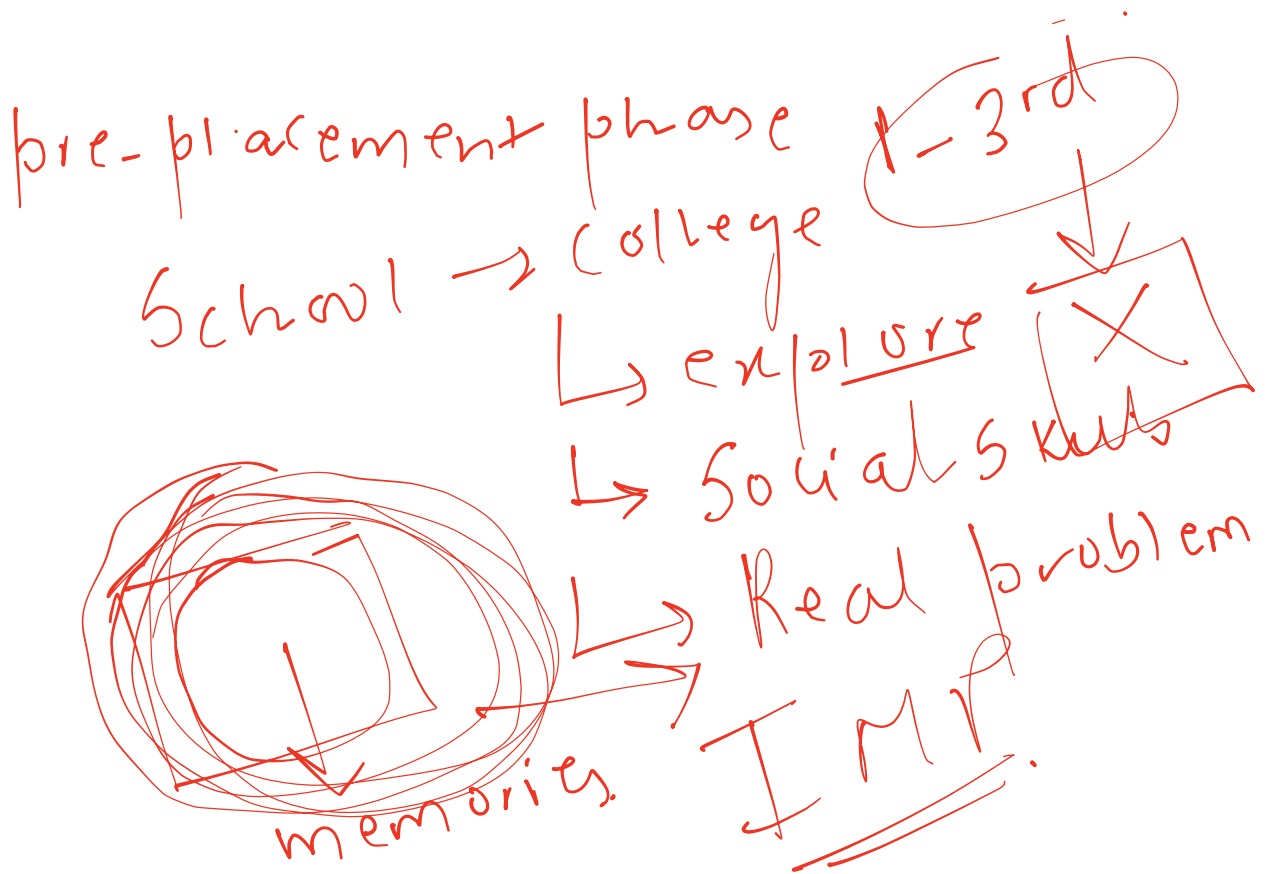
mental
env

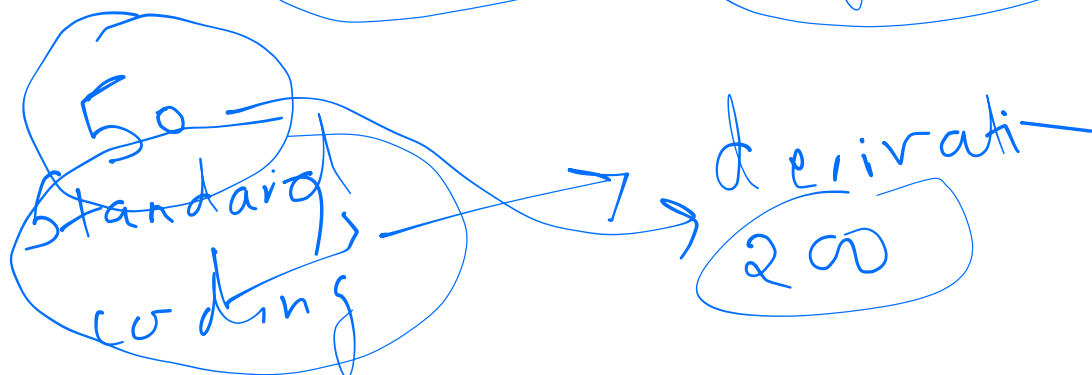
