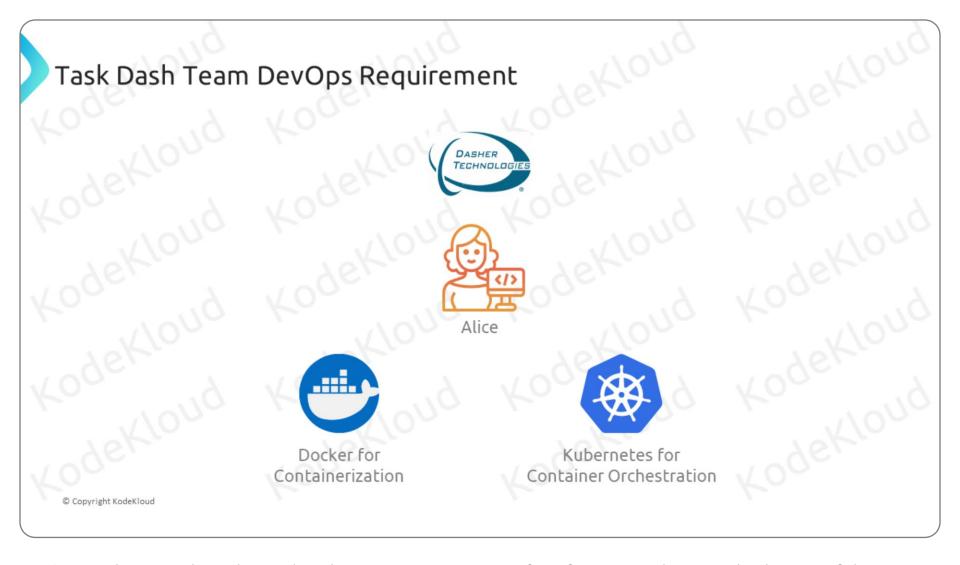


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Problem Statement (Meeting With Task Dash Team)

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Let's start the course by understanding the DevOps prerequisites of a software provider. Over the duration of this course, we will check into and acquire knowledge about how Github actions can be used to meet these DevOps requirements.

Dasher technology operates as a software provider, offering a platform to facilitate the connection of data, applications, and devices across on-premises environments for businesses. Recently, their Research and Development (R&D) team has been exploring the possibilities of transitioning their services to the Cloud and leveraging container technologies. Initially, they aim to apply this to one of their NodeJS-based projects, with intentions to extend this approach to other projects

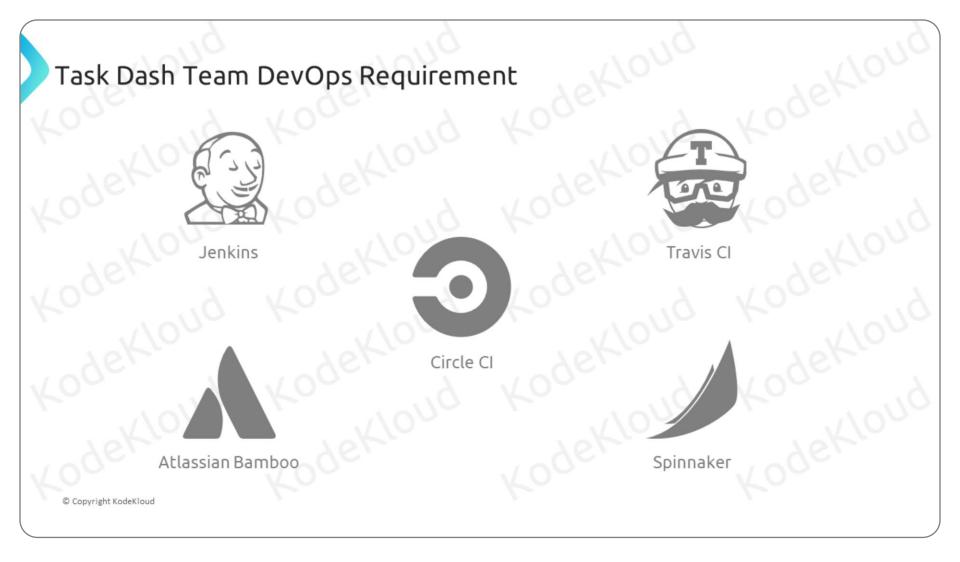
They've introduced a DevOps team for this initiative, led by Alice, who will be responsible for establishing the DevOps pipeline for the project right from its inception, adhering to industry best practices. Their work will revolve around a multi-cloud infrastructure, utilizing Docker for containerization and Kubernetes for container orchestration.

Task Dash Team DevOps Requirement Version Control Code Integration Collaboration Manual Testing Manual Deploy Alice Code Coverage Build Unit Test Push Deploy Automated IT Copyright KodeKloud

Alice conducted a swift evaluation and learned that the current requirement pertains to a NodeJS project. The previous team operated without a Version Control System, with developers independently writing and manually integrating code. The testing process was sluggish and ineffective due to manual execution. Collaboration among developers was often hampered as they worked on separate code branches. With infrequent integration and testing, software releases carried more significant risks. Deployment of software to various environments, including development, staging, and production, was primarily a manual procedure.

- 1. Adoption of Github for version control and developer collaboration.
- 2.Implementation of unit testing and code coverage measures to expedite testing and minimize bugs.
- 3.Utilization of Docker Build and Push processes for containerization, and the application is deployed to Kubernetes.
- 4.Incorporation of automated integration testing as a final step.

The successful execution of these steps is expected to resolve the existing issues. Nevertheless, the team now faces the additional hurdle of selecting the most suitable CI/CD tool.



In the market, a wide array of CI/CD tools is available, including Jenkins, Travis CI, Bamboo, Spinnaker, Circle CI, and more. After exploring several options, the team has made the decision to proceed with Jenkins, as it stands as one of the most extensively used open-source CI/CD tools.

