TIME	11th Feb 01:00	12th Feb 10:30:0 0 AM	11:00	11:30	12:30	13:00	14:00	14:30	15:00	15:30	16:30	17:00	17:30	18:00	19:30
DAY - 1	RONGOLI MAKING A-BLOCK-215 & 216		CLAY MODELLING (Art Studio–ASAP, C- Block)	ACHINTYA (Multipurpose Hall, C Block)	TABLE TENNIS (Art Studio-ASAP, C-Block)	CRIME RUN Round 2 (A-BLOCK Reception)	PULL MY HAIR (Design studio, Room no 112A, B - Block)	STORY TELLING (Seminar Hall, A Block)		BAND WAR (STAGE)	SWARANJALI (STAGE)	NRITYANJALI (Football Field, A Block)	Sound Check	EDM (STAGE)	
			LUDO (Room No. 205, A Block, AUMP)	PARLIAMENTARY DEBATE (AMITY LAW SCHOOL, B Block)	AMICARNIVAL (Outside Foyer, C-Block)	CEREBRUM (Foyer, C- Block)	COLLAGE MAKING (Design Studio-ASAP,C- Block)								
		ATION	SAMVAAD (B-BLOCK, ROOM NO.101)	SNOOKER (Reception, A Block)	TREASURE HUNT Shift 1 (Room no. 104, B Block)		TREASURE HUNT Shift 2 (Room no. 104, B Block)								STUDENTS
		INAUGURATION	GULLY CRICKET (Basketball Cage, Sports Complex)	GRAFFITI (Room no 112A, B - Block)	SERIES QUIZ (Room no. 104 & 105, A Block)		DUMB CHARADES (Reception Desk, A Block)								DISPERSAL OF STUDENTS
			STREET SOCCER (Basketball Cage, Sports Complex)	RJ HUNT (ASCO Studio, B Block)			POETRY RECITATION (Room No-310, C Block)								
			FIFA (Foyer, A Block)	CRIME RUN Round 1 (A-BLOCK Reception)											

TIME	10:00	10:30	11:00	11:30	12:00	12:30	14:00	15:30	16:15	17:15	17:45	19:00	20:30
DAY - 2	DOODIKULUS (C Block Foyer, Architecture Department)	NFS (Foyer, A Block)	TREASURE HUNT Round 2 (Room no. 104, B Block)	INNOVATIVE SELFIE (Football field, A Block)	SAMANVAY (Outside Foyer, C Block)	PRATIBIMB (ASCO Studio, B BLOCK)	HUNT FOR MILLIONS (Seminar hall & Foyer, C Block)			NACH DE NE SAARE (STAGE)	FASHION SHOW (STAGE)	EDM (STAGE)	
	LUDO ANANT DRISH (Room No. 205, A (Seminar Hall Block, AUMP) Block)		NUKKAD NATAK (Front Garden, A Block)	FIRELESS COOKING (Front Garden, A Block)	SPELL BEE (Seminar Hall, A Block)	MUSICAL.LY (ASCO Studio, B BLOCK)	TREASURE HUNT Round 3 (Room no. 104, B Block)						DISPERSE OF STUDENTS
	SNOOKER (Reception, A Block) GULLY CRICKET (Basketball Cage, Sports Complex) SHAM & GLAM (Auditorium Entrance Passage, B Block)		SERIES QUIZ (Seminar Hall, A Block)	LOGO DESIGNING (Room No. 204A, B Block, AUMP)		MODEL MAKING (Model Making Room–ASAP, C- Block)					VALIDICTORY		DISPERSE O