

Distributed System Design
COMP 6231 – Winter 2023
Concordia University
Department of Computer Science and
Software Engineering

Instructor: R. Jayakumar

Distributed Movie Ticket Booking System
(DMTBS) using Java RMI
Assignment – 1

By: Shivam Patel
ID : 40226428

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Overview

The Distributed Movie Ticket Booking System(DMTBS) is widely used by theatres, using this system a user can book their movie ticket for particular movie at particular locations. Moreover, Admin can also add the movie slots for given movies. The aim of this system is to connect the movie theatre servers which are located distributedly and help user to book and manage their tickets from any location.

The DMTBS system have three different locations for which user can book the movie tickets. The locations are as follow : 1. Atwater (ATW) , 2. Verdun (VER) and 3. Outremont(OUT). This locations are the movie theatre location for any famous movie theatre branches. The servers are located at this three locations and that are accessible only by the admins to add information regarding movie and by customer to perform operations such as booking of movie tickets.

The Admin and customer have their unique user ID for login purposes. The user ID is constructed by the acronym of their area and a 4 digit number (e.g. ATWA2345 and ATWC2345), where the 4th letter indicates where the user is customer or admin.

Here customer and admin has different tasks to do.

The task associated with Customer is as follows :

- 1) Book Movie
- 2) Get Movie Schedule
- 3) Cancel Movie

The admin can also be a customer for ticket booking so, admin can also perform the operation of the customer , whereas the customer cannot perform the admin operations.

The task associated with admin is as follows:

- 1) Add movie
- 2) Remove Movie
- 3) List Movie Availability
- 4) Book Movie

- 5) Get Movie Schedule
- 6) Cancel Movie

Customer can book unlimited number of tickets at the area from where they belong. In addition, Customer can also book their movie in other areas but this bookings are limited to 3 in a week. Eg. Atwater Customer can book their movie ticket in Verdun and Outremont, but the maximum number of movie they can watch is three per week.

Furthermore, there are three movies for this system, namely Avatar , Avengers , Titanic. There are three various timeslot (Morning(M) , Afternoon(A) , Evening(E)) as well. MovieID is given in one format and is a combination of server , timeslot and date. For Ex, ATWA121022 means Atwater server (From substring 0 to 2) , afternoon show (Char At 3), 12/10/2022 (Rest substring) date.

Here Customer can only book movie, if it is not full yet. System should also count the value of booking of each customer. If Customer wants her can book as many tickets as want but not for same show same Id in different location.

The purpose of this system is to explain Java RMI fundamentals. RMI, or Remote Method Invocation, is used here. You can create distributed applications based on Java technology that can interact with one another using Java Remote Method Invocation (Java RMI). It is possible for other Java virtual machines (JVMs), which may be on different hosts, to call remote Java object methods.