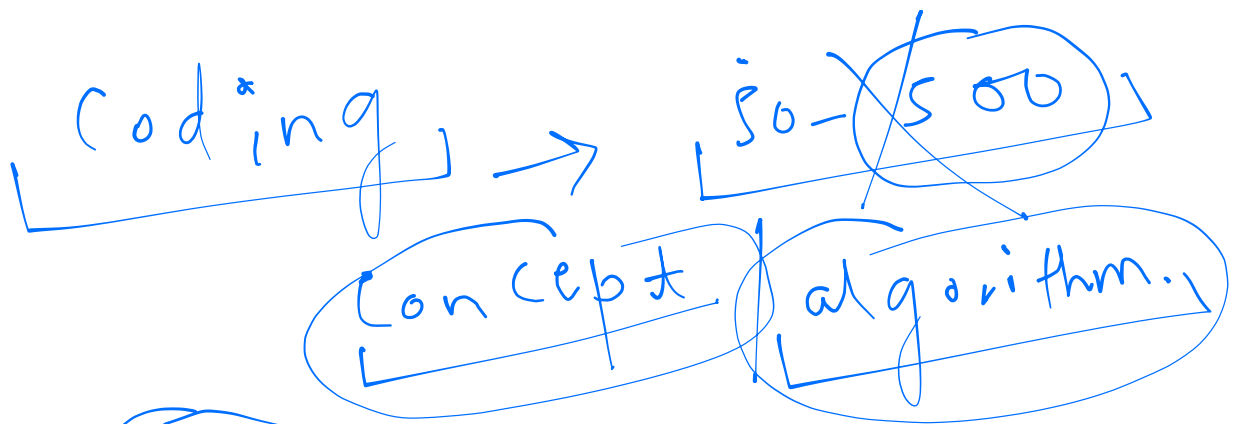
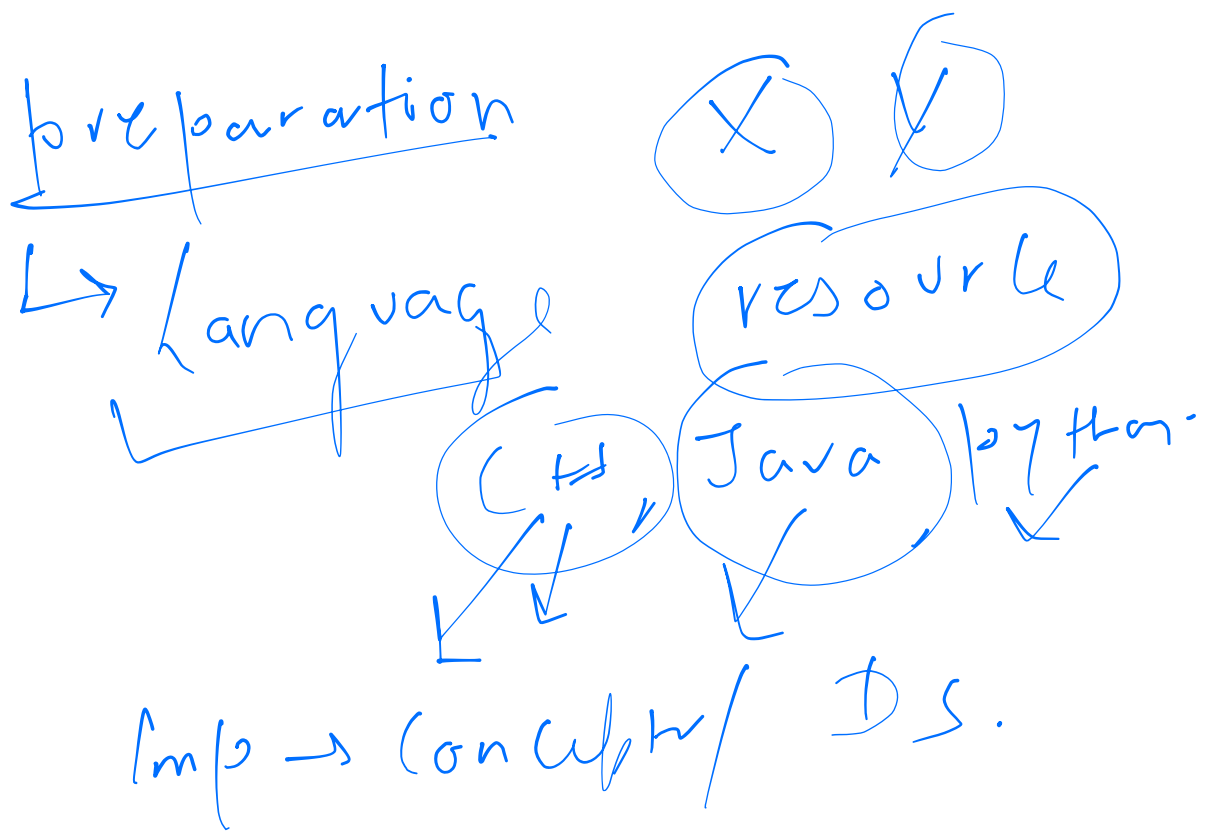
preparation

