

## SUN RPC Program assignment

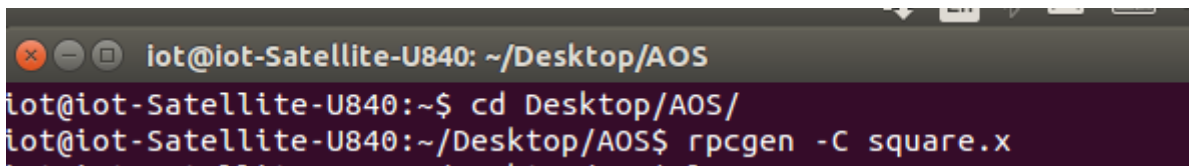
### Creating a Sun RPC Application

#### Step 1. Creating the IDL File (square.x)

An IDL is a file (suffixed with .x) which optionally begins with a bunch of type definitions and then defines the remote procedures. In this program we have two type definition to define a structure that holds one long int, this will be our input parameter for the square function. Our interface will also have one version and one program. We have to assign a number to each function, version, and program. The function will be given an ID of 1. So will the version. The program number is a 32-bit number. Sun reserved the range from 0 to 0xffffffff. We'll number this program 0x13451111.

```
struct square_in {
long arg1;
};
struct square_out {
long res1;
};
program SQUARE_PROG {
version SQUARE_VERS {
square_out SQUAREPROC(square_in) = 1;
} = 1;
} = 0x13451111;
```

Run the RPC generator “rpcgen” to generate client stub (square\_clnt.c), server stub (square\_svc.c), header file (square.h), and data conversion file (square\_xdr.c)

A terminal window with a dark background and light-colored text. The prompt is 'iot@iot-Satellite-U840: ~/Desktop/AOS'. The user has entered 'cd Desktop/AOS/' and the prompt has moved to the new directory. Then, the user has entered 'rpcgen -C square.x' and the command is being executed.

```
iot@iot-Satellite-U840: ~/Desktop/AOS
iot@iot-Satellite-U840:~$ cd Desktop/AOS/
iot@iot-Satellite-U840:~/Desktop/AOS$ rpcgen -C square.x
```

#### Step 2. Creating client and server code

```
/* client.c */
#include<stdlib.h>
#include<stdio.h>
#include"square.h"
int main (int argc, char **argv)
{
CLIENT *cl;
square_in in;
square_out *out;
if (argc != 3) {
printf("client <localhost> <integer>");
exit (1);
}cl = clnt_create (argv[1], SQUARE_PROG, SQUARE_VERS,"tcp");
in.arg1 = atol(argv [2]);
if ((out = squareproc_1(&in, cl)) == NULL)
{
printf("Error\n");
exit(1);
}
```

```

printf("Result %ld\n",out->res1);
exit(0);
}
-----
/* server.c */
#include "square.h"
#include <stdio.h>
square_out *squareproc_1_svc (square_in *inp, struct svc_req *rqstp)
{
static square_out outp;
outp.res1 = inp->arg1 * inp->arg1;
return (&outp);
}

```

```

iot@iot-Satellite-U840:~/Desktop/AOS$ gcc -lnsl -o client client.c square_clnt.c square_xdr.c
iot@iot-Satellite-U840:~/Desktop/AOS$ gcc -lrpcsvc -lnsl -o server server.c square_svc.c square_xdr.c
iot@iot-Satellite-U840:~/Desktop/AOS$

```

Step 3. Run Server and Client on same machine, pass the value from client to the server, and the server would return the square of the value as result.

```

iot@iot-Satellite-U840: ~/Desktop/AOS
iot@iot-Satellite-U840:~/Desktop/AOS$ ./server

```

```

iot@iot-Satellite-U840: ~/Desktop/AOS
iot@iot-Satellite-U840:~/Desktop/AOS$ ./client localhost 4
Result 16

```

Now you can try to run Server and Client on different machines.

Step 4.

The `rpcinfo -p` command shows each RPC-based service with port numbers, an RPC program number, a version number, and an IP protocol type (TCP or UDP).

It can be used to get the port number through which the client is connected on the server side.

**ASSIGNMENT (Total 10 marks):**

Create a SUN RPC program in ubuntu system for finding factorial of a number. What are the purpose of the extra files which gets generated after running the “rpcgen” program? [2 mark]

Fill in the blanks after finishing and running your code in the system, each fill in blanks contains marks given in the bracket. Please *do not fill in the blanks without first doing in your system as programs output might be checked in random basis.*

filename: factorial.h

```
struct factorial_in
{
    long int arg1;
};

struct factorial_out
{
    long int res1;
};

program FACT_PROG{
    version FACT_VERS{
        _____ FACTORIALPROC(_____) = 1; [0.5+0.5 = 1 mark]
    }=1;
}=0x13451111;
```

filename: client.c (i.e the client program)

```
#include<stdlib.h>
#include<stdio.h>
#include"_____" [0.5 mark]

int main (int argc, char **argv)
{
    CLIENT *cl;
    factorial_in in;
    factorial_out *out;
    if (argc != 3) {
        printf("client <localhost> <integer>");
        exit (1);
    }

    cl = clnt_create (argv[1], FACT_PROG, _____, "tcp"); [0.5 mark]
    in.arg1 = atol(argv [2]);
```

```

if ((_____) [ 1 mark]
{
printf("Error\n");
exit(1);
}
printf("Result %ld\n",_____); [1 mark]
exit(0);
}

```

filename: server.c (server file)

```

#include "_____" [0.5 mark]
#include <stdio.h>

```

```

factorial_out *factorialproc_1_svc (_____ *inp, struct svc_req *rqstp) [1 mark]
{
static _____ outp; [0.5 mark]
int i;
i = inp->_____; [0.5 mark]
outp.res1 = 1;
while(i !=0)
{
outp.res1 = _____; [1 mark]
i--;
}
return (_____); [0.5 mark]
}

```