Traditional CI/CD Tools – Challenges

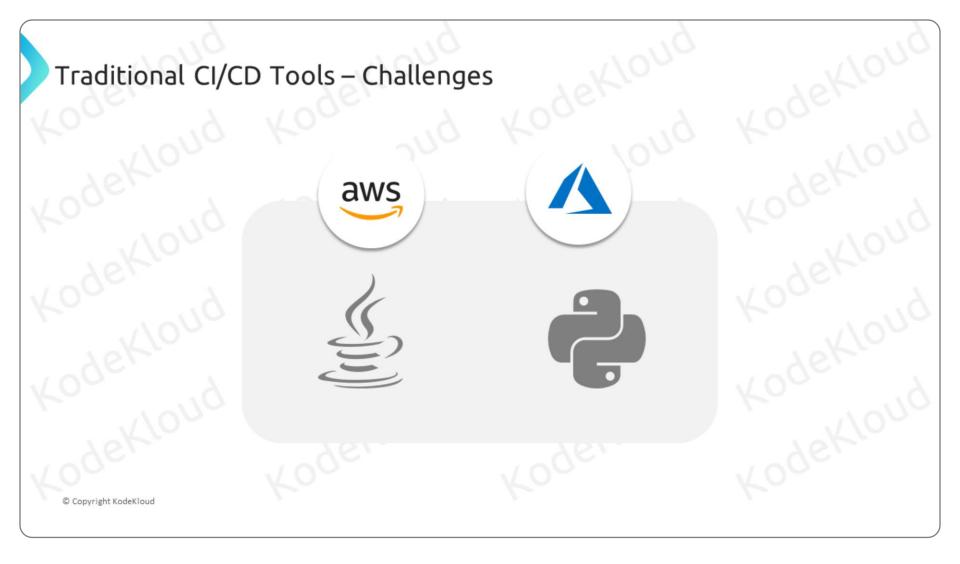
To employ Jenkins, the team is required to undertake several tasks:

- 1.Configuration, operation, and upkeep of a virtual machine with specific CPU, memory, and HDD capacity.
- 2.Prior to Jenkins installation, prerequisites include Java JDK installation, setting up firewall rules, and installing Jenkins Plugins.
- 3. Given that this project is centered around Node. js, Node. js and Npm must be installed.

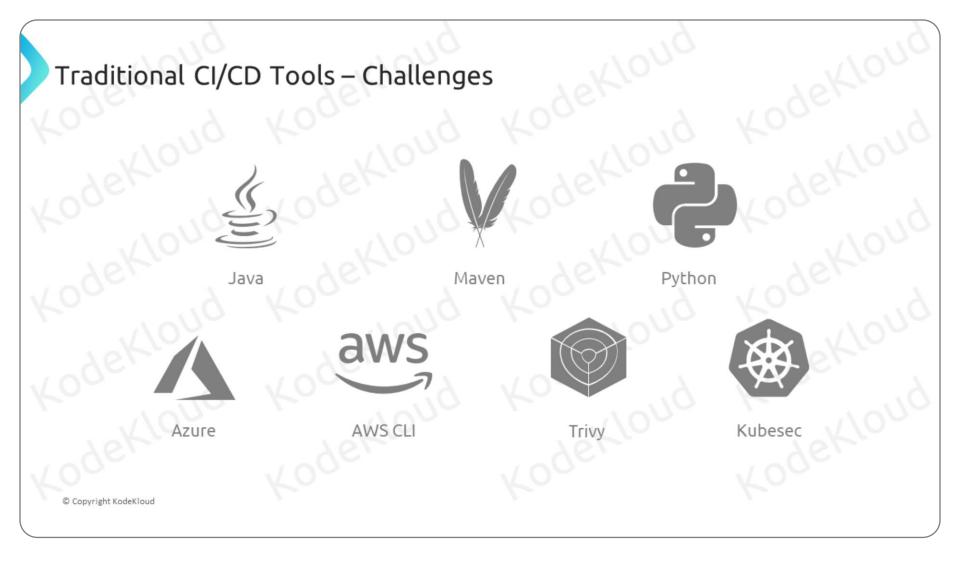
Traditional CI/CD Tools – Challenges



- 4. To facilitate unit testing with various Node.js versions, the DevOps engineer must install multiple Node.js/Npm versions, ensuring tests run without version conflicts.
- 5. Docker installation is essential for containerization.
- 6. For Kubernetes deployment, the installation of kubectl, helm, or other necessary binaries is mandatory.
- 7. Teams often employ external tools for integration testing and reporting, necessitating the installation of these tools or their Command-Line Interfaces (CLIs) on the machine where Jenkins will execute them.



Furthermore, the organization intends to implement similar methodologies for other Java and Python projects/applications running on cloud platforms like AWS and Azure.



Depending on the specific project, additional software requirements such as Java, Maven, Python, Azure/AWS CLI may be necessary. If the pipeline demands enhanced security in line with DevSecOps practices, more tools like Trivy and kubesec must be configured.

Considering that this DevOps team is recently established, many team members lack familiarity with a broad spectrum of tools and services.

Alice has initiated a search for a tool that satisfies the following criteria:

- 1.Simplified setup and initiation without the need to install and configure numerous services.
- 2.A focus on building pipelines without the burden of managing infrastructure or concerns regarding scalability.

