CS302 Information Security and Cryptography

Assignment - 2

<u>U20CS135</u>

Implement a menu driven program for 5X5 Playfair Cipher with following functions.

- 1. Takes text phrases to generate key matrix.
- 2. Encrypt given plain text.
- 3. Decrypt given cipher text.

Code

```
#include <bits/stdc++.h>
using namespace std;
#define SIZE 30

void toLowerCase(char plain[], int ps)
{
   int i;
   for (i = 0; i < ps; i++) {
      if (plain[i] > 64 && plain[i] < 91)
           plain[i] += 32;
   }
}
int removeSpaces(char* plain, int ps)
{</pre>
```

```
int i, count = 0;
  for (i = 0; i < ps; i++)
      if (plain[i] != ' ')
           plain[count++] = plain[i];
  plain[count] = ' \ 0';
   return count;
void generateKeyTable(char key[], int ks, char keyT[5][5])
  int i, j, k, flag = 0;
  int dicty[26] = { 0 };
   for (i = 0; i < ks; i++) {
      if (key[i] != 'j')
          dicty[key[i] - 97] = 2;
  dicty['j' - 97] = 1;
   i = 0;
   j = 0;
   for (k = 0; k < ks; k++) {
      if (dicty[key[k] - 97] == 2) {
          dicty[key[k] - 97] -= 1;
           keyT[i][j] = key[k];
          j++;
           if (j == 5) {
              i++;
              j = 0;
```

```
for (k = 0; k < 26; k++) {
      if (dicty[k] == 0) {
          keyT[i][j] = (char)(k + 97);
          j++;
          if (j == 5) {
              i++;
              j = 0;
void search(char keyT[5][5], char a, char b, int arr[])
  int i, j;
   if (a == 'j')
      a = 'i';
   else if (b == 'j')
      b = 'i';
   for (i = 0; i < 5; i++) {
      for (j = 0; j < 5; j++) {
          if (keyT[i][j] == a) {
              arr[0] = i;
              arr[1] = j;
          else if (keyT[i][j] == b) {
              arr[2] = i;
              arr[3] = j;
```

```
int mod5(int a) { return (a % 5); }
int prepare(char str[], int ptrs)
  if (ptrs % 2 != 0) {
      str[ptrs++] = 'z';
      str[ptrs] = ' \0';
  return ptrs;
void encrypt(char str[], char keyT[5][5], int ps)
  int i, a[4];
  for (i = 0; i < ps; i += 2) {
      search(keyT, str[i], str[i + 1], a);
      if (a[0] == a[2]) {
          str[i] = keyT[a[0]][mod5(a[1] + 1)];
          str[i + 1] = keyT[a[0]][mod5(a[3] + 1)];
      else if (a[1] == a[3]) {
           str[i] = keyT[mod5(a[0] + 1)][a[1]];
          str[i + 1] = keyT[mod5(a[2] + 1)][a[1]];
      else {
          str[i] = keyT[a[0]][a[3]];
           str[i + 1] = keyT[a[2]][a[1]];
```

```
void encryptByPlayfairCipher(char str[], char key[])
   char ps, ks, keyT[5][5];
  ks = strlen(key);
  ks = removeSpaces(key, ks);
   toLowerCase(key, ks);
  ps = strlen(str);
   toLowerCase(str, ps);
  ps = removeSpaces(str, ps);
  ps = prepare(str, ps);
   generateKeyTable(key, ks, keyT);
  encrypt(str, keyT, ps);
int main()
  char str[SIZE], key[SIZE];
   cin>>key;
  cin>>str;
   cout << "Key text: " << key << "\n";</pre>
```

```
cout << "Plain text: " << str << "\n";
encryptByPlayfairCipher(str, key);

cout << "Cipher text: " << str << "\n";
return 0;
}</pre>
```

```
• node_sm@temple:~/Desktop/CourseWork/ict/Assignment 2$ g++ 1.cpp -o 1
• node_sm@temple:~/Desktop/CourseWork/ict/Assignment 2$ ./1
Shivam
mishra
Key text: Shivam
Plain text: mishra
Cipher text: cshitv
• node sm@temple:~/Desktop/CourseWork/ict/Assignment 2$
```

SUBMITTED BY: U20CS 135

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