

	Page No. Date
	: 3 = 3, + m (o(min - 2g)
(2)	Pight Bornday:
	: y= y,+m (xmax - xq)
(3)	Top:-
	$y - y_{max}$ $m = y_2 - y_1 = y - y_1 = y_{max} - y_1$
	26-2d 2C-3d 2C-3d
	: sc = sq + (gmax - 9)
(4)	BoHom:-
	y = ymn . x = xq+ (ymin-y) m