System Architecture

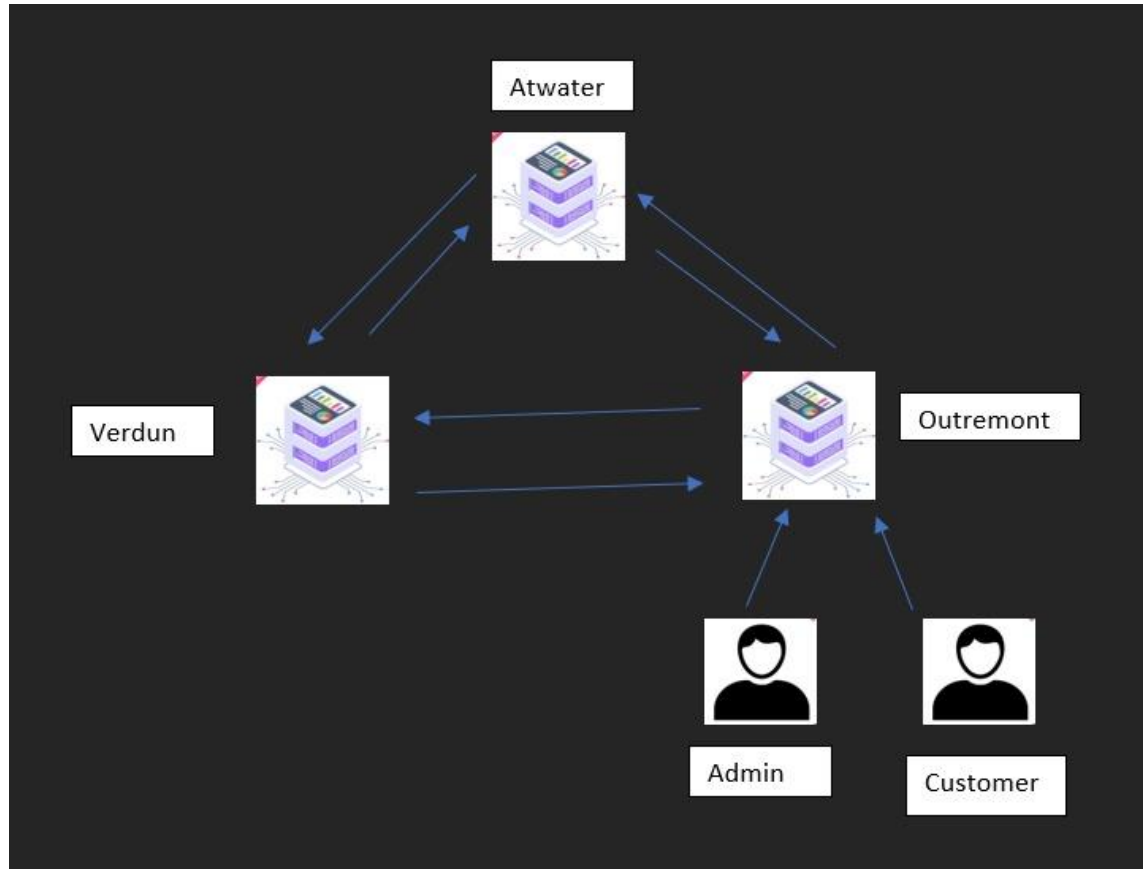


Fig1 . System Architecture

Three servers make up this system: Atwater , Verdun , Outremont. RMI is used for user (Admin or Customer) and server communication. where servers talk to one another using UDP/IP.

UDP/IP port are given below where the hospital server are running:

- Atwater : 8888
- Verdun : 7777
- Outremont : 6666

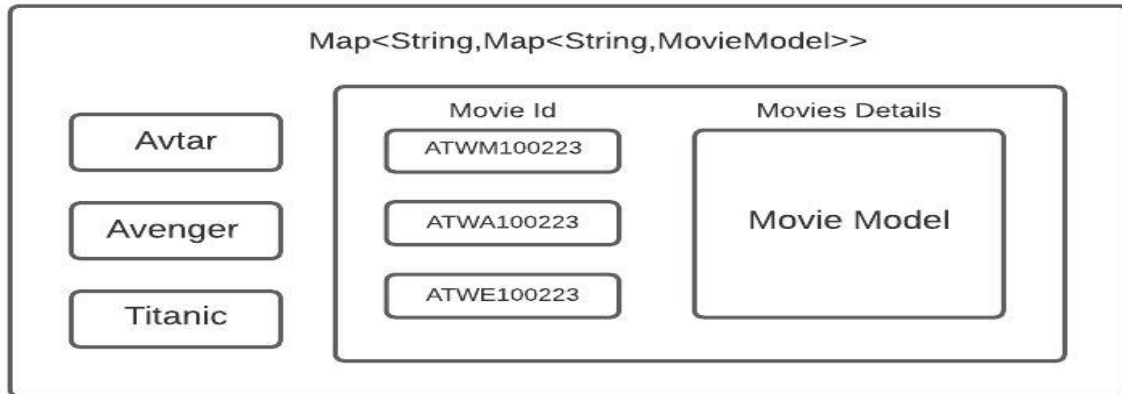
Each server has an own database that is made up of HashMap. The Movie type and related Movie id are both included in this database. Each Movie ID comprises information about the Movie's capacity and the Customer ID that made the booking. By obtaining the user's prefix from their user id, the system will allocate a server. Each server has a designated admin who alone is able to manage that server's activities. Each admin needs a password to do tasks.

However, he or she is only permitted to a maximum of three bookings of each type per week at Movies in other cities.