Traditional CI/CD Tools – Challenges



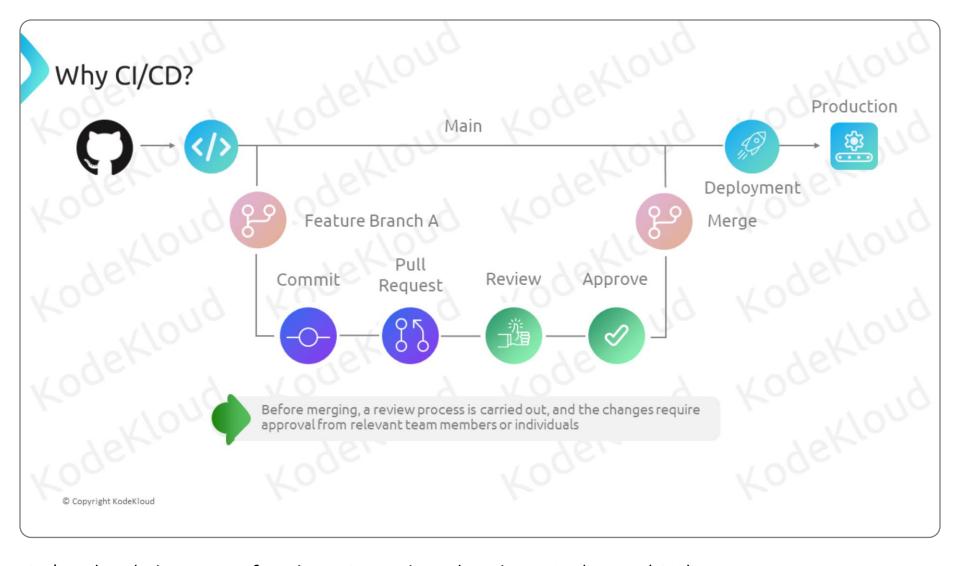
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Following a thorough evaluation of multiple tools, Alice has chosen to delve into and implement Github Actions.

Over the course of this training program, we will check into the creation of Github Actions Workflows for a straightforward yet a real-time NodeJS application.

Basics of CI/CD

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Let's explore the importance of Continuous Integration and Continuous Deployment (CICD).

In a typical project, source code resides in a Git repository where it's both stored and versioned. GitHub, a web-based platform centered around Git, serves as a centralized hub for hosting these repositories and extends Git's capabilities with additional features.

Typically, all code residing on the main or master branch is frequently deployed to production servers or environments.

known as a "feature branch." This branch essentially functions as a clone of the main codebase, enabling a team of developers to work on a new feature until it's fully developed.

Once the necessary changes are made, the code is committed to the feature branch, and a pull request is initiated to merge this code back into the main branch.

Before the merge takes place, a review process is carried out, and the changes require approval from relevant team members or individuals.

Following a successful merge into the main branch, the code is then deployed to production, either manually or through an automated process.

This situation poses a significant risk to the application's stability, as there's often no testing conducted on the newly merged code before it reaches the production environment.

Need for Continuous Integration Manua Deploy Feature Branch A Approve Review Commit Request Pull Request Commit Commit Review Арргоче Feature Branch B Without CI, testing typically occurs late in the development cycle, often after multiple merges have Delayed Testing taken place Inefficient In the absence of CI, deploying code to various environments (e.g., staging, production) often relies on Deployment manual processes Quality Assurance Without automated testing, ensuring quality becomes more reliant on manual testing, making it prone Challenges to human error © Copyright KodeKloud

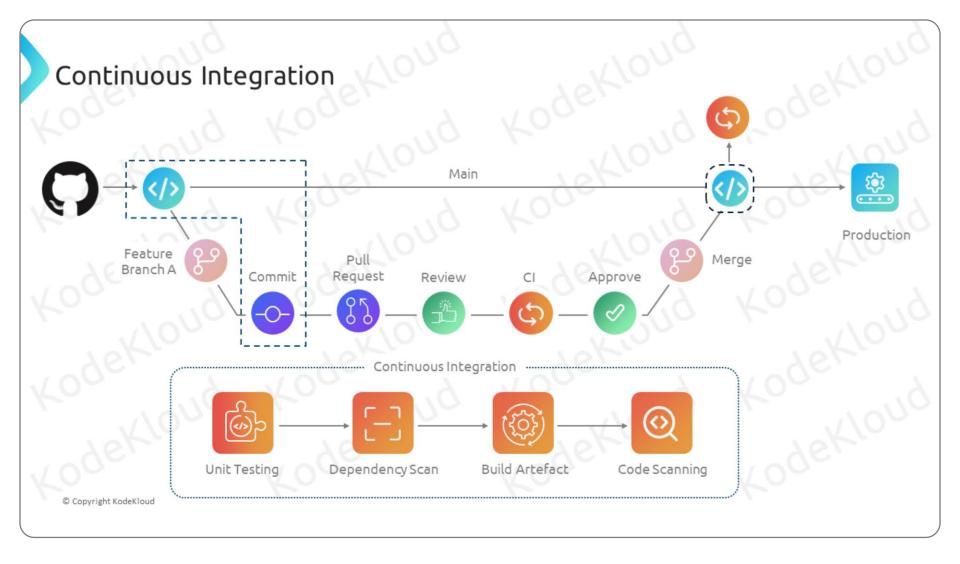
In real time scenarios you'll often find multiple developers working on different feature branches each focusing on a new enhancement.

Performing multiple merges without the implementation of Continuous Integration (CI) in a software development workflow can lead to several significant problems and challenges such as:

Delayed Testing: Without CI, testing typically occurs late in the development cycle, often after multiple merges have taken place. This delay in testing can make it harder to identify and rectify issues early in the development process, increasing the risk of defects making their way into production.

Inefficient Deployment: In the absence of CI, deploying code to various environments (e.g., development, staging, production) often relies on manual processes. This can lead to inconsistencies in deployment and potential configuration errors.

Quality Assurance Challenges: Without automated testing as an integral part of the development process, ensuring software quality becomes more reliant on manual testing, making it prone to human error and subject to resource constraints.

