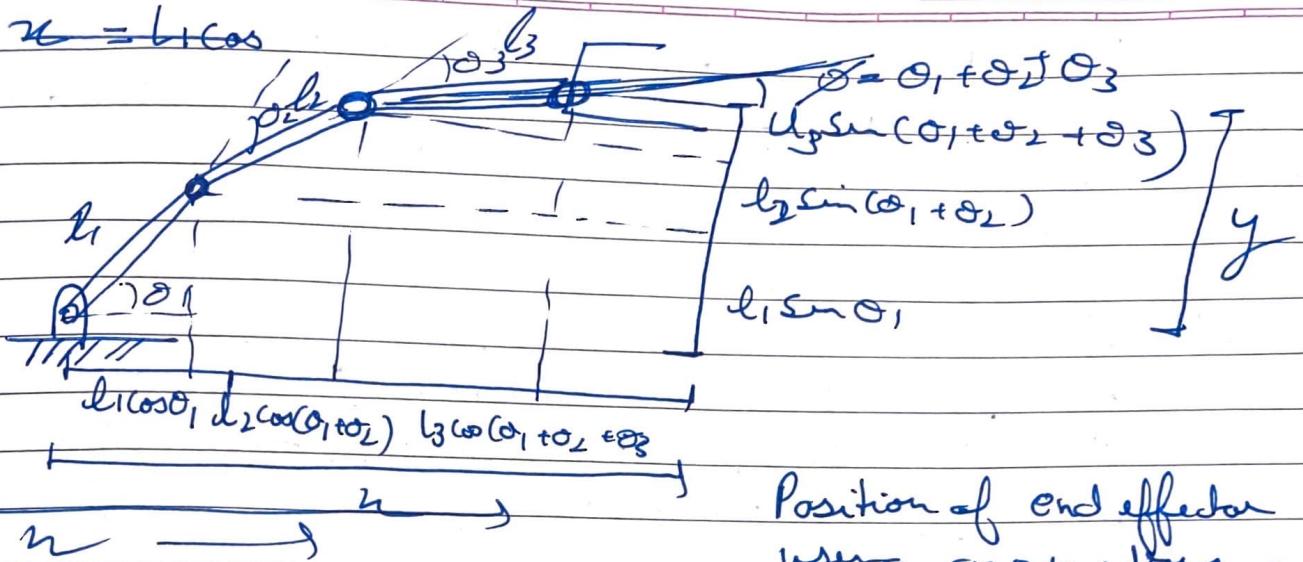


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$$x = l_1 + l_2 \cos \theta_3$$



Position of end effector
using geometry

$$x = l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3)$$

$$y = l_1 \sin \theta_1 + l_2 \sin(\theta_1 + \theta_2) + l_3 \sin(\theta_1 + \theta_2 + \theta_3)$$

$$\phi = \theta_1 + \theta_2 + \theta_3$$

differentiating \$x \& y\$ to get velocity of end effector

$$\dot{x} = -l_1 \sin \theta_1 \dot{\theta}_1 - l_2 \sin(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) - l_3 \sin(\theta_1 + \theta_2 + \theta_3) (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3)$$

$$\begin{aligned} \dot{y} &= l_1 \cos \theta_1 \dot{\theta}_1 + l_2 \cos(\theta_1 + \theta_2) \dot{\theta}_2 + l_3 \cos(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_3 \\ &= l_1 \cos \theta_1 \dot{\theta}_1 + l_2 \cos(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3) (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) \end{aligned}$$

differentiating \$\phi\$ to get end effector
joint velocities \$(\dot{\theta}_1, \dot{\theta}_2, \dot{\theta}_3)\$

$$\dot{\phi} = \dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3$$

for part one we are given

$\theta_1, \theta_2, \theta_3$, joint angles

$\dot{\theta}_1, \dot{\theta}_2, \dot{\theta}_3$, joint velocities

Part - I

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∴ Forward kinematic Position can be represented as following in matrix form