post


8th



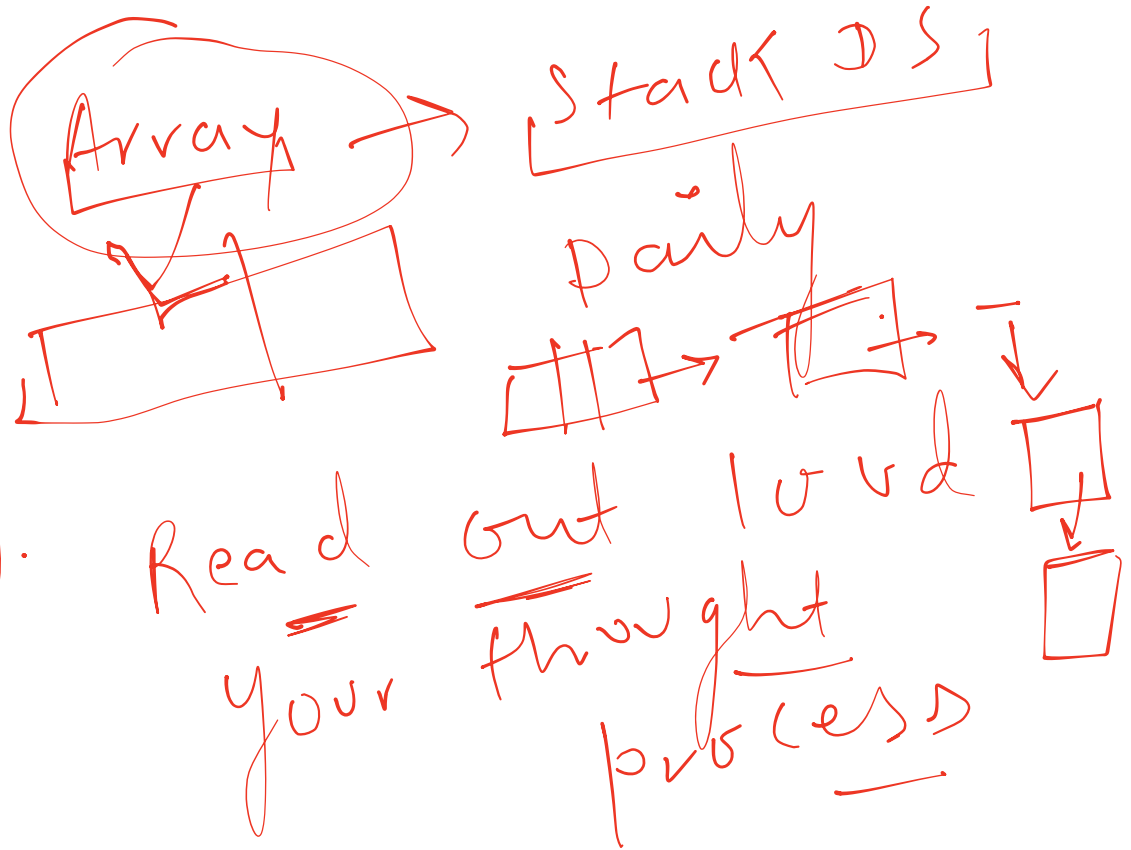




Key points

- ① Code $\xrightarrow{2}$ basics of DS $\xrightarrow{1}$
- ② Real time application
Tree \rightarrow 
Stack \rightarrow undo \rightarrow Stack
- ③ notes \rightarrow time complexity
+
brute force \rightarrow optimize
(logic)
- ④ Github \rightarrow publish.

5 notes revise



Standard

① Array

↳ Searching ↗ Linear ✓
↘ Binary ✓
(time complexity)

Binary Search

↳ (15) ~~derivatives~~

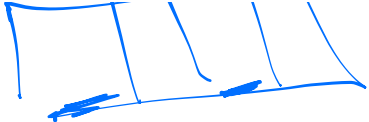
↳ Sorting

↳ Bubble Sort, Insertion,
quick, merge,
selection Sort

↳ 2 Sum, 3 Sum, 4 Sum.

— — — — —

(I)

(21)  brute force \rightarrow (0 time)
time complexity

take u forward.

Jump Game / Staircase

problem
[min moves
of ways]



pepCoding

* buy & sell stocks.

\rightarrow 6 variations

pepCoding

* Kadane's algo
↳ pepcoding

* quick select
↳ pepcoding.

(2) Matrix

pepcoding | take v
matrix

(3) Stack & queue DS
↳ Recursion. pepcoding

4) Linked list

✓

↳ take u forward

5.

Binary tree

↳ Code library

6.

BST → Code library

7.

Recursion

↳ Aditya Verma

8.

DP → Knapsack & variation

eg dropping

LCS & Variation

MCM & Variation

↳

Aditya Verma

Remaining \rightarrow pepercoding

⑨ String

\rightarrow Code library,
pepercoding

⑩ Graph

\rightarrow pepercoding,
Take \cup forward

⑪. Bitmasking [0's, 1's].
↳ LUV, coding blocks

⑫ Backtracking.
↳ preloading

⑬ Greedy algo
↳ Code library.

- ① Array
- ② String
- ③ Linked list
- ④ Recursion

- 5) Stack & queues
- 6) Backtracking
- 7) DP
- 8) Graph
- 9) Greedy algo
- 10) Binary Tree,
- 11) BST
- 13) Bit masking

Placement

↳ Coding

↳ delivery → Read out
load

↳ Core Subjects

↳ DBMS & SQL

↳ OOPS

↳ OS

↳ SDHC, OSI
Layer

Google
Youtube

Google.

Code life with
share

Time frame

① Coding

↳ Concept, algo, time,
revision, github,
notes
Real time app.