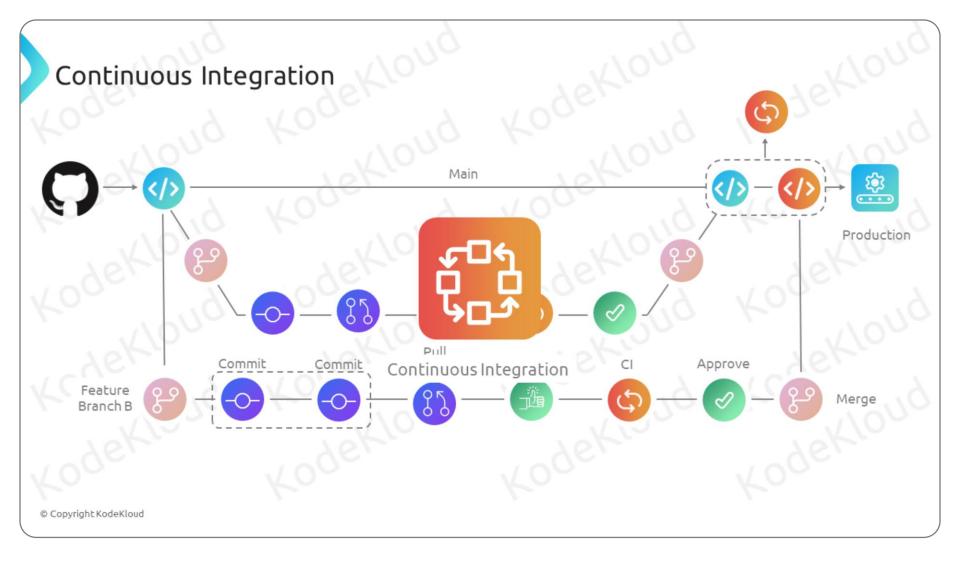


Let's imagine a scenario where Developer 1 creates a feature branch A, makes some modifications, and commits the code to this branch. A pull request is generated to merge these changes into the main branch. Before the merge, a team member reviews the code, and an automated CI pipeline is triggered.

The CI pipeline proceeds through several stages, including unit testing, dependency scanning, artifact building, and vulnerability code scanning. All these assessments are performed on both the newly added code and the existing code from the main branch.

If any of these tests fail, the developer is asked to make necessary adjustments and commit the changes to the same pull request. This action triggers the CI pipeline once again. If there are no failures this time, the pull request is approved and merged into the main branch.

Upon merging into the main branch, the same CI pipeline, or possibly a different one with additional steps and tests, is automatically executed to verify the merged code. At this point testing the same code again after merging may seem redundant, but I will try to clarify this by the end of this video.

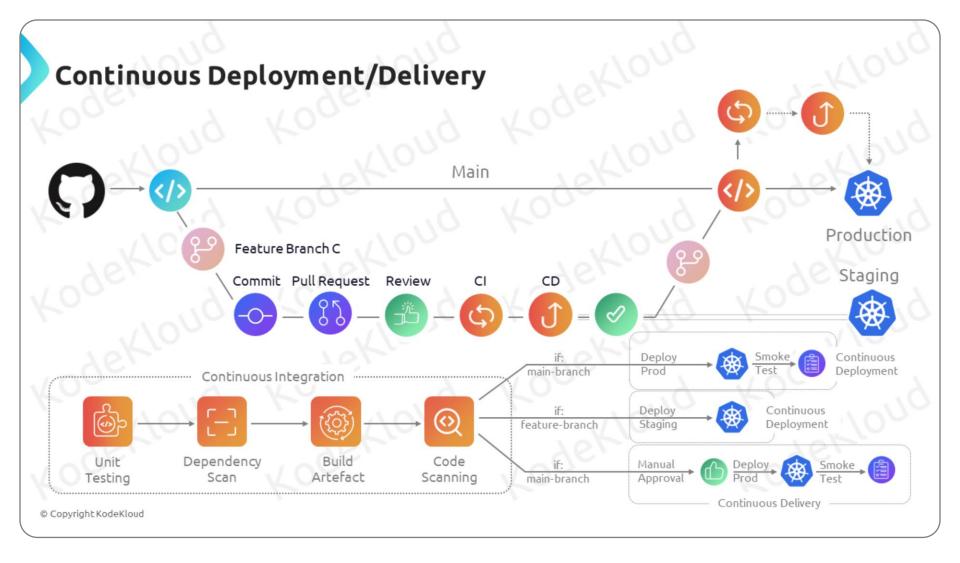


While these developments are taking place in feature-branch A, Developer 2 is progressing on feature branch B. They commit their changes and create a pull request. An automated CI pipeline is initiated, testing the code committed in this branch. Once the CI pipeline successfully completes, the pull request is approved and merged into the main branch.

Following the successful merge, the main branch now contains code changes from both feature-branch A and B.

As mentioned earlier, any merges into the main branch automatically trigger a CI pipeline. In this instance, it once again runs all the tests, including unit testing, dependency scanning, artifact building, and vulnerability scans. This ensures that the code changes from both feature-branch B and A work seamlessly together.

This entire process, which enables multiple developers to work on the same application while ensuring that these new changes integrate smoothly without introducing any new issues, is known as continuous integration.



So far, we have explored the concept of continuous integration. Now, let's check into the CD aspect, which encompasses continuous deployment and/or continuous delivery.

In previous instances, after code integration into the main branch and successful completion of the CI pipeline, manual deployment to the production environment was performed.

production deployment.

Within the feature branch, following a successful CI pipeline run, we can establish another continuous deployment pipeline. This pipeline is responsible for deploying the modified code to a staging or development environment. Following deployment, a series of tests are executed to ensure the quality of the application.

Upon successful completion of CD, the pull request is approved and merged back into the main branch.

