04 November 2018 00:28

Linked List

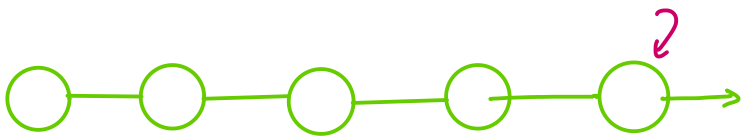
→ Linear data structure

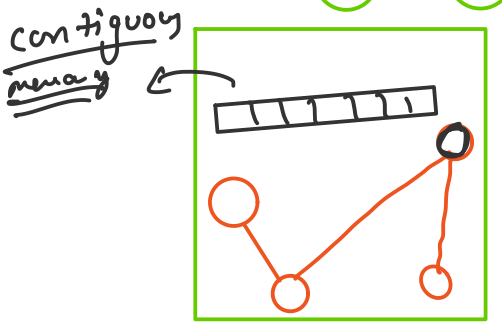
→ A linked list is a dynamically allocated DS.

↳ contiguous linear block of memory

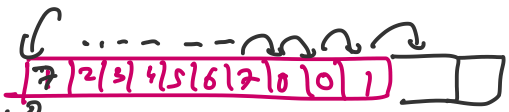
direct access to the index of array

arr[1] arr[3]





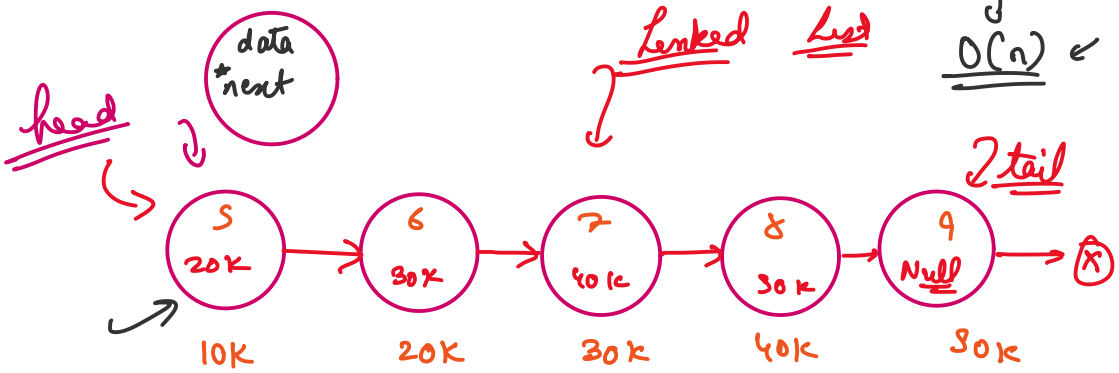
Scattered from inside the memory



↳ add new elem → 7

O(n)

Linked List




```
class Node {
    int data;
    Node next;
};
```

new object

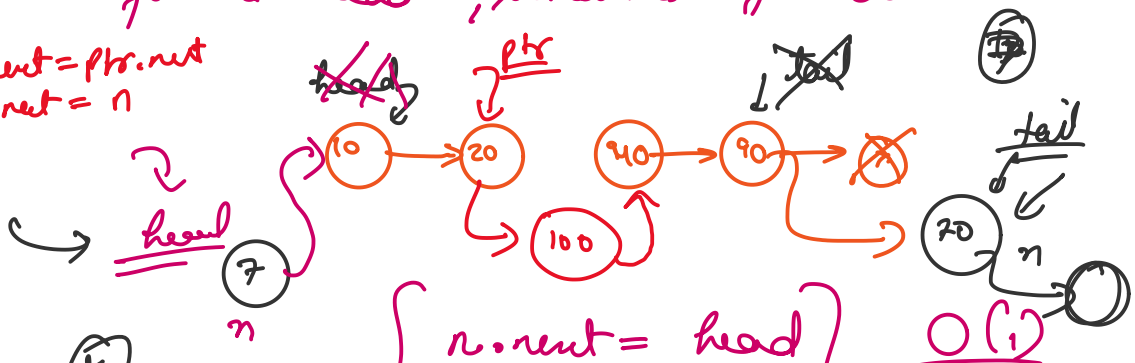
malloc

new Node();

In a linked list, we have the access

for the head, sometimes for tail

n.next = ptr.next
ptr.next = n



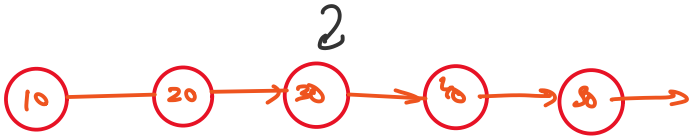
[n.next = head
head = n] O(1)

