

Course Code	Course Name	Hours per Week			Total
		L	T	P	Credits
EN3ES21	Programming-I	0	0	4	2

Unit-I: Introduction to Computer and Problem Solving Methodology

Computer System, Computing Environments, Software, Types of Software and Features of Software.

Design Tools (Algorithm, Flow-Chart, Pseudo-Code).Types and Generations of Programming Languages. Compiler, Interpreter, Linker, Loader, Execution of Program. Develop an Algorithm for Simple Problems.

Unit-II: Basics of Language

Character set, Identifier, Keywords, Constants, Data Types, Preprocessor Directives, Variables and Declaration, White Space and Escape Sequence, Operators and Expressions, Type Conversions, Operator Precedence and Associativity, Expression Evaluation, Input and Output Functions. Computational Problems Solving Based on above Constructs.

Unit-III: Control Statements

Selection (If, Else), Conditional Operator, Iteration (For, While, Do-While), Branching (Switch, Break, Continue, Goto), Nesting of Control Statements. Problem Solving Based on Control Statements.

Unit-IV: Arrays and Strings

Defining an Array, One Dimensional Array, Two Dimensional Array, Multi-Dimensional Array. Basic Array Operations and Matrix Manipulation Operations (Addition, Subtraction, and Multiplication).Problem Solving Based on Array.

Strings Definition, String Operations and String Functions. Problem Solving Based on Strings.

Unit-V: Functions

Introduction, Functions Declaration, Definition, Calling, Return Statement, Parameter Passing (By Value), Recursion, Library Functions. Problem Solving Based on Functions.

Text Books:

1. Herbert Schildt, C: The complete Reference, Fourth Edition, Mc-GrawHill.
2. R. Sethi, Programming Language Concepts and Constructs, Pearson Education.
3. V. Rajaraman, Computer Programming in 'C', PHI.
4. M. Sprankle, Programming and Problem Solving, Pearson Education.

5. R.G. Dromey, How to solve it by Computer, Pearson Education.
6. E. Balguruswamy, Programming in ANSI C by, Tata Mc-GrawHill.
7. Yashavant Kanetkar, Let Us C, BPB.
8. E.Balagurusamy, Fundamentals of Computers, TMH.

Reference Books

1. Kernighan and Ritchie , The 'C' programming language, PHI
2. Programming With C, Schaum Series.
3. A. N. Kamthane, Programming with ANSI and Turbo C, Pearson Education.

List of Practical

1. Write a program to print hello user on output screen.
2. Write a program to perform arithmetic operation on two numbers.
3. Write a program to find sum of individual digits of any three digits number.
4. Write a program to print any three digit number in reverse order.
5. Write a program to swap any two numbers using third variable and without using third variable.
6. Write a program to check given number is even or odd.
7. Write a program to check given char is vowel or consonant.
8. Write a program to check given number is positive or negative.
9. Write a program to check given year is leap year or not.
10. Write a program to check given number in range of 100-200 or not.
11. Write a program to check given number is palindrome or not.
12. Write a program to print grade of student on the basis of percentage:
 - a. If per greater than or equal to 75 A grade
 - b. If per between 60-75 B grade
 - c. If per between 50-60 C grade
 - d. If per between 40-50 D grade
 - e. If per less than 40 Fail
13. Write a program for addition subtraction multiplication division using switch case.
14. Write a program to print table of any number.
15. Write a program to calculate factorial of any number.

16. Write a program to print series of alphabet.
17. Write a program to print Fibonacci series.
18. Write a program to check given number is perfect or not
19. Write a program to check given number is prime or not.
20. Write a program to check given number is Armstrong or not
21. Write a program to print number in word in between 1-5. Like (1 =one)
22. Write a program to check given char is vowel or consonant.
23. Write a program to print name of month according to number.
24. Write a program for convertor
 - a. For currency convertor
 - b. For temperature convertor
 - c. For weight convertor
 - d. For length convertor
 - e. For time convertor
 - f. For energy convertor
25. Write a program to print series of number from 1-100 without using loop.
26. Write a program to find maximum & minimum number from array.
27. Write a program to check how many numbers is prime & not prime in a list
28. Write a program to check how many digits at each index of array.
29. Write a program to check (search) given number is present or not present in list.
30. Write a program to arrange (sort) array elements in ascending or descending order.
31. Write a program to print a 2*2 matrix.
32. Write a program to find sum of two matrix.
33. Write a program to find multiplication of two matrix.
34. Write a program of string functions.
35. Write a function to find sum of two numbers.
36. Write a function to calculate factorial of any number.
37. Write a function for call by value to find sum of two numbers.

38. Write a function to pass an integer array as an arguments and find sum of array elements
39. Write a function to pass a char array as an argument and find length of string.
40. Write a recursive function to calculate factorial of any number.
41. Write a program to find the no of char no of word and no of lines from given text input.