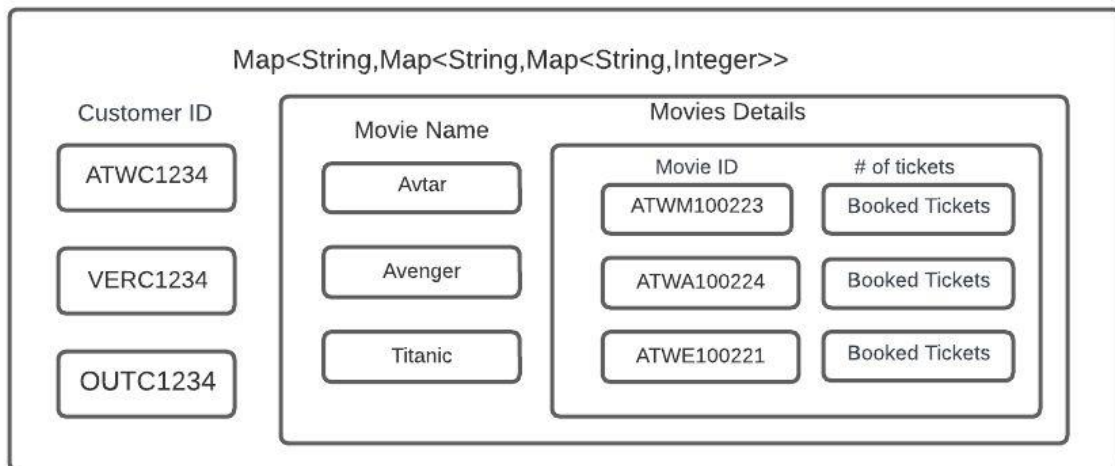
The database for Atwater is shown in this table. It consists of a HashMap with an Movie type key and a sub HashMap as its value. The appointment ids are the key in the sub Hashmap, and the values include array details like capacity and the Customer who made the Booking. The Booking's capacity is always indicated by the first member of the array. The Customer ids that have made the Booking are represented by the final element.

Data Structures

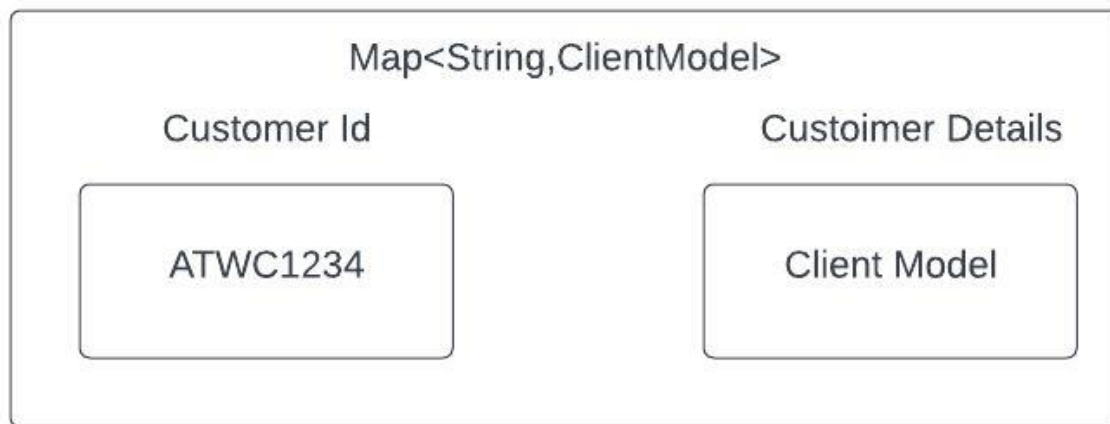
All the data is maintained within each server, using three Map Structures shown in the figure below.



