

Shivam Kumar

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EDUCATION

NIT ALLAHABAD MCA

July 2025 | Allahabad, UP
CGPA: 8.00 / 10.0

BANARAS HINDU UNIVERSITY B.Sc(HONS)MATHEMATICS

July 2021 | Varanasi, UP
CGPA: 8.34 / 10.0

SKILLS

PROGRAMMING

Languages:

- C/C++
- JavaScript, SQL
- Java, Python

Developer Tools:

- VS Code • Github • Git • Docker
- Postman • Linux • Windows

Framework & Library:

- React • Node.js • Express • Next.js

Databases:

- MongoDB • MySQL • PostgreSQL

Technologies:

- HTML • CSS • Web-Development

ACHIEVEMENTS

2024 **LeetCode Biweekly 133**
Global Rank **961**

2024 **Codeforces Round 937**
Global Rank **2933**

2023 **CodeStart 6.0**
MNNIT Rank **55**

2023 **CodeChef Starter 113**
Global Rank **229**

2023 **CodeChef Starter 99**
Global Rank **674**

2022 **NIMCET**
All India Rank **204**

LINKS

Github: [shivamkrmnit](#)

Codeforce: [shivamkrmnit](#)

Leetcode: [shivamkrmnit](#)

Codechef: [shivamkrmnit](#)

EXPERIENCE

ANTINO LABS | SOFTWARE DEVELOPER TRAINEE

June 2025 – Present | Gurugram, Haryana

- Built responsive frontend for AI Lab's **AI-LAB Project** with PDF upload, selection, and contextual queries.
- Added **chat history with retrieval-on-click** for improved user experience.
- Developed **real-time chat** for **Spare Space India** using Socket.io.
- Leveraged **Next.js, Tailwind v4, shadcn/ui, Zustand, and React Query** for scalable, responsive UIs.

PROJECT

DOC-CHAT | AI-POWERED LOCAL FILE SEARCH WEB APPLICATION

June 2025 – Present | Antino Labs, India

Tech Stack: React, Node.js, FastAPI, PostgreSQL, JWT, OpenAI LLM, Tailwind CSS

- Developed a full-stack web application that enables users to search and query their local files using natural language, powered by large language models (LLMs).
- Architected the backend using Node.js (authentication, user management) and Python (FastAPI) for LLM-based query interpretation and semantic file parsing.
- Integrated OpenAI's LLM to understand user intent and return relevant file content with contextual accuracy.
- Implemented secure JWT-based authentication, session handling, and protected API endpoints using React Context and Prisma with PostgreSQL.
- Built a responsive frontend in React.js and Tailwind CSS, including interactive search history, full Q&A modals, and feedback via toast notifications.

ARTISTIC-ENIGMA | REAL-TIME MULTIPLAYER DRAWING GAME

Nov 2023 | NIT Allahabad, India

Tech Stack: MongoDB, Express.js, React, Node.js, Socket.IO, HTML5 Canvas

- Developed an online multiplayer **"Draw & Guess"** web game during **Webster'23 hackathon**, enabling real-time collaborative gameplay between users.
- Implemented real-time drawing and guessing functionality using HTML5 Canvas and WebSocket (Socket.IO), achieving smooth user interactions and live updates across clients.
- Designed and integrated backend game logic to manage rooms, turns, scoring, and player synchronization across sessions.
- Enhanced user experience through responsive UI, dynamic state updates, and error handling for disconnected clients.