[3-4 months]

②

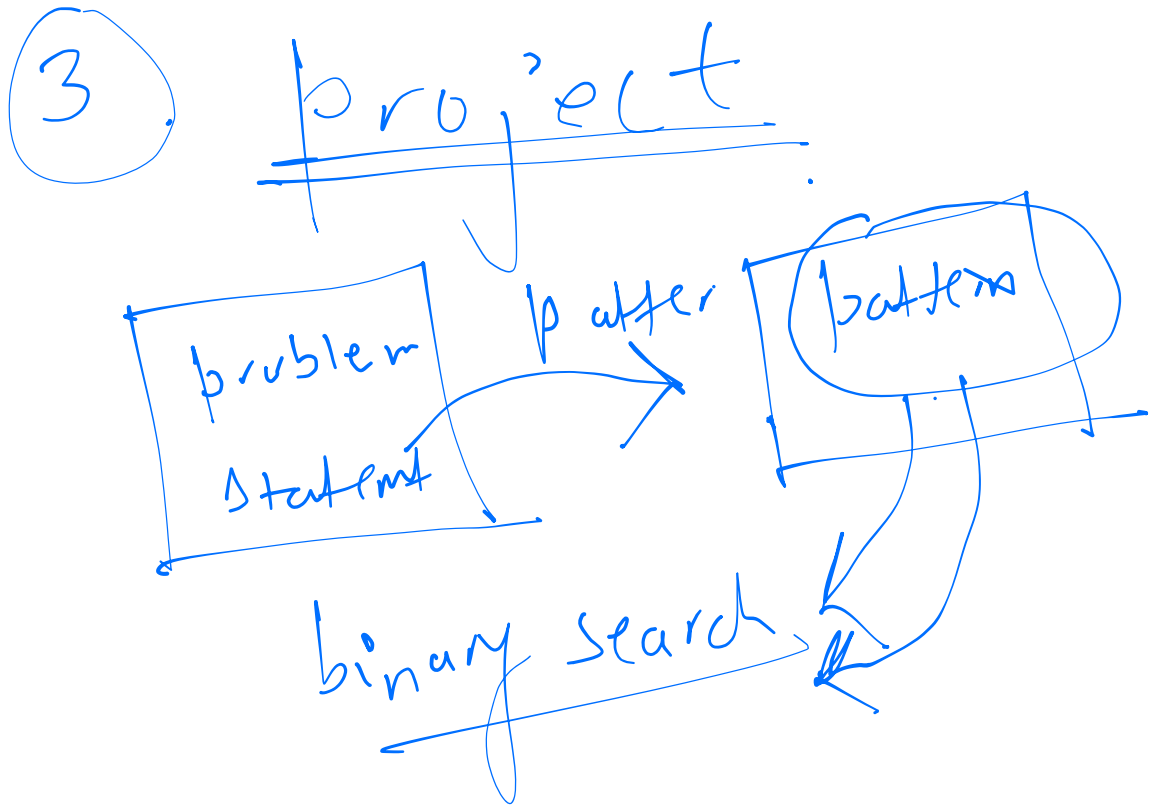
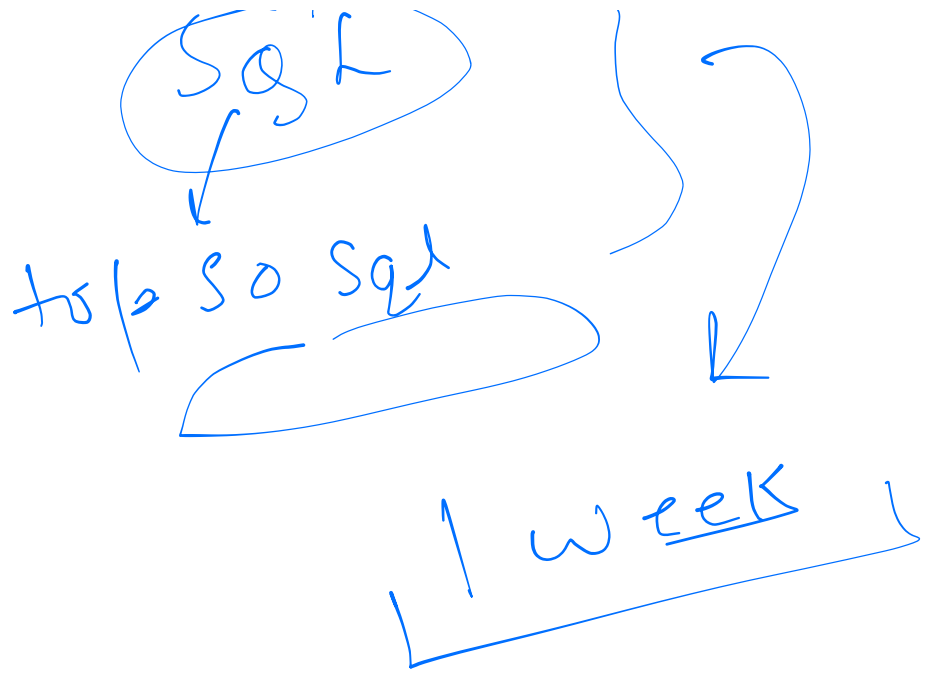
Core Subject

