

INTERCOLLEGE IPEC HACKATHON'17 REGULATIONS OF EVENT

1. Purpose

1.1. The *Intercollege IpecHackathon* will promote a technological challenge over 13 hours*(non-consecutive) with the main goal of creating a solution to address a challenge in the IT industry.

2. Organization

2.1. The *Intercollege IpecHackathon* is organized by IPEC in partnership with the CSI. These terms and the event will be promoted through the official website of the event at **hackathon.ipec.org.in**.

3. Facilities and Infrastructure

- **3.1.** The *Intercollege IpecHackathon* will be held at IPEC in GHAZIABAD, beginning at 9:00 a.m. on 7th September 2017.
- **3.2.** IPEC reserves the right to change the location and date of the event provided for in the preceding paragraph due to logistical reasons and at its sole discretion.
- **3.3.** Participants consent that *Intercollege IpecHackathon*facilities and infrastructure are for the exclusive use of this event.
- **3.4.** IPECwill ensure the technical infrastructure necessary for the event, including Wi-Fi and web access.

- **3.5.** Participants will be responsible for their own IT equipment, such as laptops or mobile devices.
- **3.6.** IPEC will be responsible for providing food to all participants during the event.

4. Participants and Applications

- **4.1.** Any college going students are eligible to participate in the *Intercollege IpecHackathon*.
- **4.2.**Individuals can only participate in the *Intercollege IpecHackathonas* a team. Participants shall be responsible for the organization of the teams and each team shall consist of a minimum of 3 members and a maximum of 4 members. The organization shall accept only one application per team.
- **4.3.** Formal application shall be submitted at the official *Intercollege IpecHackathon* website **hackathon.ipec.org.in.**
- **4.4.** The application shall be accompanied by the complete identification of each one of the team members, particularly: Full name, contact no. and email. The organization ensures the confidentiality and protection of all personal data provided for participation in the *Intercollege IpecHackathon which* will not be transferred or used for any other purpose.

5. Event Details

- **5.1.** The duration of the event is 16 hours* (non-consecutive), and the competition is expected to start at 12:40 on 7th September 2017.
- **5.2.** Teams will have 13 hours* (non-consecutive) to create an application. During this period, there will be a stage for considering the ideas of the teams. The goal of this stage is to select the finalist ideas that will be presented to the judge or panel of judges.

- **5.3.** Teams are required to commit their code time to time on the GitHub repository for proper monitoring of their activity (Refer Rule 4 in Event Rules).
- **5.4.** After the presentation of the ideas, the judge or judges will deliberate in accordance with the criteria provided for in paragraph 7.1 of these terms to select the winners.
- **5.5.** The event will conclude after the announcement of the winning teams.

6. Panel of Judges

- **6.1.** The panel of judges will be composed of a maximum of IPEC members, and other guests with recognized experience in the subject matter of the Intercollege IpecHackathon.
- **6.2.** These decisions will be made at the panel's sole discretion. No team or team member shall make any claim or appeal against the decisions, either interlocutory or final, of the panel.

7. Selection of Winning Team(s)

- **7.1.** The selection of winners will be done on the basis of following criteria:
 - 1. COMMUNITY BENEFIT
 - 2. COLLABORATION
 - 3. DESIGN

Does this hack look good? Looks are important in some capacity!

4. FUNCTIONING PROTOTYPE

Does your hack have a functioning prototype that can be seen by judges?

5. INNOVATION

Does your hack provide something new and exciting that doesn't already exist in some capacity? The more unique and creative, the

better.

8. Prizes

8.1. Prizes will be awarded to the winning teams as follows:

1st Prize: Rs. 6000.

2nd Prize: Rs. 4000.

3rd Prize: Rs. 2000.

8.2. Prizes will be delivered by 8th September 2017.

8.3. IPEC reserves the right not to deliver prizes should the quality of the final products not meet the challenge of the event and/or should the panel of

judges decide not to do so, at its sole discretion. No team or team member shall

dispute or make any claims about the decision.

8.4. The payment of any taxes, fees, charges or contributions related to the

prizes is the sole responsibility of each individual team member of the winning

teams.

8.5. The awards ceremony will take place at the end of the event following the

announcement of the winners. If the winners are not present at the time of the announcement, they will be notified (via phone or email) by the organization

which will include an alternative method for delivering the prize. The awarding

of prizes to third parties will not be allowed.

9. Acceptance of and Agreement to Terms and Conditions

9.1. The application to the Intercollege IpecHackathon implies the full

acceptance of these terms and conditions.

9.2. Participants agree to the following conditions for the application and

participation in the Intercollege IpecHackathon.

- **9.2.1.** The solutions developed shall not feature any references of a sexual nature, explicit or suggestive, shall not be offensive, obscene, pornographic or violent or derogatory to any ethnic, racial, religious, professional or age group. They should not encourage any form of hate or group hate nor contain derogatory comments about *IPEC* or its products or services, or other people, products or companies.
- **9.2.2.** The solutions developed shall not advertise illegal drugs or firearms (or the use of either), or any activity that may convey unsafe, dangerous or political messages.
- **9.2.3.** The solutions developed shall not present registered trademarks or logos owned by third parties or advertise or promote any brand or product of any kind.
- **9.2.4.** The solutions developed shall not contain materials protected by copyright or property of third parties (including photographs, sculptures, paintings and other works of art or images published on websites or on television, movies or other media). Participants shall ensure that the ideas/prototypes/apps proposed are innovative and original.
- **9.2.5.** The solutions developed shall not present any names, images, photographs or other evidences that identify any person, living or dead, without explicit authorization from them or their representatives.
- **9.2.6.** During the *Intercollege IpecHackathon*, participants shall act with the utmost courtesy and respect for all persons and entities involved in the event.
- **9.3.** Failure to comply with the terms and conditions provided for in this clause may result in, by decision of the panel of judges, at its sole discretion, the exclusion of the participant and/or team from the *Intercollege IpecHackathon* with no claim or appeal.

10. Intellectual Property

10.1. By participating in the *Intercollege IpecHackathon*, participants acknowledge and accept, for all legal purposes, that:

- All intellectual property rights are exclusively owned by the participants themselves, including copyright and related rights on the ideas/prototypes/apps and their components, whose design and development the participants have been involved in during the Intercollege IpecHackathon.
- IPEC shall not have, at any time, any obligation to inform or request any type of authorization regarding the use, development and/or change of ideas/prototypes/apps and their components whose design and development the participants have been involved in during the Intercollege IpecHackathon.

11. Questions or Suggestions

- **11.1.** For clarification, applicants and participants shall first refer to the information available on the *Intercollege IpecHackathon* website: **hackathon.ipec.org.in**
- **11.2.** For any further information or suggestion, the following email address should be used: **hackathon@ipec.org.in**
- **11.3.** Any omission shall be settled by the panel of judges, pursuant to Clause 6 of these terms.

^{*}Event is scheduled for 16 non-consecutive hours. 13 hours will be provided to participants for hacking (Refer Event Schedule at **hackathon.ipec.org.in**). Participants are also allowed to work on the hacks at any hour from the commencement to the conclusion of the declared hacking period. This may include the time they may be off-venue.