

### Parent

+ creditCardNo  
+ CVV  
+ Name

+ Building : void

extends

### Child

+ Name  
+ GfName

+ Building : void

```
Parent obj=new Parent();
```

```
Child obj2=new Child();
```

```
Parent pObj=new Child(); //Overriding
```

### pObj:Parent

+ creditCardNo  
+ CVV  
+ Name (updated by child)

+ Building : void  
(updated by child)