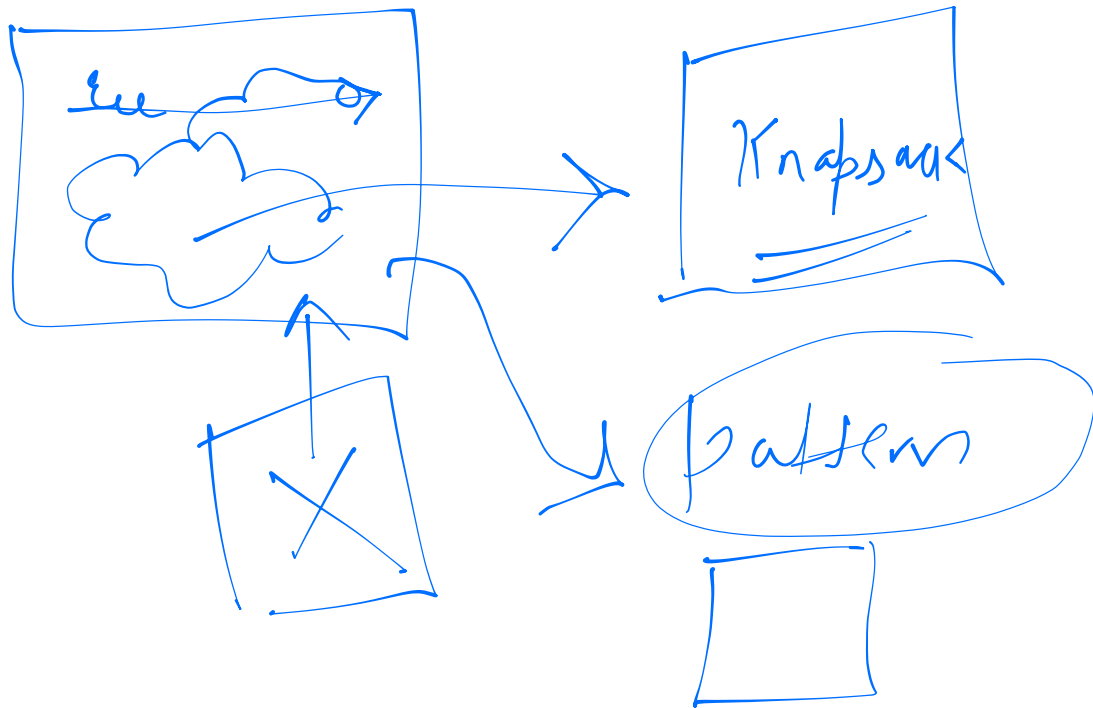
DBMS

OS

OOPS

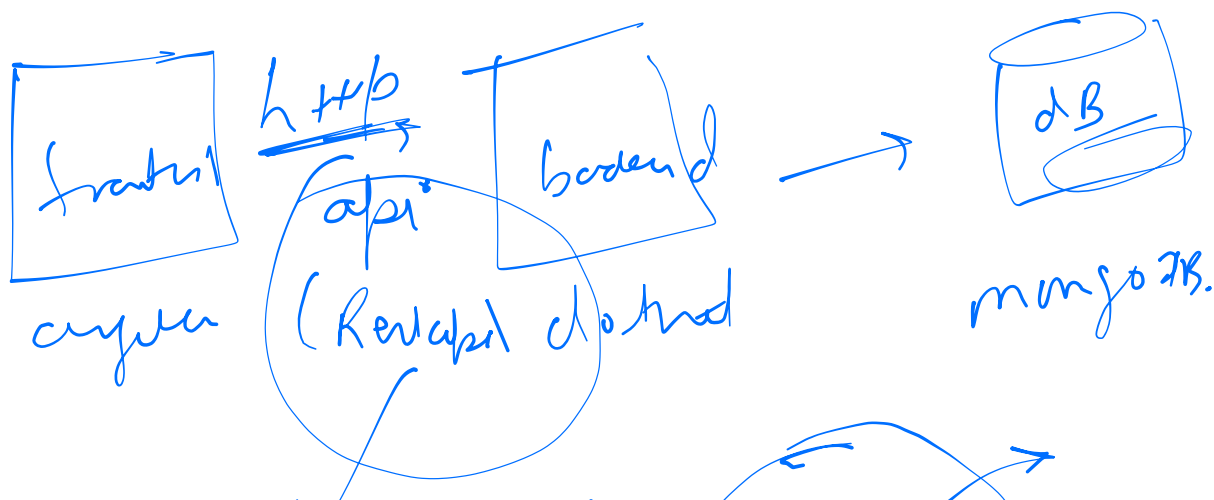
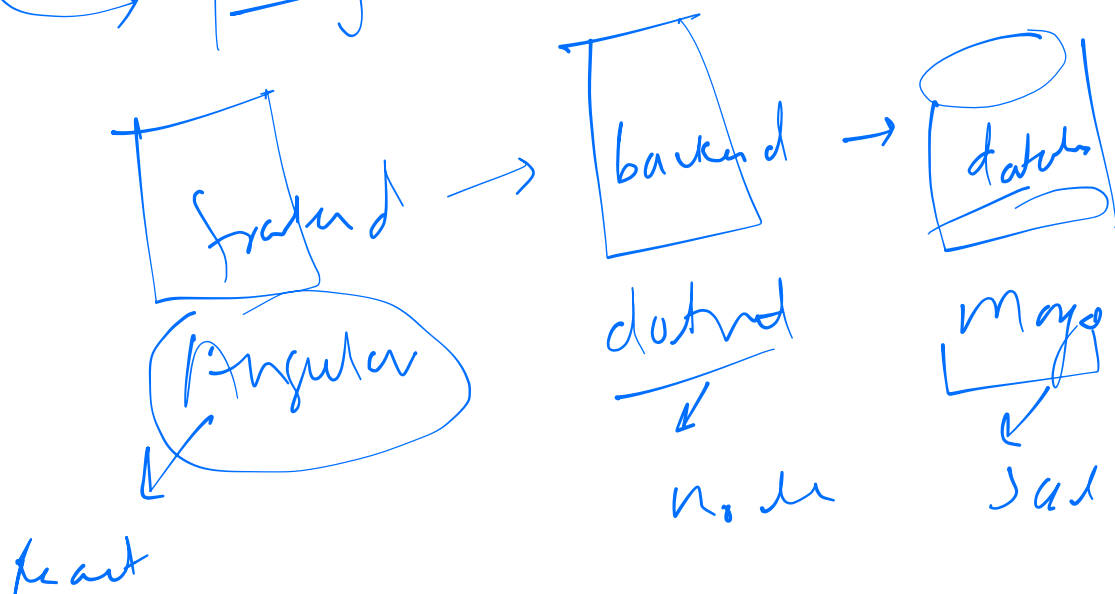
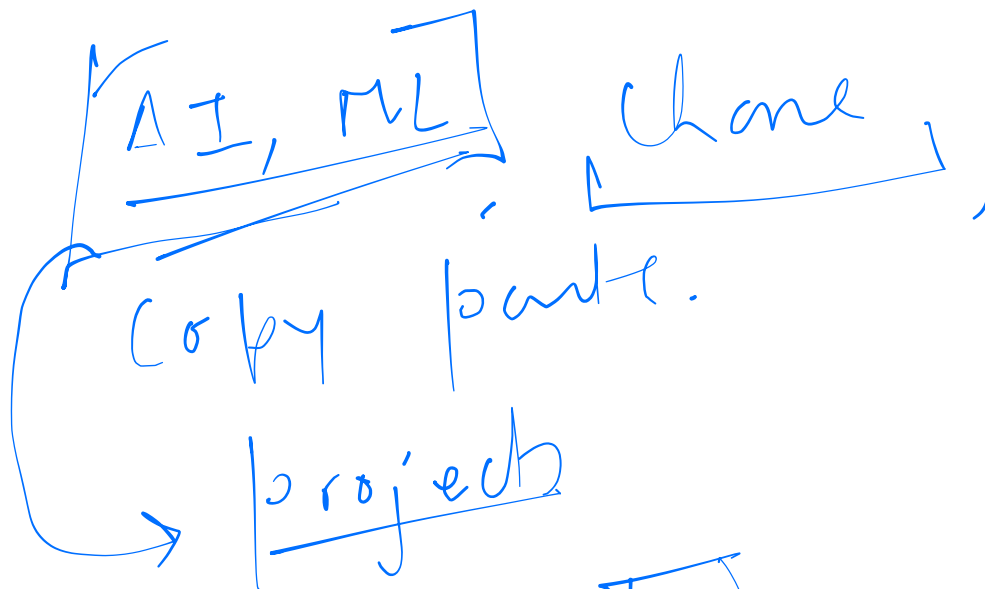
STLC / OSI