O(k) O(n)

Can I add at tail [tail.next = n
tail = n] O(1)

[temp = head
traverse temp.next == null] O(n)

Q:

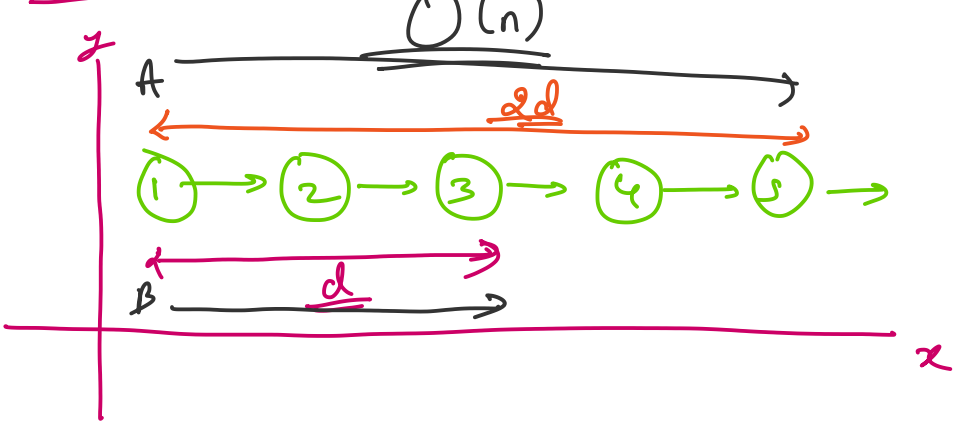


Middle Node of Linked List

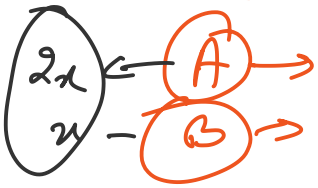
Q n+n

n/2 Brute force Sol^n → calculate the length of the linked list in one pass (n)

→ Do one more traversal, but only n/2 time & the encountered node, could be middle node