Within the main branch, the CI pipeline is triggered, assessing the newly merged changes. If successful, it automatically initiates the CD pipeline, resulting in the deployment of the application to the production environment. This automatic deployment process following successful continuous integration is referred to as continuous deployment.

In certain instances, a manual approval step before production deployment is a critical aspect of the deployment process. This step serves to minimize risks, ensure quality, adhere to compliance requirements, and effectively coordinate changes. It offers a safety net and allows for human judgment and oversight within an otherwise automated process.

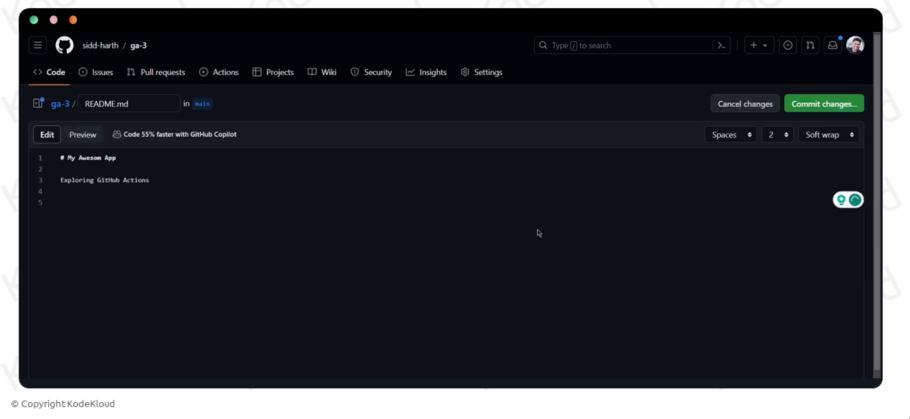
In this scenario, following the successful completion of the CI pipeline, the CD pipeline awaits human approval before proceeding with the production deployment. This process of manual approval prior to production deployment is known as continuous delivery.

GitHub Actions – Introduction

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GitHub Actions





Lets assume an organization has decided to use Github as they code repository and and is in search of an automation solution.

There are numerous tools available in the market to automate CICD pipelines. Nevertheless, given the organization's commitment to GitHub as the code repository, let's **explore** how GitHub Actions offers the automation capabilities.

So what is github actions?

directly from their repositories.

You can quickly create workflows to implement a CICD pipeline that build, test on every pull request, and deploy merged pull requests to production right beside your code base.

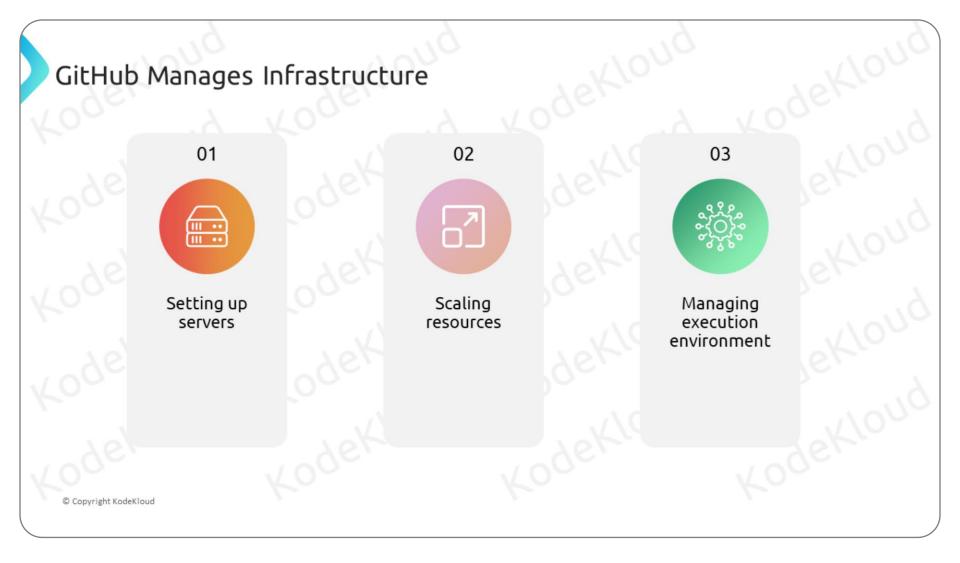
So what is github actions?

GitHub Actions is a powerful and flexible automation platform provided by GitHub. It allows developers to **automate tasks** directly from their repositories.

You can quickly create workflows to implement a CICD pipeline that build, test on every pull request, and deploy merged pull requests to production right beside your code base. Out of the box, these steps can be executed in different operating systems like ubuntu, windows and macos.



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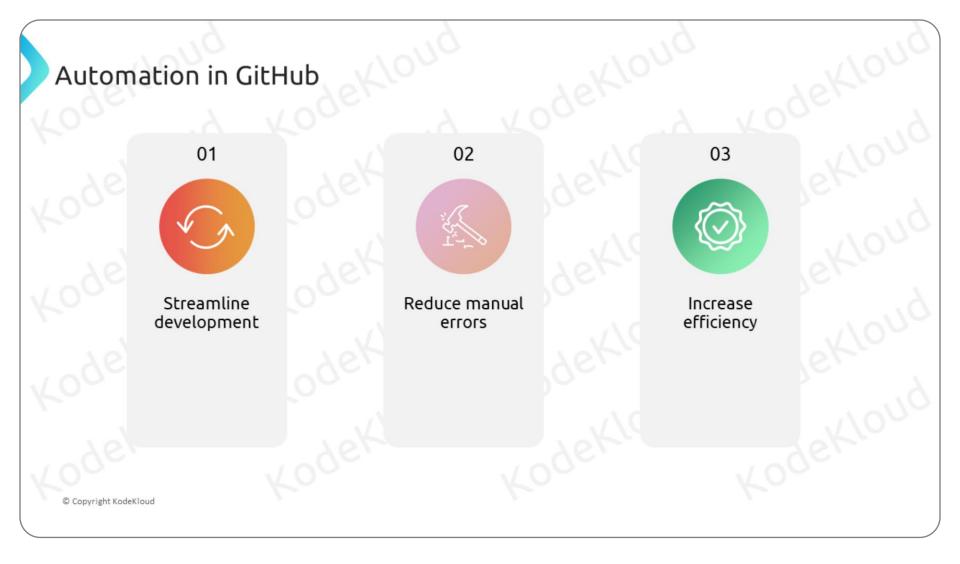


Another advantage of GitHub Actions is that GitHub manages the infrastructure for you, which includes setting up servers, scaling resources, and managing the execution environment for your workflows.