$$\begin{bmatrix} x \\ y \\ \theta \end{bmatrix} = \begin{bmatrix} l_1 c\theta_1 + l_2 c(\theta_1 + \theta_2) + l_3 c(\theta_1 + \theta_2 + \theta_3) \\ l_1 s\theta_1 + l_2 s(\theta_1 + \theta_2) + l_3 s(\theta_1 + \theta_2 + \theta_3) \\ \theta_1 + \theta_2 + \theta_3 \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \\ \theta \end{bmatrix} = \begin{bmatrix} l_1 c\theta_1 & l_2 c(\theta_1 + \theta_2) & l_3 c(\theta_1 + \theta_2 + \theta_3) \\ l_1 s\theta_1 & l_2 s(\theta_1 + \theta_2) & l_3 s(\theta_1 + \theta_2 + \theta_3) \\ \theta_1 & \theta_2 & \theta_3 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \\ \theta \end{bmatrix} = \begin{bmatrix} l_1 c\theta_1 & l_2 c(\theta_1 + \theta_2) & l_3 c(\theta_1 + \theta_2 + \theta_3) \\ l_1 s\theta_1 & l_2 s(\theta_1 + \theta_2) & l_3 s(\theta_1 + \theta_2 + \theta_3) \\ \theta_1 & \theta_2 & \theta_3 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

Forward kinematics velocity eqn
are given by deriving the position eqns

- we get

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} l_1 c\theta_1 \dot{\theta}_1 & l_2 c(\theta_1 + \theta_2) \dot{\theta}_1 & l_3 c(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_1 \\ l_1 s\theta_1 \dot{\theta}_1 & l_2 s(\theta_1 + \theta_2) \dot{\theta}_1 & l_3 s(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_1 \\ \dot{\theta}_1 & \dot{\theta}_2 & \dot{\theta}_3 \end{bmatrix}$$

Forward kinematic Equations for
Position Velocity

$$\begin{bmatrix} x \\ y \\ \theta \end{bmatrix} = \begin{bmatrix} -l_1 \sin(\theta_1) & -l_2 \sin(\theta_1 + \theta_2)(\dot{\theta}_1 + \dot{\theta}_2) & l_2 \sin(\theta_1 + \theta_2 + \theta_3)(\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) \\ l_1 \cos(\theta_1) & l_2 \cos(\theta_1 + \theta_2)(\dot{\theta}_1 + \dot{\theta}_2) & l_2 \cos(\theta_1 + \theta_2 + \theta_3)(\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) \\ \dot{\theta}_1 & \dot{\theta}_2 & \dot{\theta}_3 \end{bmatrix}$$

We can represent the above eqns as

~~$$\begin{bmatrix} x \\ y \\ \theta \end{bmatrix} = A \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix}$$~~

~~$$A^{-1} \begin{bmatrix} x \\ y \\ \theta \end{bmatrix} = A^{-1} A \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix}$$~~

~~$$A^{-1} \begin{bmatrix} x \\ y \\ \theta \end{bmatrix} = I \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix}$$~~

Part ② We got the velocity equations from forward kinematics.
 Here we are simplifying the ~~equation~~ Mabw
 joint velocities are in a separate matrix.

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$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} -l_1 \sin \theta_1 \dot{\theta}_1 & -l_2 \sin(\theta_1 + \theta_2) \dot{\theta}_1 & -l_3 \sin(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_1 \\ l_1 \cos \theta_1 \dot{\theta}_1 & l_2 \cos(\theta_1 + \theta_2) \dot{\theta}_1 & l_3 \cos(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_1 \\ 0 & 0 & \dot{\theta}_3 \end{bmatrix}$$

3×3

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} -l_1 \sin \theta_1 \dot{\theta}_1 & -l_2 \sin(\theta_1 + \theta_2) \dot{\theta}_1 & -l_3 \sin(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_1 & -l_1 \sin(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_2 & -l_2 \sin(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_2 & -l_3 \sin(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_2 \\ l_1 \cos \theta_1 \dot{\theta}_1 & l_2 \cos(\theta_1 + \theta_2) \dot{\theta}_1 & l_3 \cos(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_1 & l_1 \cos(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_2 & l_2 \cos(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_2 & l_3 \cos(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_2 \\ 0 & 0 & \dot{\theta}_3 & 0 & 0 & \dot{\theta}_3 \end{bmatrix}$$