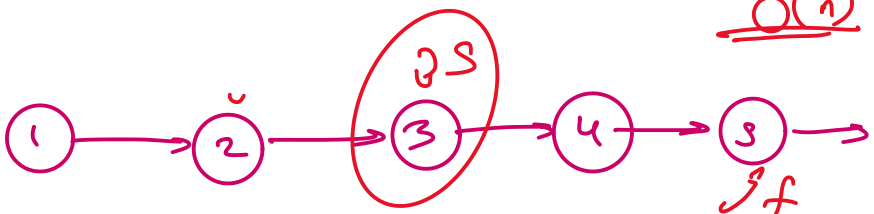
Suppose I want to have 2 runners



fast node → same time
middle node

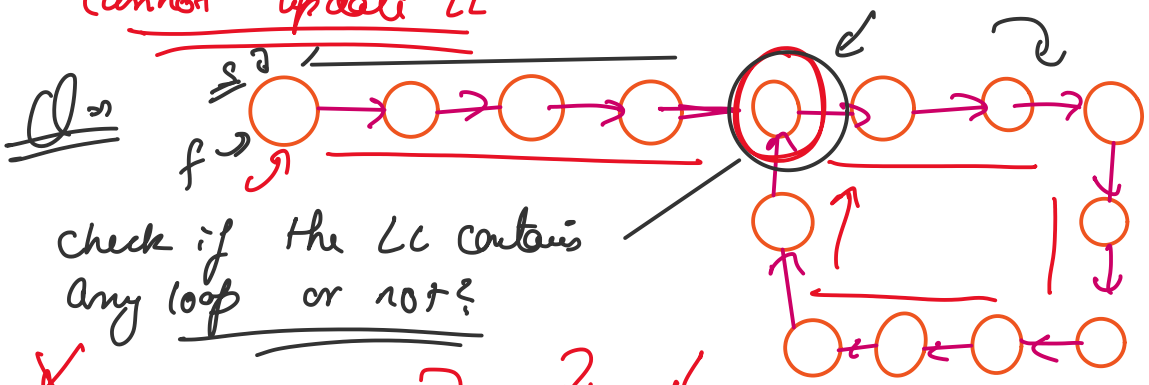
$O(1+\frac{n}{2})$

$O(n)$



Speed of fast = 2 * speed of slow

Cannot update LL



~~value~~ address

unordered_map

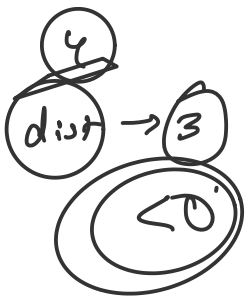
visited

$O(n)$

Object → Hash map

$O(1)$ Space $O(n)$

Floydd cycle algorithm

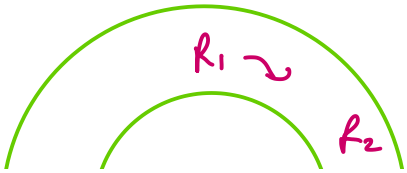


S → S.next

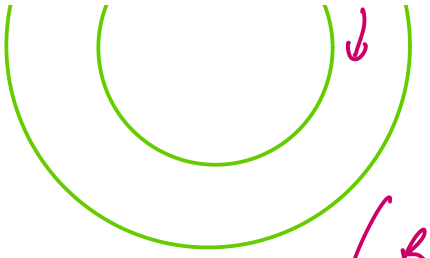
f → f.next.next

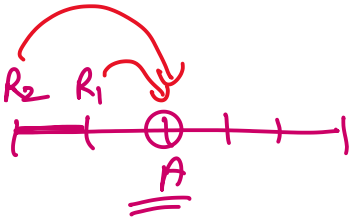
Why?

[Speed of fast = 2 * Speed of slow]

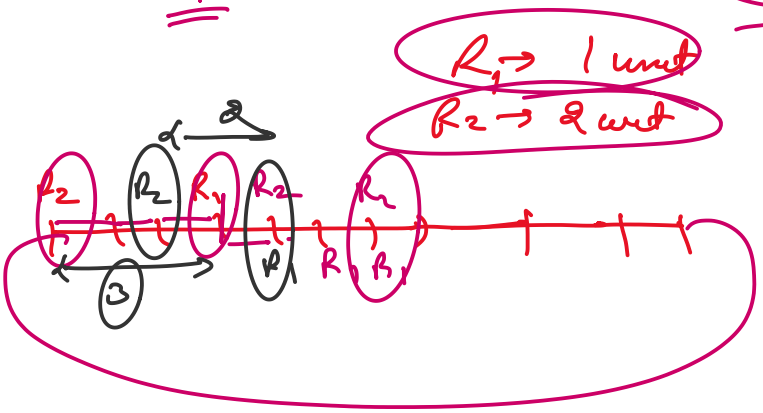


$S R_2 = 2 * S R_1$





R_2 will either overlap R_1 or cross R_1



$R_1 \rightarrow$ 1 unit

$R_2 \rightarrow$ 2 unit

d

R_1 & R_2

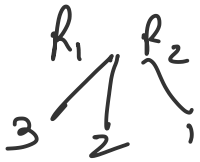
Speed of R_2 = 3 × speed R_1

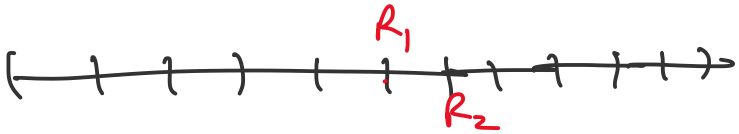
Speed = twice

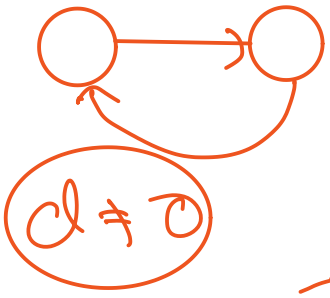
d =

4, 5

decrease → 1







d > 1

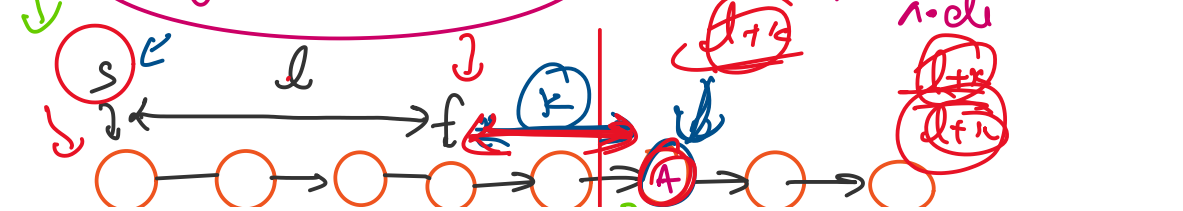
2

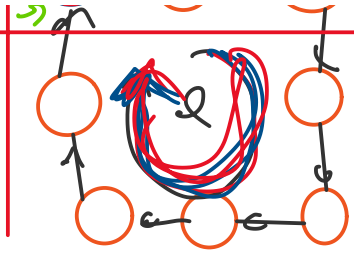
d ≠ 0

< 0

why this works?

