

## Scenario: Employee Bonus Calculation System

### Problem Statement

Design a system to calculate bonuses for different types of employees in an organization.

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### Requirements

1. Use **abstraction** to define a common employee structure.
  2. Use **encapsulation** to protect employee salary data.
  3. Use **polymorphism** to calculate bonuses for different employee types using a common reference.
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### Functional Details

- Create an abstract class `Employee`
    - Private variable `salary`
    - Abstract method `calculateBonus()`
  - Create two subclasses:
    - `PermanentEmployee`
    - `ContractEmployee`
  - Each subclass should calculate bonus differently
  - Use **runtime polymorphism** in `main()`
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### Expected Output (Sample)

Permanent Employee Bonus: 20000.0  
Contract Employee Bonus: 5000.0