

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITC402	Computer Network and Network Design	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Pract. /Oral	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg.				
ITC402	Computer Network and Network Design	20	20	20	80	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	Understand the division of network functionalities into layers.
2	Understand the types of transmission media along with data link layer concepts, design issues and protocols
3	Analyze the strength and weaknesses of routing protocols and gain knowledge about IP addressing
4	Understand the data transportation, issues and related protocols for end to end delivery of data.
5	Understand the data presentation techniques used in presentation layer & client/server model in application layer protocols.
6	Design a network for an organization using networking concepts

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Describe the functionalities of each layer of the models and compare the Models.	L1
2	Categorize the types of transmission media and explain data link layer concepts, design issues and protocols.	L2, L3, L4
3	Analyze the routing protocols and assign IP address to networks.	L4
4	Explain the data transportation and session management issues and related protocols used for end to end delivery of data.	L1, L2
5	List the data presentation techniques and illustrate the client/server model in application layer protocols.	L1, L3
6	Use of networking concepts of IP address, Routing, and application services to design a network for an organization	L3

Prerequisite: PCOM

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Terminologies of communication	02	-
I	Introduction to Computer Networks	Uses Of Computer Networks, Network Hardware, Network Software, Protocol Layering, Reference Models: OSI, TCP/IP, Comparison of OSI & TCP/IP, Network Devices. Self-learning Topics: Identify the different devices used in Network connection. College campus	03	CO1
II	Physical Layer & Data Link Layer	Physical layer: Guided Media, Unguided Media, Wireless Transmission: Electromagnetic Spectrum. Switching: Circuit-Switched Networks, Packet Switching, Structure Of A Switch DLL Design Issues (Services, Framing, Error Control, Flow Control), Error Detection and Correction(Hamming Code,Parity, CRC, Checksum) , Elementary Data Link protocols : Stop and Wait, Sliding Window(Go Back N, Selective Repeat), Piggybacking, HDLC Medium Access Protocols: Random Access, Controlled Access, Channelization. Ethernet Protocol: Standard Ethernet, Fast Ethernet (100 Mbps), Gigabit Ethernet, 10-Gigabit Ethernet. Self-learning Topics: Differentiate link layer in IOT network and Normal Network.	08	CO2
III	Network Layer	Network Layer Services, Packet Switching, Network Layer Performance, IPv4 Addressing (classful and classless), Subnetting, Supernetting ,IPv4 Protocol, DHCP, Network Address Translation (NAT). Routing algorithms: Distance Vector Routing, Link state routing,Path Vector Routing. Protocols –RIP,OSPF,BGP. Next Generation IP: IPv6 Addressing,IPv6 Protocol, Transition fromIPV4 to IPV6 Self-learning Topics: Study difference between IPV4 and IPV6. Network Class A, B, C, D, E and subnet mask.	08	CO3

IV	Transport Layer & Session Layer	<p>Transport Layer: Transport Layer Services, Connectionless & Connection-oriented Protocols, Transport Layer protocols: User Datagram Protocol: UDP Services, UDP Applications, Transmission Control Protocol: TCP Services, TCP Features, Segment, A TCP Connection, Windows in TCP, Flow Control, Error Control, TCP Congestion Control, TCP Timers.</p> <p>Session Layer: Session layer design issues, Session Layer protocol - Remote Procedure Call (RPC),</p> <p>Self-learning Topics: List real time example of UDP and TCP.</p>	07	CO4
V	Presentation Layer & Application Layer	<p>Presentation layer :Compression: Comparison between Lossy Compression and Lossless Compression, Huffman Coding, Speech Compression, LZW, RLE, Image Compression – GIF,JPEG.</p> <p>Application layer: Standard Client-Server Protocols: World Wide Web, HTTP, FTP, Electronic Mail, Domain Name System (DNS), SNMP</p> <p>Self-learning Topics: Difference between HTTP and FTP Protocol.</p>	05	CO5
VI	Network Design Concepts	<p>Introduction to VLAN ,VPN</p> <p>A case study to design a network for an organization meeting the following guidelines:</p> <p>Networking Devices,</p> <p>IP addressing: Subnetting, Supernetting, Routing Protocols to be used, Services to be used: TELNET, SSH, FTP server, Web server, File server, DHCP server and DNS server.</p> <p>Self-learning Topics: Study the Network Design of your college campus.</p>	06	CO6

Text Books:

1. Andrew S Tanenbaum, Computer Networks -, 4th Edition, Pearson Education.
2. Behrouz A. Forouzan, Data Communications and Networking ,4th Edition,Mc Graw Hill education.

References:

1. S. Keshav, An Engineering Approach to Computer Networks, 2nd Edition, Pearson Education.
- 2.B. A. Forouzan, “TCP/IP Protocol Suite”, Tata McGraw Hill edition, Third Edition.
3. Ranjan Bose, Information Theory, Coding and Cryptography, Ranjan Bose, Tata McGrawHill , Second Edition.
4. Khalid Sayood, Introduction to Data Compression, Third Edition, Morgan Kaufman.