K → distance between fast & start loop node





if nodes both slow & fast moves by 1, well they meet

f = f.next

length of cycle of LL is 'l'

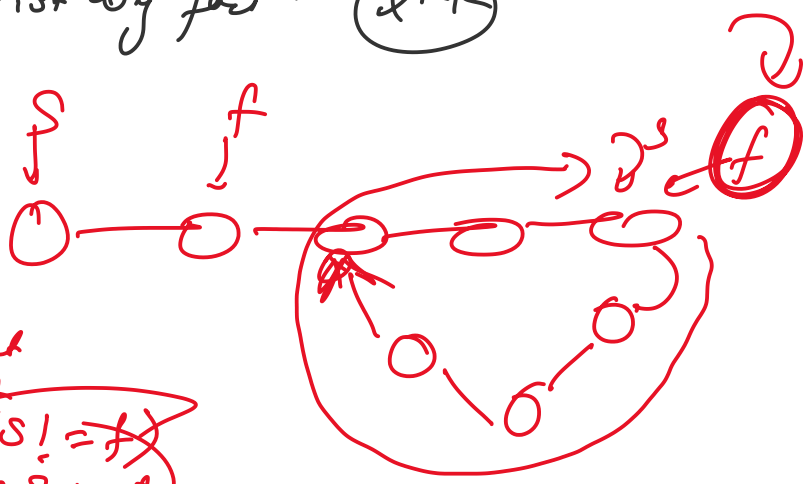
2 case → fast is at right of axis
fast is at left of axis

Dist by slow = l - k

Dist by fast = (l - k)

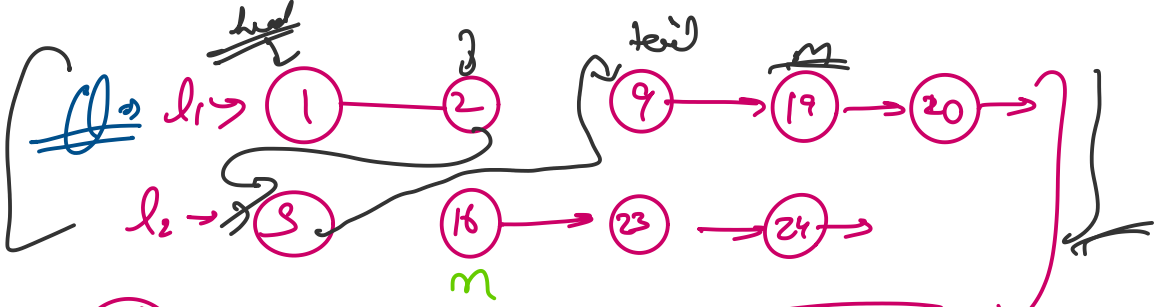
O(n)

O(1)



s = s.next
f = f.next
while (s != f)
s = s.next

Middle head



l1 → 1 → 2 → 9 → 19 → 20 →
l2 → 3 → 16 → 23 → 24 →

l3 Sorted

merge sort

Quick

O(n+m)

O(1)

O(1)