3×3

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} (-l_1 \sin \theta_1 - l_2 \sin(\theta_1 + \theta_2) - l_3 \sin(\theta_1 + \theta_2 + \theta_3)) \dot{\theta}_1 & (-l_2 \sin(\theta_1 + \theta_2) - l_3 \sin(\theta_1 + \theta_2 + \theta_3)) \dot{\theta}_2 & -l_3 \sin(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_3 \\ l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_1 & (l_2 \cos(\theta_1 + \theta_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3)) \dot{\theta}_2 & l_3 \cos(\theta_1 + \theta_2 + \theta_3) \dot{\theta}_3 \\ 0 & 0 & \dot{\theta}_3 \end{bmatrix}$$

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} (-l_1 \sin \theta_1 - l_2 \sin(\theta_1 + \theta_2) - l_3 \sin(\theta_1 + \theta_2 + \theta_3)) & (-l_2 \sin(\theta_1 + \theta_2) - l_3 \sin(\theta_1 + \theta_2 + \theta_3)) & (-l_3 \sin(\theta_1 + \theta_2 + \theta_3)) \\ (l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3)) & (l_2 \cos(\theta_1 + \theta_2) + l_3 \cos(\theta_1 + \theta_2 + \theta_3)) & l_3 \cos(\theta_1 + \theta_2 + \theta_3) \\ 0 & 0 & \dot{\theta}_3 \end{bmatrix}$$

The Equations Matrix Equations

$$A = B C \quad A \rightarrow \begin{bmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \end{bmatrix} \quad B \text{ is the large machine}$$

$$\text{Then } C \rightarrow \begin{bmatrix} \alpha_{11} & \alpha_{12} & \alpha_{13} \\ \alpha_{21} & \alpha_{22} & \alpha_{23} \\ \alpha_{31} & \alpha_{32} & \alpha_{33} \end{bmatrix}$$

$$\text{multiply by } B \rightarrow BA = BBC$$

$$BA = I C$$

Using this

$$\text{we can find } C \rightarrow \begin{bmatrix} \alpha_{11} & \alpha_{12} & \alpha_{13} \\ \alpha_{21} & \alpha_{22} & \alpha_{23} \\ \alpha_{31} & \alpha_{32} & \alpha_{33} \end{bmatrix}$$