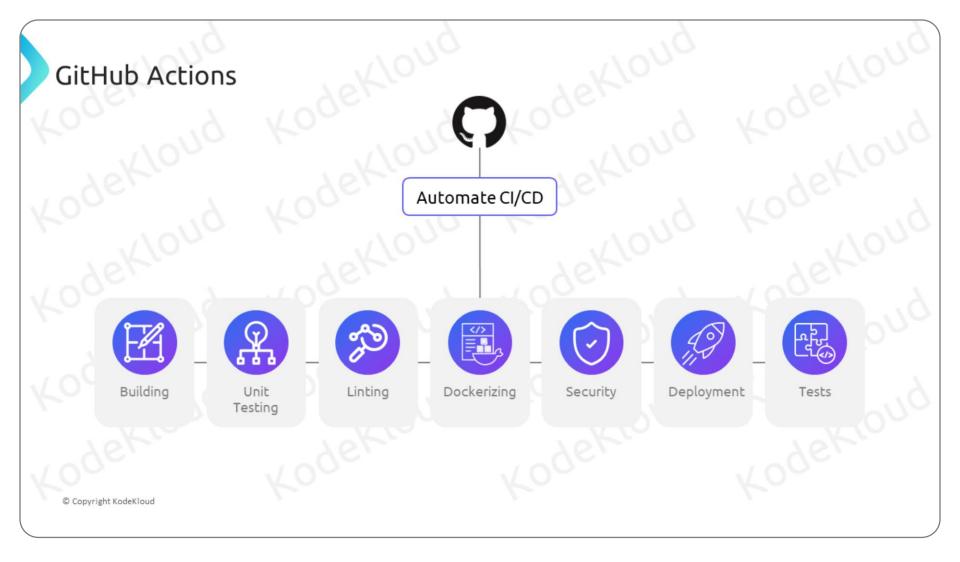
GitHub Handles the Rest 01 02 03 Tasks in virtual Caching Providing environments reports on the necessary dependencies outcomes

Your task is to write workflow configurations in YAML files, and GitHub Actions handles the rest.

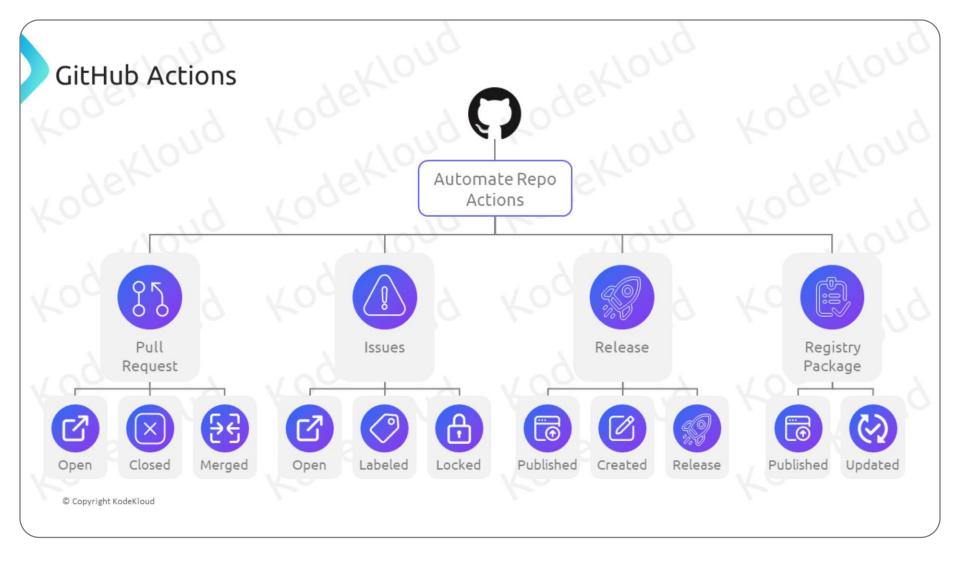
This includes executing your tasks within virtual environments, caching necessary dependencies, and providing reports on the outcomes.



Finally, this automation helps streamline development, reduce manual errors, and increase the efficiency of your software development workflow.

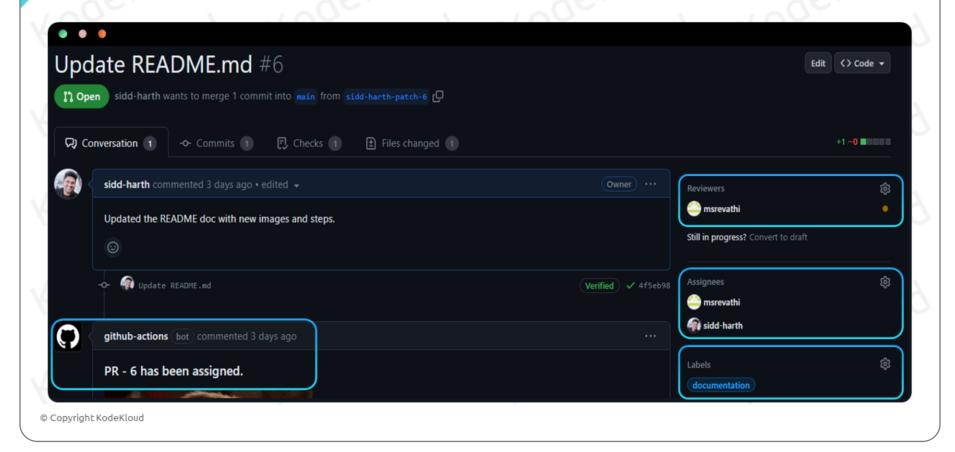


Is GitHub Actions solely used for automating CICD pipelines for building, testing, and releasing code?



