

# SCALABLE K-MEANS++ ON HADOOP

## Group members:

- |                            |   |           |
|----------------------------|---|-----------|
| ➤ Ashutosh Mahesh Pednekar | - | 15BCE0897 |
| ➤ Shivam Gupta             | - | 15BCE2012 |
| ➤ Umang Aggarwal           | - | 15BCE0136 |
| ➤ Nishant Garg             | - | 16BCE0088 |

**Git Repository link :** [https://github.com/shivam2012/parallel\\_review\\_scalablekmeans-](https://github.com/shivam2012/parallel_review_scalablekmeans-)

## Introduction:

K-means is one of the widely used data processing algorithms. However the initialization in the algorithm is crucial for obtaining a good solution. K-means++ caters to this, by obtaining an initial set of centers that is close to the optimum solution. But k-means++ is a sequential algorithm and is inefficient over large data-set, k-passes need to be made over the entire data to find a set of good initial centers. It is important to reduce the number of passes made to get good initialization. The algorithm implemented, k-means|| obtains optimal solution after a logarithmic number of passes. It is also possible to bring down the number of passes to a constant number.

## Review of literature:

K-means++ selects the first center uniformly at random from the data. Rest of the of the centers are selected with a probability proportional to their contribution to the overall error for the previous selections. The algorithm exploits the fact that a good clustering is spread out, such that while selecting a new cluster head priority is given to those nodes that are farther away from the previously selected centers. K-means++ initialization has a time complexity of  $O(\log k)$  for finding the optimum solution. K-means++ is not parallelizable as selecting the  $i$ th center requires the information of previously chosen  $i-1$  centers. So for large data-set, for which most of the processing can be done in parallel, the application needs to wait for the clustering to be completed in sequential processing.

## Related works:

Ostrovsky et al. in *The effectiveness of Lloyd-type methods for the k-means problem*, proposed an algorithm to find an initial set of clusters for Lloyd's iteration and showed that the algorithm can achieve  $O(1)$  - approximation to the optimum solution using some data separability assumptions. Arthur and Vassilvitskii developed a similar k-means method that achieved  $O(\log k)$ - approximation to the optimum but with no assumptions on the data. Ailon et al. *Streaming k-means approximation*, provided streaming algorithm based on k-means++ that makes a single pass over the data, selecting  $O(k \log k)$  points, achieving a constant factor approximation in expectation.

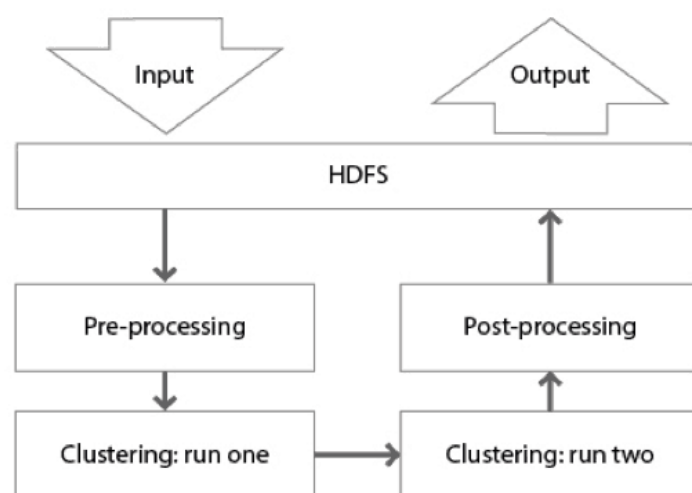
## Architecture - (GPU Architecture):

GPU's are intense computational gadgets utilized as a part of designs equipment. Nowadays GPU are likewise being utilized for applications requiring high computational power which are named as General Purpose Computing on GPU (GPGPU).

executes a similar guideline. An arrangement of strings shapes a square which set up together structures a lattice. Pieces are allocated to SM for execution. SM forms one twist at any given moment where each twist is of 32 strings from a square. The capacity calls are made as bit's which release different strings to play out an undertaking in a Single Instruction Multiple Data (SIMD) design

Related work on equipment models for K-Means Clustering Many scientists have proposed distinctive equipment structures for the K-Means grouping calculation. Before 2001, just process escalated parts of the calculation, for example, Distance Measure [15], [16], were composed and actualized in equipment. This was principally because of absence of high limit reconfigurable equipment around then. These plans would run the calculation on a host processor and stream the information to the devoted equipment when performing Distance Measure calculation. A noteworthy drawback of this approach was the I/O spilling overhead, which influences the speed-execution of the outline. The creators, Leiser et al. [17], asserted to acquire around 15% speed change with a comparative plan and recommended a future half and half design, which could possibly enhance speedup by a factor of 10. The early FPGA-based outline for the K-Means was focused to applications for ghastly and hyperspectral picture

**Figure 2. The platform for grouping stock trading strategies with Hadoop and k-means**



Source:  **ALTOROS**

## Methodology:

In this work we acquire a parallel variant of the k-means++ introduction calculation and exactly exhibit its viable. The primary thought is that as opposed to testing a solitary point in each go of the k-means++ calculation, we test  $O(k)$  focuses in each round and rehash the procedure for around  $O(\log n)$  rounds. Toward the finish of the calculation we are left with  $O(k \log n)$  focuses that shape an answer that is inside a steady factor far from the ideal. We at that point recluster these  $O(k \log n)$  focuses into  $k$  introductory places for the Lloyd's cycle. This introduction calculation, which we call k-means| |, is very basic and fits simple parallel usage.

### Algorithm:

To begin with, we set up some documentation that will be utilized all through the paper. Next, we exhibit the foundation on k-implies grouping and the k-means++ introduction calculation. At that point, we exhibit our parallel introduction calculation, which we call k-means| |. We introduce an instinct why k-means| | instatement can give estimation ensures the formal investigation is conceded to. At last, we examine a MapReduce acknowledgment of our calculation.

Algorithm 1 k-means++(k) initialization.

```

1: C ← sample a point uniformly at random from X
2: while  $|C| < k$  do
3: Sample  $x \in X$  with probability  $d_2(x; C)_X(C)$ 
4:  $C \leftarrow C \cup \{x\}$ 
5: end while

```

### FRAMEWORKS AND SOFTWARES USED:

- Python IDLE
- Cython ( C + Python )
- Hadoop
- Jupyter Notebook
- JetBrains Pycharm