The Solution is done using Python. Syntax of the code is

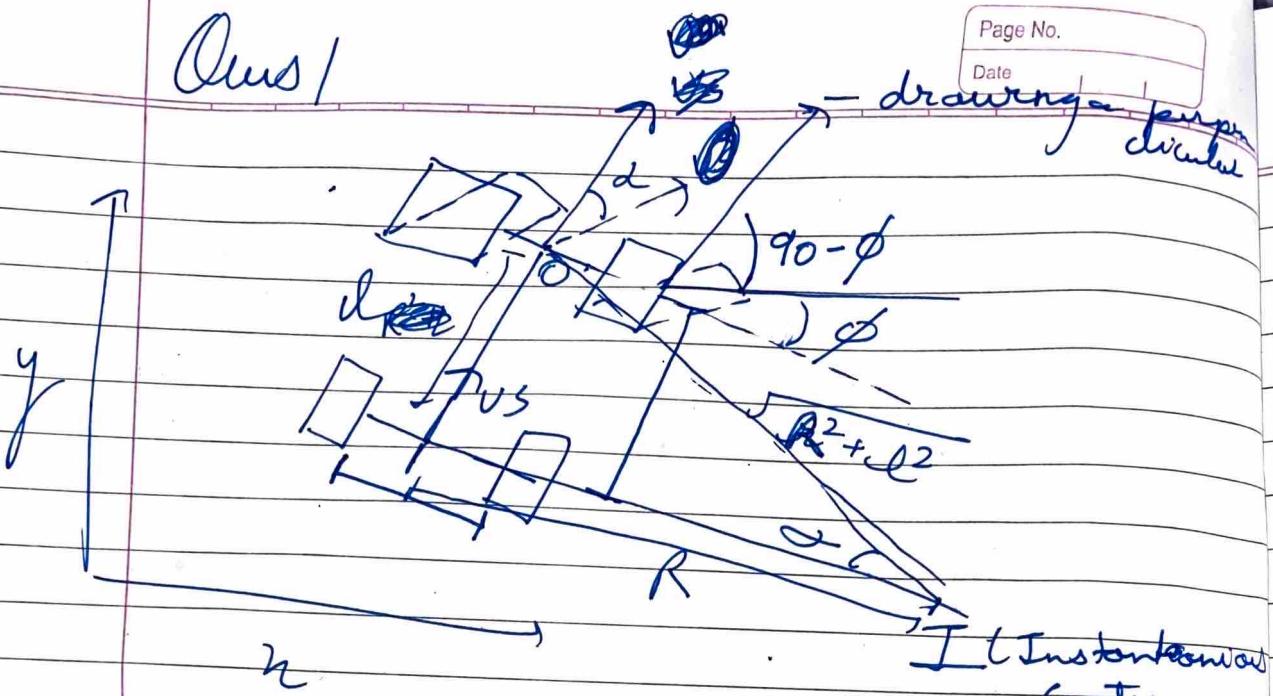
$$\begin{bmatrix} \alpha_{11} & \alpha_{12} & \alpha_{13} \\ \alpha_{21} & \alpha_{22} & \alpha_{23} \\ \alpha_{31} & \alpha_{32} & \alpha_{33} \end{bmatrix}$$

machine is stored in the PDF.

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∴ We are given the following

$90 - \phi$ Robot orientation

~~α~~ Shunting angle $\rightarrow \alpha$

Diameter of wheel = 0.5 [radius $r = 0.25$]

Initial position of point O (x_i, y_i, ϕ_i)

drive speed $\rightarrow w$

distance b/w wheel = ~~1.5~~ 1.5 m

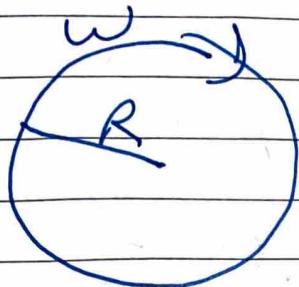
Chassis length = 7 m

Time duration T

No slipping

For rear wheels as fs
 $w_e + w_o = 2w$ a rear-wheel drive

As the vehicle is rotating we know that
in a circular motion



ω of the object remains same.

Now a car is met a point object.
When the car rotates about the instantaneous center it has different velocity in the front & the rear wheels.

Let V_s be the velocity of the car at the rear wheel and point
 $\angle V_{so}$ be velocity of point O

$$\frac{V_s}{R} = \frac{V_{so}}{\sqrt{R^2 + l^2}}$$

$$V_{so} = V_s \frac{\sqrt{R^2 + l^2}}{R}$$

$$V_{so} = V_s \frac{\sqrt{R^2 + l^2}}{R} \quad \text{as } \frac{l}{R} = \tan \theta$$

$$V_{so} = V_s \frac{\sqrt{R^2 + R^2 \tan^2 \theta}}{R} \quad l = R \tan \theta$$