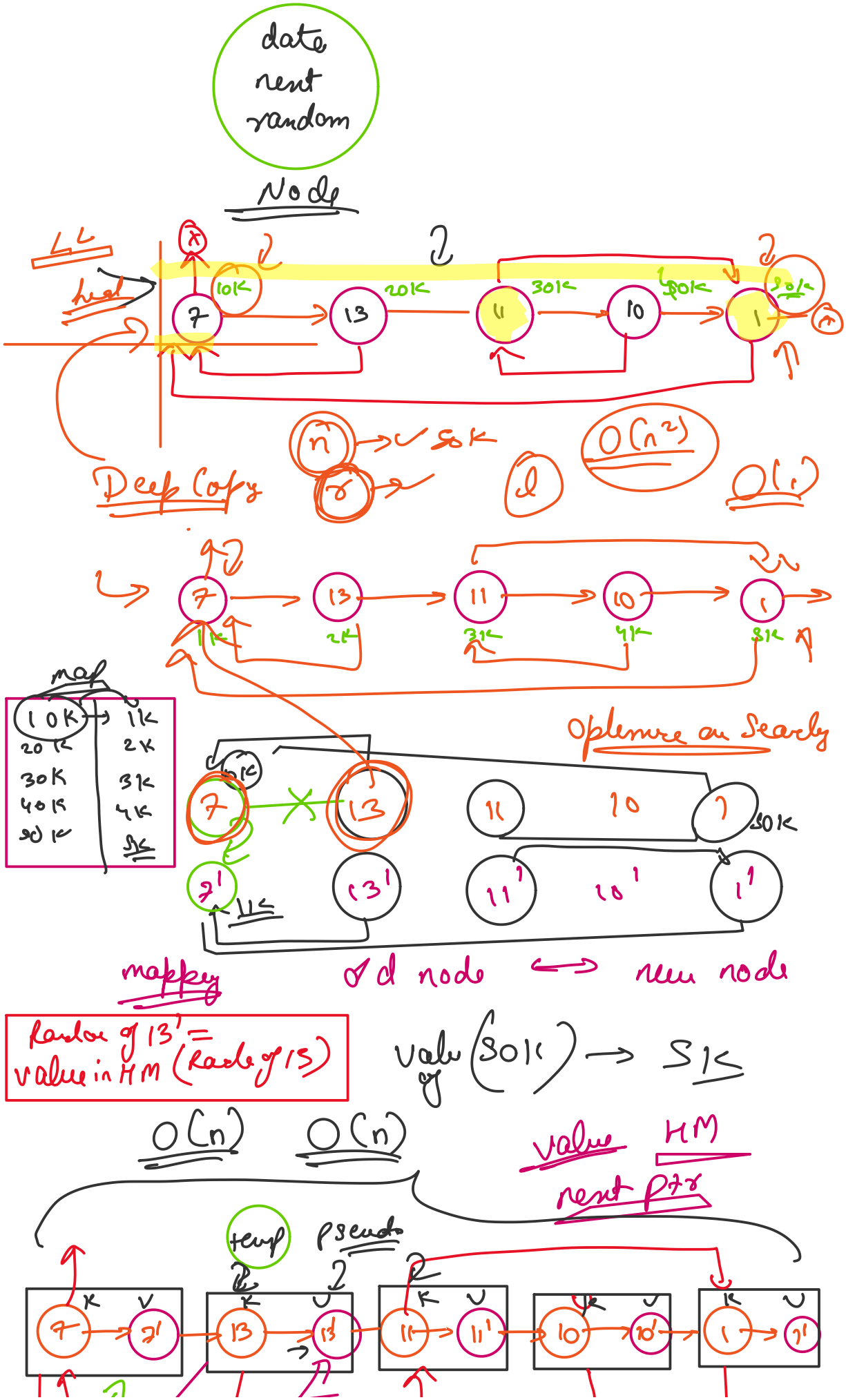
ascending

descending order

Hw

1 → 2 → 3 → 9 → 16 → 19 → 20 → 23 → 24

LL — New Kind of Linked List



Random of pseudo = Next of Random of temp

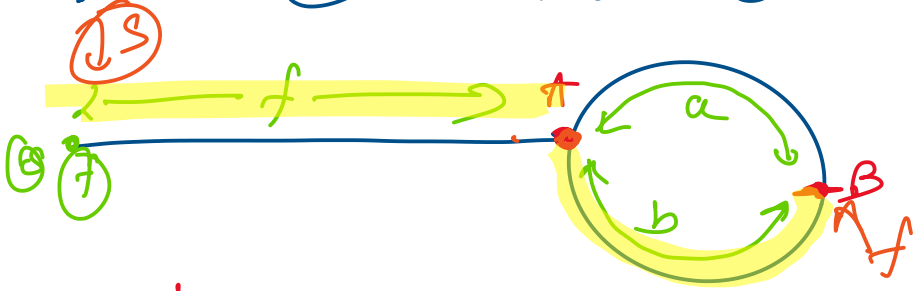
```
if (head == null) return null;

Node temp = head;
while (temp != null) {

    Node random = temp.next;
    Node n = new Node (temp.val)
    temp.next = n
    n.next = random
    temp = temp.next.next
}
```

```
temp = head
while (temp != null) {
    Node pseudo = temp.next;
    if (temp.random != null) {
        pseudo.random = temp.random.next;
    }
    temp = temp.next.next
}
```

Sanket @ interviewbit.com



S's dist = f + a

f = b

f's dist = $f+a+b+a$

$f+a+b+a = 2(f+a)$

$f+a+b+a = 2f+2a$

$2f-f = b$

$f = b$

$f+a+b+a+b+$