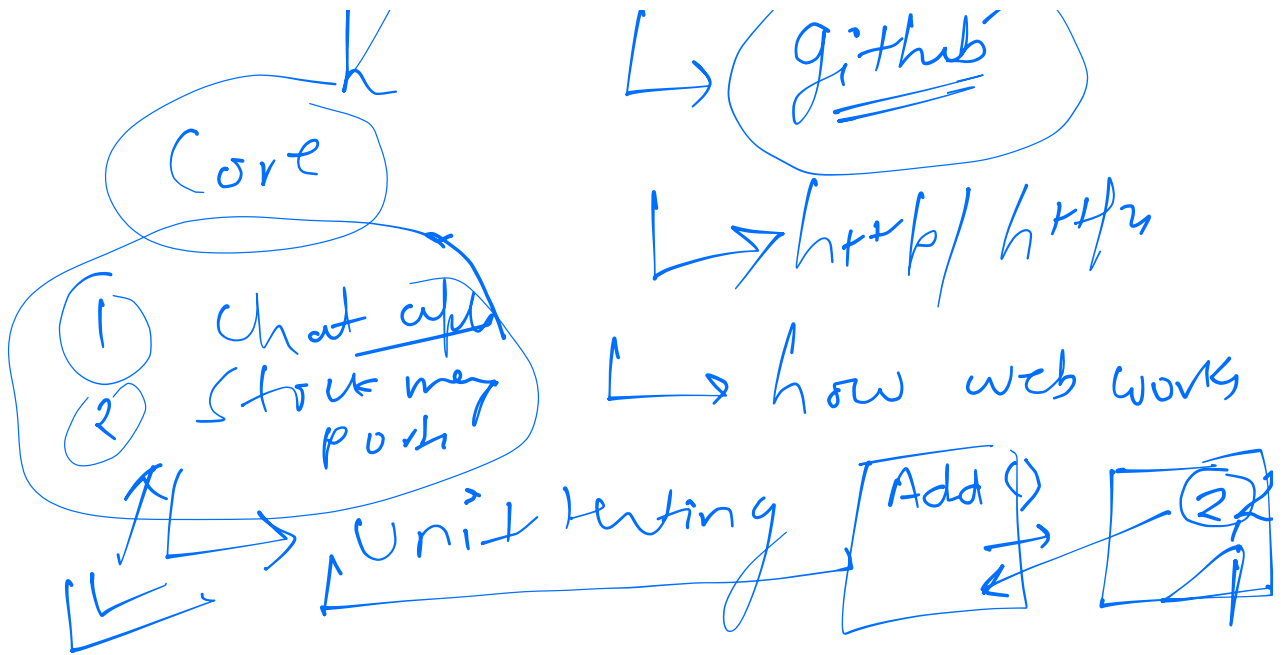




projects :->

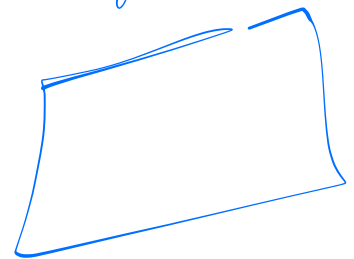
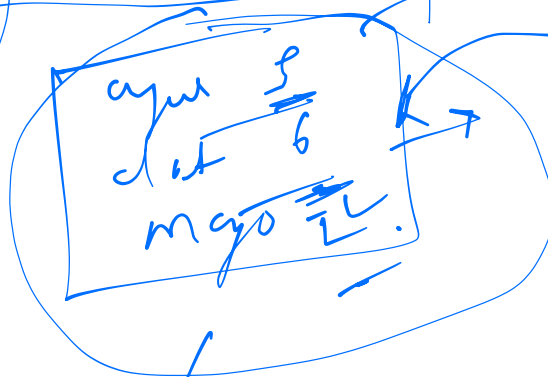
- ①. Learning attitude