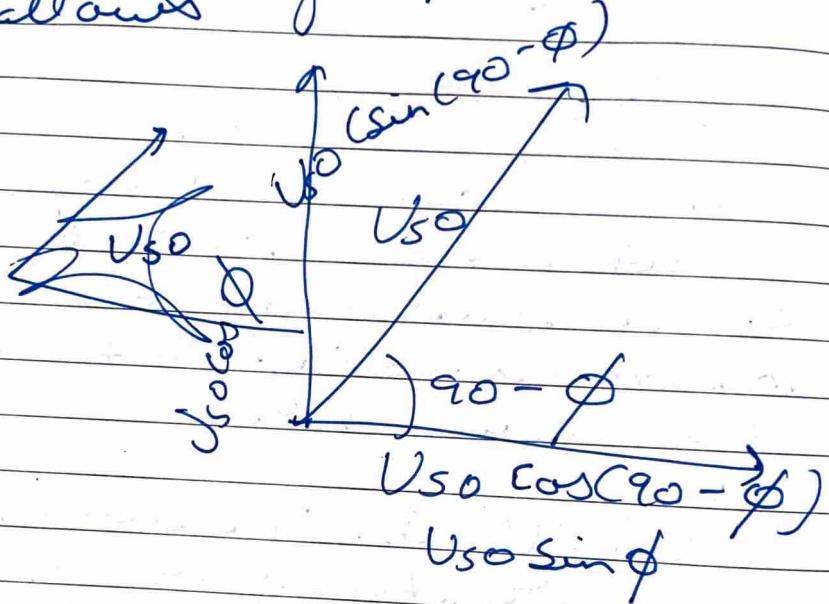
$$V_{so} = V_s R \sqrt{1 + \tan^2 \theta}$$

$$V_{so} = V_s R \sin \theta$$

$$V_{so} = V_s \sec \theta$$

\therefore The velocity of front ~~wavelets~~ is
 $v_{s\theta} = v_{so} \sec \alpha$

Now the equation for State Space ~~are~~ for point O are as follows



$$\therefore i = v_{so} \sin \phi$$

$$j = v_{so} \cos \phi$$

$$\theta = \frac{v_{so} \tan \alpha}{L}$$

$$v_{so} = v_s \sec \alpha$$

$$\boxed{\theta = 90 - \beta}$$

$$\frac{dy}{dx} = \tan \theta$$

$$\frac{dy}{dx} = j_i$$

$$\tan \theta = \frac{s_i}{c_i}$$

$$\tan \theta = \frac{\sin \theta}{\cos \theta}$$

$$d\theta = \rho d\theta$$

$$d\theta = \frac{\tan \alpha}{L} d\theta$$

$$d\theta = V_{so}$$

$$\theta = \frac{V_{so} \tan \alpha}{L}$$

$$\begin{aligned} i &= v_s \sec \alpha \sin \phi \\ j &= v_s \sec \alpha \cos \phi \\ \theta &= \frac{v_s \sec \alpha \tan \alpha}{L} \end{aligned}$$

~~if $i = v_s \sec \alpha \sin \phi$~~

$$V_j = \frac{w_{so} + w_{so} \cos \theta}{2} = \frac{v_s \sec \alpha \cos \theta}{2}$$

$$V_s = v_r w$$

$$V_f = 0.25w$$

$$\therefore i = 0.25w \sec \phi \sin \theta$$

$$y = 0.25w \sec \phi \sin \theta$$

$$V_o = 0.25w \sec \phi \tan \theta$$

For the trajectory points

~~current~~

We know that

$$\phi = \frac{V_s \sec \theta}{L} \quad \text{with } \cancel{\text{noose}} \text{ and } \cancel{\text{arcs}}$$

ϕ is changing with time

as ϕ changes i & y will also change

to get the current value of i & y
we use the following eqns

$$x_{\text{current}} = x_{\text{initial}} + i \times \Delta t$$

$$y_{\text{current}} = y_{\text{initial}} + y \times \Delta t$$

$$\text{at } t=0 \quad x_{\text{current}} = x_{\text{initial}} = x_i \\ y_{\text{current}} = y_{\text{initial}} = y_i$$

$$\phi_{\text{current}} = \phi_{\text{initial}} + \phi \times \Delta t$$

$$\text{at } t=0 \quad \phi_{\text{current}} = \phi_{\text{initial}} = \phi_i$$

∴ Using a for loop &

appending the current values
& y current values in

nlist & y list & plotting
these points we get the
trajectory of the ~~test~~ vehicle

All this is coded in python