DataModel

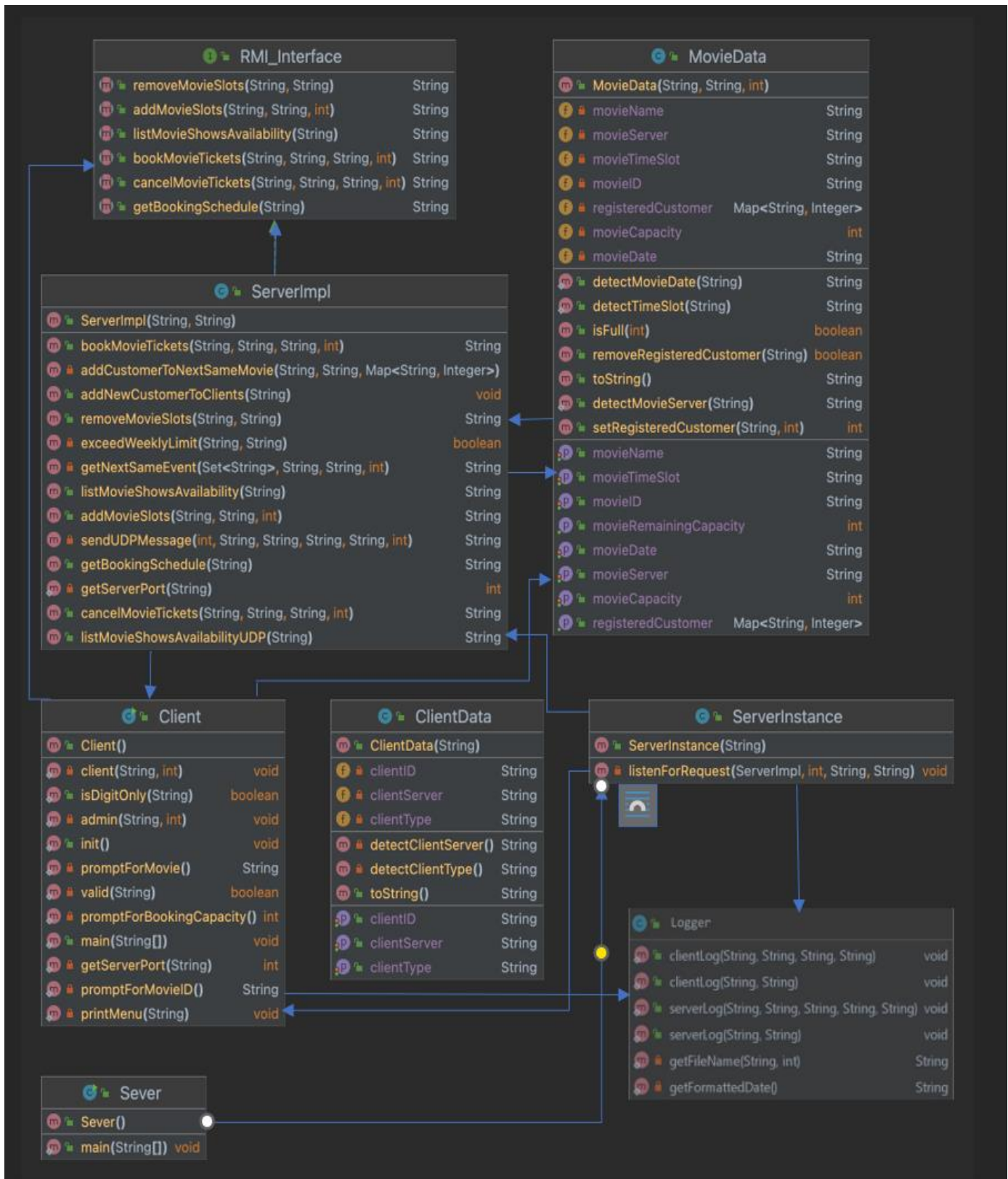


ClientServer



ServerClient

UML DIAGRAM



TEST SCENARIO

#	Type of Test	Scenario	Cases
1	Login	UserName	1.Admin ID
2	Menu Items		2.Customer ID
3		Logout	1.Log out menu Item
4	Admin	<i>addMovieSlots ()</i>	1.invalid MovieID -> not added 2.new MovieID -> added 3.Existing MovieID (LowerCapacity) -> not allowed 4.Existing MovieID (HigherCapacity) -> capacity Updated 5.Duplicate MovieID -> not happening 6.MovieID of Other Servers -> not allowed
5		<i>removeMovieSlots ()</i>	1.invalid MovieID 2.MovieID not exist 3.Movie without anyone registered -> removed movie 4.movie with someone registered -> Removed movie + registered to same movieName if possible (UDP if needed) 5.MovieID in other servers -> not allowed
6		<i>listMovieShowsAvailability ()</i>	1.list all movies of a given type from all three servers (UDP needed) 2.Movie Name is forced correctly with showing only options available
7		Ask for customerID	1.Access Customer methods
8		Admin + Customer	<i>bookMovieTickets ()</i>
9	<i>getBookingSchedule()</i>		1.Show booking schedule of customer 2.invalid customerID -> not allowed 3.customer not exist ->ok
10	<i>cancelMovieTickets ()</i>		1.cancel on own server -> ok 2.cancel on other server -> ok(UDP needed) 3.cancel a not registered Movie -> error shown 4.invalid MovieID -> not allowed