- ②. Learn player
- ③. Concept clear





~~✱~~ good code practices.

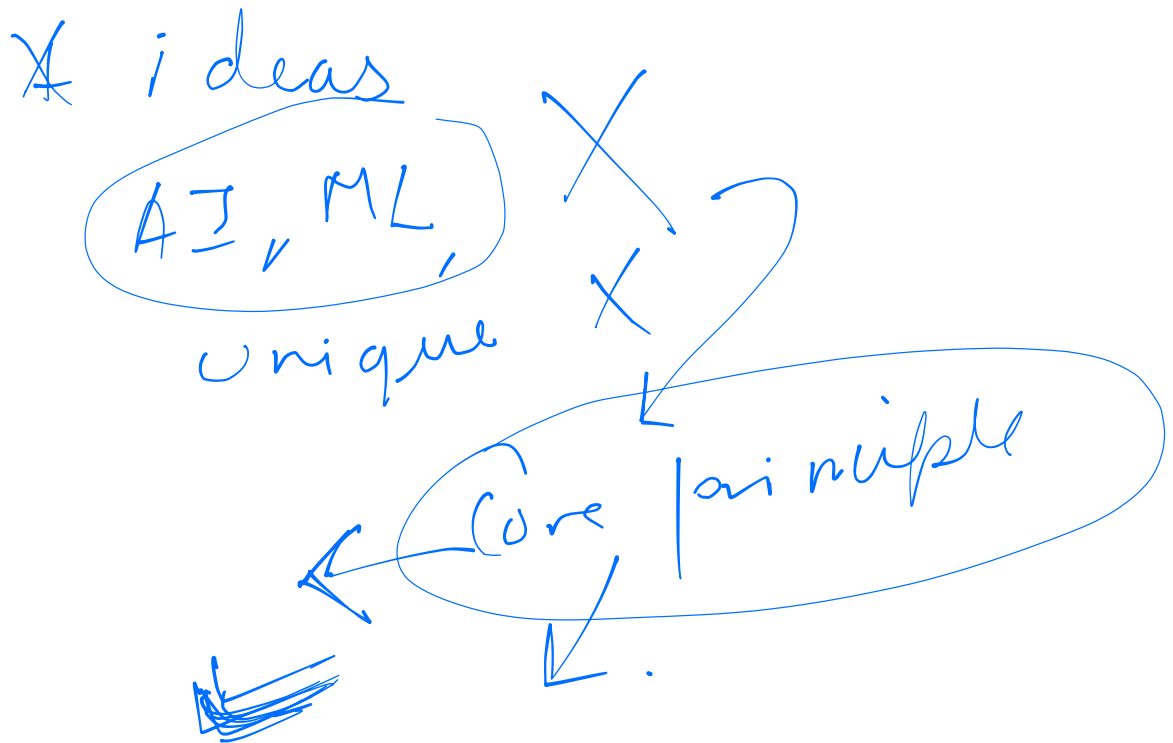
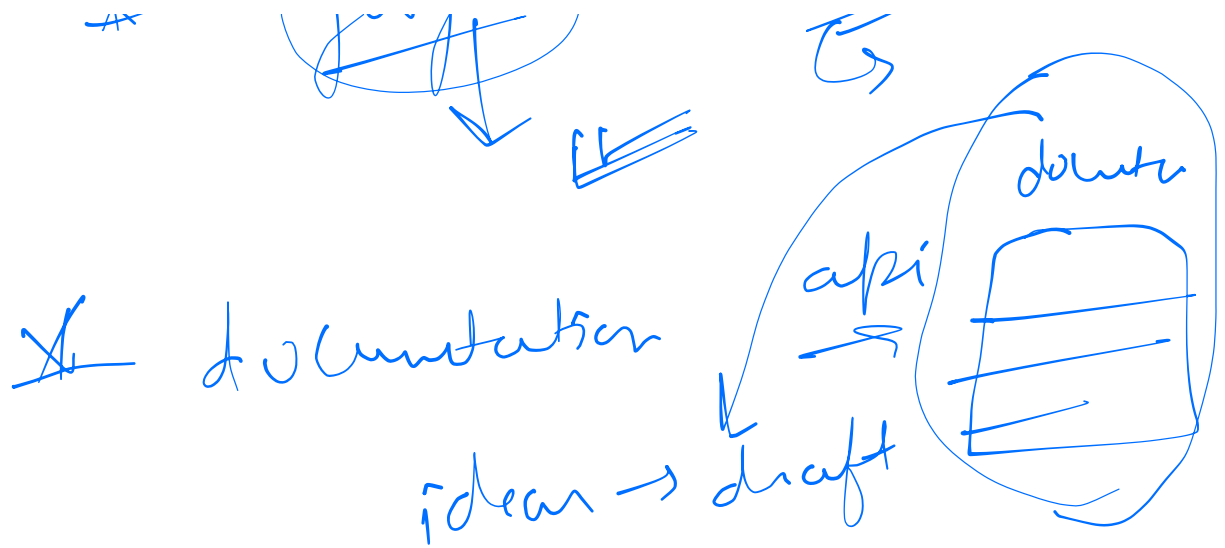
~~✱~~