The answer is No, github actions goes beyond just CICD and lets you run workflows when other events happen in repository. It can automate all kinds of repository actions by listening to events such as push events, issues, pull requests, github registry-packager, or whenever a issues or pull requests get updated etc.,

GitHub Actions

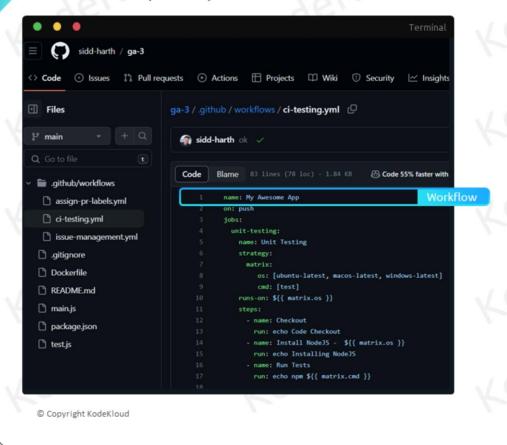


For instance, let's consider a scenario where a project contributor initiates a new pull request. By utilizing GitHub Actions, you can automatically post informative comments, apply labels, assign contributors, and even add reviewers to assess and approve the proposed changes.

These automation capabilites aren't limited solely to pull requests; you can employ similar actions for various other GitHub events.

Now that we've established the fundamentals of GitHub Actions, let's understand how and where these tasks are executed.

Workflow, Job, and Runner



The core component of GitHub Actions is the workflow.

A workflow is an automated process capable of executing one or more tasks. These workflows are defined using YAML files and are located in the .github/workflows directory within your repository. A repository can have multiple workflows, each of which runs in response to specific events occurring in your repository.

For instance, in this example, a simple event like pushing code to the repository triggers the workflow.

Within each workflow, you define one or more jobs. A **job** consists of a series of individual steps, which are executed on a runner.

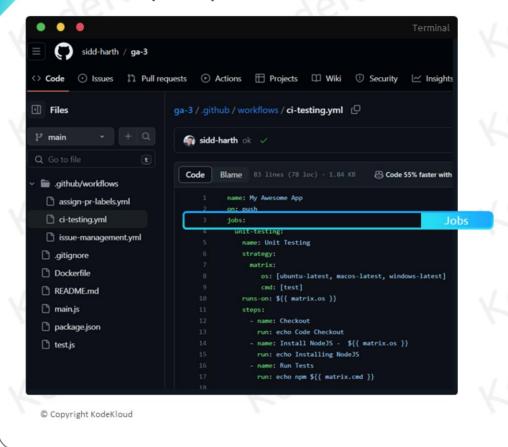
A runner is a virtual machine (VM) responsible for executing your workflows upon triggering. GitHub automatically provisions runners for each job based on the runs-on configuration specified.

In this example workflow, there's a job named 'unit-testing' that runs on three different machines: Windows, Ubuntu, and macOS. Consequently, GitHub will provision three VMs for these jobs. These VMs are known as GitHub Hosted Runners.

GitHub hosts Linux and Windows runners using Microsoft Azure, while macOS runners are hosted in GitHub's own macOS Cloud.

In this particular workflow example, all the runners are provisioned and operated in parallel.

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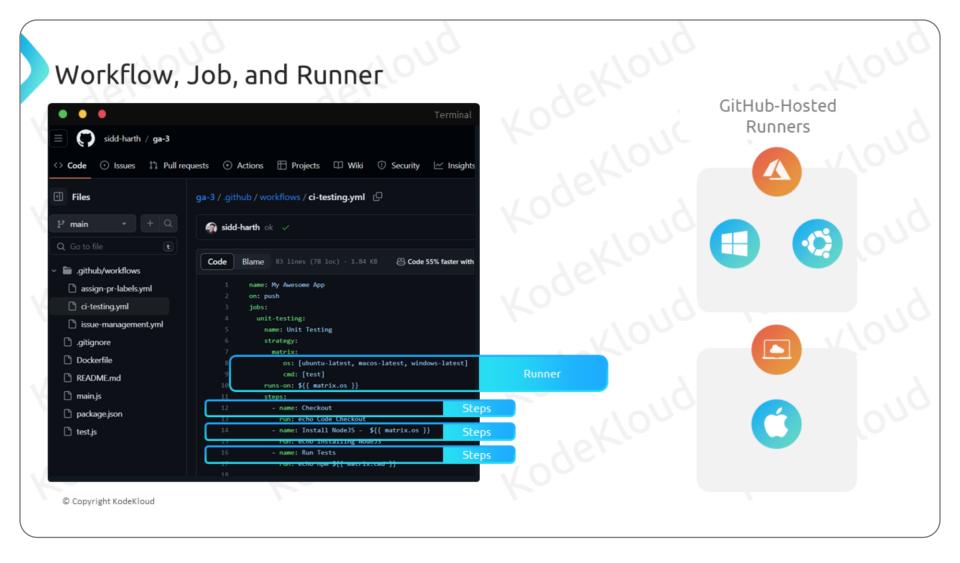
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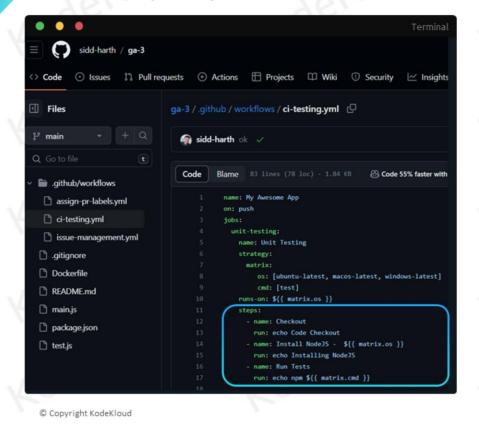
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Workflow, Job, and Runner





After the runners are up and running, they start the execution of the steps defined within the job.