~~✱~~ docker

~~✱~~ 9 months

skills



Interview

- 1 Coding ✓
- 2 projects ✓
- 3 Core subject ✓
- 4 Aptitude → 2 months

Indiabix.com

5. Resume → fake X

oqua → html, CSS

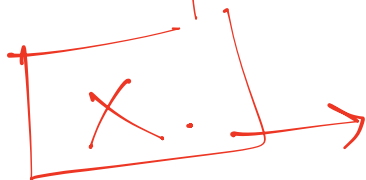
204. → working on project

6. Communication

✓
↳ deliver
↳ Self taught

pre phase ✓
placement ✓

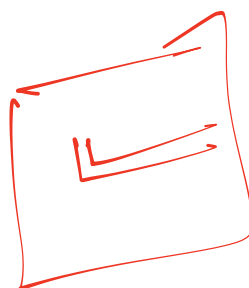
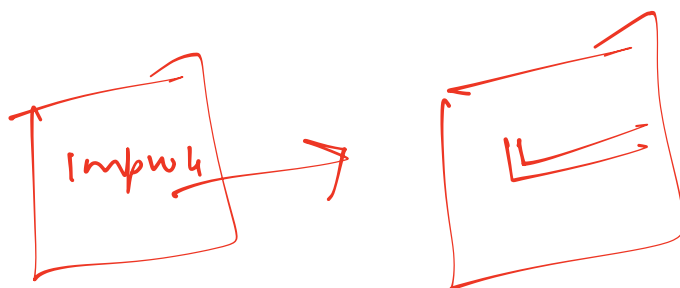
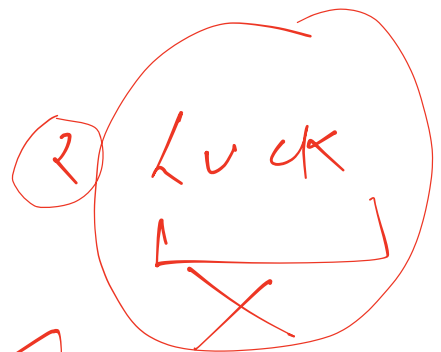
Doubt phase (ytm sem)

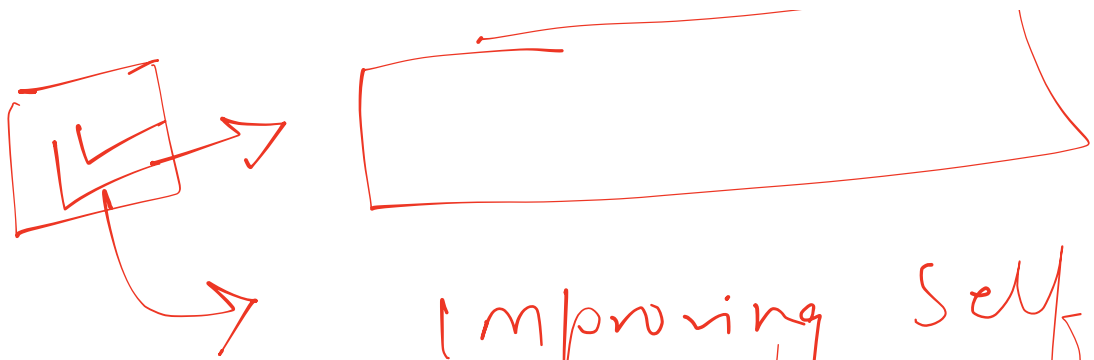


① self doubt X

Interview X

① hand work





Improving Self
development

→ mje Kr guma

memories

✓

Shund.