In this example workflow, there are three steps and steps are executed in series.

Firstly, the runners will clone the repository locally.

Then, they proceed to install Node.js and set up the necessary environment.

These same steps are executed on all three runners concurrently. Consequently, if one runner completes all the step executions, it will be marked as successful, even if the other runners are still in the process of executing their remaining steps.

The workflow as a whole is marked as successful only once all three runners have completed their tasks successfully.

Workflow, Job, and Runner Github Hosted Runner sidd-harth / ga-3 Clone Repo Install NodeJS **Run Tests** Issues In Pull requests Actions Projects Wiki ← My Awesome App ok #1 Summary Unit Testing (ubuntu-latest, test) Clone Repo Install NodeJS **Run Tests** Unit Testing (ubuntu-latest, test) > Set up job Unit Testing (macos-latest, test) > O Checkout Unit Testing (windows-latest, test) > Install NodeJS - ubuntu-latest Run details > Run Tests Github Hosted Runner OS Usage > OCCOMplete job Workflow file Clone Repo Install NodeJS Run Tests Copyright KodeKloud

During and after the job's execution, you can access the logs, output, and any artifacts for each step via the GitHub User Interface.

This information is received from the runners where the jobs get executed

Within the Github repository, you can simply navigate to the Actions Tab to inspect the logs and artifacts.

Here, you'll find that the 'unit-testing' job has been executed on three different machines, and you can review the logs for each of them individually. This allows for detailed debugging of the workflow's progress and results.

If the job generates any artifacts, you can access and download them from this page as well. GitHub Actions provides a convenient interface for managing and retrieving any artifacts produced during the workflow's execution, enhancing the overall visibility and usability of your automated processes.



There are two types of runners: GitHub-hosted runners and self-hosted runners. Let's explore the key differences between them:

GitHub-hosted runner: are hosted and maintained by GitHub. GitHub provides a set of virtual machines with various configurations, including different operating systems and software environments. You don't need to worry about managing the infrastructure for these runners.

Self-hosted runner: run on your own infrastructure, such as your own servers, virtual machines, or even cloud. You have full control over the environment, but you are responsible for setting up and maintaining these runners.

GitHub-hosted runner by default Provides a new clean instance for every job execution. **Self-hosted runner**: can run multiple jobs on the same machine

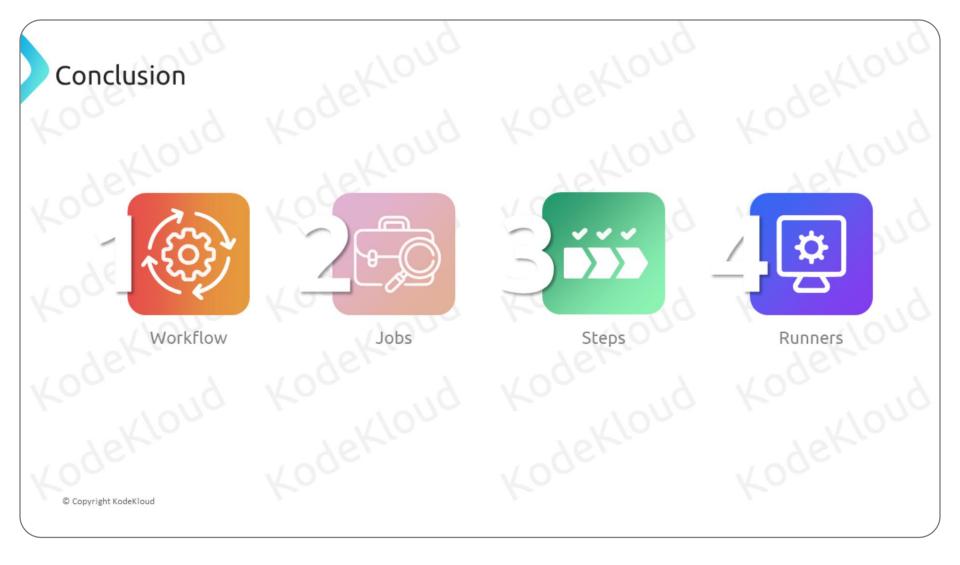
within GitHub-hosted runner: You cannot customize the runners beyond selecting the type of runner (e.g., Ubuntu, Windows, macOS). You can't install additional software or make system-level changes. whereas in Self-hosted runner You have complete control over the self-hosted runner's environment. You can install any required software, configure the runner to your needs, and even use it to run workflows that require specific hardware or software configurations.

When it comes to the cost or pricing perspective,

•GitHub-hosted runner: are provided as part of your GitHub subscription, but there are usage limits. If your usage exceeds these limits, you may incur additional charges.

in Self-hosted runner: You bear the costs of maintaining and operating your own infrastructure

Choosing between GitHub-hosted runners and self-hosted runners depends on factors like your workflow requirements, security considerations, and infrastructure capabilities. Each has its own advantages, and the choice should align with your specific needs.



In the video, I've provided a brief overview of workflows, jobs, steps, and runners. These concepts will be explored in greater detail in our upcoming sessions.



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